

Chapter 9 Assignment (Backward String) – 10 points

Your goal is to display the contents that a user enters backwards.

- Write a method that accepts a String object as an argument and displays its contents backward. For instance, if the string argument is “gravity” the method should display “ytivarg”. *(6 points)*
- Demonstrate the method in a program that asks the user to input a string and then passes it to the method. *(4 points)*