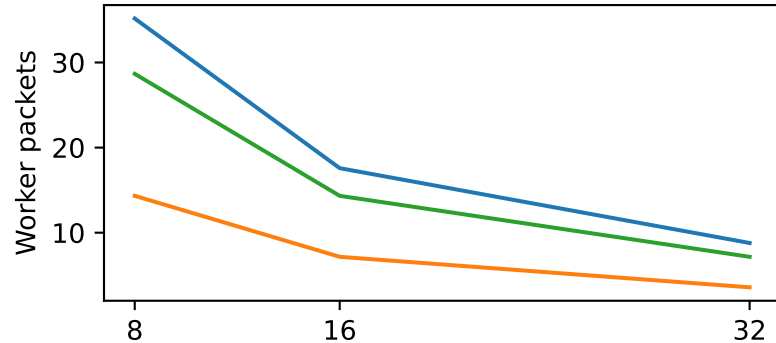


Worker packets for Input, Exit and Decode layers



Worker packets for hidden layer

