

W4 - PRACTICE


JSX - Dynamic Data - Components

 At the end of this practice, you should be able to...


- ✓ Create a new **component** from HTML
- ✓ Translate HTML to **JSX**
- ✓ Understand the basic of **nested components**
- ✓ Draw a **diagram** component from some given code
- ✓ Understand how to display **data dynamically** using curly braces `{xx}` in JSX

 How to work?

- ✓ Download **the start code** from the Google classroom
- ✓ For each exercise you can either:
 - Run `npm install`
 - Or move an existing `node_modules` to the exercise folder (*fastest option!*)

 How to submit?

- ✓ **Create a repository on GitHub** with the name of this practice:
Ex: `C2-S1-PRACTICE`
- ✓ **Push your final code** on this GitHub repository (if you are lost, [follow this tutorial](#))
- ✓ Finally, submit on **Google classroom** your GitHub repository URL
Ex: `https://github.com/thebest/C2-S1-PRACTICE.git`

 Are you lost?

You can read the following documentation to be ready for this practice:

https://www.w3schools.com/react/react_jsx.asp

https://www.w3schools.com/react/react_props.asp

<https://www.gatsbyjs.com/docs/how-to/images-and-media/importing-assets-into-files/>



Lab4.1

The Prop-Driven Card

Pass an object as a single prop.

```
const TaskItem = (props) => {
  return (
    <div style={{ border: '1px solid black', margin: '5px' }}>
      { /* Display Name and Priority here */ }
    </div>
  );
};

function App() {
  const taskData = { id: 101, name: "Buy Milk", priority: "High" };
  return <TaskItem info={taskData} />;
}
```

TODO: Inside **TaskItem**, access the info prop to display the name and priority.

Lab4.2

Level Nesting (The Layout)

Create a hierarchy: App → TaskContainer → TaskItem

```
const TaskItem = () => <li>Individual Task</li>;

const TaskContainer = () => {
  return (
    <fieldset>
      <legend>My List</legend>
      { /* Render 3 TaskItems here */ }
    </fieldset>
  );
};

function App() {
  return <TaskContainer />;
}
```

TODO: Modify the components so that App is the parent, and ensure TaskContainer correctly wraps the list of items

Lab4.3

The Multi-Input State

Sync multiple inputs to a single source of truth

```
function App() {
  const [title, setTitle] = useState("");
  const [desc, setDesc] = useState("");

  return (
    <form>
      <input placeholder="Title" />
      <input placeholder="Description" />
      <p>Preview: {title} - {desc}</p>
    </form>
  );
}
```

TODO: Connect both inputs so that as the user types, the preview paragraph updates instantly

Lab4.4

Functional State Updates

Use the spread operator to add to an array

```
function App() {
  const [list, setList] = useState(["Task 1"]);

  const handleAdd = () => {
    // Task: Add "New Task" to the list without losing old data
  };

  return <button onClick={handleAdd}>Add Item</button>;
}
```

TODO:

1. Implement handleAdd using `setList([...list, "New Task"])`
2. Add a text input field (`<input type="text" />`) to allow the user to enter a task name.
3. Display the list of tasks using the `map()` function, for example: `list.map((task) => {task})`

Lab4.5

The Deletion Callback

Tell the parent to delete an item from the child

```
const TaskItem = ({ name, onRemove }) => (  
  <li>{name} <button onClick={onRemove}>Delete</button></li>  
);  
  
function App() {  
  const [tasks, setTasks] = useState(["React", "JSX", "Props"]);  
  
  const removeTask = (index) => {  
    // Logic to filter the array  
  };  
  
  return (  
    <ul>  
      {tasks.map((t, i) => <TaskItem key={i} name={t} onRemove={() => removeTask(i)} />)}  
    </ul>  
  );  
}
```

TODO: Complete the `removeTask` function using `.filter()`.

Lab4.6

The "Toggle" Signal

Change a status in the parent via a child action.

```
const StatusBadge = ({ active, onToggle }) => (  
  <button onClick={onToggle}>{active ? "Done" : "Pending"}</button>  
);  
  
function App() {  
  const [isDone, setIsDone] = useState(false);  
  return <StatusBadge active={isDone} onToggle={() => setIsDone(!isDone)} />;  
}
```

TODO: Ensure that clicking the button in the child successfully changes the text from "Pending" to "Done"

Lab4.7

Prop Drilling (The Middleman)

Pass a prop through a component that doesn't use it.

```
function ProfileIcon() {
  return (
    <div>
      /* TODO: Display the user name here */
    </div>
  );
}

function Header() {
  return (
    <header>
      <ProfileIcon />
    </header>
  );
}

function App() {
  const user = "John Doe";

  return (
    <div>
      <Header />
    </div>
  );
}
```

TODO: Pass a user string from App → Header → ProfileIcon. The Header should not use the string, just pass it down

Lab4.8

Dynamic Style Callback

Use a child input to change the parent's CSS

```
const ColorPicker = ({ onColorChange }) => (
  <input type="color" onChange={e => onColorChange(e.target.value)} />
);

function App() {
  const [bg, setBg] = useState("#ffffff");
  return (
    <div style={{ backgroundColor: bg, height: '100vh' }}>
      <ColorPicker onColorChange={setBg} />
    </div>
  );
}
```

TODO: Verify that picking a color in the child input updates the background of the parent div.

Lab4.9

Handle the "Empty State" UI.

Use a child input to change the parent's CSS

```
function TaskList({ tasks }) {
  return (
    <ul>
      {tasks.map((task, index) => (
        <li key={index}>{task}</li>
      ))}
    </ul>
  );
}

function EmptyMessage() {
  return <p>No tasks available. Please add a task.</p>;
}

function App() {
  const tasks = [];

  return (
    <div>
      { /* TODO: Conditionally render EmptyMessage or TaskList */ }
    </div>
  );
}
```

TODO:

1. If your `tasks` array is empty, render a component called `EmptyMessage`. If it has items, render the `TaskList`
2. If `tasks.length === 0`, render `<EmptyMessage />`
3. Otherwise, render `<TaskList tasks={tasks} />`

Lab4.10

The Master Todo Search

Filter a list based on an input state.

```
function App() {
  const [search, setSearch] = useState("");
  const items = ["Apple", "Banana", "Cherry"];

  const filteredItems = items.filter(item => item.includes(search));

  return (
    <div>
      <input onChange={e => setSearch(e.target.value)} />
      { /* Map filteredItems here */ }
    </div>
  );
}
```

TODO: Successfully map the `filteredItems` array so that typing "a" hides "Cherry".

Lab4.11

The Tailwind Power-Up

1. **Install Tailwind:** <https://tailwindcss.com/docs/installation/using-vite>
2. **Test the Design:** In your `App.jsx`, use Tailwind classes to style a title.

```
function App() {  
  return <h1 className="text-4xl font-bold text-blue-600">Tailwind is Working!</h1>;  
}
```

Lab4.12 (CODE STARTER - EXERCISE 1)

Your task is to create your first React **component**!

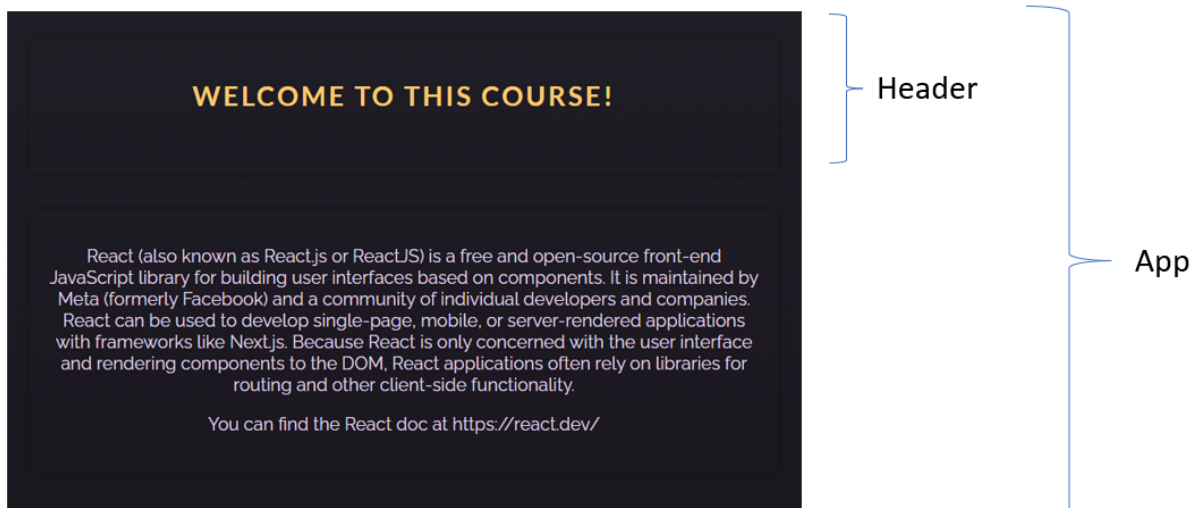
You have an App component, containing the header and the body.

- Create a component **Header** containing the header of the file.
- Change the code in the App component to use this new component

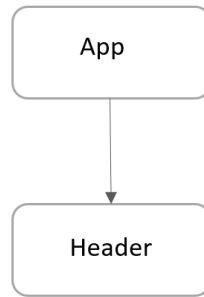
Notes:

- You can create the component directly in the App file.

The finished app could look like this:



The finished app diagram component:



Lab4.13 (CODE STARTER - EXERCISE 2)

Well done!

Now your challenge is to **convert some vanilla HTML** into some React JS code!

Q1 – Research on internet and list down the **main differences** between **HTML** and **JSX** syntax

-
-
-

Q2 – The first part is to create an **empty React project** which display Hello

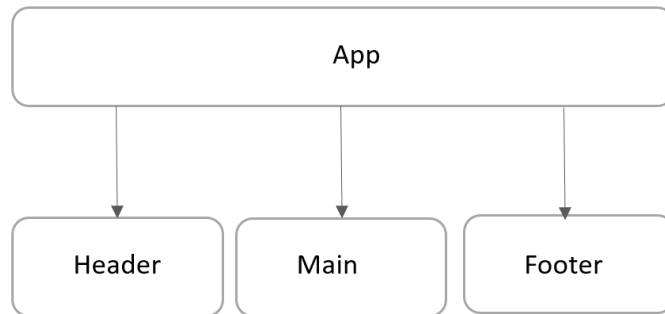
- **Create a new React project** using the following command:
`npm create vite exercise2 -- --template react`
- On the root folder, **remove** the following useless file:
`.eslintrc.cjs`
`README.md`
`.gitignore`
- On /src folder remove, **remove** the following useless file:
`/assets`
`App.css`
- Edit the `index.css` and **remove all styles**
- Edit the `App.jsx` and just write a simple code:

```
function App() {  
  return (  
    <>  
    <p>Hello</p>  
    </>  
  );  
}  
export default App;
```
- From the root folder, launch `npm install` and `npm run dev`
- You have now a very simple ReactJS code that displays Hello:

Hello

Q3 – On this second part you need to **adapt** the original HTML code to your new created project:

Your code should be composed of 4 components, as bellow:



- Create a folder /components
- In this folder create 3 additional JSX files:
 - o Header.jsx
 - o Main.jsx
 - o Footer.jsx
- Adapt the code from the original HTML code to those 4 compomers (App, header, Body and Footer)
 - o Do not forget to **export** your components to use them outside!
- Finally, you can copy the original CSS code to your new project

The finished app could look like this:



Lab4.14 (CODE STARTER - EXERCISE 3)

Amazing!

Q1 - Now your challenge is to **draw a diagram component** from some existing React JS code.

1. Read the code
2. Identify components
3. Draw the diagram component (*using power point or another tool*)

ATOMIC CLOCK

The date now is:

12/13/2023, 12:12:55 PM

Did you know ?

The implementation of Greenwich Mean Time was the first step to determine the time zone of other countries in regard to GMT+0, while the concept of Coordinated Universal Time (UTC) was designed to provide a more accurate timekeeping system. Nevertheless, both of these time standards are widely used in the world for a similar purpose of time coordination. The differences in the terminology of GMT and UTC still create confusion in international cooperation. Even though UTC was introduced as a more accurate time standard, the occurrence of the leap seconds demonstrated the flaws for the universal time synchronisation.

Q2 – Let's play with dynamic data:

- In **Header**, change the title to: "The amazing atomic clock"
- In **Time** component, change the code to display only the **time** only (not **date + time**)

The date now is:
12:12:55 PM

Lab4.15 (CODE STARTER - EXERCISE 4)

Amazooooome!

For this last exercise, your challenge is to provide the dynamic data for the 2 following fields:

- The value (15 dollars) converted in Dong
- The value (15 dollars) converted in Euro

Important

- You need to implement and call the functions already provided for you to convert dollar to other devices
- All inputs are disabled: we use them for display only, not to enter any value...

The screenshot shows a form titled "DEVICE CONVERSIONS" with a dark purple background. It contains three input fields. The first field is labeled "CURRENT VALUE IN DOLLARS" and contains the value "15". The second field is labeled "VALUE IN DONG" and contains the value "368400". The third field is labeled "VALUE IN EURO" and contains the value "138". Red arrows point to each of these three fields from the left, with the text "Not editable !" next to them. Another red arrow points to the "VALUE IN DONG" and "VALUE IN EURO" fields from the right, with the text "Compute the values in those currencies" next to it.

| Field Label | Value |
|--------------------------|--------|
| CURRENT VALUE IN DOLLARS | 15 |
| VALUE IN DONG | 368400 |
| VALUE IN EURO | 138 |