
Data Structure Lab

CEN-391

Program 6(a)

Code :-

```
#include <iostream>
using namespace std;
int size;
struct stack
{
    int *arr;
    int top;
} st;

void Display()
{
    cout << "Display...\n";
    if (st.top == -1)
    {
        cout << "Stack Is Empty" << endl;
        return;
    }
}
```

```

    }
    cout << "\n";
    for (int i = 0; i <= st.top; i++)
    {
        cout << st.arr[i] << " ";
    }
    cout << "\n";
}

void Push()
{
    cout << "Push...\n";
    if (st.top == size - 1)
    {
        cout << "Stack Overflow" << endl;
        return;
    }
    st.top++;
    int val;
    cout << "Enter The Number : ";
    cin >> val;
    st.arr[st.top] = val;
    cout << "\n";
    Display();
}

void Pop()
{
    cout << "Pop...\n";
    if (st.top == -1)
    {
        cout << "Stack Underflow" << endl;
        return;
    }
    cout << st.arr[st.top] << "\n";
    st.top--;
    cout << "\n";
    Display();
}

```

```
void Top()
{
    cout << "Top...\n";
    if (st.top == -1)
    {
        cout << "Stack Is Empty" << endl;
        return;
    }
    cout << st.arr[st.top] << "\n";
}

void isEmpty()
{
    cout << "isEmpty...\n";
    if (st.top != -1)
    {
        cout << "Not Empty \n";
    }
    else
    {
        cout << "Empty \n";
    }
}

void isFull()
{
    cout << "isFull...\n";
    if (st.top+1 == size)
    {
        cout << "Full \n";
    }
    else
    {
        cout << "Not Full \n";
    }
}

void Total_Elements()
{
    cout << "Total Elements In Stack...\n";
```

```

        cout << st.top + 1 << "\n";
    }
    void Bars()
    {
        cout << "-----\n";
    }
    int Options()
    {
        int opt;
        cin >> opt;
        Bars();
        switch (opt)
        {
            case 1:
                Push();
                break;
            case 2:
                Pop();
                break;
            case 3:
                isFull();
                break;
            case 4:
                isEmpty();
                break;
            case 5:
                Top();
                break;
            case 6:
                Total_Elements();
                break;
            case 7:
                Display();
                break;
            case 8:
                cout << "Exit...\n";
                return 0;
            default:
                cout << "Invalid Input!\nTry Again!\n";
        }
    }

```

```

    }
    Bars();
    return 1;
}

void Menu()
{
    cout << "_____Operations_On_Stacks_____ \n";
    cout << "1.Push \n";
    cout << "2.Pop \n";
    cout << "3.isFull \n";
    cout << "4.isEmpty \n";
    cout << "5.Top \n";
    cout << "6.Total Elements \n";
    cout << "7.Display \n";
    cout << "8.Exit \n";
    cout << "Enter Your Choice : ";
}

int main()
{
    system("cls");
    cout << "_____Vicky_Gupta_20BCS070_____ \n";
    cout << "Enter The Size Of The Stack : ";
    cin >> size;
    st.arr = (int *)malloc(size * sizeof(int));
    st.top = -1;
    cout << "\n\n";
    while (true)
    {
        Menu();
        if (!Options())
            break;
    }
    cout << "Exiting...\n";
    Bars();
    return 0;
}

```

Output :-

```
_____Vicky_Gupta_20BCS070_____
```

```
Enter The Size Of The Stack : 3
```

```
_____Operations_On_Stacks_____
```

```
1.Push
```

```
2.Pop
```

```
3.isFull
```

```
4.isEmpty
```

```
5.Top
```

```
6.Total Elements
```

```
7:Display
```

```
8.Exit
```

```
Enter Your Choice : 1
```

```
-----  
Push...
```

```
Enter The Number : 33
```

```
Display...
```

```
33  
-----
```

```
_____Operations_On_Stacks_____
```

```
1.Push
```

```
2.Pop
```

```
3.isFull
```

```
4.isEmpty
```

```
5.Top
```

```
6.Total Elements
```

```
7:Display
```

```
8.Exit
```

```
Enter Your Choice : 1
```

```
-----  
Push...
```

```
Enter The Number : 22
```

```
Display...
```

```
33 22  
-----
```

_____Operations_On_Stacks_____

- 1.Push
- 2.Pop
- 3.isFull
- 4.isEmpty
- 5.Top
- 6.Total Elements
- 7:Display
- 8.Exit

Enter Your Choice : 1

Push...

Enter The Number : 11

Display...

33 22 11

_____Operations_On_Stacks_____

- 1.Push
- 2.Pop
- 3.isFull
- 4.isEmpty
- 5.Top
- 6.Total Elements
- 7:Display
- 8.Exit

Enter Your Choice : 3

isFull...

Full

-----Operations_On_Stacks-----

1.Push
2.Pop
3.isFull
4.isEmpty
5.Top
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2

Pop...

11

Display...

33 22

-----Operations_On_Stacks-----

1.Push
2.Pop
3.isFull
4.isEmpty
5.Top
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2

Pop...

22

Display...

33

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 2

Pop...

33

Display...

Stack Is Empty

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 4

isEmpty...

Empty

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 1

Push...

Enter The Number : 11

Display...

11

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 5

Top...

11

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 6

Total Elements In Stack...

1

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 7

Display...

11

_____Operations_On_Stacks_____

1.Push

2.Pop

3.isFull

4.isEmpty

5.Top

6.Total Elements

7:Display

8.Exit

Enter Your Choice : 8

Exit...

Exiting...
