Data Structure Lab CEN-391

Program 7

Code:-

```
#include <iostream>
using namespace std;

void isEmpty(int size)
{
    cout << "isEmpty...\n";
    if (size == -1)
        cout << "Empty" << endl;
    else
        cout << "Not Empty" << endl;
}

void isFull(int size, int capacity)
{
    cout << "isFull...\n";
    if (size + 1 == capacity)</pre>
```

```
cout << "Full" << endl;</pre>
    else
         cout << "Not Full" << endl;</pre>
}
void Display(int queue[], int size)
    cout << "Display...\n";</pre>
    if (size == -1)
    {
         cout << "Queue Is Empty" << endl;</pre>
         return;
    for (int i = 0; i <= size; i++)</pre>
         cout << queue[i] << " ";</pre>
    cout << endl;</pre>
}
void Enqueue(int queue[], int &size, int capacity)
{
    cout << "Enqueue...\n";</pre>
    size++;
    if (size == capacity)
         size--;
         cout << "Queue Overflow" << endl;</pre>
         return;
    cout << "Enter The Element : ";</pre>
    cin >> queue[size];
    Display(queue, size);
}
void Dequeue(int queue[], int &size)
    cout << "Dequeue...\n";</pre>
    if (size == -1)
```

```
{
        cout << "Queue Underflow" << endl;</pre>
        return;
    cout<<queue[0]<<endl;</pre>
    for (int i = 1; i <= size; i++)
        queue[i - 1] = queue[i];
    size--;
    Display(queue, size);
void Front_Rear(int queue[], int size)
    cout << "Front And Rear...\n";</pre>
    if (size == -1)
    {
        cout << "Queue Is Empty" << endl;</pre>
        return;
    cout << "Front : " << queue[0] << endl;</pre>
    cout << "Rear : " << queue[size] << endl;</pre>
}
void Total_Element(int size)
{
    cout << "Total Elements In Queue : " << size + 1 <<</pre>
endl;
void Bars()
    cout << "-----
----\n";
bool Options(int queue[], int &size, int capacity)
    int opt;
    cin >> opt;
```

```
Bars();
    switch (opt)
    {
    case 1:
        Enqueue(queue, size, capacity);
         break;
    case 2:
        Dequeue(queue, size);
         break;
    case 3:
        Front_Rear(queue, size);
         break;
    case 4:
        isEmpty(size);
         break;
    case 5:
        isFull(size, capacity);
         break;
    case 6:
        Total_Element(size);
         break;
    case 7:
        Display(queue, size);
         break;
    case 8:
        cout << "Exit...\n";</pre>
        return 0;
    default:
        cout << "Invalid Input!\nTry Again!\n";</pre>
    Bars();
    return 1;
}
void Menu()
{
    cout << "____Operations_On_Queue____ \n";</pre>
    cout << "1.Enqueue \n";</pre>
    cout << "2.Dequeue \n";</pre>
```

```
cout << "3.Front And Rear Element \n";</pre>
    cout << "4.isEmpty \n";</pre>
    cout << "5.isFull \n";</pre>
    cout << "6.Total Elements \n";</pre>
    cout << "7:Display \n";</pre>
    cout << "8.Exit \n";</pre>
    cout << "Enter Your Choice : ";</pre>
}
int main()
    system("cls");
    cout << "_____Vicky_Gupta_20BCS070____\n\n";</pre>
    cout << "Enter The Size Of The Queue : ";</pre>
    int capacity, size = -1;
    cin >> capacity;
    int queue[capacity] = {0};
    cout << "\n\n";</pre>
    while (true)
    {
         Menu();
         if (!Options(queue, size, capacity))
             break;
    cout << "Exiting...\n";</pre>
    Bars();
    return 0;
```

Output:-

```
Vicky_Gupta_20BCS070_
Enter The Size Of The Queue : 3
    Operations_On_Queue____
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 1
Enqueue...
Enter The Element : 11
Display...
11
 Operations On Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 1
Enqueue...
Enter The Element : 22
Display...
11 22
```

```
Operations On Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 1
Enqueue...
Enter The Element: 33
Display...
11 22 33
 ____Operations_On_Queue_____
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice: 3
_____
Front And Rear...
Front: 11
Rear: 33
Operations On Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmptv
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 5
isFull...
Full
```

Operations_On_Queue
1.Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull 6.Total Elements
7:Display 8.Exit
Enter Your Choice : 6
Enter Your Choice : 0
Total Elements In Queue : 3
Operations_On_Queue
1.Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 7
Di1
Display 11 22 33
11 22 33
Operations On Queue
1.Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2
Dequeue
11
Display
22 33

```
Operations On Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2
Dequeue...
22
Display...
33
Operations On Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 3
Front And Rear...
Front: 33
Rear: 33
 ___Operations_On_Queue____
1.Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2
```

Operations_On_Queue
1. Enqueue 2. Dequeue
3.Front And Rear Element
4.isEmpty
5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 2
Dequeue 33
Display
Queue Is Empty
Operations_On_Queue 1.Enqueue 2.Dequeue
3.Front And Rear Element 4.isEmpty 5.isFull
6.Total Elements 7:Display 8.Exit
Enter Your Choice : 4
isEmpty Empty
Operations_On_Queue
1. Enqueue
2.Dequeue
3.Front And Rear Element
4.isEmpty 5.isFull
6.Total Elements
7:Display
8.Exit
Enter Your Choice : 8
Exit
Exiting