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# Data Structure Lab

## CEN-391

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# Program 12

## Code :-

```
#include <iostream>
using namespace std;

struct LinkedList
{
    int data;
    LinkedList *next;
    LinkedList *prev;
};

LinkedList *Create_NewNode()
{
    LinkedList *newnode = (LinkedList
*)malloc(sizeof(LinkedList));
    cout << "Enter The Element : ";
    cin >> newnode->data;
```

```

        newnode->next = nullptr;
        newnode->prev = nullptr;
        return newnode;
    }

void Display(LinkedList *Head, int size)
{
    cout << "Display...\n";
    if (size == 0)
    {
        cout << "Linked List Is Empty!\n";
        return;
    }
    cout << "|Head|";
    while (Head)
    {
        cout << "--|" << Head->data << "|";
        Head = Head->next;
    }
    cout << "--|Tail|\n";
}

void Insert_At_Beginning(LinkedList *&Head, LinkedList
*&Tail, int &size)
{
    cout << "Insert At Beginning Operation Is Selected...
\n";
    LinkedList *newnode = Create_NewNode();
    if (newnode == nullptr)
    {
        cout << "Memory Not Assigned!\n";
        return;
    }
    size++;
    if (Head == nullptr)
    {
        Head = newnode;
        Tail = newnode;
    }
}

```

```

    else
    {
        newnode->next = Head;
        Head->prev = newnode;
        Head = newnode;
    }
    Display(Head, size);
}

void Insert_At_End(LinkedList *&Head, LinkedList *&Tail, int
&size)
{
    cout << "Insert At End Operation Is Selected... \n";
    LinkedList *newnode = Create_NewNode();
    if (size == 0)
    {
        size++;
        Head = newnode;
        Tail = newnode;
        Display(Head, size);
        return;
    }
    if (newnode == nullptr)
    {
        cout << "Memory Not Assigned!\n";
        return;
    }
    size++;
    Tail->next = newnode;
    newnode->prev = Tail;
    Tail = Tail->next;
    Display(Head, size);
}

void Insert_At_Given_Position(LinkedList *&Head, LinkedList
*&Tail, int &size)
{
    cout << "Insert At Given Position Operation Is
Selected... \n";

```

```

    int k;
    cout << "Enter The Positon Between [0," << size << "]" :
";
    cin >> k;
    if (k > size || k < 0)
    {
        cout << "Invalid Position!\n";
        return;
    }
    if (k == 0)
        Insert_At_Beginning(Head, Tail, size);
    else if (k == size)
        Insert_At_End(Head, Tail, size);
    else
    {
        size++;
        LinkedList *Current = Head, *newnode =
Create_NewNode();
        while (k > 1)
        {
            Current = Current->next;
            k--;
        }
        newnode->next = Current->next;
        Current->next->prev = newnode;
        Current->next = newnode;
        newnode->prev = Current;
        Display(Head, size);
    }
}

```

```

void Delete_At_Beginning(LinkedList *&Head, LinkedList
*&Tail, int &size)
{
    cout << "Delete At Beginning Operation Is Selected...
\n";
    if (size == 0)
    {
        cout << "Linked List Underflow!\n";
    }
}

```

```

        return;
    }
    size--;
    LinkedList *todelete = Head;
    Head = Head->next;
    if (Head != nullptr)
        Head->prev = nullptr;
    delete todelete;
    if (size == 0)
    {
        Head == nullptr;
        Tail == nullptr;
    }
    Display(Head, size);
}

void Delete_At_End(LinkedList *&Head, LinkedList *&Tail, int
&size)
{
    cout << "Delete At End Operation Is Selected... \n";
    if (size == 0)
    {
        cout << "Linked List Underflow!\n";
        return;
    }
    size--;
    LinkedList *todelete = Tail;
    Tail = Tail->prev;
    Tail->next = nullptr;
    cout << todelete->data << "\n";
    delete todelete;
    if (size == 0)
    {
        Head == nullptr;
        Tail == nullptr;
    }
    Display(Head, size);
}

```

```

void Delete_At_Given_Position(LinkedList *&Head, LinkedList
*&Tail, int &size)
{
    cout << "Delete At Given Position Operation Is
Selected... \n";
    if (size == 0)
    {
        cout << "Linked List Underflow!\n";
        return;
    }
    int k;
    cout << "Enter The Positon Between [0," << size - 1 <<
"] : ";
    cin >> k;
    if (k >= size || k < 0)
    {
        cout << "Invalid Position!\n";
        return;
    }
    if (k == 0)
        Delete_At_Beginning(Head, Tail, size);
    else if (k == size - 1)
        Delete_At_End(Head, Tail, size);
    else
    {
        size--;
        LinkedList *Current = Head, *todelete = nullptr;
        while (k > 1)
        {
            Current = Current->next;
            k--;
        }
        todelete = Current->next;
        Current->next = todelete->next;
        todelete->next->prev = Current;
        delete todelete;
        if (size == 0)
        {
            Head == nullptr;

```

```

        Tail == nullptr;
    }
    Display(Head, size);
}

}

void Reverse_Print(LinkedList *Tail, int size)
{
    cout << "Reverse Display Operation Is Selected... \n";
    if (size == 0)
    {
        cout << "Linked List Is Empty!\n";
        return;
    }
    cout << "|Tail|";
    while (Tail)
    {
        cout << "--|" << Tail->data << "|";
        Tail = Tail->prev;
    }
    cout << "--|Head|\n";
}

void Search_Element(LinkedList *Head, int size)
{
    cout << "Search Element Operation Is Selected... \n";
    if (size == 0)
    {
        cout << "Linked List Is Empty!\n";
        return;
    }
    int search;
    cout << "Enter The Element You Want To Search : ";
    cin >> search;
    int isMulti = 0;
    cout << "Do You Want To Search For Single/Multiple
Occurrence [0/1] : ";
    cin >> isMulti;
    int Position = 0;

```

```

bool Find = false;
while (Head)
{
    if (Head->data == search)
    {
        Find = true;
        cout << Position << " ";
        if (isMulti == false)
            break;
    }
    Position++;
    Head = Head->next;
}
if (Find == false)
{
    cout << "\nElement Not Found!\n";
}
else
{
    cout << "\n"
         << search << " Is Found At Above Positon In
Linked List\n";
}
}

void Bars()
{
    cout << "-----
-----\n";
}

bool Options(LinkedList *&Head, LinkedList *&Tail, int
&size)
{
    int opt;
    cin >> opt;
    Bars();
    switch (opt)
    {

```



```

    case 1:
        Insert_At_Beginning(Head, Tail, size);
        break;
    case 2:
        Insert_At_End(Head, Tail, size);
        break;
    case 3:
        Insert_At_Given_Position(Head, Tail, size);
        break;
    case 4:
        Delete_At_Beginning(Head, Tail, size);
        break;
    case 5:
        Delete_At_End(Head, Tail, size);
        break;
    case 6:
        Delete_At_Given_Position(Head, Tail, size);
        break;
    case 7:
        Reverse_Print(Tail, size);
        break;
    case 8:
        Search_Element(Head, size);
        break;
    case 9:
        Display(Head, size);
        break;
    case 10:
        return 0;
        break;
    default:
        cout << "Invalid Input!\nTry Again!\n\n";
    }
    Bars();
    return 1;
}

void Menu()
{

```

```

        cout << "\n_____Operations_On_Doubly_Linked_List_____
\n";
        cout << "1.Insert At Beginning. \n";
        cout << "2.Insert At End. \n";
        cout << "3.Insert At Given Position. \n";
        cout << "4.Delete At Beginning. \n";
        cout << "5.Delete At End. \n";
        cout << "6.Delete At Given Position. \n";
        cout << "7.Print List In Reverse Order. \n";
        cout << "8.Search Of Element. \n";
        cout << "9.Display.\n";
        cout << "10.Exit.\n";
        cout << "\nEnter Your Choice : ";
    }

int main()
{
    system("cls");
    cout << "___Vicky_Gupta_20BCS070___\n";
    LinkedList *Head = nullptr, *Tail = nullptr;
    int size = 0;
    while (true)
    {
        Menu();
        if (!Options(Head, Tail, size))
            break;
    }
    cout << "Exiting...\n";
    Bars();
    return 0;
}

```

# Output :-

\_\_\_Vicky\_Gupta\_20BCS070\_\_\_

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 1

-----  
Insert At Beginning Operation Is Selected...

Enter The Element : 10

Display...

|Head|--|10|--|Tail|

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 2

-----  
Insert At End Operation Is Selected...

Enter The Element : 30

Display...

|Head|--|10|--|30|--|Tail|

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 3

-----  
Insert At Given Position Operation Is Selected...

Enter The Positon Between [0,2] : 1

Enter The Element : 15

Display...

|Head|--|10|--|15|--|30|--|Tail|

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 7

-----  
Reverse Display Operation Is Selected...

|Tail|--|30|--|15|--|10|--|Head|

\_\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 8

-----  
Search Element Operation Is Selected...

Enter The Element You Want To Search : 15

Do You Want To Search For Single/Multiple Occurence [0/1] : 0

1

15 Is Found At Above Positon In Linked List

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\_\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 4

-----  
Delete At Beginning Operation Is Selected...

Display...

|Head|--|15|--|30|--|Tail|

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 5

-----  
Delete At End Operation Is Selected...

30

Display...

|Head|--|15|--|Tail|

\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 6

-----  
Delete At Given Position Operation Is Selected...

Enter The Positon Between [0,0] : 0

Delete At Beginning Operation Is Selected...

Display...

Linked List Is Empty!

\_\_\_\_\_Operations\_On\_Doubly\_Linked\_List\_\_\_\_\_

- 1.Insert At Beginning.
- 2.Insert At End.
- 3.Insert At Given Position.
- 4.Delete At Beginning.
- 5.Delete At End.
- 6.Delete At Given Position.
- 7.Print List In Reverse Order.
- 8.Search Of Element.
- 9.Display.
- 10.Exit.

Enter Your Choice : 10

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Exiting...

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