Cristian Di Pietrantonio

Computer Scientist & Software Engineer

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Work Experience

Research Fellow

Consiglio Nazionale delle Ricerche

Feb. 2019 - present Rome

- ▶ In the context of Industrial Quality Control software, worked on parallelization and optimization of existing image processing and computer vision sequential algorithms using NVIDIA GPUs, programmed using CUDA C++. Obtained a $\times 39$ system speedup (so far).
- ▶ Design and implementation of data storage, retrieval and analysis solutions for an on premise, limited access system with high reliability requirements.

Software Engineering Intern

Consiglio Nazionale delle Ricerche

Jan. 2018 - June 2018

Worked on a GPU-accelerated implementation of a core Terastitcher subsystem, a tool for fast automatic 3D-stitching of teravoxel-sized microscopy images, which led to a 32% execution time improvement on a 200Gb-sized problem instance. Supervisor: Massimo Bernaschi.

Education

Computer Science, Master's degree

2016 - 2018

La Sapienza, 110/110 with honors

Rome

Focus on Artificial Intelligence and Software Verification. My thesis work proposed a new Model Based Fault Detection technique that uses a mix of simulation algorithms and Mixed Integer Linear Programming to detect faults in cyber-physical systems.

Computer Science, Bachelor's degree

La Sapienza, 110/110 with honors

2013 - 2016 Rome

Graduated with an experimental work aimed at the classification of human behaviors and interactions applied to videosurveillance systems.

Summer Schools

CPS Summer School 2019

Università degli Studi di Sassari

September 2019 Alghero, Italy

The course covers all the design phases of CPSs, starting from the conception of the idea down to the definition of the final system and discusses the key challenges (including adaptivity support, modeling and security) presenting state-of-the-art tools and methods.

Extracurricular & Volunteer Experience

Foreign Student Help Desk

June 2017 - June 2018

La Sapienza, Computer Science Department

Rome

Private lecturer

December 2018 - present

Rome

Teaching Python and Machine Learning basics to university students.

Skills



 $\bigstar = 1$ year experience

Interests -

- ► Artificial Intellicence and System Verification methods to model and simulate cyber-physical systems (CPS).
- ► Parallel computation, with focus on computing models based on GPUs.
- System programming.

Achievements & Certificates

Parallel And Scalable Machine Learning 2019 JSC @ Forschungszentrum Jülich

Successfully completed a three days intensive course on High Performance Computing (HPC) infrastructure as enabling technology for machine learning tasks.

Google Hash Code 2017 Finalist

2017

Google Paris

Member of "The Bit-les" team in the Google Hash Code programming competition that qualified for the Final, being in the top fifty among three thousand participating teams.

Languages

Italian: mother tongue.

English: fluent, professional knowledge.