

## Project Initialization and Planning Phase

Date	26 January 2026
Student Name	Vivek Ashok Mali
Project Title	Uncovering the Hidden Treasures of the Mushroom Kingdom: A Classification Analysis
Maximum Marks	3 Marks

### **Project Proposal (Proposed Solution):**

This project proposal outlines a solution to address a specific problem. With a clear objective, defined scope, and a concise problem statement, the proposed solution details the approach, key features, and resource requirements, including hardware, software, and personnel.

<b>Project Overview</b>	
Objective	To develop a deep learning-based image classification system capable of accurately identifying mushroom species—specifically from the <i>Boletus</i> , <i>Lactarius</i> , and <i>Russula</i> genera—based on visual attributes.
Scope	This project focuses on image-based classification of mushrooms using deep learning models. It covers the acquisition of image datasets, preprocessing, model training using transfer learning, and evaluation of classification accuracy. The final system will be able to classify images into one of the three target genera. The project is limited to these three categories and assumes images are of reasonable quality.
<b>Problem Statement</b>	
Description	Mushroom identification is challenging and typically requires expert knowledge. Mistakes can be dangerous, particularly when foraging. A reliable classification tool would benefit researchers, foragers, and hobbyists.
Impact	Precise mushroom classification aids ecological research, education, and safe foraging. An image-based system makes species recognition more accessible to all.

<b>Proposed Solution</b>	
Approach	The project will employ CNN-based deep learning, using transfer learning from models like ResNet or EfficientNet. The mushroom image dataset will be cleaned, augmented, then used for training and fine-tuning.
Key Features	The system uses transfer learning to train efficiently with limited data, classifying mushrooms into three key genera. Data augmentation enhances model performance, with potential for a web-based interface.

## Resource Requirements

Resource Type	Description	Specification/Allocation
<b>Hardware</b>		
Computing Resources	CPU/GPU specifications, number of cores	1 x NVIDIA RTX 3060 GPUs
Memory	RAM specifications	16 GB RAM
Storage	Disk space for data, models, and logs	500 GB SSD
<b>Software</b>		
Frameworks	Python frameworks	Python
Libraries	Additional libraries	tensorflow
Development Environment	IDE, version control	Jupyter Notebook, Git
<b>Data</b>		
Data	Source, size, format	Kaggle, MushroomObserver.org, JPEG/PNG format, 10,000 images