

# Valdanov Ivan

## iOS Developer



- ✉ valdanov.pro@gmail.com
- ☎ +7 (962) 262 26 52
- 📍 Kaliningrad, Russia
- 📅 20.01.1993
- 🐙 github.com/Vicodin78
- 🌐 linkedin.com/ivan-valdanov

### PROFILE

Passionate iOS developer focused on creating clean, reliable, and user-centered mobile experiences. I enjoy solving complex problems, continuously improving my skills, and contributing to products that make a real impact.

### EDUCATION

#### Mobile app developer

Netology

2021 – 2022 | Moscow, Russia

Studied iOS development with a focus on Swift, OOP, app architecture, working with local data, networking, and version control using Git.

#### Master of Ecology

LNU

2012 – 2018 | Lugansk, Russia

Specialty "Ecology". Professional qualification "Master of Ecology, ecologist, teacher of higher educational institutions"

### LANGUAGES

- Russian
- Ukrainian
- English

### PROFESSIONAL EXPERIENCE

#### iOS Developer

EnjoyTouch

07/2022 – 03/2025 | Vladimir, Russia

Developed and maintained iOS applications using UIKit and SwiftUI. Designed app architecture based on SOLID principles and patterns like VIPER, MVVM, and MVP, tailored to product needs.

Implemented client-server communication via REST API and WebSocket using URLSession and Alamofire. Added new features, optimized performance, and improved UX through better networking and data handling.

Used CoreData, SwiftData, and Realm depending on data complexity. Applied GCD and async/await to ensure responsive UI and effective concurrency.

Wrote unit tests with XCTest for business logic and networking. Integrated third-party SDKs, adapting them to the project's architecture.

Worked with Git (GitFlow), participated in code reviews, and contributed to team decisions. Focused on building stable, scalable, and maintainable applications.

### SKILLS

#### Frameworks & Technologies

- UIKit / SwiftUI
- Combine
- GCD / Operation
- Swift Concurrency

#### Architecture & Design Principles

- OOP / POP
- MVC / MVP / MVVM / VIPER
- Clean Architecture
- SOLID / DRY / KISS
- Common Design Patterns

#### Networking & APIs

- REST APIs
- URLSession / WebSocket / Alamofire
- Authentication / Authorization

#### Tools & CI/CD

- Git / GitFlow
- CocoaPods / SPM
- App Store Connect / SDLC
- Fastlane

#### Other Skills

- Push Notifications
- Unit Testing
- Analytics / Crash Reporting
- Localization & Internationalization
- UI/UX design tool