

# Synopsis Lab 3

Examples for this lab are included in this Synopsis or in Lab #5 or #6. You should learn that:

1. A lambda expression is a **nameless function**. It is represented in LISP as a list having the word `lambda` on the first position, a list of parameters (as any other function) on the second position, followed by a number of forms which represent the expression's body (i.e., what the lambda expression actually does). E.g., `(LAMBDA (x y) (+ x y))` is a lambda expression with two arguments (`x` and `y`) which computes their sum `((+ x y))`.

Lambda expression are meant to be *applied* on arguments passed to them. As an example, `((LAMBDA (x y) (+ x y)) 1 2)` returns 3 (`x` is bound to 1, `y` to 2 and their sum is computed).

2. Lambda expressions are used to store a function's body; this makes sense since data and functions' code are regarded in the very same way in LISP, namely as lists. What `DEFUN` actually does is creating a link between the name of the function and the lambda expression describing its body. One can retrieve the body of the function `f` by calling `(SYMBOL-FUNCTION 'f)`. E.g.

```
>(DEFUN foo (x y) (+ x y)) ;define a function
FOO
>(foo 3 4) ;call the function
7
>(SYMBOL-FUNCTION 'foo) ;retrieve its body
(LAMBDA-BLOCK FOO (X Y) (+ X Y))
>(SETF (SYMBOL-FUNCTION 'foo) '(LAMBDA (x y) (* x y))) ;replace body (redefine)
(LAMBDA (X Y) (* X Y))
>(foo 3 4) ; call the function with the redefined body
12
```

3. In order to apply a function/lambda expression bound to a symbol (e.g. if we need to send a lambda expression as a parameter to another function), we can use either `FUNCALL` or `APPLY`:
  - `(FUNCALL f a1 ... an)` evaluates its first parameter `f` and, if the result is a function or a lambda expression, it applies it on the remaining arguments `a1 ... an`. A typical use is the situation when we want to send functions as parameters to some other functions or to call a function whose body has been built by a LISP code.
  - `(APPLY f 1)` evaluates its first parameter `f` and, if the result is a function or a lambda expression, it applies it on the arguments contained inside the list 1. A typical use is the situation when we want to build in a dynamic manner, from inside a piece of code, the list of parameters which are to be sent to a specific function. E.g.

```

>(DEFUN foo (x) (+ x 10)) ;define a function
FOO
>(SETQ foo #'(LAMBDA (x) (* x 10))) ;bind a lambda expression to foo
(LAMBDA-CLOSURE () () () (X) (* X 10))
>(foo 5) ;standard function call
15
>(FUNCALL foo 5) ;evaluate foo, then apply the returned lambda expression
50
>(FUNCALL #'foo 5) ;foo is not evaluated, just called
15
>(APPLY foo '(5)) ;evaluate foo, then apply the returned lambda expression
                    ;on the arguments stored in the list
50
>(APPLY #'foo '(5)) ;apply foo on the arguments stored in the list,
                    ;without previously retrieving the returned value
15
>(FUNCALL (LIST 'LAMBDA '(x y) '(+ 1 x y)) 2 3) ;build a function on the
                                                ;fly and call it
6
>(SETF a 1 b 3 c 2)
2
>(APPLY #'* (LIST a b c)) ;build argument list on the fly
6
>(DEFUN bar (fun-par) (FUNCALL fun-par 'alpha))
BAR
>(bar #'LIST) ;pass a function name as an argument to another function
(ALPHA)
>(bar #'ATOM)
T

```

If we want to prevent a lambda expression from being applied, we should use `#'` in front of it. Remember that `'` (a shortcut for `QUOTE`) prevents an atom from being evaluated. Analogously, `#'` (shortcut for `FUNCTION`<sup>1</sup>), gets the function body of `i`. Hence, if you do `(defun i (x) x)` then `(setq i 3)`, `'i` gives `I`, while `#'i` gives `(SYSTEM:LAMBDA-BLOCK I (X) X)`.

4. The rules for variable binding and scoping are the same for lambda expressions and functions. To understand them, let us consider the following example (see file `link.lsp`):

```

(DEFUN f ()
  (LET* ((x 2)
        (foo #'(LAMBDA () (PRINT x)))
        (bar #'(LAMBDA (x) (PRINT x) (FUNCALL foo))))
    (FUNCALL bar 1))
  (print x))

```

If you do `(SETQ x 3)`, then call `f`, you will get `1,2,3,3`. The explanation is as follows.

First, let us take a look at the `LET*` form. Every local variable in `LET*` (`x`, `foo` and `bar`) gets bound temporarily to the value returned by its associated form (`x` is bound to 2, `foo` to

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<sup>1</sup>`QUOTE` and `FUNCTION` are in fact macros. Their actual parameters replace the formal ones *without* prior evaluation.

(`LAMBDA () (PRINT x)`) etc.); bindings happen sequentially. Then, the forms in the body of `LET*` (just one in our case) are evaluated in sequence and the result of the last one is returned.

But which is the value of `x` in each of the form in `f`'s body? LISP's default strategy for answering this question is called "lexical binding". It asserts that the value of a variable `v` with no binding in a block `B` is the value of `x` in the innermost scoping block which encloses `B`. A variable with no binding in a block is called "free" in that block.

Because `x` is bound in `bar` (it appears in the parameter set of `lambda`), its value is the one sent by the call `(FUNCALL bar 1)`. The first `PRINT` will display 1. Then `foo` is called and prints the value of `x` in `LET*`, which is 2 (`x` is free in `foo`, so the value in the innermost lexical block encompassing it, namely `LET*`, is displayed). The value displayed by the last `print` is 3, the one set by `SETQ` (the lexical block encompassing this one is the global lexical block, we are outside the `LET*`). The last 3 is the value returned by `f`.

5. `MAPCAR f l1 ... ln` takes as first argument a function/lambda expression `f` of `n` arguments and calls it on tuples built from corresponding elements in the lists `l1, ..., ln`. The result is a list containing the results of these successive calls. E.g.

```
>(MAPCAR #'ODDP '(1 2 3))
(T NIL T)
```

```
>(MAPCAR #'CONS '(1 2 3) '(1 4 9))
((1 . 1) (2 . 4) (3 . 9))
```

```
>(mapcar #'(LAMBDA (x y z) (+ x y z)) '(1 2 3) '(4 5 6) '(7 8 9))
(12 15 18)
```

6. an association list is a list consisting of `CONS` cells of type `(key . value)`. The search functions for association lists are `ASSOC` and `RASSOC`. The default equality test is `EQ`, but this can be changed via `:TEST`. Search is done in linear time.

Function `(ASSOC key alist)` returns the first pair in the association list `alist` which has its `CAR` the same as `key`, or `NIL` if no such a pair is found.

Function `(RASSOC val alist)` returns the first pair in the association list `alist` which has its `CDR` the same as `val`. E.g.

```
>(SETQ lsq '((1 . 1) (2 . 4) (3 . 9)))
((1 . 1) (2 . 4) (3 . 9))
> (ASSOC 3 lsq)
(3 . 9)
>(RASSOC 4 lsq)
(2 . 4)
```

#### Exercises:

1. Evaluate expressions in L05, 3.1, up to `(APPLY 'CAR '((a b)))`.
2. Given the the function (see `our-remove-if.lsp`):

```
(DEFUN our-remove-if (pred l)
  (MAPCAN #'(LAMBDA (x) (IF (NOT (FUNCALL pred x)) (LIST x))) l))
```

What does the following call return:

```
(our-remove-if #'(LAMBDA (x) (EQUAL x 'a)) '(r a d i o g a g a))
```

3. Let us assume we do:

```
(defun i (x) x)
(setq i 3)
```

Evaluate the forms below and explain the results:

```
i
'i
#'i
(i i)
(i #'i)
```

4. You are given the following list of CONS cells representing countries and their capitals:

```
(SETQ atlas '((France . Paris) (Romania . Bucharest) (Germany . Bonn)))
```

and the following function which lists all capitals (see the `map.lsp` file):

```
(DEFUN selcap (li)
  (MAPCAR #'CDR li))
```

Using MAPCAR, write the following functions:

- (a) (`selcountries (li)`) which lists all countries in the atlas `li`.  
Example: (`selcountries atlas`) should return `(FRANCE ROMANIA GERMANY)`
- (b) (`selrom (li)`) which returns the list of all cities mentioned as capitals of Romania in `li`.  
Example: (`selrom atlas`) should return `(BUCHAREST)`  
Can you come up with two solutions?
- (c) (`moveGermCap (li)`) which moves the capital of Germany from Bonn to Berlin  
Example: after doing the call (`moveGermCap atlas`), the atom `atlas` should evaluate to `((FRANCE . PARIS) (ROMANIA . BUCHAREST) (GERMANY . BERLIN))`

Now test the functions ASSOC, RASSOC on querying the associations list above.

- 5. (a) Write a function (`dbl (e)`) which returns  $2 \cdot e$  if the `e` is a number and `e` otherwise.  
Example: (`dbl 1`) should return 2, but (`dbl "one"`) should return "one".
- (b) Write a function (`proc-rec (process li)`) which applies the one-argument function `process` over every element in a (possibly nested) list `li` and returns the list of results.  
Example: (`proc-rec #'(LAMBDA (x) (+ 1 x)) '(1 (2) 3)`) should return `(2 (3) 4)`
- (c) Write a function (`f (li)`) which doubles every number in a list; all other elements should be left unchanged. Function `f` will actually be a wrapper for `proc-rec`, which calls it and passes `dbl` as parameter # 1 and `li` as parameter # 2. Example:  
(`f '(1 2 (3 a) 4 b)`) should return `(2 4 (6 A) 8 B)`