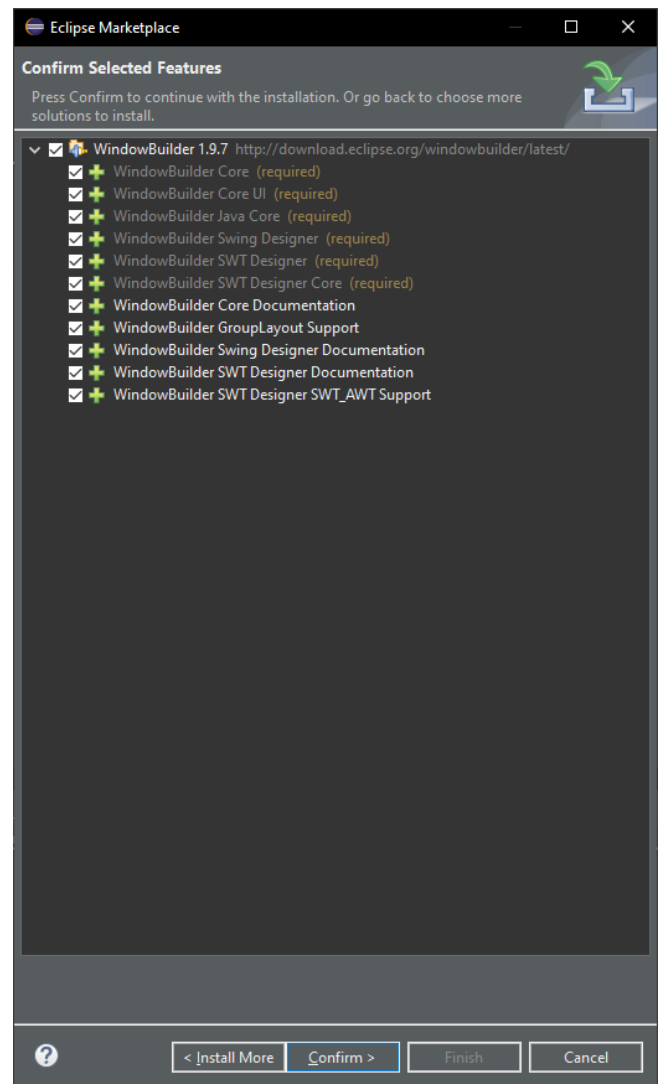
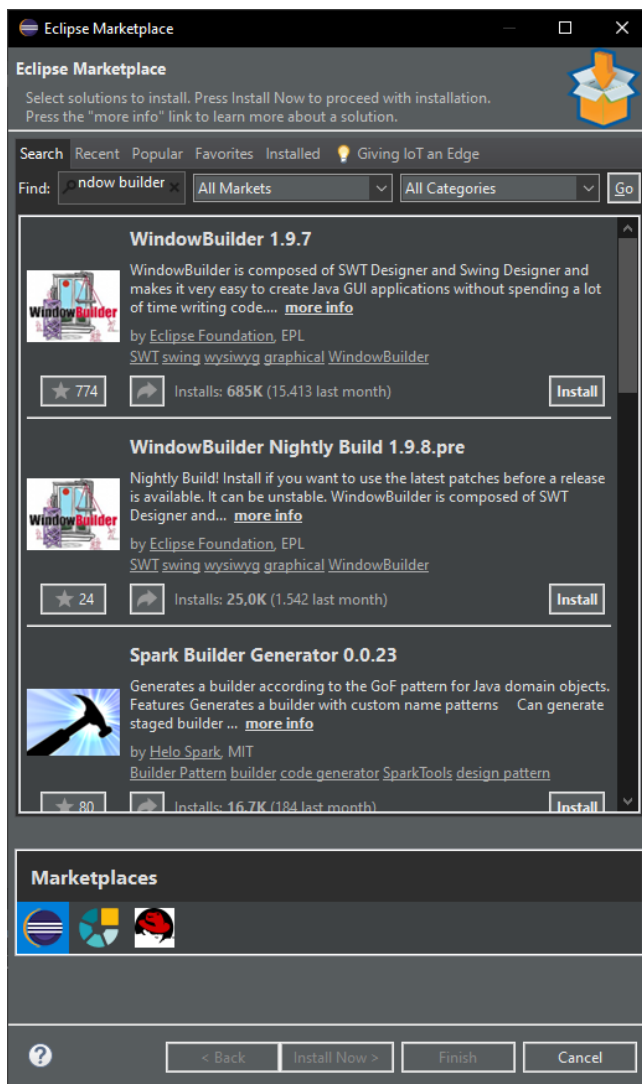
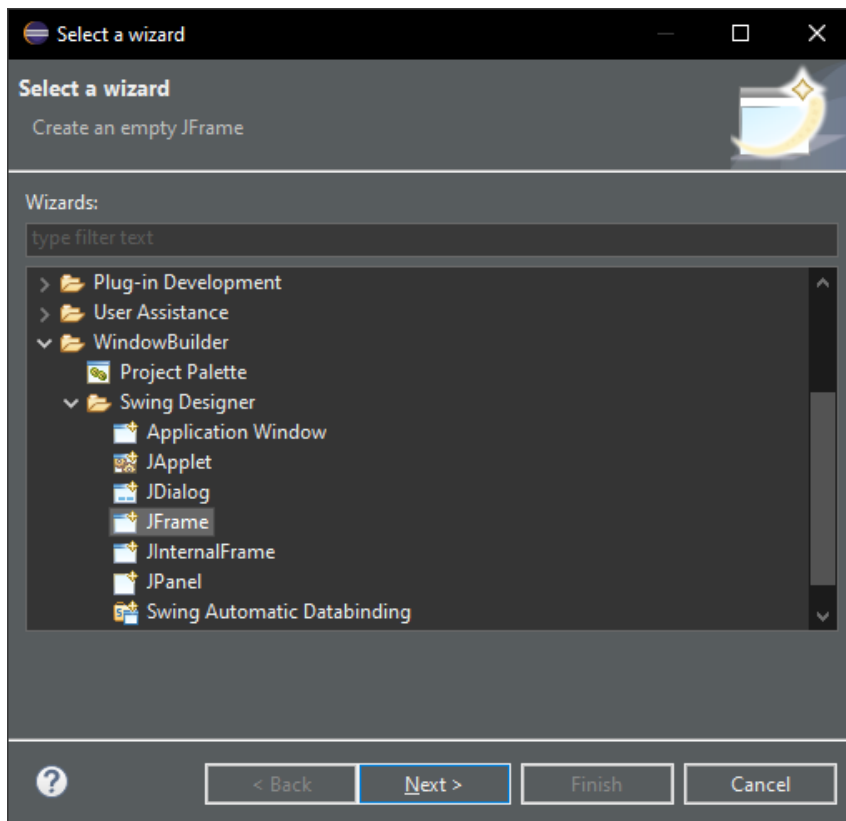


APP GRÁFICA EN ECLIPSE

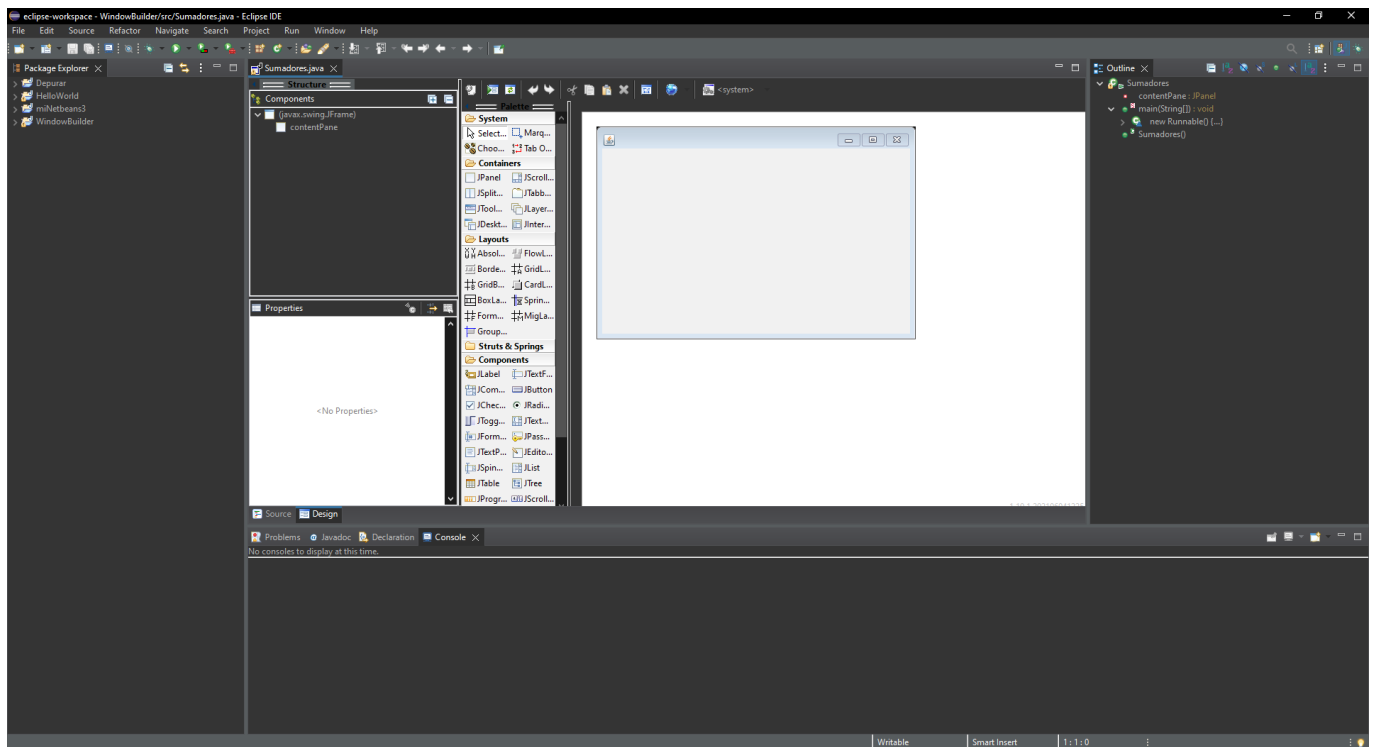
1.- Instalamos el plugin WindowBuilder:



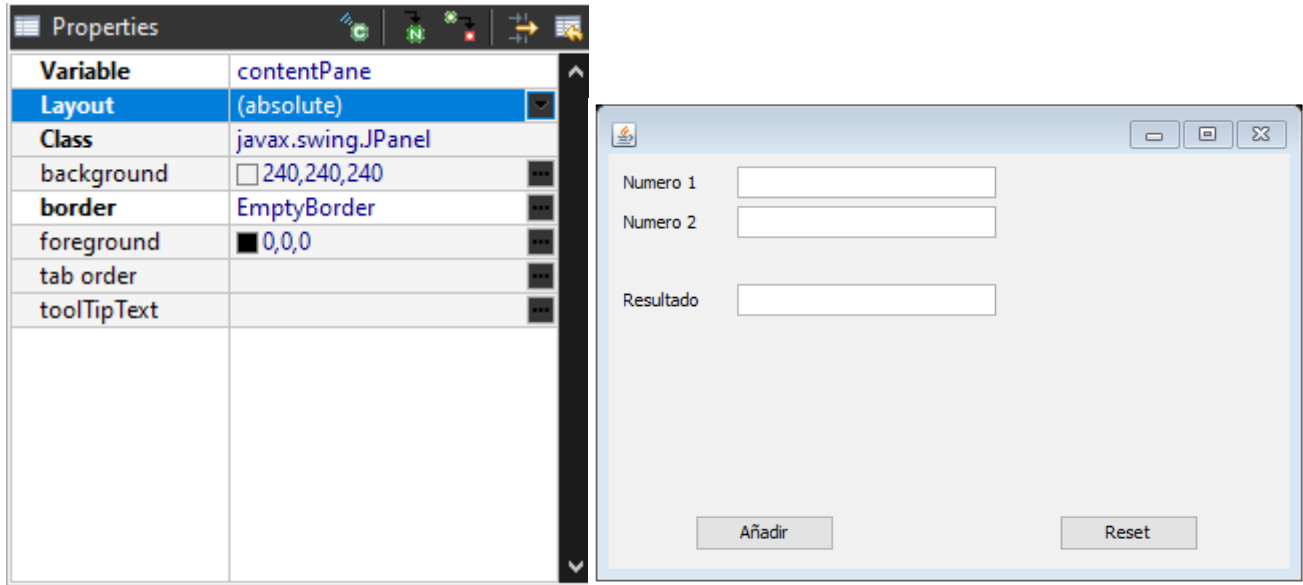
2.- Creamos el proyecto y añadimos el frame.



3.- Le damos a design y nos aparece lo siguiente:



4.- Cambiamos el layout a absolute y añadimos los elementos al frame:



5.- Programamos la funcion del botón reset:

```

JButton btnNewButton_1 = new JButton("Reset");
btnNewButton_1.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        textField_numero1.setText("");
        textField_numero2.setText("");
        textField_resultado.setText("");
    }
});

```

6.- Programamos la funcion del botón añadir:

```

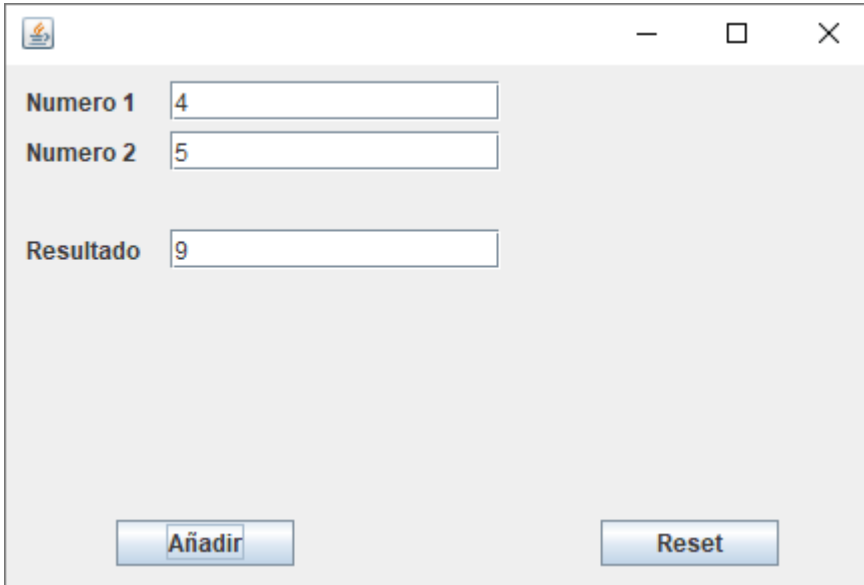
JButton btnNewButton = new JButton("Añadir");
btnNewButton.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        int num1, num2, result;

        num1 = Integer.parseInt(textField_numero1.getText());
        num2 = Integer.parseInt(textField_numero2.getText());
        result = num1 + num2;

        textField_resultado.setText(Integer.toString(result));
    }
});

```

6.- Finalmente el programa queda así:



The image shows a Java Swing window titled "Eclipse" with a standard Mac OS X title bar (red, yellow, and green buttons). The window contains a simple addition calculator interface. It features three text input fields: "Numero 1" containing the value "4", "Numero 2" containing the value "5", and "Resultado" containing the value "9". At the bottom of the window, there are two buttons: "Añadir" (Add) on the left and "Reset" on the right. The window has a light gray background and a thin black border.