







SL. NO	Date	Time In	Time Out	Student	Topics	Home Work / Assignment	Tutor
	<b>DEMO SESSION</b> (Mon-18/01/21)	6:00AM	7:30 AM	Mansi	<ul style="list-style-type: none"> <li>Introduction to Java Programming</li> <li>Timeline History of Java</li> <li>Why Java?, and Features of Java</li> <li>Java vs other programming languages</li> <li>Simple Java program demo</li> </ul>	<b>Homework: Review of Java History and Application use cases in Java</b>	<b>Victor</b>
1	Sat-23/01/21	11:00 PM	12:20AM	Mansi	<ul style="list-style-type: none"> <li>Generations of Computer</li> <li>Program translators: Compilers vs Interpreters</li> <li>Introduction to Java IDEs</li> <li>Importance of Binary digits (0's &amp; 1's)</li> </ul>	Simple program to 1) print "Hello" + name 2) print the numbers, 1 to 5	<b>Victor</b>
2	Sun-24/01/21	11:00 PM	12:20AM	Mansi	<ul style="list-style-type: none"> <li>Javadocs, Comments &amp; Keywords</li> <li>Getting started programming in Java-Downloading the necessary files</li> <li>Structure of JDK &amp; JVM</li> </ul>	Simple programs that prompt the user to enter their names and greet them accordingly	<b>Victor</b>
3	Sat-30/01/21	11:00 PM	12:20AM	Mansi	<ul style="list-style-type: none"> <li>Introductory Java language features</li> <li>Packages &amp; Classes (Case Study: java.util)</li> </ul>	Discussion on "Scanner" and Math classes	<b>Victor</b>
4	Sun-31/01/21	11:00 PM	12:20AM	Mansi	<ul style="list-style-type: none"> <li>Types &amp; identifiers</li> <li>Primitive type (int, Boolean, double, etc</li> <li>Example programs on primitive types</li> <li>Assignment (=) operator</li> </ul>	-The use of assignment vs comparative operators -Simple programs on primitive types	<b>Victor</b>
5	Sun-07/02/21	11:00 PM	12:25AM	Mansi	<ul style="list-style-type: none"> <li>Discussions and solution exercises to Mansi class assignment in PigLatin (Units 1 – 7)</li> </ul>	Assignment Review of 10 lab programs in PigLatin	<b>Victor</b>

					✚ Naming rules and styles in Java		
6	Sat-14/02/21	11:00 PM	12:05AM	Mansi	✚ Statements & Java Expressions ✚ Naming rules and styles ✚ Expressions with Multiple datatypes ✚ Selection constructs (IF, IF-ELSE & Nested-IF statements)	Program to print the largest of two & three numbers using IF-ELSE	Victor
7	Sat-20/02/21	9:40 PM	11:00PM	Mansi	✚ Representing algorithms using flowcharts ✚ Examples programs using multiple IF-Stmts such as: - Number guess program, vowels & consonants, <b>election voting system</b> etc	Grade calculator based on given criteria using IF-ELSE statements	Victor
8	Sat-27/02/21	11:00 PM	12:20AM	Mansi	✚ Switch-cases (multiple IF Statements) ✚ Exercises on the “loop holes” of <b>SWITCH-Cases</b> <b>** (Review LOOPS completely)</b> ✚ Operators in Java ✚ Use of FINAL variable in Java	Vowels vs consonant exercises using Switch- cases	Victor
9	Sun-28/02/21	11:00 PM	12:20AM	Mansi	✚ Operator precedence ✚ Decisions & Iterations ✚ Introduction to FOR, WHILE & DO-WHILE ✚ Number generation using FOR-LOOPS & FOR-EACH LOOPS	Generate first 5 natural numbers using while loops	Victor
10	Thurs-11/03/21	11:00 PM	12:00AM	Mansi	✚ Exceptions in Java:- DivisionByZero, ArrayIndexOutOfBounds error ✚ Example programs of WHILE & DO-WHILE loops ✚ Program that keeps prompting the user for input	Number guess game program	Victor

11	Fri-12/03/21	9:30 AM	10:30AM	Mansi	<ul style="list-style-type: none"> <li>Example programs using WHILE &amp; DO-WHILE</li> <li>Prime factor generation using WHILE loop</li> <li>BREAK &amp; CONTINUE (Using WHILE)</li> </ul>	A trivial program that persistently prompts the user to enter some texts. It will keep prompting the user for infinitely many times unless the user enters Java	Victor
12	Sat-13/03/21	10:00PM	11:00PM	Mansi	<ul style="list-style-type: none"> <li>Break and Continue stmts</li> <li>Nested loops</li> <li>Scope of Variables</li> </ul>	<b>Assignment:</b> Students grade calculator using nested loops	Victor
13	Sat-20/03/21	10:00PM	11:00PM	Mansi	<p><b>ARRAYS</b></p> <ul style="list-style-type: none"> <li>One-dimensional Array</li> <li>Accessing array elements</li> <li>Array variable assignments</li> </ul>	<b>Assignment:</b> Improved digit frequency counter	-do-
14	Sun-28/03/21	10:00PM	11:00PM	Mansi	<ul style="list-style-type: none"> <li>Array utilities</li> <li>Looping through an array</li> <li>Accessing elements at a specific location</li> </ul>	<b>To do:</b> Read up and make notes on array classes. Assignment on: Generating an array with random elements	-do-
15	Sat-10/04/21	10:00PM	11:00PM	Mansi	<p><b>METHODS</b></p> <ul style="list-style-type: none"> <li>Defining a method</li> <li>Multiple Return Statements</li> <li>Local Variables</li> <li>Method overloading</li> </ul>	<b>Homework:</b> Read up reasons why we need methods in Java	-do-
16	Sun-11/04/21	9:30PM	10:30PM	Mansi	<ul style="list-style-type: none"> <li>Writing Java Methods</li> <li>Why Method?</li> <li>Creating our own Methods</li> <li>Basic Syntax</li> </ul>	1. Complete the method: <i>public static boolean isPositive(int a)</i> , that returns true if parameter a is positive. 2. Complete the method: <i>public static boolean isOdd(int a)</i> , that returns true if the value of the parameter a is odd.	-do-
17	Sat-17/04/21	9:30PM	10:30PM	Mansi	<ul style="list-style-type: none"> <li>The void return type</li> <li>Methods</li> <li>Where do I write Methods?</li> <li>Benefits of writing Methods</li> <li>More examples on my YouTube channel</li> </ul>	3. Complete the method: <i>public static int rollDice()</i> , that returns a random number between 1 and 6, representing the roll of a die. 4. Complete the method: <i>public static String capitalizeFirst(String name)</i> that returns the supplied String with the first letter capitalized. You can assume the name parameter will already be lower case.	-do-

18	Sun-18/04/21	8:30PM	9:45PM	Mansi	<p><b>Calling Methods</b></p> <ul style="list-style-type: none"> <li>How do I call a method?</li> <li>What happens at call?</li> <li>Method return type</li> <li>Parameter matching</li> <li>Pass-by-value (important)</li> </ul>	<p><b>Complete the method:</b> <code>public static String convertTime(double time, boolean isMinutes)</code>, that converts seconds to minutes and vice versa. The boolean parameter <code>isMinutes</code> will be supplied as true if <code>time</code> is in minutes.</p> <p>Write a method that returns an <b>approximation</b> of the value of pi. The value of pi can be approximated by calculating the result of the following 'infinite' series (a sequence of numbers that continues forever):</p> $\pi = 4 \times \left( 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \frac{1}{13} - \frac{1}{15} + \dots \right)$	-do-
<b>Duration so far: 20hrs, 35mins (Received only 7k on 14<sup>th</sup> March, 2021, bal. Rs. 8000)</b>							
19	Sat-22/05/21	8:40pm	9:45pm	Mansi	<ul style="list-style-type: none"> <li>Overview on Methods, use cases and applications</li> </ul>	<b>Discussion</b> on previous topics and OOPs concepts in Java (Methods fuels code-reusability)	-do-
20	Mon-24/05/21	9:00pm	10:00pm	Mansi	<ul style="list-style-type: none"> <li>Method invocation</li> <li>Parameter passing and returning values</li> </ul>	<b>Homework:</b> Explain the benefits of having a program perform some sets of instruction inside methods. Can you think of any downsides of doing so?	-do-
21	Tue-25/05/21	9:00pm	10:00pm	Mansi	<ul style="list-style-type: none"> <li>Different variables with the same identifiers</li> <li>Value swapping using methods</li> </ul>	<b>Homework:</b> Write a method called <code>cube()</code> that returns its double parameter raised to the third power.	-do-
22	Thurs-27/05/21	9:00pm	10:00pm	Mansi	<ul style="list-style-type: none"> <li>Pass-by-value vs Pass-by-reference.</li> <li>Differences and implementation</li> </ul>	<b>Homework:</b> Write a method to compute the followings... i) The square-root of 81 ii) The fourth-root of 81 and iii) The sixth-root of 729	-do-
23	Fri-28/05/21	9:00pm	10:00pm	Mansi	<ul style="list-style-type: none"> <li>Method Overloading (How, Why and proper implementation)</li> </ul>	<b>Homework:</b> Explain how overloaded methods are selected and called	-do-
24	Mon-31/05/21	9:00pm	10:00pm	Mansi	<ul style="list-style-type: none"> <li>Arrays: Introduction (one-dimensional arrays)</li> <li>Accessing array elements</li> <li>Explicit initialization</li> </ul>	Homework on: One-dimensional array elements assignment and explicit invocation	-do-

					✚ Array utilities		
25	Wed-02/06/21	9:00pm	10:00pm	Mansi	✚ Accessing Array Elements ✚ Concept of “new” keyword ✚ Demonstration of how array elements are accessed	<b>Hands-On</b> Demo on Accessing array elements with examples	-do-
26	Thurs-03/06/21	9:00pm	10:00pm	Mansi	✚ Explicit Initialization ✚ Array Variable Assignment	<b>Homework:</b> Passing arrays as inputs to methods	-do-
27	Fri-04/06/21	9:15pm	10:15pm	Mansi	✚ Array Utilities ✚ Arrays and Methods ✚ Returning an Array	<b>Hands-On:</b> Generating an array with random elements examples	-do-
28	Tue-08/06/21	9:00pm	10:00pm	Mansi	✚ Sequential Search ✚ Selection Sort	<b>Program:</b> A program utilizing the selection sort to sort its inputs	-do-
29	Wed-09/06/21	9:00pm	10:00pm	Mansi	✚ Initializer Lists for Multi-Dimensional Arrays ✚ Lengths of Multi-Dim Arrays	<b>Program:</b> Matrix power program Finding the powers of matrices	-do-
30	Thurs-10/06/21	9:00pm	10:00pm	Mansi	✚ <b>Inheritance:</b> Introduction ✚ Concept and Role of Inheritance ✚ Creating Subclasses from Superclass	Simple examples on inheritance (use of <b>extends</b> keyword) <b>Hands-on:</b> Creating and using a subclass without any additional data members and methods	-do-
31	Tue-15/06/21	9:00pm	10:00pm	Mansi	✚ Use of “IS-A” vs “HAS-A” relationship ✚ Designing Class Inheritance Hierarchy ✚ Access levels and subclasses	<b>Hands-On:</b> Subclass with additional data members and methods	-do-
32	Wed-16/06/21	8:30pm	10:00pm	Mansi	✚ The use of <b>super</b> keyword and relationship with “ <b>this</b> ” keyword	<b>Hands-On:</b> Using the keyword super to identify variables of the superclass	-do-
33	Thurs-17/06/21	9:00pm	10:00pm	Mansi	✚ Recursive Problem Solving: Introduction and use cases	<b>Hands-On:</b> Example exercises on recursive functions vis-a-viz: Factorial and <b>Fibonacci</b>	-do-
					Was Supposed to Wind up Today but need another 2 hours of Tuition.		-do-
							-do-
					<b>Total Duration:</b> 20hrs, 35 mins + 16hrs, 35 mins = <b>37 hrs, 10 mins</b>		-do-

34	Mon-21/06/21	8:30pm	10:00pm	Mansi	 Recursive Problem Solving Contd: Tower of Hanoi use cases	Demo: Tower of Hanoi Example	
35	Thurs-24/06/21	8:30pm	10:00pm	Mansi	 Tower of Hanoi, extended examples	'''	
36	Fri-25/06/21	8:30pm	9:30pm	Mansi	 Revision: History and features of Java  Generations of Computers  Program translators and Binary operations	 Revision cum Discussion	
					<b>Altogether: 37hrs 10mins + 4hrs = 41hrs 10mins</b>		