```
<?xml version="1.0" encoding="utf-8"?>
<records>
    <place>
       <City Name>Mysore</City Name>
       <Latitude>12.295</Latitude>
       <Longitude>76.639</Longitude>
       <Temperature>22</Temperature>
       <Humidity>90%</Humidity>
    </place>
    <place>
       <City Name>Mandya</City Name>
       <Latitude>12.298</Latitude>
       <Longitude>76.839</Longitude>
       <Temperature>23</Temperature>
       <humidity>95%</humidity>
    </place>
</records>
JSON DATA
[
    "City Name": "Mysore",
    "Latitude": "12.295",
    "Longitude": "76.639",
    "Temperature": "22",
   "Humidity": "90%"
  },
   "City_Name": "Mysore",
    "Latitude": "12.298",
    "Longitude": "76.739",
    "Temperature": "23.0",
    "Humidity": "90%"
  }
]
```

\*\*\*\*\*\*\*\*\*\*\*START HERE\*\*\*\*\*\* <?xml version="1.0" encoding="utf-8"?> <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre> xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:layout width="match parent" android: layout height="match parent" android:orientation="vertical" tools:context=".MainActivity"> <TextView android:layout width="match parent" android:layout height="wrap content" android:text="XML and JSON PARSER!" android:textAlignment="center" android:textColor="@color/black" android:textSize="31sp" android:textStyle="bold" /> <Button android:layout width="match parent" android:layout height="wrap content" android:onClick="XMLParser" android:text="Parse XML Data" android:textSize="18sp" android:textAlignment="center"/> <Button android:layout width="match parent" android:layout height="wrap content" android:onClick="JSONParser" android:text="Parse JSON Data" android:textSize="18sp" /> <LinearLayout android:layout width="wrap content" android:layout height="wrap content" android:orientation="horizontal" android:layout gravity="center"> <TextView android:id="@+id/resxml" android:layout width="wrap content" android:layout height="wrap content" android:text="Dummy XML Data" android:textAlignment="center" android:textColor="@color/black"

android:textSize="15sp"
android:paddingLeft="10sp"
android:paddingRight="40sp"/>

## **LAB 6: JAVA FILE**

```
package com.example.lab6;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import org.json.JSONArray;
import org.json.JSONException;
import org.json.JSONObject;
import org.w3c.dom.Document;
import org.w3c.dom.Element;
import org.w3c.dom.Node;
import org.w3c.dom.NodeList;
import org.xml.sax.SAXException;
import java.io.IOException;
import java.io.InputStream;
import javax.xml.parsers.DocumentBuilder;
import javax.xml.parsers.DocumentBuilderFactory;
import javax.xml.parsers.ParserConfigurationException;
public class MainActivity extends AppCompatActivity {
    TextView resxml, resjson; // Create textView objects
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        //Create Reference to both text views
        resxml = findViewById(R.id.resxml);
        resjson = findViewById(R.id.resjson);
    }
```

```
public void XMLParser(View view) {
        //Parse/Read the XML data using InputStream,
        // ..remember to surround with TRY & CATCH
        try {
            InputStream is = getAssets().open("city.xml");
            //Next Create a document builder factory...from its class
            DocumentBuilderFactory dbFactory =
DocumentBuilderFactory.newInstance();
            //Followed by DocumentBuilder...remember to add
ParserConfiguration Exception
            DocumentBuilder dBuilder = dbFactory.newDocumentBuilder();
            //Step 3: Create another object of type Document, add
SAXException
            Document doc = dBuilder.parse(is);
            //Create another Document Element
            Element element = doc.getDocumentElement(); //Reads the
element from XML and you must Normalize them
            element.normalize();
            //VIP: Specity the Root Note from which my data is to be taken
and populated
            //...in our case(xml), it is <place> under <records>
            //CREATE the NodeList
            NodeList nList = doc.getElementsByTagName("place");//This will
find two such "places" and assign it to nList
            resxml.setText("XML DATA");//Sets this in the TextView instead
of Manually assigning them as we did before
            //We need to LOOP through all the places and display the
records along with the tag name
            for(int i = 0; i<nList.getLength();i++)</pre>
            {//Same \ as \ i<2, \ i++}
                Node node = nList.item(i);
                if (node.getNodeType() ==Node.ELEMENT NODE)
                    Element element1=(Element) node;
                    //Display the data
                    resxml.setText(resxml.getText()+"\n City
Name: "+getValue("City Name", element1) + "\n"); //This helps to append the
data
                    //NOTE: cityname is the tagname and getValue() is user
define function
                    resxml.setText(resxml.getText()+"\n
Latitude: "+getValue("Latitude", element1)+"\n");
                    resxml.setText(resxml.getText() +"\n
Longitude:"+getValue("Longitude", element1)+"\n");
                    resxml.setText(resxml.getText()+"\n
Temperature:"+getValue("Temperature", element1)+"\n");
                    resxml.setText(resxml.getText()+"\n City
Name:"+getValue("Humidity", element1)+"\n");
                    resxml.setText(resxml.getText()+"\n");
            }
```

```
} catch (IOException | ParserConfigurationException | SAXException
e) {
            e.printStackTrace();
        }
    }
   private static String getValue(String tag, Element element) {
        NodeList nodeList =
element.getElementsByTagName(tag).item(0).getChildNodes();//initially if
theres's no childNode, 0 will be returned
       Node node = nodeList.item(0);
        return node.getNodeValue(); //returns the value associated with
Mysore City
    }
    public void JSONParser(View view) {
        String json; // Need this later for UTF-8 Encoding
            InputStream is = getAssets().open("city1.json");
            int size = is.available(); //checks the size of the Json file
            byte[] buffer = new byte[size];//create a buffer to hold the
size of the array and finally read it
            is.read(buffer);
            is.close();//closes the input stream
            json=new String(buffer, "UTF-8");//UTF-8 is an encoding system
for Unicode. It can translate any Unicode character to a matching unique
binary string, and can also translate the binary string back to a Unicode
character. This is the meaning of "UTF", or "Unicode Transformation Format
            JSONArray jsonArray = new JSONArray(json);
            resjson.setText("JSON DATA");
            //USe a FOR-LOOP to iterate through the indices and returns
the JSON array objects
            for(int i=0; i<jsonArray.length();i++){</pre>
                JSONObject obj = jsonArray.getJSONObject(i);
                resjson.setText(resjson.getText()+"\n City Name:
"+obj.getString("City Name")+"\n"); //So, since JSON mimics a dictionary,
using the City Name, we can get the value
                resjson.setText(resjson.getText()+"\n Longitude:
"+obj.getString("Longitude")+"\n");
                resjson.setText(resjson.getText()+"\n Latitude:
"+obj.getString("Latitude")+"\n");
                resjson.setText(resjson.getText()+"\n Temperature:
"+obj.getString("Temperature")+"\n");
                resjson.setText(resjson.getText()+"\n Humidity:
"+obj.getString("Humidity")+"\n");
                resjson.setText(resjson.getText()+"\n");
            }
        } catch (IOException | JSONException e) {
            e.printStackTrace();
```

}
}