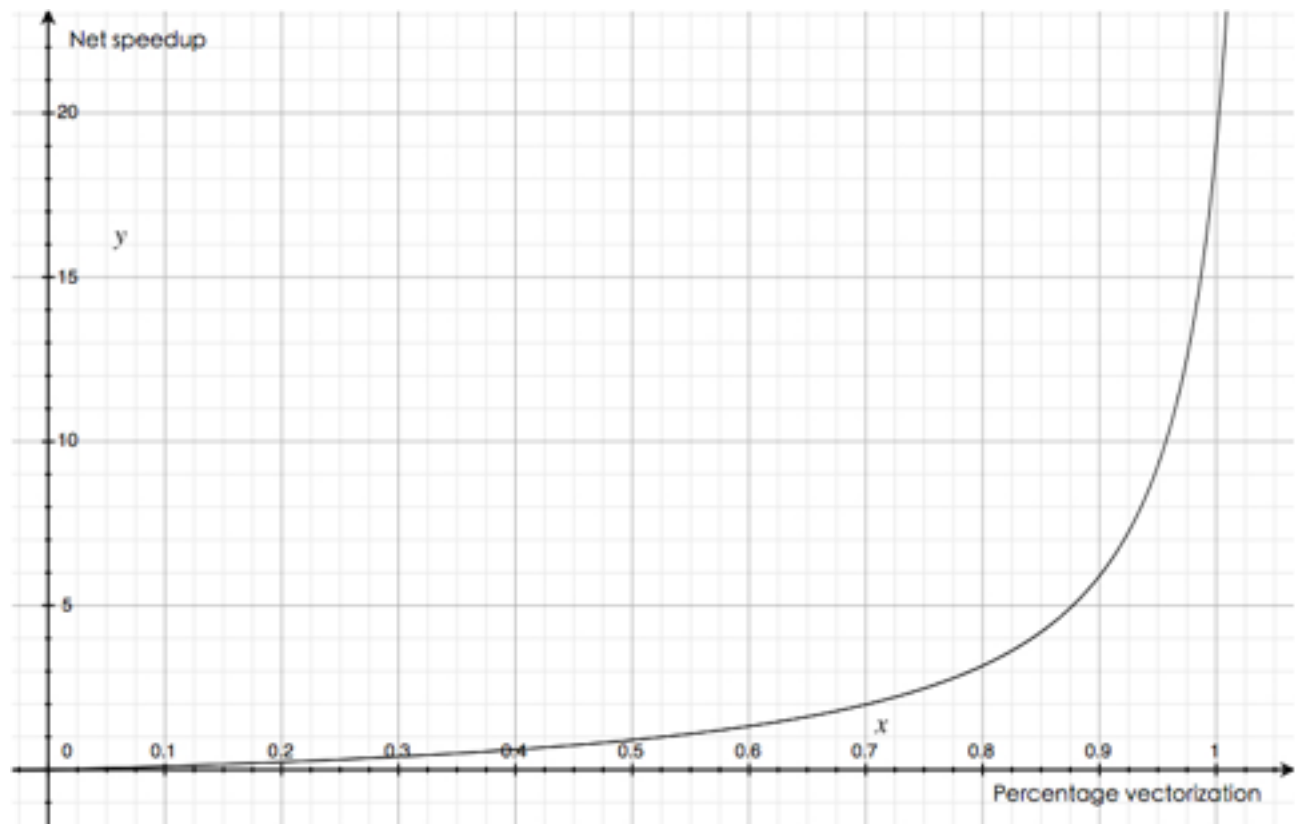


# CA Hw1

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## 1.1

- a. Let percent be  $p$ , so the net speedup is  $1/(1-p+p/20)-1=19p/(20-19p)$ ,  $0 \leq p \leq 1$ , the graph is as below:



- b.  $1/(1-p+p/20)=2$ , the result of  $p$  is  $10/19$ .
- c. The max speedup is 20 when  $p$  is 100%. One-half of 20 is 10, so  $1/(1-p+p/20)=10$ . The result is  $18/19$ .
- d. The former improvement is  $1/(1-0.7+0.7/20)=200/67$ , and the improvement after hardware design is  $1/(1-0.7+0.7/40)=400/127$ . If we want to get the same performance,  $1/(1-p+p/20)=400/127$ ,  $p$  need to be  $273/380=71.84\%$ , increasing almost 1.84%. I'd like to invest on the training of programmer to let them use more vector.

## 1.2

- a. Assume that the time after enhanced is  $T$ , the fast mode runs  $0.5T$ , which is  $0.5 \cdot 10T=5T$  finished by original mode. So the speedup is  $(5T+0.5T)/T=5.5$ .
- b. The percentage is  $5T/5.5T=10/11=90.9\%$

## 1.3

- a.  $1 \cdot 0.6 + 2 \cdot 0.2 + 3 \cdot 0.2 = 1.6$  cycles/instruction
- b.  $1 \cdot 0.6 + 2 \cdot 0.2 + (1 \cdot 0.5 + 3 \cdot 0.5) \cdot 0.2 = 1.4$  cycles/instruction
- c.  $(1.6/2)/(1.4/1.8)=36/35=1.03$ , faster, the speedup is 1.03.

## 1.4

- a.  $(79W + 3.7W \cdot 2 + 7.9W \cdot 2)/0.7 = 146W$
- b.  $7.9W \cdot 0.6 + 4W \cdot 0.4 = 6.34W$

## 1.13

- a. Assume that p percentage of time is for enhancement3,  $1/(0.3/30+0.3/20+p/10+0.4-p)=10$ , the result is  $13/36=36.11\%$ .
- b. Assume the use time is T totally. Time of enhancement1 is  $0.3T/30=0.01T$ ; Time of enhancement2 is  $0.3T/20=0.015T$ ; Time of enhancement3 is  $0.2T/10=0.02T$ ; Time of no enhancement is  $0.2T$ . So the fraction is  $0.2T/(0.01T+0.015T+0.02T+0.2T)=40/49=81.63\%$
- c. One enhancement:enhancements1 is of course better than 2, which is  $1/(0.85+0.15/30)=200/171=1.17$ ;enhancements 3 is  $1/(0.3+0.7/10)=100/37=2.7$ . So choose enhancement 3.

Two enhancement: It's of course that enhancement 1+3 is better than enhancement 2+3, so let's just compare 1+3 and 1+2.

$$1+3: 1/(0.15/30+0.7/10+0.15)=40/9=4.44;$$

$$1+2: 1/(0.15/30+0.15/20+0.7)=1.40.$$

So choose enhancement 1+3