

# **Digital Watermarking and Steganography**

by Ingemar Cox, Matthew Miller, Jeffrey Bloom, Jessica Fridrich, Ton Kalker

## **Chapter 1. Introduction**

Lecturer: Jin HUANG

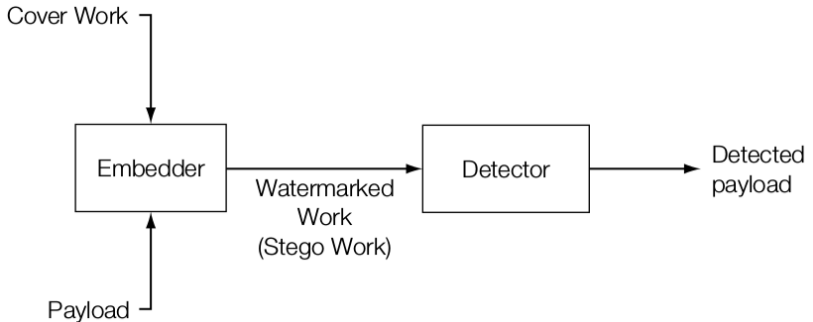
2015

# Message and Work

Relationship between the message and the work:

- Watermark: imperceptible message about the work.
  - image on cash.
  - signature in video.
- Steganology: undetectable and secret message in the work.
  - text written by milk.
  - text on the head of a slaver.

# System overview



*Payload: watermark or secret message.*

# Why Digital Watermarking?

## Contents

- image, video
- 3D model
- executable code
- integrated circuits

## Applications

- copyright
- no copy
- check modification
- monitor usage

# Why Steganology?

Terrorist, criminal activity, spy or rival in love.

Least Significant Bit embedding in

- BMP, GIF
- JPEG
- Audio
- Multimedia

# Information Hiding

A general term. Hiding means

- making the information imperceptible.
- OR keeping the existence of the information secret.
- STG (Steganology): secret.
- WM: Watermarking: imperceptible.

# Four categories of information hiding

	Cover      Work <b>Dependent</b>	Cover      Work <b>Independent</b>
Existence <b>Hidden</b>	Covert Watermarking	Steganology
Existence <b>Known</b>	Overt Watermarking	Overt Embedded Communications

# Covert Watermarking

Tracking the source leak in photographic reprints (1981, confidential British cabinet):

- Cover work: Copy of document to the minister.
- Information: Each copy had a different word spacing that was used to encode the identity of the recipient.

Other example? Leading words in a poem.



# Steganology

Additional information from the sensors about SALT-II treaty between the United States and the Soviet Union:

- Cover work: tell the other country whether or not its silo was occupied, but nothing else.
- Information: communicate additional information, such as the location of its silo, hidden inside the legitimate message.

# Overt Watermarking

The web site of the Hermitage Museum in St. Petersburg, Russia.

- Cover work: Digital copies of its famous collection.
- Information: watermarked to identify the Hermitage as its owner, and a message on each web page indicates this fact, along with the warning that the images may not be reproduced.

Why overt? Helps deter piracy.

Other example? Cash!

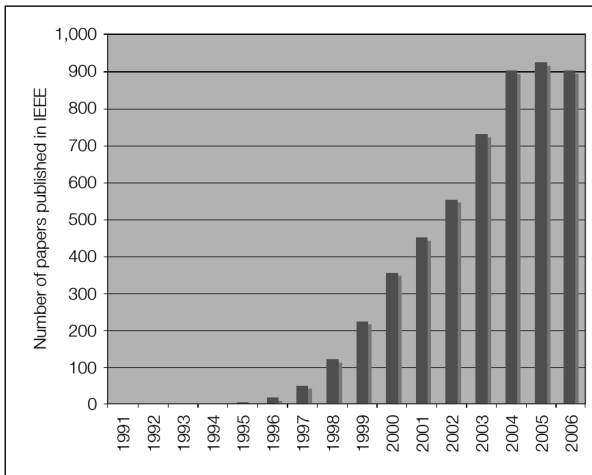
# Overt Embedded Communications

Transmission of auxiliary, hidden information that is unrelated to the signal in which it is embedded.

- Cover work: Radio.
- Information: Time code in the broadcast at a specified frequency.

# History

Lots of interesting stories there.



**FIGURE 1.3**

Annual number of papers published on watermarking and steganography by the IEEE.

# Importance

- Watermarking
  - Copy prevention and copy-right protection.
  - Why not cryptography? it can protect content in transit, but once decrypted, the content has no further protection.
  - ...
- Steganology
  - Terrorists
  - Crime
  - Political

# Project: Basic Content Manipulation

IO and “display”:

- Image
- Audio
- Video

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## **Chapter 2. Applications and Properties**

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# Overview

Good solution is always a nice integrating of

- Technique features/performance.
- Application requirements

We will introduce:

- The features/performance of watermarking and steganography.
- Integrating to various applications.



# Features/performance of watermarking

- Features: Compare to other descriptors (e.g. bar code, meta info etc.).
  - Imperceptible.
  - Inseparable.
  - Transform along with the work.
- Performance: Importance depends on the application.
  - Robustness: how well watermarks survives.
  - Fidelity: how imperceptible the watermarks are.
  - ...

# Features/performance of steganography

- Features: Compare to encryption.
  - Hiding the presence/communicating
- Performance: The balance depends on the application.
  - Statistical undetectability: how difficult it is to detect the existence.
  - Steganographic capacity: the maximum payload without causing statistically detectable artifacts.
  - ...

## **2.1 Applications of Watermarking**

# Watermarking: Broadcast Monitoring

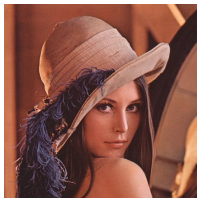
I payed to many media for my advertisement.  
Have they been properly broadcast?

- Human observer: costly and error prone.
- Passive monitoring
  - signal → **signature** → database **search**
  - High cost and low accuracy.
- Active monitoring
  - Encoded in imperceptible channel (the vertical blanking interval (VBI) of a video signal).
  - Channel disappear, format change, ...

# Watermarking: Owner Identification

Who made this?

- Explicit copyright notices
  - Ugly and cover the work
  - Easy to remove
- Watermarking
  - Imperceptible
  - Inseparable



*Lena from Playboy*

# Watermarking: Proof of Ownership

How to claim that it is made by me?

- Explicit copyright notices: can be forged.
- Central repository: costly.
- Keeping origin: can be forged.

Watermarking

- Not removable: no public detector.
  - But one can add more watermarks.
  - Countering ambiguity attacks (Chapter 10).

# Watermarking: Transaction Tracking

Who/How the work is leaked/pirated?

- Each media player (DiVX) places a unique watermark into every media it played.
- Movie dailies in film industry.
- In 2004, the 70-year-old actor, Carmine Caridi, was caught for leaking movie in Oscar Awards.

# Watermarking: Content Authentication 1



Which one is true?



Tiger ZHOU?

*Tamper detection.*

Using authentication mark, a **fragile** watermark

- Digital signature via asymmetric encryption.
- In digital cameras (e.g. Epson).
- Embed the signature directly into the work.



# Watermarking: Content Authentication 2

Embedding is also a “tamper”.

Separating the work into two parts:

- one for which the signature is computed.
- one into which the signature is embedded.

How the work has been tampered with?

- Localized authentication: Which parts have been modified (e.g. license plate on a car).
- Semi-fragile watermark: compression is OK, but invalidated by major changes.

# Watermarking: Copy Control 1

Prevent people from making illegal copies of copyrighted content.

Encryption?

- Content must be decrypted before using, and once decrypted, all protection is lost.
- Digital → Analog → Re-digitization.

# Watermarking: Copy Control 2

## Record control

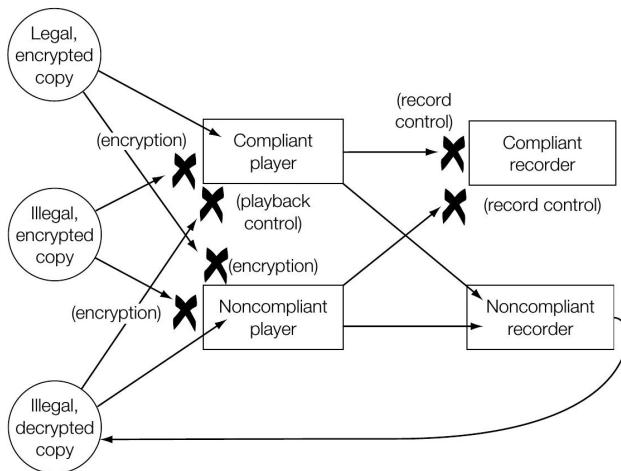
- Prohibit recording whenever a never-copy watermark is detected at its input.
- In every recording device.
  - Reduces the value of the recorder.
  - By law? EVERY country in the world?

Patent-license approach for DVD players and recorders producers:

- To play CSS-encrypted disks → must include watermark detectors.

# Watermarking: Copy Control 3

Noncompliant device: Neither watermark detection nor CSS decryption.



# Watermarking: Copy Control 4

**Playback control** Compliant player shuts down if the input

- Not encrypted AND has never-copy watermark.
  - Play via compliant player and record via non-compliant recorder.
- Encrypted but has no lead-in area containing the key to decrypt.
  - Bit-for-bit copy from non-compliant recorder. Lead-in area is only read by compliant player.

# Presentation: DVD Authoring and Production

## References:

- “DVD Authoring and Production: An Authoritative Guide to DVD-Video, DVD-ROM”, Ralph LaBarge.
- “Encrypted data signal, data storage medium, data signal playback apparatus, and data signal recording apparatus”, US 20020015494 A1.
- “Watermarking in the Real World: An Application to DVD”, Matt L. Miller, Ingemar J. Cox, and Jeffrey A Bloom.
- ...