D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Game/Game_window.h

D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Game/Game_window.cpp D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Screens.h

D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Go_Solver.h

D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Go_Solver.cpp D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Main.cpp