


Board::Board



```
graph LR; A[Board::Board] --> B[Square::loadTextures]
```

A diagram illustrating a function call. On the left, a gray rectangular box with a black border contains the text "Board::Board". A dark blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right. This second box contains the text "Square::loadTextures".

Square::loadTextures