D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Engine /Parser.h

D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Engine /Parser.cpp D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Go_Solver.h

D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Go_Solver.cpp D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Main.cpp