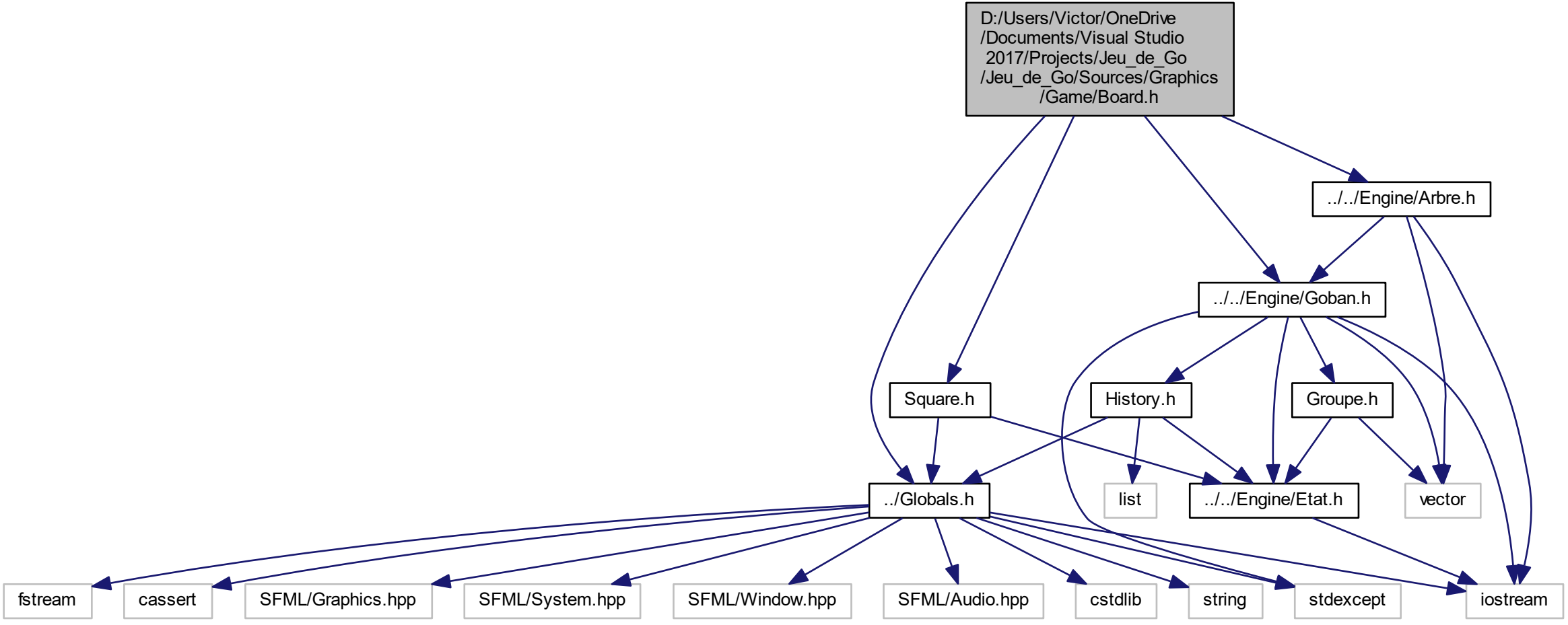
D:/Users/Victor/OneDrive /Documents/Visual Studio 2017/Projects/Jeu_de_Go /Jeu_de_Go/Sources/Graphics /Game/Board.h
../../Engine/Arbre.h
../../Engine/Goban.h
Square.h
History.h
Groupe.h
../Globals.h
list
../../Engine/Etat.h
vector
fstream
cassert
SFML/Graphics.hpp
SFML/System.hpp
SFML/Window.hpp
SFML/Audio.hpp
cstdlib
string
stdexcept
iostream