

D:/Users/Victor/OneDrive
/Documents/Visual Studio
2017/Projects/Jeu_de_Go
/Jeu_de_Go/Sources/Graphics
/Menu_Minature.cpp

Menu_Minature.h

Menu.h

Choice_miniature.h

vector

Screen.h

Choice.h

Globals.h

functional

SFML/Graphics.hpp

cstdlib

fstream

cassert

stdexcept

thread

cmath

SFML/System.hpp

SFML/Window.hpp

SFML/Audio.hpp

iostream

string

