# Victor Hugo Molina Bis

victor-molina.com victor98@ciencias.unam.mx in/victormolinabis

# **Work Experience**

Product Designer • Develop for Good

Apr 2021 - Present | Stanford, CA (Remote)

- Partnered with the product manager to plan the strategy and scope of the project.
- Identified necessities, goals, and pain points by conducting user interviews with DFG students and industry professionals.
- · Collaborating with designers to redesign the layout and structure of the website Develop for Good.

## Web Designer • Product Classroom

Apr 2021 - Present | Providence, RI (Remote)

- · Collaborated in the definition of scope, structure, and skeleton of the website Product Classroom.
- Developing the website that wants to make learning product design more accessible to students from all backgrounds and majors.

# Product Designer • LEAA A.C

Jul 2020 - Mar 2021 | Mexico City, Mex

- Increased book sales by 20% by redesigning and restructuring the website Creando Lectores.
- Participated in the entire design process of the app Moviteca, from creating user flows and wireframes to building user interface mockups and prototypes.
- Reduced the bouncing rate by 43% by designing and developing the custom WordPress theme for the website Colectiva.
- Collaborated with the product manager to define the requirements and goals of 3 projects.

## Front End Developer • Musicat

Oct 2019 - Jan 2021 | Mexico City, Mex

- Conducted rounds of usability testing to find pain points, gather feedback, and repairing problems in future iterations.
- Incremented web traffic by 60% by fixing usability problems and enhancing the visual design of the website Red Digital.
- Partnered with designers and engineers to build over 4 websites that show the investigations about the cathedrals of Mexico.

# **Education**

## National Autonomous University of Mexico

Graduating in Dec 2021

Bachelor of Science in Computer Science.

GPA: 3.3

# Interaction Design Foundation

Dec 2020 - Present

Obtained industry-recognized course certificates in Design Thinking, HCI and Usability.

#### Skills

#### Design

User Research	Personas
Inf. Architecture	Wireframing
User Flows	UI Design
Usability Testing	Prototyping

# Tools

Figma	ProtoPie
Sketch	Framer
Adobe XD	Illustrator
InVision	Photoshop

#### **Programming**

HTML	Python
CSS	Java
JavaScript	Git

## Languages

Spanish - Native English - Advanced