

# Victor Hugo Molina Bis

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## Work Experience

### Product Designer • Alight

May 2021 - Present | Lincolnshire, IL (Remote)

- Participated in accessibility audits, identified areas of improvement, and proposed new designs that enhanced the Alight mobile app experience.
- Created and maintained the component library for the mobile app, ensuring it's aligned with Alight's platform, system, and accessibility standards.
- Developed documentation and usage guidelines for components within the mobile app system and collaborated closely with designers using it to provide knowledge, feedback, and support.

### Product Designer • Develop for Good

Apr 2021 - Oct 2021 | Stanford, CA (Remote)

- Collaborated with cross-functional partners to redesign the DFG website, improve navigation, and increase project cycle applicants.
- Planned and conducted user research, provided low and high-fidelity mockups, and participated in quality assurance sessions to supervise the implementation of the design.
- Worked with the product manager to plan the strategy of the project.

### Web Designer • Product Classroom

Apr 2021 - Oct 2021 | Providence, RI (Remote)

- Partnered with design students to build a project that aims to make learning product design more accessible to students from all backgrounds.
- Designed and developed the Product Classroom website to introduce the project to new users and increase applications.

### Product Design Intern • LEAA A.C

Nov 2020 - Mar 2021 | Mexico City, MX

- Analyzed research to build information architecture, user flows, and prototypes based on the discovered insights.
- Presented the project's final design to the director of the association and the multiple stakeholders.

### Front End Developer • Musicat

Oct 2019 - Jan 2021 | Mexico City, MX

- Designed and shipped the new website that increased visitors by 60%, retention rate by 43%, and was included in the Handbook of Latin American Web Archive, one of the best platforms in the bibliographic field.
- Iterated from product concepts to high-fidelity prototypes through wireframing, rapid prototyping, and user testing.

## Education

### National Autonomous University of Mexico

Bachelor of Science in Computer Science

## Skills

### Design

Design Systems  
Information Architecture  
Interaction Design  
Prototyping  
UI Design  
Usability Testing  
User Research  
User Flows

### Tools

Figma  
Framer  
ProtoPie  
Sketch  
Zeroheight

### Programming

CSS  
Git  
HTML  
Java  
JavaScript  
Python

### Languages

English  
Spanish