Generic Programming of All Kinds

Alejandro Serrano Mena, Victor Cacciari Miraldo February 28, 2018

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\begin{array}{l} \textbf{data} \ Exp :: * \to * \textbf{where} \\ Val :: Int \to Exp \ Int \\ Add :: Exp \ Int \to Exp \ Int \to Exp \ Int \\ Eq :: Exp \ Int \to Exp \ Int \to Exp \ Bool \\ & \cdots \\ \textbf{deriving instance} \ (Serialize \ a) \Rightarrow Serialize \ (Exp \ a) \end{array}
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Implementing it in a general fashion requires some generic programming over GADTs and arbitrarily kinded types.



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- Inability to currently handle arbitrarily kinded datatypes.
- ► GADTs are becomming more common: **deriving** clauses would be handy.

Representing Datatypes (generics-sop)

Haskell datatypes come in sums-of-products shape:

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type family Code\ (x::*)::'['[*]] type instance Code\ (Tree\ a)='['[],'[a,Tree\ a,Tree\ a]]
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Our codes will follow that structure:

```
type family Code\ (x::*)::'['[*]] type instance Code\ (\mathit{Tree}\ a) = '['[],'[a,\mathit{Tree}\ a,\mathit{Tree}\ a]]
```

Given a map from '['[*]] into *, call it Rep, package:

class Generic a where

```
from :: a \rightarrow Rep \ (Code \ a)

to :: Rep \ (Code \ a) \rightarrow a
```

N-ary Sums and Products

$$NS \ p \ [x_1, \dots, x_n] \approx Either \ (p \ x_1) \ (Either \ \dots \ (p \ x_n))$$

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```
\begin{array}{ll} \textbf{data} \ NS :: (k \rightarrow *) \rightarrow [k] \rightarrow * \ \textbf{where} \\ Here \ :: f \ x & \rightarrow NS \ f \ (x \ ': xs) \\ There :: NS \ f \ xs \rightarrow NS \ f \ (x \ ': xs) \end{array}
```

Interpreting Codes (generics-sop)

data
$$I x = I x$$

$$\mathbf{type}\; Rep\; (c::{}'[{}'[*]]) = \mathit{NS}\; (\mathit{NP}\; I)\; c$$

Interpreting Codes (generics-sop)

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$$I \; x = I \; x$$

$$\text{type } Rep \; (c :: '['[*]]) = NS \; (NP \; I) \; c$$

Recall the *Tree* example:

```
type instance Code\ (Tree\ a) = '['[], '[a, Tree\ a, Tree\ a]]
leaf :: Rep\ (Code\ (Tree\ a))
leaf = Here\ Nil
bin :: a \rightarrow Tree\ a \rightarrow Tree\ a \rightarrow Rep\ (Code\ (Tree\ a))
bin\ e\ l\ r = There\ (Here\ (Cons\ e\ (Cons\ l\ (Cons\ r\ Nil))))
```

Writing Generic Functions

Package it in a class

class $Size \ a \$ where $size :: a \rightarrow Int$

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```
class Size \ a \ where size :: a \rightarrow Int
```

Then write the generic infrastructure:

```
gsize :: (Generic \ x, All \ 2 \ Size \ (Code \ x))
\Rightarrow x \rightarrow Int
gsize = goS \circ from
where
goS \ (Here \ x) = goP \ x
goS \ (There \ x) = goS \ x
goP \ Nil = 0
goP \ (Cons \ x \ xs) = size \ x + goP \ xs
```

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 $(\zeta :: Kind) = '['[Atom \zeta (*)]]$

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- ► Consequence of little structure on *Codes*.
- ► Solution: Augment the language of codes!

type
$$DataType$$
 $(\zeta :: Kind) = '['[Atom \zeta (*)]]$

• Atom is the applicative fragment of the λ -calculus with de Bruijn indices.

```
\begin{array}{lll} \textbf{data} \ Atom \ (\zeta :: Kind) \ (k :: Kind) :: (*) \ \textbf{where} \\ Var \ :: \ TyVar \ \zeta \ k & \rightarrow Atom \ \zeta \ k \\ Kon \ :: \ k & \rightarrow Atom \ \zeta \ k \\ (:@:) :: \ Atom \ \zeta \ (l \rightarrow k) \rightarrow Atom \ \zeta \ l \rightarrow Atom \ \zeta \ k \end{array}
```

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```

Going back to our *Tree* example:

```
data Tree \ a = Leaf \mid Bin \ a \ (Tree \ a) \ (Tree \ a)
```

```
type V0 = Var \ VZ

type TreeCode

= '['[], '[\ V0, Kon \ Tree : @:\ V0, Kon \ Tree : @:\ V0]]

:: '['[Atom\ (* \to *)\ *]]
```

Interpreting Atoms

Interpreting atoms needs environment.

$$\begin{array}{ll} \textbf{data} \ \varGamma \ (\zeta :: \mathit{Kind}) \ \textbf{where} \\ \epsilon & :: \qquad \qquad \varGamma \ (*) \\ (:\&:) :: k \rightarrow \varGamma \ \mathit{ks} \rightarrow \varGamma \ (k \rightarrow \mathit{ks}) \end{array}$$

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For example,

Int :&: Maybe :&: Char :&:
$$\epsilon$$

Is a well-formed environment of kind

$$\Gamma (* \rightarrow (* \rightarrow *) \rightarrow * \rightarrow *)$$

Interpreting Atoms

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$$\begin{array}{ll} \textbf{data} \ \varGamma \ (\zeta :: \textit{Kind}) \ \textbf{where} \\ \epsilon & :: \qquad \qquad \varGamma \ (*) \\ (:\&:) :: k \rightarrow \varGamma \ ks \rightarrow \varGamma \ (k \rightarrow ks) \end{array}$$

```
type family Ty \zeta (tys :: \Gamma \zeta) (t :: Atom \zeta k) :: k where Ty (k \rightarrow ks) (t :\&: ts) (Var VZ) = t Ty (k \rightarrow ks) (t :\&: ts) (Var (VS v)) = Ty ks ts (Var v) Ty \zeta ts (Kon t) = t Ty \zeta ts (f :@: x) = (Ty \zeta ts f) (Ty \zeta ts x)
```

Interpreting Codes

We are now ready to map a code, of kind $DataType\ \zeta$, into *. First, package Ty into a GADT:

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First, package Ty into a GADT:

data
$$NA$$
 ($\zeta :: Kind$) :: $\Gamma \ \zeta \to Atom \ \zeta \ (*) \to *$ where $T :: \forall \ \zeta \ t \ a \ . \ Ty \ \zeta \ a \ t \to NA \ \zeta \ a \ t$

Then, assemble NS, NP and NA:

type
$$Rep \ (\zeta :: Kind) \ (c :: DataType \ \zeta) \ (a :: \Gamma \ \zeta) = NS \ (NP \ (NA \ \zeta \ a)) \ c$$

Usually, GP libraries provide a class:

```
class Generic\ f where

type Code\ f :: Code\ Kind

from :: f \rightarrow Rep\ (Code\ f)

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```

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```
class Generic f where

type Code f :: CodeKind

from :: f \rightarrow Rep \ (Code f)

to :: Rep \ (Code f)
```

In our case, though, the number of arguments to f depend on it's kind!

```
\begin{array}{ll} \textit{from} :: f & \rightarrow \textit{Rep} \ (*) \ (\textit{Code} \ f) \ \epsilon \\ \textit{from} :: f \ x & \rightarrow \textit{Rep} \ (*) \ (\textit{Code} \ f) \ (x : \&: \epsilon) \\ \textit{from} :: f \ x \ y \rightarrow \textit{Rep} \ (*) \ (\textit{Code} \ f) \ (x : \&: y : \&: \epsilon) \end{array}
```

Write a GADT:

```
\begin{array}{ll} \textbf{data} \ ApplyT \ \zeta \ (f :: k) \ (\alpha :: \Gamma \ \zeta) :: * \textbf{ where} \\ A0 :: f & \rightarrow ApplyT \ (*) & f \ \epsilon \\ AS :: ApplyT \ ks \ (f \ t) \ ts \rightarrow ApplyT \ (k \rightarrow ks) \ f \ (t :\&: ts) \end{array}
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```

Which allows us to unify the interface:

$$from :: ApplyT \ \zeta \ f \ a \rightarrow Rep \ \zeta \ (Code \ f) \ a$$

Wait?! type-in-type?

► We require -XTypeInType to type check our code because we need to promote GADTs and work with kinds as types.

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Wait?! type-in-type?

- ► We require -XTypeInType to type check our code because we need to promote GADTs and work with kinds as types.
- ▶ We do not require the *:* axiom
- ▶ We provide an Agda model of our approach to prove so. Basic types live in Set_0 , our codes inhabit Set_1 and the interpretations inhabit Set_2 .

Representing Constraints

With small modifications, we can handle constraints.

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Add one layer on top of Atom:

```
\begin{array}{ll} \textbf{data} \ Field \ (\zeta :: Kind) \ \textbf{where} \\ Explicit :: Atom \ \zeta \ (*) & \rightarrow Field \ \zeta \\ Implicit :: Atom \ \zeta \ Constraint \rightarrow Field \ \zeta \\ \textbf{type} \ DataType \ \zeta = '['[Field \ \zeta]] \end{array}
```

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With small modifications, we can handle constraints.

Add one layer on top of Atom:

```
data Field\ (\zeta :: Kind) where Explicit :: Atom\ \zeta\ (*) \rightarrow Field\ \zeta Implicit :: Atom\ \zeta\ Constraint \rightarrow Field\ \zeta type DataType\ \zeta = '['[Field\ \zeta]]
```

Adapt the interpretation of *Atom* to work on top of *Field*:

```
data NA (\zeta :: Kind) :: \Gamma \ \zeta \rightarrow Field \ \zeta \rightarrow * where E :: \forall \ \zeta \ t \ a \ . \ Ty \ \zeta \ a \ t \rightarrow NA \ \zeta \ a \ (Explicit \ t) I :: \forall \ \zeta \ t \ a \ . \ Ty \ \zeta \ a \ t \Rightarrow NA \ \zeta \ a \ (Implicit \ t)
```

Example: Representing a GADT

 $IsZero :: Expr \ Int \rightarrow Expr \ Bool$

 $\textit{If} \qquad :: \textit{Expr Bool} \rightarrow \textit{Expr } a \rightarrow \textit{Expr } a \rightarrow \textit{Expr } a$

Example: Representing a GADT

```
\begin{array}{ll} \textbf{data} \; Expr :: * \to * \; \textbf{where} \\ Lit & :: a \to Expr \; a \\ IsZero :: (a \sim Bool) \Rightarrow Expr \; Int \to Expr \; a \\ If & :: Expr \; Bool \to Expr \; a \to Expr \; a \to Expr \; a \end{array}
```

Example: Representing a GADT

```
data Expr :: * \rightarrow * where
   Lit :: a \rightarrow Expr \ a
   IsZero :: (a \sim Bool) \Rightarrow Expr Int \rightarrow Expr a
           :: Expr\ Bool \rightarrow Expr\ a \rightarrow Expr\ a \rightarrow Expr\ a
type CodeExpr
   = '[ '[ Explicit V0 ]
       , '[ Implicit (Kon (\sim) :@: V\theta :@: Kon Bool)
         , Explicit (Kon Expr : @: Kon Int)
```

Generic GADTs: Extensions Limitations

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Generic GADTs: Extensions Limitations

- On our paper we discuss how to handle existential types. The resulting interface is not user-friendly and make the writing of generic combinators cumbersome.
- Existential kinds pose a problem on the other hand. We can't represent telescopes like:

```
data Problem :: k \rightarrow * where Constructor :: \forall \ k \ (a :: k) \ . \ X \ a \rightarrow Problem \ a
```

Arity-generic fmap

We are able to generalize *Functor* and *BiFunctor* to *NFunctor*.

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We are able to generalize *Functor* and *BiFunctor* to *NFunctor*.

That is, let f be of kind $* \rightarrow * \rightarrow \ldots \rightarrow *$, we can then write:

$$fmapN :: (a_1 \rightarrow b_1)$$
 $\rightarrow \dots$
 $\rightarrow (a_n \rightarrow b_n)$
 $\rightarrow f \ a_1 \dots a_n$
 $\rightarrow f \ b_1 \dots b_n$

Discussion and Future Work

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- Our approach also extend to mutually recursive types as long as we do not bring in explicit fixpoints.

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- ► We are able to represent a reasonable amount of GADTs generically.
- Our approach also extend to mutually recursive types as long as we do not bring in explicit fixpoints.
- Fork generics-mrsop and package these ideas into a usable library.

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