



05/02/2002

PROFILE

Graduated in Design and Development of video games by the URJC, passionate about programming, AI and video games. I would love to develop in this area professionally and continue growing and learning.

MORE INFO

- Driving license.
- Own vehicle.
- Total availability.

HOW TO REACH ME



+34-638-816-248



vector.uno4@gmail.com



Getafe - Madrid - Spain



<https://www.linkedin.com/in/victorcabanillassolis/>

MY WORK



Personal Portfolio WIP



Melocotonero Studio

<https://melocotonerostudio.github.io/>

Víctor Cabanillas

Game Programmer and Designer

SKILLS

Coding languages

- C#
- C++/Java
- Python
- HTML
- CSS
- JavaScript
- SQL
- Matlab
- CUDA
- Kotlin
- Flutter
- HTTP

Frameworks & Systems

- Unity
- Unreal Engine
- Trello
- MongoDB
- SQLite
- Visual Studio
- Visual Studio Code
- Android Studio
- Github
- Jetpack Compose

Other Technical Skills

- R (Math)
- Blender
- SketchUp
- Photoshop
- Office
- GLSL
- HLSL
- Spring Boot
- SOLID Principles
- Other Design Patterns
- Concurrent Programming

CAREER SUMMARY

FNAC

Sales assistant | August - September 2022

COAS Sport

Sales assistant | Several Summers

EDUCATIONAL TRAINING

Universidad Rey Juan Carlos (URJC)
Higher Technical School of Computer Engineering (ETSII)

Degree in Videogames Design and Development (2020-2024)

IES La Senda

Technological High School (2018-2020)

LANGUAGES

Spanish:
Native.

English:
Advanced C1