

VICTOR GHYS

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I am looking for a 4 month end of term internship as game development programmer starting in February 2022. This will help me to improve my problem-solving skills as well as the fact that it will help me get experience in the working world.

EXPERIENCE

GAME JAMS

I participated in some game jams including the Brackeys 2021.2 game jam and the second Backtrace game jam.

EXERCISE GAME

I'm currently working for our course group projects on an exercise game. The game uses an azure Kinect to track the player and will be displayed at the Sports innovation campus in Brugge.

EDUCATION

2019-CURRENT

DIGITAL ARTS AND ENTERTAINMENT, HOWEST UNIVERSITY OF APPLIED SCIENCES

Currently in the last year of the major game development. And looking for a end of term internship.

2018-2019

INFORMATICS, KU LEUVEN

2012-2018

SCIENCE AND MATH, HEILIG HARTINSTITUUT HEVERLEE

SKILLS

- Unity
- Unreal Engine
- Game Development
- C++
- C#
- Java, python and C (basic knowledge)

ACTIVITIES

I'm a admin/co-owner of a team fortress 2 server. For sports I like to jump on a trampoline and go running sometimes. I also used to play soccer for a long time. Of course, I play a lot of video games from a wide range of genres. Recently, I started to participate in game jams if I have time.