LAB 05

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1. Swing components

1.1. AWTAccumulator

```
Cardiomericombine in Cardioma Cardioma Cardiomenia Controllericomenia Additional Controllericomenia Cardioma Ca
```

1.2. SwingAccumulator

```
| Carticreen/Controllerjava | Carticreen.java | ControllerScreen.java | Addition DistanceScreen.java | StoreScreen.java | Store
```

2. Organizing Swing components with Layout Managers

```
☑ CartScreenController.java

                       🗾 Cart.java
                                   CartScreen.java
                                                    🗾 ControllerScreen.java 🗼 NumberGrid.java 🗴
         lic class NumberGrid extends JFrame{
private JButton[] btnNumbers = new JButton[10];
15 public
                                                                                                           Number Grid
         public NumberGrid() {
               tfDisplay = new JTextField();
               tfDisplay.setComponentOrientation(ComponentOrientation.RIGHT_TO_LEFT);
               JPanel panelButtons = new JPanel(new GridLayout(4, 3));
               addButtons(panelButtons);
              Container cp = getContentPane();
               cp.setLayout(new BorderLayout());
                                                                                                                                     С
                                                                                                              DEL
               cp.add(tfDisplay, BorderLayout.NORTH);
               cp.add(panelButtons, BorderLayout.CENTER);
               setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
               setTitle("Number Grid");
              setSize(200, 200);
setVisible(true);
 39●
          private class ButtonListener implements ActionListener{
40●
                    String button = e.getActionCommand();
                    if (button.charAt(0) >= '0' && button.charAt(0) <= '9') {
    tfDisplay.setText(tfDisplay.getText() + button);</pre>
                    }else if (button.equals("DEL")) {
    if (tfDisplay.getText().length() >= 1) {
        tfDisplay.setText(tfDisplay.getText().substring(0, tfDisplay.getText().length()-1));
}
                            if (button.equals("C")) {
                         tfDisplay.setText(tfDisplay.getText());
-
57●
58
          void addButtons(JPanel panelButtons) {
   ButtonListener btnListener = new ButtonListener();
              for (int i = 1; i<=9; i++) {
   btnNumbers[i] = new JButton(""+i);
   panelButtons.add(btnNumbers[i]);</pre>
                    btnNumbers[i].addActionListener(btnListener);
               btnDelete = new JButton("DEL");
               panelButtons.add(btnDelete);
               btnDelete.addActionListener(btnListener);
               btnNumbers[0] = new JButton("0");
               panelButtons.add(btnNumbers[0]);
               btnNumbers[0].addActionListener(btnListener);
```

3. Create a graphical user interface for AIMS with Swing

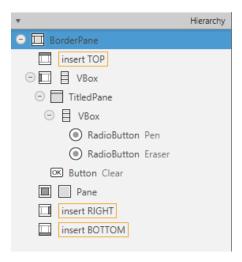
3.1. View Store Screen

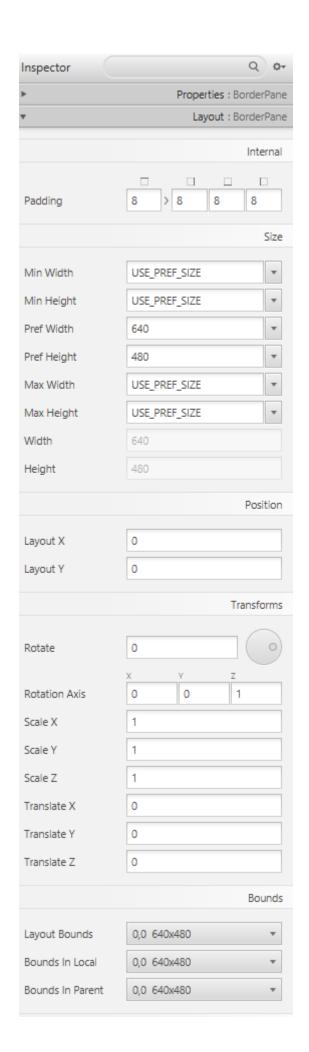


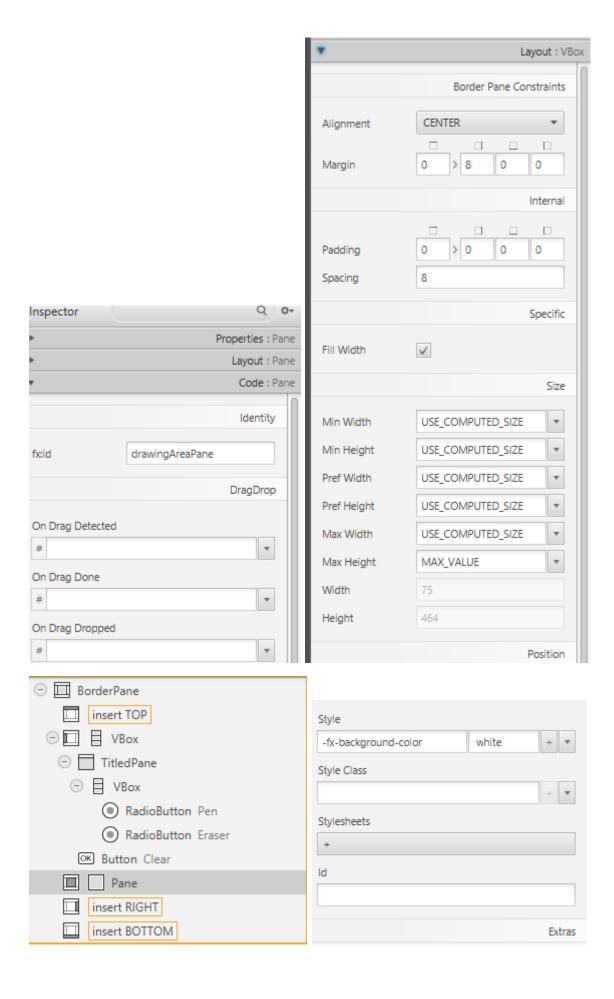
3.2. Adding more user interaction

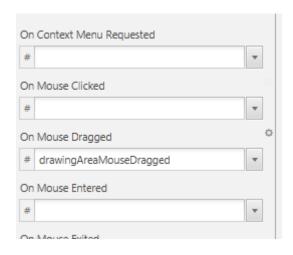
```
JButton addCartBtn = new JButton("Add to Cart");
            addCartBtn.addActionListener(new ActionListener() {
3e
50
                @Override
                public void actionPerformed(ActionEvent e) {
                          cart.addMedia(media);
                      } catch (LimitExceededException e1) {
                          e1.printStackTrace();
            });
            container.add(addCartBtn);
            if (media instanceof Playable) {
                JButton playBtn = new JButton("Play");|
playBtn.addActionListener(new ActionListener() {
                      public void actionPerformed(ActionEvent e) {
                          JDialog playDialog = new JDialog();
JPanel mainGui = new JPanel(new BorderLayout());
mainGui.setBorder(new EmptyBorder(20, 20, 20, 20));
                          mainGui.add(new JLabel("Playing... " + media.getTitle()), BorderLayout.CENTER);
                          System.out.println(media.getTitle());
                          JPanel buttonPanel = new JPanel(new FlowLayout());
                          JButton close = new JButton("Stop");
close.addActionListener(ev -> {
    playDialog.setVisible(false);
                                System.out.println("Stopped playing.");
                          buttonPanel.add(close);
                          mainGui.add(buttonPanel, BorderLayout.SOUTH);
                          playDialog.setContentPane(mainGui);
                          playDialog.setLocationRelativeTo(playBtn);
                          playDialog.pack();
                          playDialog.setVisible(true);
                container.add(playBtn);
```

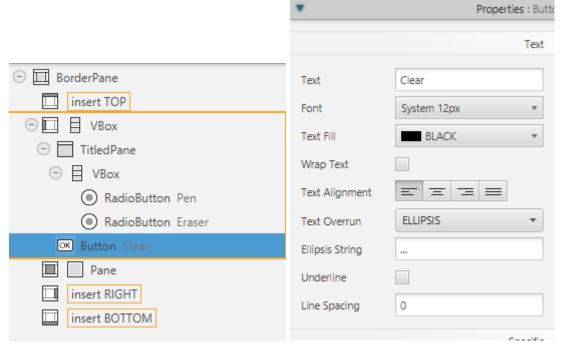
4. JavaFX API

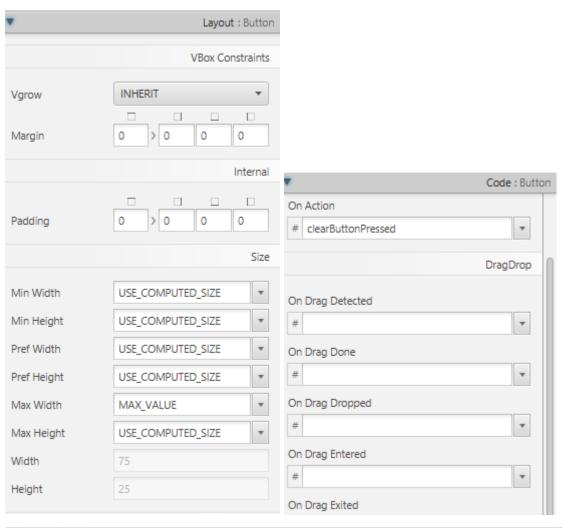


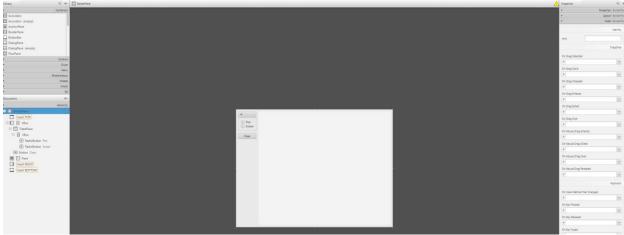




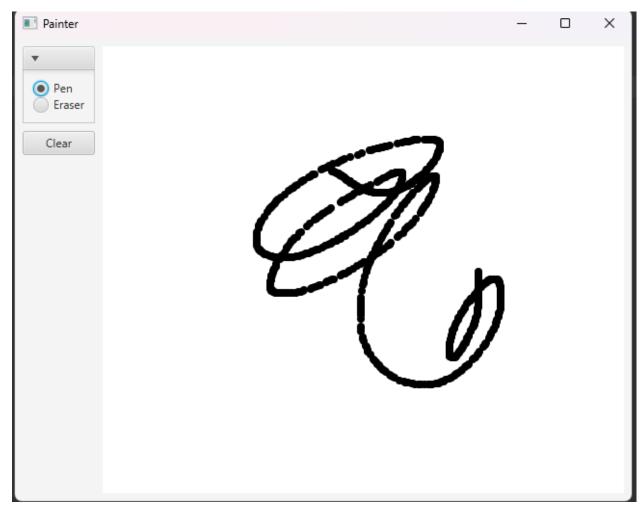








```
climport javafx.geometry.Insets?>
climport javafx.scene.control.Button?>
climport javafx.scene.control.RadioButton?
climport javafx.scene.control.TitledPane?>
climport javafx.scene.control.ToggleGroup?
climport javafx.scene.layout.BorderPane?>
climport javafx.scene.layout.Pane?>
climport javafx.scene.layout.Pane?>
climport javafx.scene.layout.Pane?>
11
Bind to grammar/schema...
12•<a href="mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mailto:spring-mai
                                                          package hust.soict.dsai.javafx;
                                           @FXML
void chooseOption(ActionEvent event) {
   String button = ((RadioButton)event.getSource()).getText();
   if (button.equals("Pen")) {
        System.out.println("1");
        color = 1;
   }else {
        System.out.println("0");
        calor.out.println("0");
   }
}
                                           void clearButtonPressed(ActionEvent event) {
    drawingAreaPane.getChildren().clear();
                                          @FXML
void drawingAreaMouseDragged(MouseEvent event) {
   if (color == 1 && event.getX()>=0) {
        Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.BLACK);
        drawingAreaPane.getChildren().add(newCircle);
   }else if(color == 0 && event.getX()>=0){
        Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.WHITE);
        drawingAreaPane.getChildren().add(newCircle);
}
```

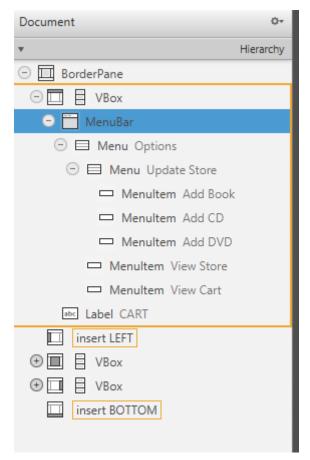


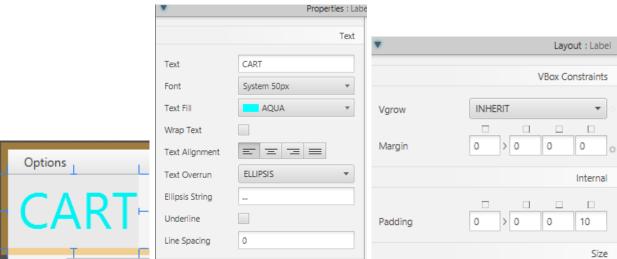
Handle Erase Function

```
@FXML
void drawingAreaMouseDragged(MouseEvent event) {
    if (color == 1 && event.getX()>=0) {
        Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.BLACK);
        drawingAreaPane.getChildren().add(newCircle);
    }else if(color == 0 && event.getX()>=0) {
        Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.WHITE);
        drawingAreaPane.getChildren().add(newCircle);
    }
}
```

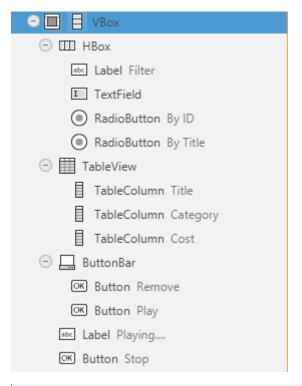
5. Setting up the View Cart Screen with ScreenBuilder

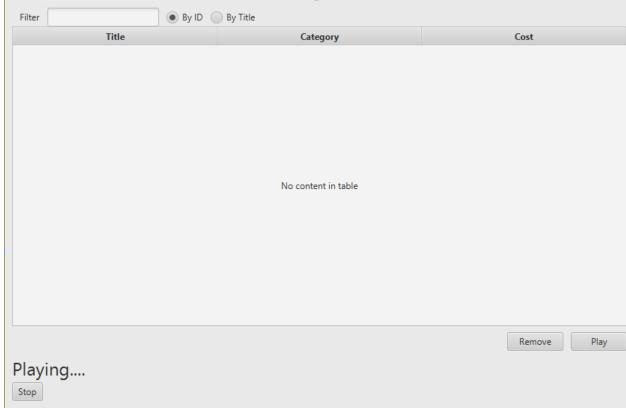
5.2. Setting up the TOP area



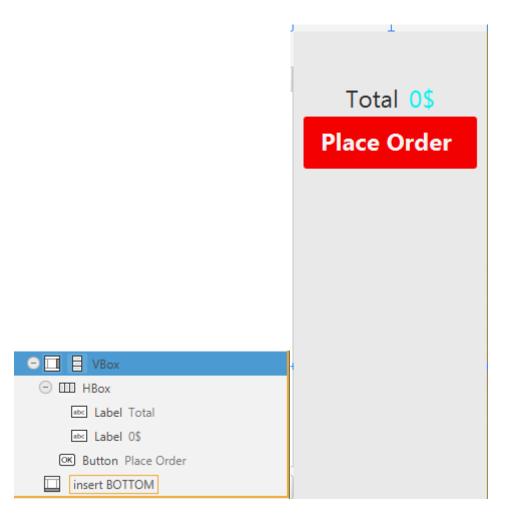


5.3. Setting up the CENTER area



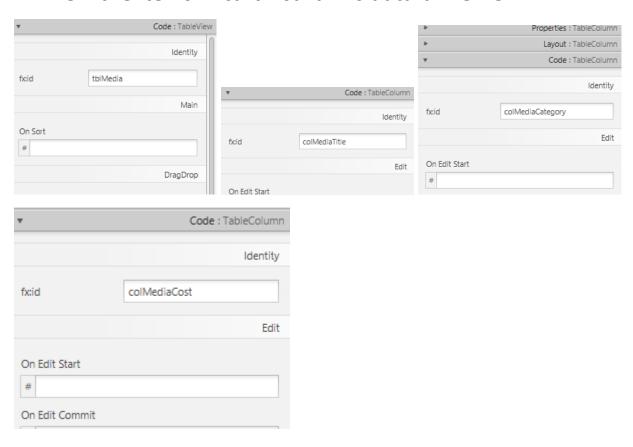


5.4. Setting up the RIGHT area

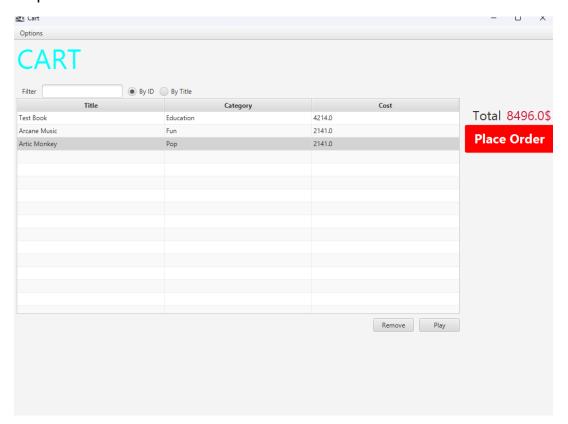


6. Integrating JavaFX into Swing application – The JFXPanel class

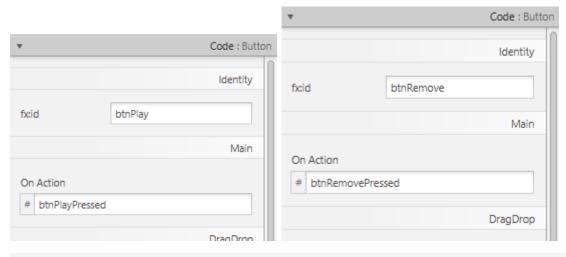
7. View the items in cart - JavaFX's data-driven UI

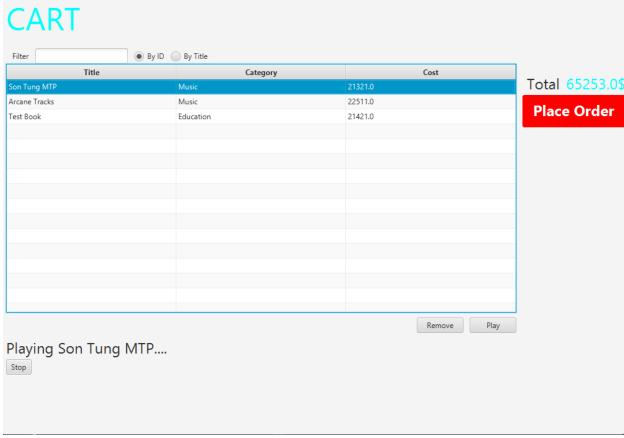


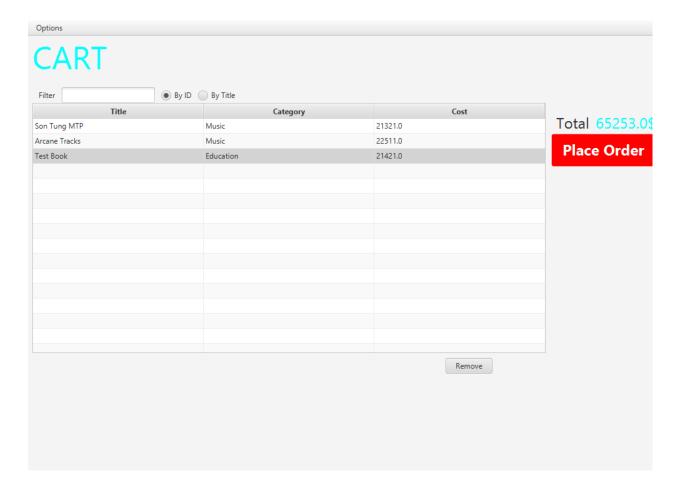
- Update itemsOrdered to ObservableList



8. Updating buttons based on selected item in TableView – ChangeListener





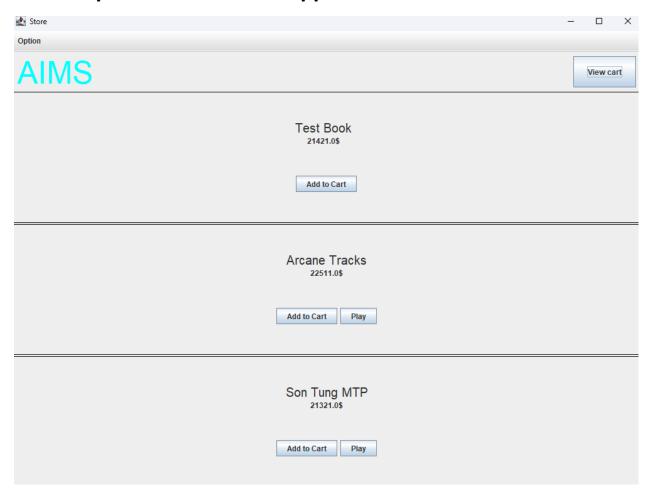


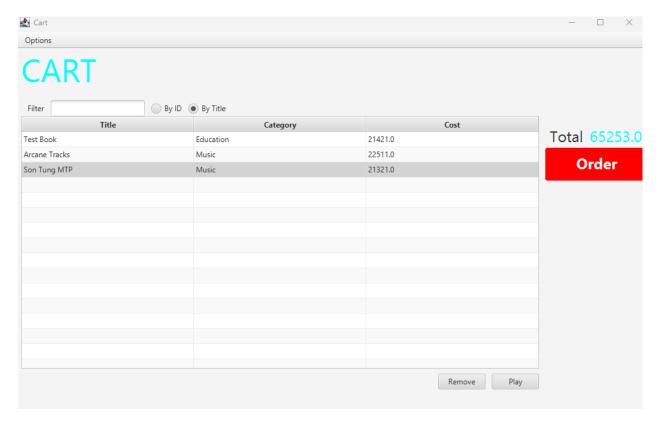
9. Deleting a media

10. Filter items in cart - FilteredList

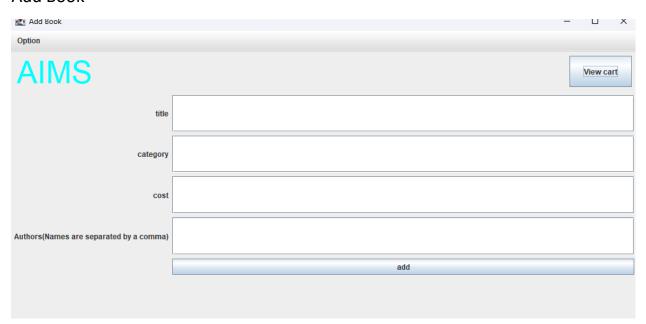


11. Complete the Aims GUI application

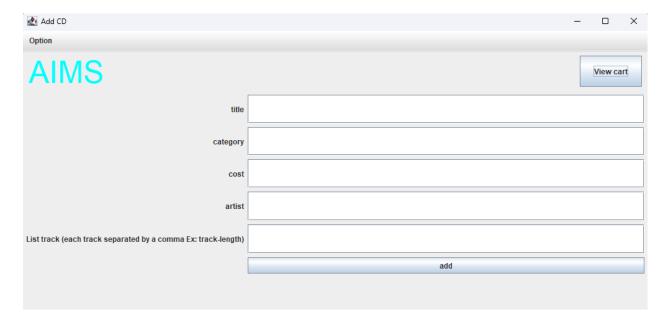




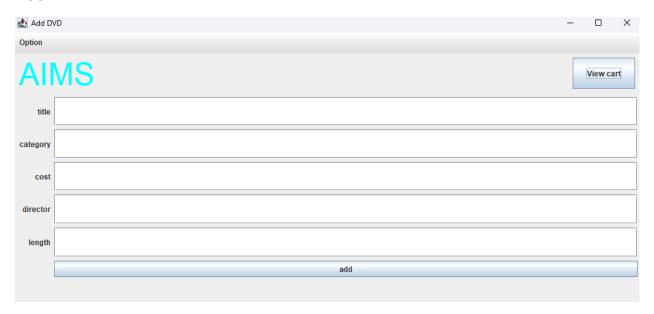
Add Book



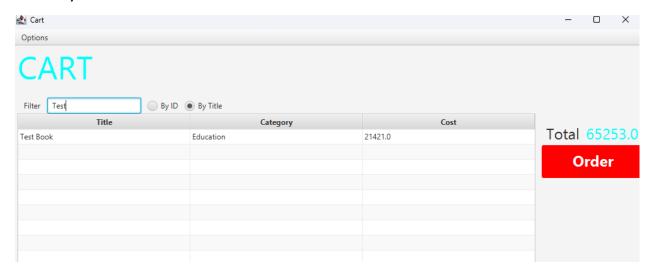
Add CD



Add DVD



Filter by Title



Filter by Id



AddItemToStoreScreen

```
MediaStore.java

☑ Store.java

                                              ControllerScreen.java

    AddItem ToStoreScreen.java 
    X

 1 package hust.soict.dsai.aims.screen;
 30 import java.awt.BorderLayout;
29 public class AddItemToStoreScreen extends JFrame {
       protected Store store;
       protected Cart cart;
       protected JTextField title;
       protected JTextField category;
       protected JButton addBtn;
       protected ControllerScreen c;
       protected JPanel center;
       protected int numberInput=3;
39●
       JMenuBar createMenuBar() {
           JMenu menu = new JMenu("Option");
           JMenu smUpdateStore = new JMenu("Update Store");
           JMenuItem addBookMenu= new JMenuItem("Add Book");
           addBookMenu.addActionListener(e->{
44
                c.showAddBookScreen();
45
           });
           smUpdateStore.add(addBookMenu);
           JMenuItem addCDMenu=new JMenuItem("Add CD");
           addCDMenu.addActionListener(e->{
                c.showAddCDCreen();
           });
           smUpdateStore.add(addCDMenu);
           JMenuItem addDVDMenu= new JMenuItem("Add DVD");
           addDVDMenu.addActionListener(e->{
                c.showAddDVDScreen();
           });
           smUpdateStore.add(addDVDMenu);
           menu.add(smUpdateStore);
           JMenuItem viewStoreMenu= new JMenuItem("View store");
           viewStoreMenu.addActionListener(e->{
                c.showStoreScreen();
           });
63
           menu.add(viewStoreMenu);
           JMenuItem viewCartMenu= new JMenuItem("View cart");
           viewCartMenu.addActionListener(e->{
                c.showCartScreen();
           });
           menu.add(viewCartMenu);
           JMenuBar menuBar = new JMenuBar();
           menuBar.setLayout(new FlowLayout(FlowLayout.LEFT));
           menuBar.add(menu);
           return menuBar;
79●
       JPanel createHeader() {
            JPanel header = new JPanel();
```

```
🔊 StoreScreen.java 👪 MediaStore.java 🜓 Storejava 🦺 ControllerScreen.java 🚜 AddltemToStoreScreen.java
  1 package hust.soict.dsai.aims.screen;
  30 import java.awt.Dimension; ☐
15 public class AddDigitalVideoDiscToStoreScreen extends AddItemToStoreScreen {
           private JTextField length;
19e
20
21
22
23•
24
25
26
27
28
                 this.numberInput = 6;
                 // JPanel p = new JPanel(layout);
JLabel directorLabel = new JLabel("director", JLabel.TRAILING);
                  panel.add(directorLabel);
                 director = new JTextField(2);
director.setPreferredSize(new Dimension(150, 20));
                  directorLabel.setLabelFor(director);
                 panel.add(director);
JLabel lengthLabel = new JLabel("length", JLabel.TRAILING);
panel.add(lengthLabel);
length = new JTextField(2);
lengthLabel.setLabelFor(length);
                 panel.add(length);
JButton tes = new JButton("add");
tes.setVisible(false);
                  panel.add(tes);
                 panel.setPreferredSize(new Dimension(100, 300));
addBtn = new JButton("add");
addBtn.addActionListener(e -> {
                        addMedia();
                  panel.add(addBtn);
           public void addMedia() {
   String title = this.title.getText();
   String director = this.director.getText();
   String category = this.category.getText();
   String category = this.category.getText();
≤50●
                 float cost = Float.parseFloat(this.cost.getText());
int length = Integer.parseInt(this.length.getText());
DigitalVideoDisc dvd = new DigitalVideoDisc(title, category, director, length, cost);
                  this.store.addMedia(dvd);
                  JOptionPane.showMessageDialog(null, "add DVD successfully!");
                  clearTextField();
           620
                 this.title.setText("");
this.director.setText("");
                  this.length.setText('
                  this.category.setText("")
```

AddCompactDiscToStoreScreen

```
🚜 StoreScreen.java 🚜 MediaStore.java 🚨 Store.java 🎝 ControllerScreen.java 🚜 AddItemToStoreScreen.java

    AddCompactDiscToStoreScreen.java 

    X

  1 package hust.soict.dsai.aims.screen;
  30 import java.awt.Dimension;
16 public class AddCompactDiscToStoreScreen extends AddItemToStoreScreen {
17    private JTextField artist;
18    private JTextField listTrack;
            public AddCompactDiscToStoreScreen(Store store, Cart cart, ControllerScreen c) {
 25●
≥26
                 this.numberInput = 6;
                  JLabel artistLabel = new JLabel("artist", JLabel.TRAILING);
                  panel.add(artistLabel);
                 artist = new JTextField(2);
artist.setPreferredSize(new Dimension(150, 20));
artistLabel.setLabelFor(artist);
                 panel.add(artist);
JLabel listTrackLabel = new JLabel("List track (each track separated by a comma Ex: track-length)",
                              JLabel.TRAILING);
                  panel.add(listTrackLabel);
                  listTrack = new JTextField(2);
listTrackLabel.setLabelFor(listTrack);
                  panel.add(listTrack);
                  JButton tes = new JButton("add");
tes.setVisible(false);
                  panel.add(tes);
                 panel.setPreferredSize(new Dimension(100, 300));
addBtn = new JButton("add");
                  addBtn.addActionListener(e -> {
                       addMedia();
                  panel.add(addBtn);
           public void addMedia() {
   String title = this.title.getText();
   String listTrack = this.listTrack.getText();
   String category = this.category.getText();
}
≥53●
                 float cost = Float.parseFloat(this.cost.getText());
String artist = (this.artist.getText());
String[] arrayTrack = listTrack.trim().split(",");
                  CompactDisc cd = new CompactDisc(artist, title, category, "", cost);
                        String titleTrack = track.split("-")[0].trim();
int lengthTrack = Integer.parseInt(track.split("-")[1].trim());
Track newTrack = new Track(titleTrack, lengthTrack);
                        cd.addTrack(newTrack);
```

AddBookToStoreScreen

```
☑ Store.java

  1 package hust.soict.dsai.aims.screen;
  30 import java.awt.Dimension;□
b15 public class AddBookToStoreScreen extends AddItemToStoreScreen {
        private JTextField listAuthor;
         public AddBookToStoreScreen(Store store, Cart cart, ControllerScreen c) {
             super(store, cart, c);
 220
         void updateAdd(JPanel panel) {
△23
             this.numberInput = 5;
             JLabel listAuthorLabel = new JLabel("Authors(Names are separated by a comma)", JLabel. TRAILII
             panel.add(listAuthorLabel);
             listAuthor = new JTextField(2);
             listAuthorLabel.setLabelFor(listAuthor);
             panel.add(listAuthor);
             JButton tes = new JButton("add");
tes.setVisible(false);
             panel.add(tes);
             panel.setPreferredSize(new Dimension(100, 300));
             addBtn.addActionListener(e -> {
                 addMediaToStore();
             panel.add(addBtn);
 440
         public void addMediaToStore() {
             String title = this.title.getText();
             String listAuthor = this.listAuthor.getText();
             String[] arrayAuthor=listAuthor.split(",");
             String category = this.category.getText();
             float cost = Float.parseFloat(this.cost.getText());
Book book = new Book(title, category, cost);
             for(String author:arrayAuthor) {
             book.addAuthor(author);
             this.store.addMedia(book);
             JOptionPane.showMessageDialog(null, "add Book successfully!");
             clearTextField();
         public void clearTextField(){
 59●
             this.listAuthor.setText("");
             this.category.setText("");
```

12. Check all the previous source codes to catch/handle/delegate runtime exceptions

13. Create a class which inherits from Exception

```
| Cartjava | StoreScreenjava | MediaStorejava | Storejava | CompactDiscipava | PlayerException; a Addition Total Control Contr
```

CompactDisc

```
@Override
public void play() throws PlayerException{
    System.out.println("CompactDisc Artist: " + this.getArtist());
    System.out.println("Total length: " + this.getLength());
    if (this.getLength() > 0) {
         System.out.println("Compactdisc: " + this.getTitle());
System.out.println("CompactDisc Artist: " + this.getArtist());
         System.out.println("Total length: " + this.getLength());
         java.util.Iterator iter = tracks.iterator();
         Track nextTrack;
         while (iter.hasNext()) {
             nextTrack = (Track) iter.next();
                  nextTrack.play();
             catch(PlayerException e ) {
         }
    }
    else {
         throw new PlayerException("Error: DVD length is non-positive!");
    System.out.println("------Play All Tracks-----
                                                                                     ");
    for (Track track: tracks) {
         track.play();
```

```
@Override
public void play() throws PlayerException{
    if (this.getLength() > 0) {
        System.out.println("Playing DVD: " + this.getTitle());
        System.out.println("DVD length: " + this.getLength());
}
else {throw new PlayerException("Error: DVD length is non-positive!");}
}
```

Track

```
@Override
public void play() throws PlayerException {
    if (this.getLength() > 0) {
        System.out.println("Playing track: " + this.getTitle());
        System.out.println("Track length: " + this.getLength());
    }
    else {throw new PlayerException("Error: DVD length is non-positive!");}
}
```

14. Update the Aims class

```
switch (choice) {
            cart.addMedia(media);
            System.out.println("Media added to cart.");
            if (media instanceof Playable) {
    if(media instanceof DigitalVideoDisc){
                         ((DigitalVideoDisc) media).play();
                     } catch (PlayerException e) {
                         // TODO Auto-generated catch block
                         e.getMessage();
                         e.toString();
                         e.printStackTrace();
                 else if(media instanceof CompactDisc){
                         ((CompactDisc)media).play();
                     } catch (PlayerException e) {
                         // TODO Auto-generated catch block
                         e.getMessage();
                         e.toString();
                         e.printStackTrace();
                 System.out.println("This media cannot be played.");
            break;
            System.out.println("Invalid choice! Please choose a number between 0-2.");
} while (choice != 0);
```

```
public static void playMedia(Scanner scanner) {
    System.out.print("Enter the title of the media to play: ");
    String title = scanner.nextLine();
   Media media = store.searchByTitle(title);
    if (media != null) {
        if (media instanceof Playable) {
            if(media instanceof DigitalVideoDisc){
                    ((DigitalVideoDisc) media).play();
                } catch (PlayerException e) {
                    // TODO Auto-generated catch block
                    e.getMessage();
                    e.toString();
                    e.printStackTrace();
                }
            else if(media instanceof CompactDisc){
                try {
                    ((CompactDisc)media).play();
                } catch (PlayerException e) {
                    // TODO Auto-generated catch block
                    e.getMessage();
                    e.toString();
                    e.printStackTrace();
                }
        } else {
            System.out.println("This media cannot be played.");
    } else {
        System.out.println("Media not found in the store.");
```

15. Modify the equals() method of Media class

```
45●
        @Override
        public boolean equals(Object o) {
△46
             if (o instanceof Media) {
47
                 Media media = (Media) o;
48
                 if (this.title.equals(media.title)) {
49
 50
                     return true;
 51
                 }else {
 52
                     return false;
 55
             return false;
        }
```

17. Update Aims class diagram

