

Steampunk Quad-Barreled Shotgun Pack

Unleash Industrial Elegance in Your FPS Game

Elevate your first-person shooter with the *Steampunk Quad-Barreled Shotgun Pack*, a meticulously crafted 3D model asset that merges Victorian-era industrial flair with brutal firepower. Designed for FPS developers seeking a weapon that stands out both in detail and performance, this shotgun combines intricate steampunk aesthetics with seamless optimization. Perfect for close-up gameplay, cutscenes, or VR/AR experiences, its modular design and striking visuals make it a versatile addition to any project.

Key Features:

- ✔ **Unique Quad-Barrel Design:** A 4-barrel steampunk-inspired shotgun with intricate gears, rivets, and brass accents for unparalleled visual impact.
- ✔ **Modular Customization:** Separate stock, barrels, and core components for easy animation and customization.
- ✔ **High-Quality Textures:** Crisp, hand-painted PBR textures (albedo, metallic, normal maps) that emphasize the steampunk theme.
- ✔ **Optimized Performance:** Low-poly geometry (under 10k tris) and LODs ensure smooth performance without sacrificing detail.
- ✔ **Drag-and-Drop Ready:** Pre-configured prefabs and a well-organized asset library for instant integration.

Why Choose This Pack?

- **Distinctive Aesthetic:** No generic shotguns here—this design blends Victorian machinery with rugged functionality.
- **Animation-Friendly:** Separated parts (e.g., rotating barrels, adjustable stock) streamline rigging and dynamic gameplay.
- **Zero Cost, Full Value:** A free asset pack designed to empower indie devs, studios, and AR/VR creators alike.
- **Unity 2022.3.30f1+ Compatibility:** Built using the latest workflows for stability and scalability.

Technical Details:

- **Number of textures:** 6
 - **Texture dimensions:** 2k, 4k
 - **Polygon count of [Model Name]:** 4617
 - **Minimum polygon count:** 4617
 - **Maximum polygon count:** 4617
 - **Number of meshes/prefabs:** 1
 - **Rigging:** No
 - **Animation count:** N/A
 - **Animation type list:** N/A
 - **UV mapping:** Yes
 - **LOD information (count, number of levels):** N/A
 - **Types of materials and texture maps:** Albedo and PBR materials
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Ideal For:

- FPS/action game developers craving a standout steampunk weapon.
 - VR/AR creators needing high-detail models for immersive interactions.
 - Indie teams on a budget seeking AAA-quality assets.
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Price: FREE

Grab this steampunk marvel today and arm your game with a shotgun as unforgettable as your gameplay!