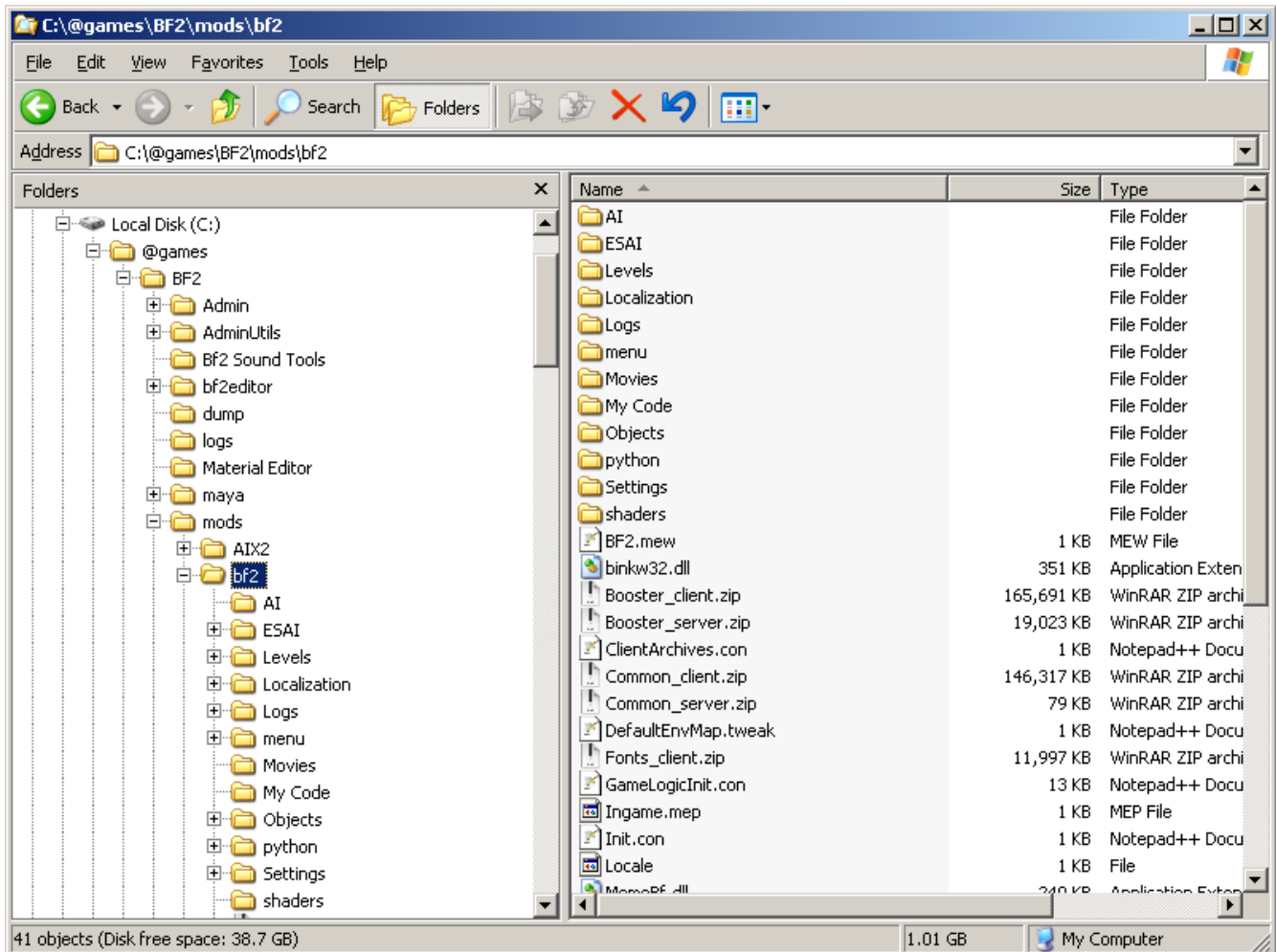


ESAI Setup Example

This tutorial will show you how to setup the ESAI package with a map. You will need an archive manager; this guide uses Winrar.

First, Extract the ESAI folder from the download and put it in your bf2 mod folder, like this:

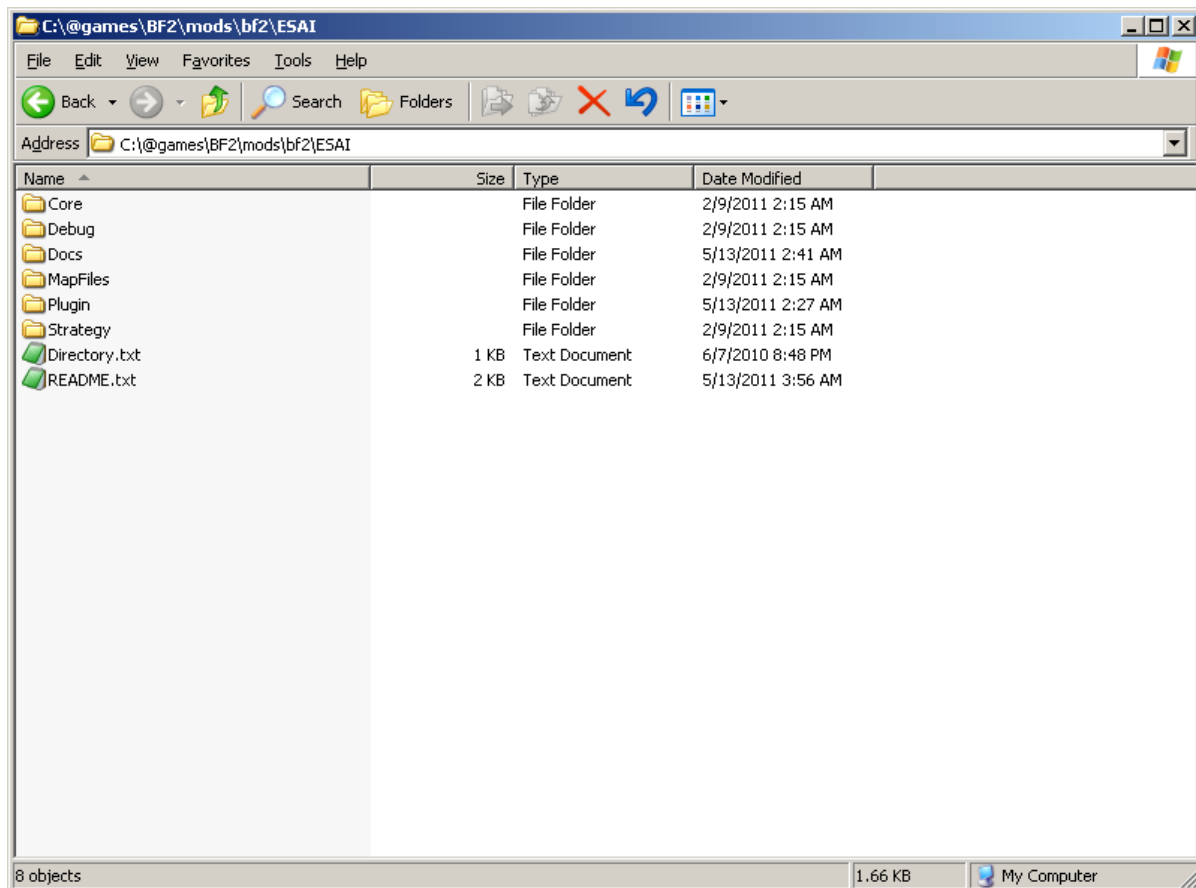


That's it for installing the main package. You can now use ESAI with any mod you have installed.

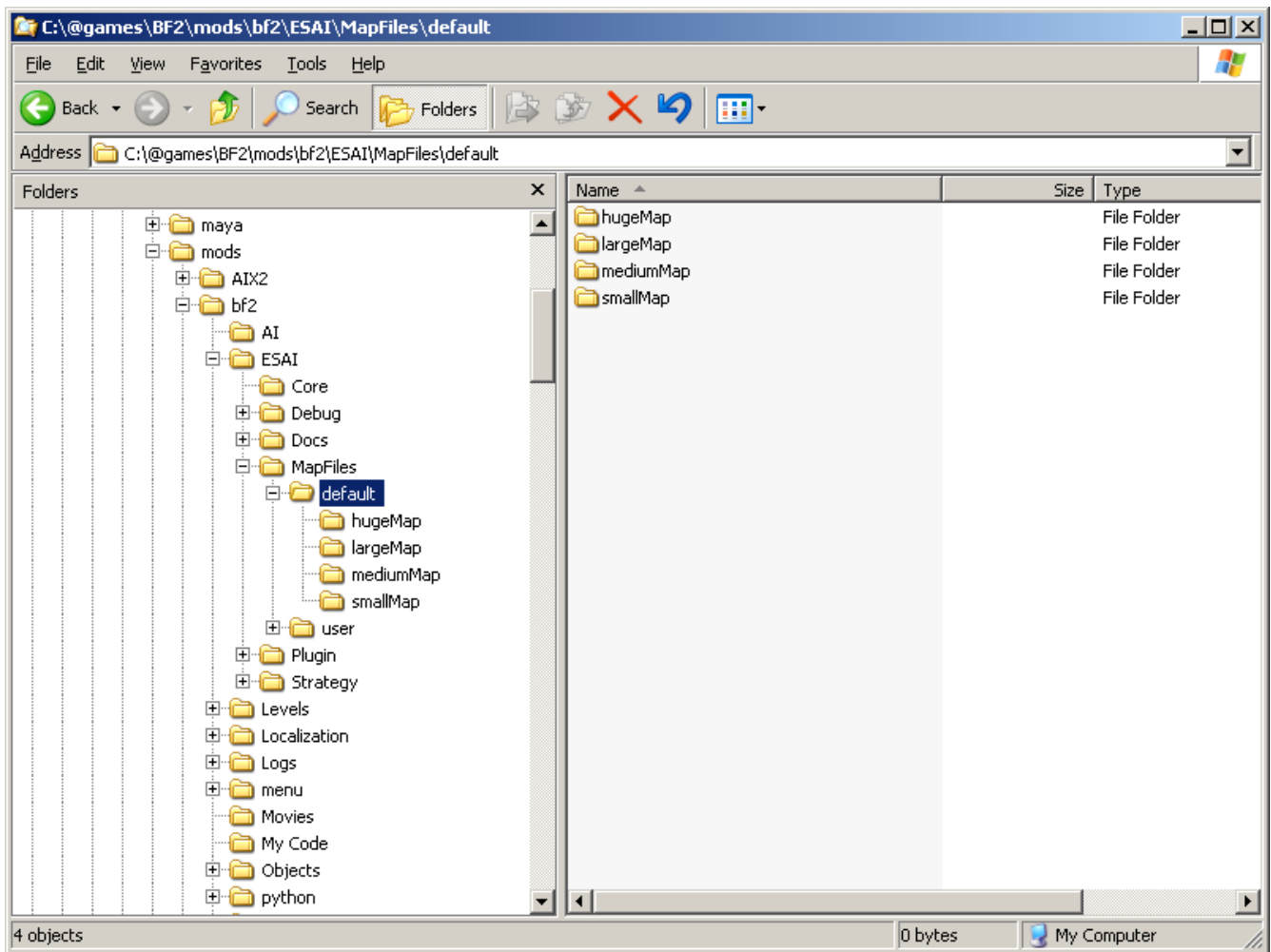
For ESAI to do anything you must activate it inside each map, for each game mode you want to use it with. *Game mode* refers to the different sizes of maps, like 16 or 64 and so on. Coop and single player are different game modes also.

Let's activate ESAI . The example below uses "Charlie Don't Surf" from the Eve of Destruction mod.

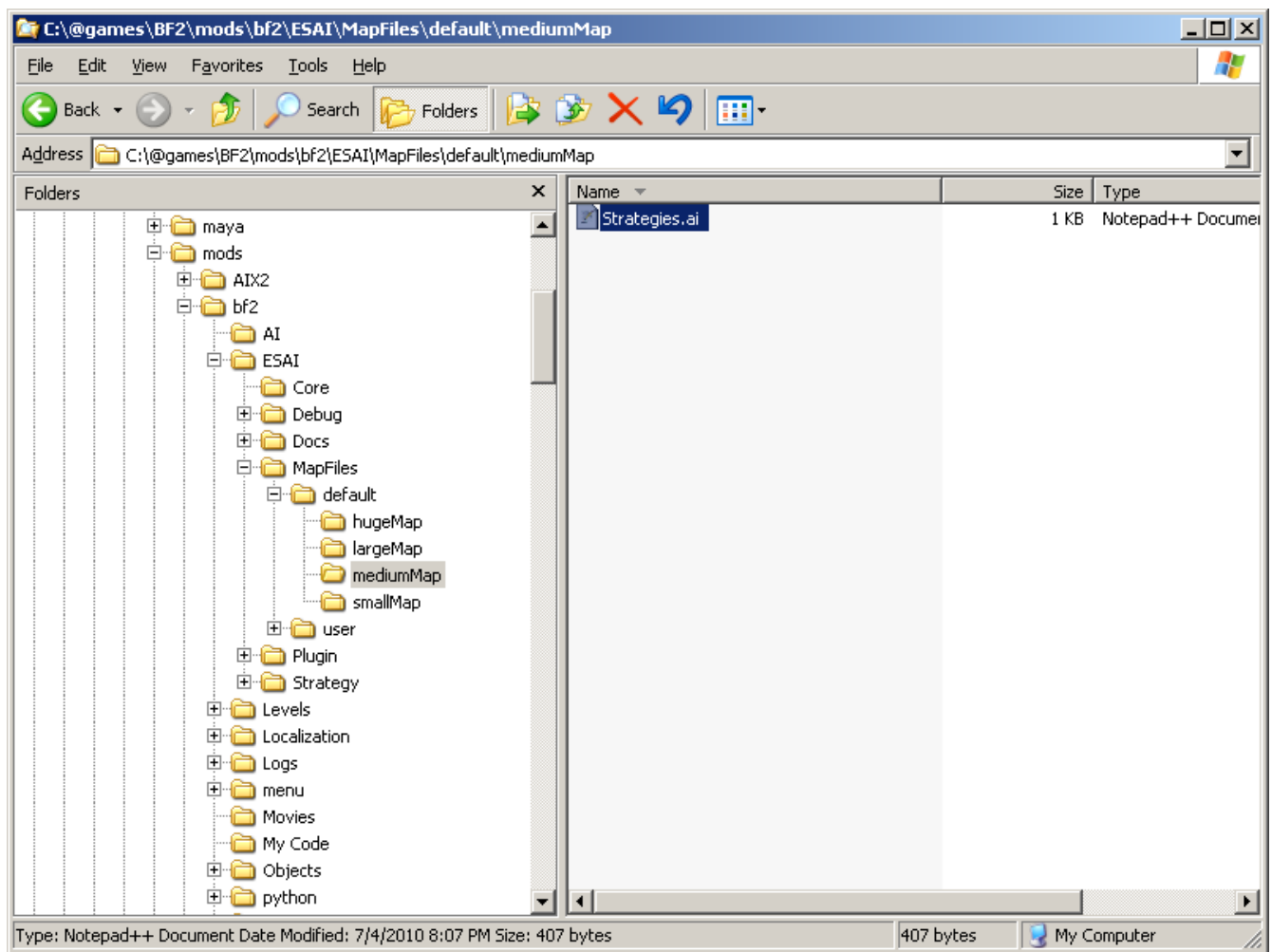
We will need to add a file to the **server.zip** for this map. First open the main ESAI folder. This is what you will find inside:



The file we will add to the map is found in the **MapFiles** folder. There are two main sub folders - default and user. ESAI map files are organized into **Strategy Sets**, and every strategy set has its own folder. Here are the default strategy sets:

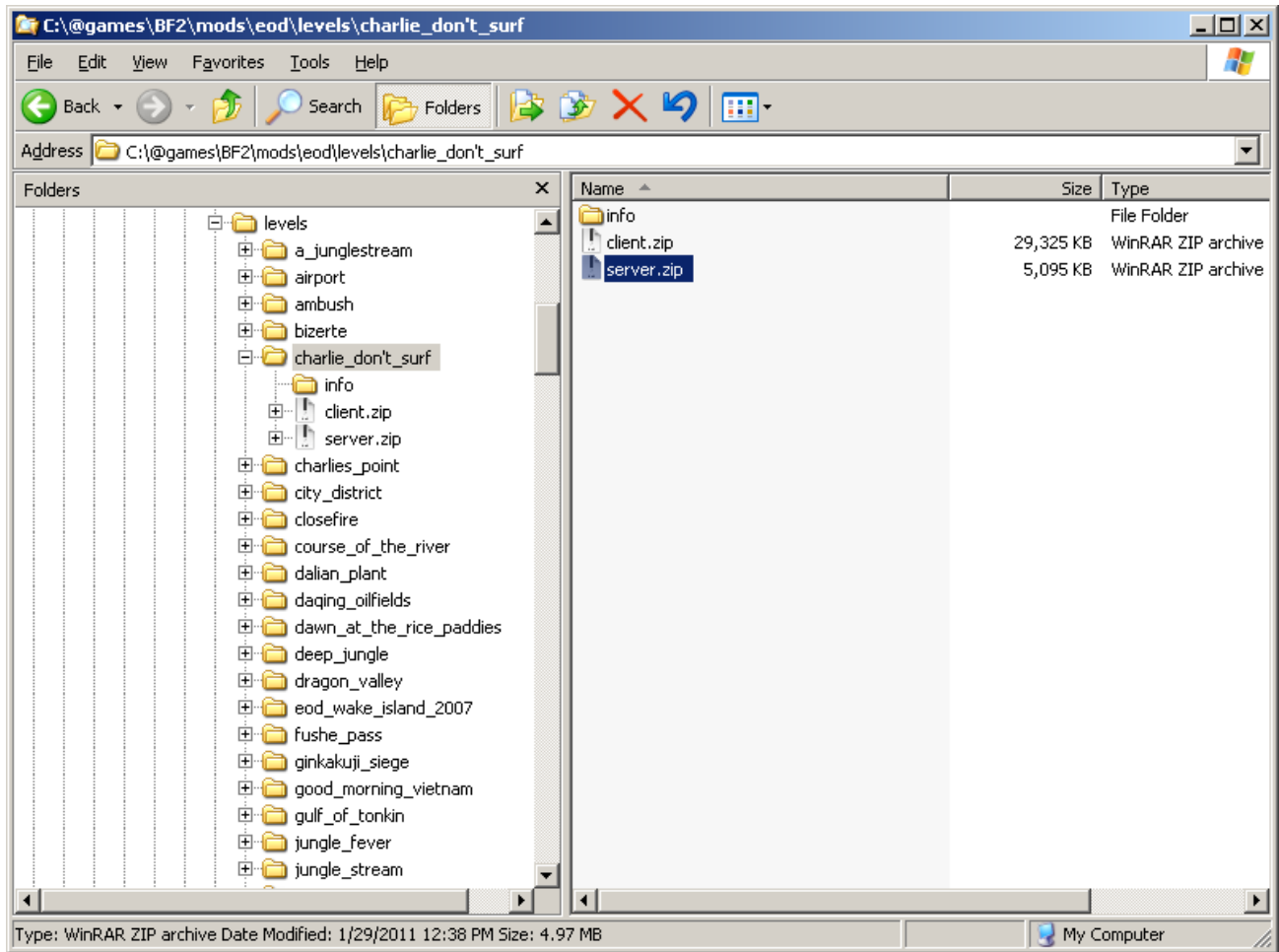


We will use the Medium Map strategy set with Charlie Don't Surf, so let's find the file we need from the ESAI package:

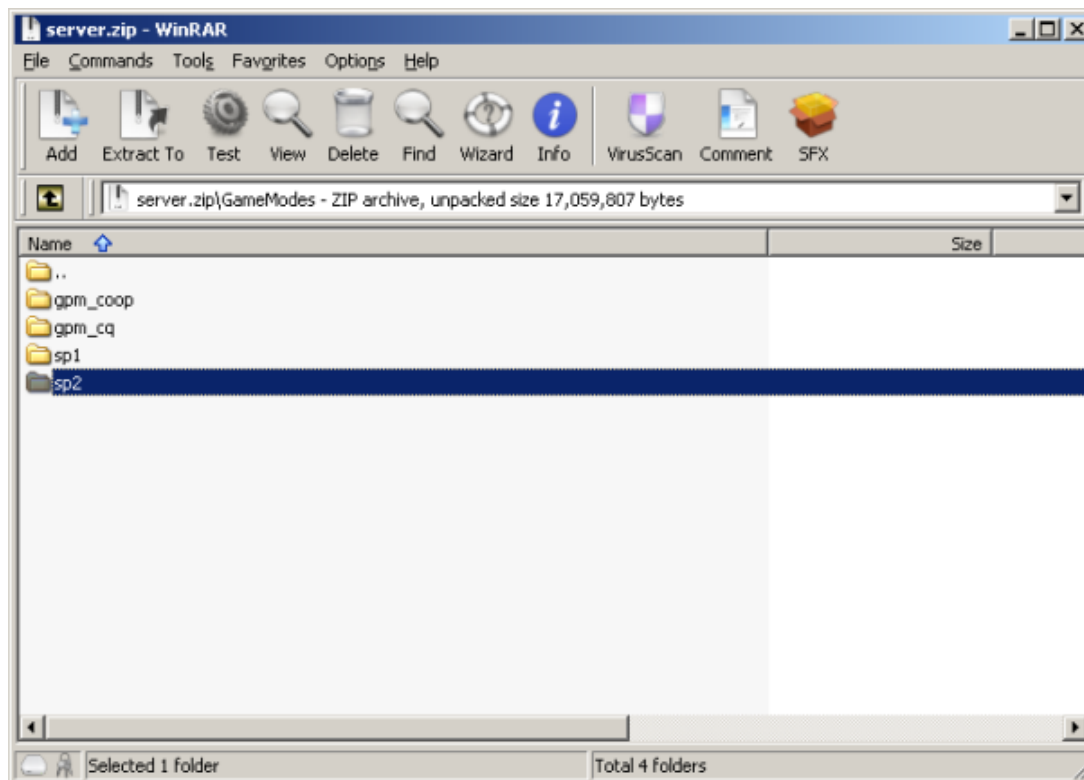
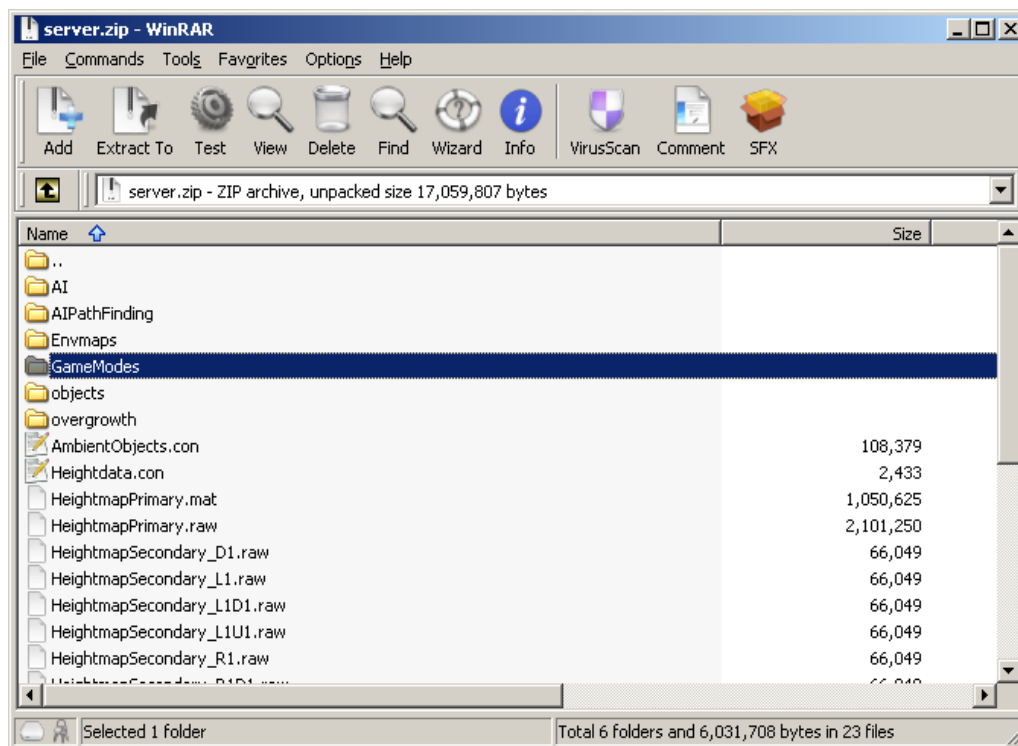


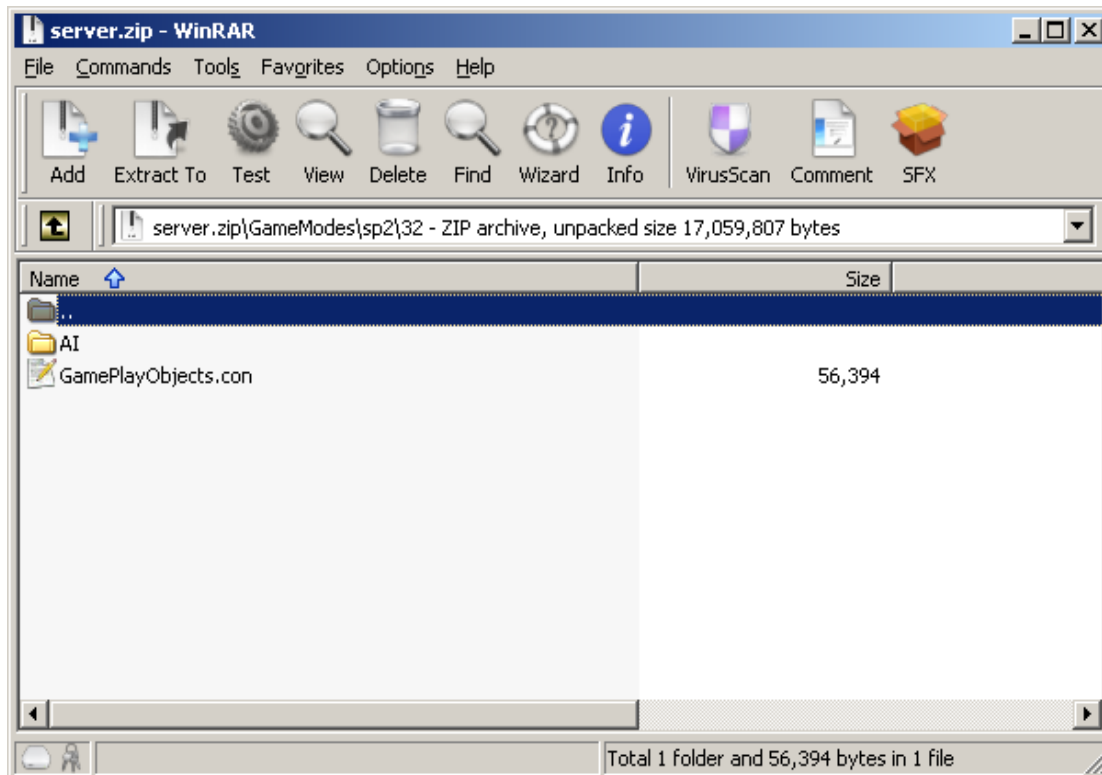
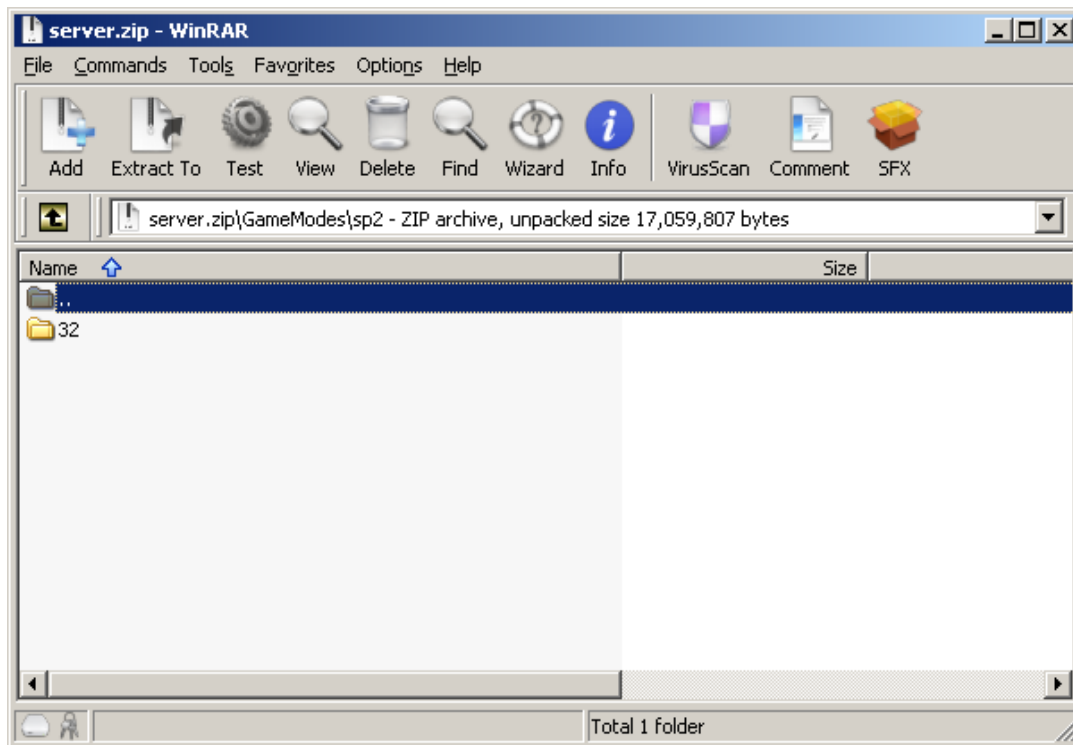
Leave the window open so you can drag and drop the file into the zip.

Next, open the server archive:

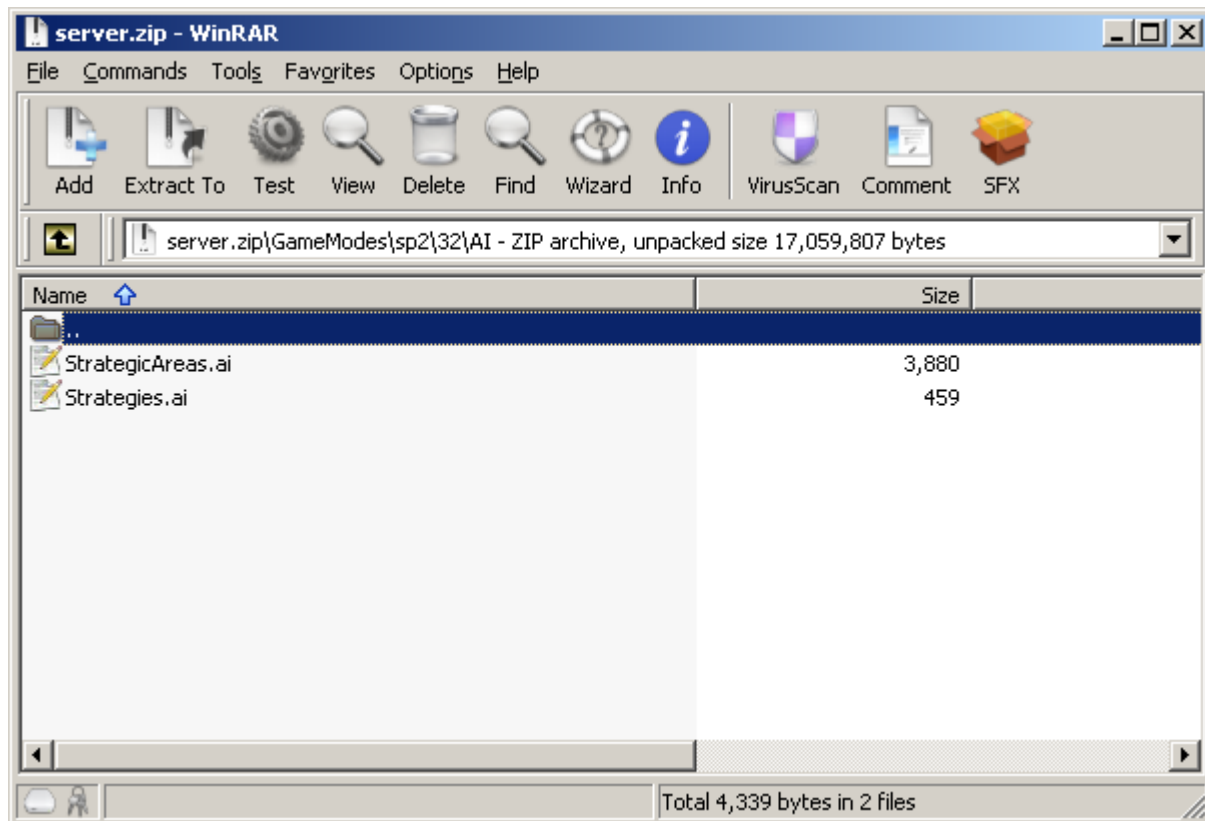


Navigate to the AI folder for the game mode. In this example we will activate ESAI for 32 Player size single player:





Open the AI folder shown in the picture above and add the **strategies.ai** file using drag and drop. It should look like this when you are done:



We have just enabled ESAI for the 32 size single player version of this map. Time to close the zip and play the map.

For more information on choosing strategy sets, refer to the Users Guide found in the ESAI \Docs folder.