

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex1.js

```
Hello World!
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex2.js

```
A soma é: 78
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

1.

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex3.js

```
n1 é: Par
```

```
n2 é: Ímpar
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

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PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex4.js

```
!dlroW olleH
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

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PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex5.js

```
4
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex6.js

```
Área do retângulo: 105 m2.
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS bash-funcoes + ×
```

- (base) **victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes\$** node ex7.js

```
A palavra reviver é um palíndromo!
```

```
A palavra JavaScript não é um palíndromo!
```

```
↳ (base) victor@victor-IdeaPad-Gaming-3-15IHU6:~/Documentos/estudos/curso_react/exercicios_js/funcoes$ 
```