

(Feito para GetInt=10 e loop de 3)

Inst		Inst		Inst		Inst		Inst		Inst	
n	i	n	i	n	i	0	i	0	i	0	i
		4		4				"n: "			
				0							

Inst		Inst		Inst		Inst		Inst	
n	i	n	i	10	i	10	i	10	i
0		0		0		0		0	
0		0				4		0	
		10							

(Assumindo
GetInt=10)

Inst		Inst		Inst		Inst		Inst	
10	n	10	n	10	n	10	n	10	n
0	i	0	i	0	i	0	i	0	i
0		-1				0		10	
1									

Inst		Inst		Inst		Inst		Inst	
10		10		10		10		10	
0		0		0		0		0	
		"x"				4		0	

Inst		Inst		Inst		Inst		Inst	
10		10		10		10		10	
0		0		0		0		0	
		" = "				0		10	

Inst	Inst	Inst	Inst	Inst
10	10	10	10	10
0	0	0	0	0
10	10	0		
4	0			

Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10
0	0	0	0	0	1
4	4	4	4	4	
	4	0	0	1	

Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10
0	1	1	1	1	1
	4	1	1	0	0
			1		

Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10
1	1	1	1	1	1
10		"x"		4	1

Inst	Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10	10
1	1	1	1	1	1	1
	"#"		0	10	10	10
				4		1

Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10
1	1	1	1	1	1
10				4	4
				4	1

Inst	Inst	Inst	Inst	Inst	Inst
10	10	10	10	10	10
1	1	2	2	2	2
4	4			4	2
1	2				
1					

Inst	Inst	Inst	
10	10	10	Halt
2	2	2	
2	1		
1			