

**University of Cape Town**  
**Department of Computer Science**

**Computer Science CSC1010H**

**Class Test 2**

**Wednesday, 20 August 2014**

Marks: 35

Time: 40 minutes

- Approximate marks per question are shown in brackets
- The use of calculators is permitted

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This paper consists of 6 questions and 6 pages (including this cover page).

**Mark Allocation**

Mark Allocation							
Question	Marks	Internal	External	Question	Marks	Internal	External
1	5			5	4		
2	7			6	6		
3	6						
4	7						
Total				Total			
Grand Total Final Mark							
Internal Examiner:				External Examiner:			

**Question 1. [5 marks]**

Consider the following problem. Answer it appropriately.

*The Petersens have recently moved to a new town and are arranging a surprise birthday party for their son Andre, and have invited three families from the neighbourhood, the Smiths, the Januarys and the Hectors. They plan to make up party packets for the kids to take home after the party, blue for boys and pink for girls.*

*Being super organised, Mrs Petersen with the help of Mr Petersen wants to determine how many of each colour party packet she needs to buy, and also how many of each colour she needs to put aside for each family.*

*They sit down and come up with the following information. Mrs Petersen remembers that the Hectors have a "pigeon pair", i.e. a boy and a girl. Mr Petersen recalls that the Januarys only have a set of identical twin boys. Mrs Petersen notes that she's only ever noticed two girls from these local families to come over to play. Mr Petersen notes that the Smiths have three children, since the family fits nicely into their family sedan when they go out.*

*You happen to be visiting the Petersens at this point, and want to impress them with the problem solving skills you've learnt at university. Using the information they've provided, determine how many of each colour party packet they need to buy and how many of each colour they need to allocate to each family and what the total number of party packets are.*

Use a diagram to show how you solve the problem.

	BLUE (boys)	PINK (girls)	Total
Smiths	2	1	3
January	2	0	2
Hector	1	1	2
Total	5	2	7

[5]

**Question 2. [7 marks]**

Answer the following questions:

- a) When using debugging features in an IDE, what should the user typically do once execution has reached the breakpoint?

During execution they must watch as variables change in the stack data window one line at a time. Once the error is located after execution, they must stop debugging & step out of the code. [2]

- b) When a new module has been defined, how do you ensure that it is accessible and can be imported into a program with no problems, i.e. "import newmodule" works?

You can create `if __name__ == '__newmodule__':`  
`newmodule()` [1]

- c) Explain what happens in memory when Python makes successive recursive function calls.

When it makes recursive calls, each a copy of each call is sent to run-time <sup>memory</sup> stack. It stops there until it can be completely evaluated [1]

Indicate whether the following statements are True or False.

- d) The accepted Python coding convention for module names is long descriptive names in uppercase.

False [1]

- e) Curly brackets {} are used to enclose parameters to a function.

False [1]

- f) The print() function can be used to write to a file.

True [1]

**Question 3.** [6 marks]

Write a Python function called `draw_line()` which draws a horizontal line of characters. The `draw_line()` function should take two parameters, with the first being the size of the line (i.e. the number of characters) and the second parameter being the character with which to draw the line. This character parameter should have a default value of an asterisk (\*).

Calling the `draw_line()` function with the following parameters should produce the corresponding output:

```
draw_line(5)           produces      *****
draw_line(6, '$')      produces      $$$$$$
```

```
def draw_line(s, c = '*'):
    line = c * s
    print(line)

def main():
    size = eval(input("ENTER size of lines:"))
    charac = input("ENTER character of own choice (0 for nothing):")
    if charac == "0":
        draw_line(size)
    else:
        draw_line(size, charac)

main()
```

[6]

**Question 4.** [7 marks]

Consider the following recursive function definition:

```
def do_this(stuff):
    if len(stuff) == 0:
        return ""
    else:
        return str(stuff[0] * 2) + do_this(stuff[1:])
```

Handwritten notes:  $\{1, 2, 3\}$ ,  $\{1, 1, 2, 3\}$ ,  $\{1, 1\}$ ,  $1123$

a) What datatype can the parameter to this function be?

string, list

[2]

b) What is the base case for this function?

$\text{len(stuff)} == 0$  (zero) is the base case  
 $\text{len(stuff)} == 0 \rightarrow \text{base case}$   
 $\text{return ""}$

[1]

[0,1,1]

c) Based on the `do_this()` function definition, what will the following statements display?

i. `print(do_this([1,2,3]))` → TYPE Error can be generated because you can't concatenate a string to an integer  
[1,1,2,3] [2]

ii. `print(do_this("123"))`

1123 [2]

**Question 5. [4 marks]**

Consider the following Python program and answer the questions below:

```
def main():  
    f = open('to_do_list.txt', 'a')  
    while True:  
        thing_to_do = input('Enter thing to do:')  
        if thing_to_do == 'done': break  
        else:  
            f.write(thing_to_do + '\n')  
    f.close()
```

`main()`

a) What is the name of the file created?

to\_do\_list.txt [1]

b) What mode is the file created in?

append [1]

c) Looking at the code, how does the user terminate the program?

entering "done" as their input [1]

d) How will the information that the user enters be written in the file?

It will be written as strings that are under each other. It'll be strings written in a form of a vertical list (they'll terminate with each new line) What the user enters will be appended into a new line everytime. [1]

**Question 6. [6 marks]**

Consider the following definition of the *classify\_weight()* function. Specify test cases which thoroughly test the function, using equivalence classes and boundary value. For each test case specify whether it is an equivalence class value or a boundary value.

```
# classifies weight in kgs
def classify_weight(w):
    if 0 < w <= 60:
        return "light"
    elif 60 < w <= 120:
        return "heavy"
    else:
        return "error"
```

Equivalence classes

Category values:

14, 62

Erroneous values:

-1, 125

Boundary Values:

On boundary values:-

0, 60, 120

Below boundary values:-

-1, 59, 119

Above boundary values:-

1, 61, 121

[6]