University of Cape Town

Department of Computer Science

Computer Science CSC1010H

Class Test 2

Wednesday, 20 August 2014

Marks: 35

Time: 40 minutes

- Approximate marks per question are shown in brackets
- The use of calculators is permitted

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STUDENT NO: SWNSHA007 **COURSE CODE:** CSC 1015H

This paper consists of 6 questions and 6 pages (including this cover page).

Mark Allocation							
Question	Marks	Internal	External	Question	Marks	Internal	External
1	5			5	4		
2	7			6	6		
3	6						
4	7						
Total				**Total**			
				Grand Total			
				Final Mark			
Internal Examiner:				**External Examiner:**			

Question 1.   [5 marks]

Consider the following problem. Answer it appropriately.

The Petersens have recently moved to a new town and are arranging a surprise birthday party for their son Andre, and have invited three families from the neighbourhood, the Smiths, the Januarys and the Hectors. They plan to make up party packets for the kids to take home after the party, blue for boys and pink for girls.

Being super organised, Mrs Petersen with the help of Mr Petersen wants to determine how many of each colour party packet she needs to buy, and also how many of each colour she needs to put aside for each family.

They sit down and come up with the following information. Mrs Petersen remembers that the Hectors have a "pigeon pair", i.e. a boy and a girl. Mr Petersen recalls that the Januarys only have a set of identical twin boys. Mrs Petersen notes that she's only ever noticed two girls from these local families to come over to play. Mr Petersen notes that the Smiths have three children, since the family fits nicely into their family sedan when they go out.

You happen to be visiting the Petersens at this point, and want to impress them with the problem solving skills you've learnt at university. Using the information they've provided, determine how many of each colour party packet they need to buy and how many of each colour they need to allocate to each family and what the total number of party packets are.

Use a diagram to show how you solve the problem.

	J	H	S
B	✓✓	✓	✓✓
P		✓	✓

2 girls

∴ 2 Blues & 1 Pink for Smiths
∴ 2 Blues & 0 Pink for January's
∴ 1 Blue & 1 Pink for Hectors.

	S	J	H	Total
Blue / Boys	✓✓	✓✓	✓	5
Pink / Girls.	✓	✗	✓	2
Total	3	2	2	7

∴ Needs to buy 2 Pink Party Pack, 5 Blue Party Packs

∴ Total number of Party Packs are 7

[5]

Question 2.   [7 marks]

Answer the following questions:

a) When using debugging features in an IDE, what should the user typically do once
    execution has reached the breakpoint?

Once a breakpoint is set it will hault execution & start debugging
do user input /output in Debug I/O window, and   i.e Start execution
watch how the variable change in stack data   in debug mode.   [2]
window & stop debugging when error found.

b) When a new module has been defined, how do you ensure that it is accessible and can be
   imported into a program with no problems, i.e. "import newmodule" works?

* That it is saved in the same directory /file path. * You Import the module name   [1] _only._
* & you when using it, its module name to function.

c) Explain what happens in memory when Python makes successive recursive function calls.

So when every time a function is called it is placed /stored
in the Run Time Stack and only removed when completely evaluated.   [1]

Indicate whether the following statements are True or False.

d) The accepted Python coding convention for module names is long descriptive names in
uppercase.

False.   [1]

e) Curly brackets {} are used to enclose parameters to a function.

False   [1]

f) The print() function can be used to write to a file.

True.   [1]

Question 3. [6 marks]

Write a Python function called draw_line() which draws a horizontal line of characters. The draw_line() function should take two parameters, with the first being the size of the line (i.e. the number of characters) and the second parameter being the character with which to draw the line. This character parameter should have a default value of an asterisk ('*').

Calling the draw_line() function with the following parameters should produce the corresponding output:

```
draw_line(5)          produces          *****
draw_line(6,'$')                         $$$$$$
```

```
def draw_line (size, character = "*"):
    for i in range (size):
        return size * character
def main ():
    print (draw_line (5))
    print (draw_line (6, "$"))
main
```

[6]

Question 4. [7 marks]

Consider the following recursive function definition:

```
def do_this(stuff):
    if len(stuff) == 0:
        return ""
    else:
        return str(stuff[0] * 2) + do_this(stuff[1:])
```

a) What datatype can the parameter to this function be?

```
* String        '* Intergers.
*: List
```

[2]

b) What is the base case for this function?

If the length of stuff is nothing that is o/zero i.e its empty [1]
∴ return an empty string ∴ stopping condition if len (stuff) == 0:
return " "

4

c) Based on the `do_this()` function definition, what will the following statements display?

    i. `print(do_this([1,2,3]))`

2 4 6

[2]

    ii. `print(do_this("123"))`

11 22 33

[2]

Question 5.   [4 marks]

Consider the following Python program and answer the questions below:

```python
def main():
    f = open('to_do_list.txt','a')
    while True:
        thing_to_do = input('Enter thing to do:')
        if thing_to_do == 'done': break
        else:
            f.write(thing_to_do + '\n')
    f.close()

main()
```

a) What is the name of the file created?

to-do-list.txt

[1]

b) What mode is the file created in?

appending / append mode

[1]

c) Looking at the code, how does the user terminate the program?

If the user enters done then it will break & terminate & stop.

[1]

d) How will the information that the user enters be written in the file?

By using the write () method , all the things to do will be written ø into the file each being on a new line.

[1]

Question 6.   [6 marks]

Consider the following definition of the *classify_weight()* function. Specify test cases which thoroughly test the function, using equivalence classes and boundary value. For each test case specify whether it is an equivalence class value or a boundary value.

```
# classifies weight in kgs
def classify_weight(w):
    if 0 < w <= 60:
        return "light"
    elif 60 < w <= 120:
        return "heavy"
    else:
        return "error"
```

Equivalence Class - 45   } Category Values

Equivalence Class - 75   }

Equivalence Class - -1   } Erroneous Values.

Equivalence Class - 121   }

On   Boundary Value - 0   Boundary Value above = 1, 61, 121

On   Boundary Value - 60   Boundary Value below = -1, 59, 119

On   Boundary Value - 120   [6]