

GameGala赛前准备资料

竞赛介绍 Competiton Introduction:

GameGala决赛于4月14日周日早上九点半开始,每个参赛者(团队)准备一台电脑参加zoom直播会议,并在线演示他们的游戏项目和程序代码。评委将为每个参赛者(团队)提出问题并评估项目。

The GameGala Final Project Judging will start at 9:30 am PST this Sunday. Each participant (team) should prepare a computer to join the live zoom meeting and demo their game project and program code online. Judges will ask questions and evaluate the project for each team.

竞赛流程 Competition Timeline:

- 学生签到 Check in: 9:30 am 10:00 am 学生将根据年级被分到不同的分组讨论室 (zoom 分组) 并等待进行评审。
 Students will be assigned to different zoom breakout rooms by their grade.
- 展示时间 Presentation Time: 10:00 am 12:00 pm 评审将通过现场zoom会议在线举行。
 Judging will be conducted with an online meeting.



3. 评审时间 Judge Time: 12:00 pm - 17:00 pm 裁判根据三个方面来评判学生的项目水平:项目设计,程序运行,项目展示。

Judges will decide the winner by three criteria: design, implementation, presentation 比赛结果将通过邮件公布

视频资源 Video Resource:

2021GameGala答疑会视频Youtube链接: https://www.youtube.com/watch?v=G50VE19iHhM

孙教授的参赛建议 Dr.Sun tips: 05:00-50:00

以往获奖者分享参赛经验 Past winner tips: 52:00-1:01:00

展示步骤 Demo Procedure:

- 当同学向评委描述项目时,应该从一个故事开始,阐述为什么要做这个项目,以及做这个项目的意义
 Introduce your project:
- Talk about why you made this project
- a fun story will help the judge to remember, a personal story will be better



2. 在讲述项目的同时,最好能进行现场演示,如果不能演示,则需要展示项目录像

live demo your project (Make it fun and cool!):

- Show the judge your project by sharing your screen
- You can do the demo like a YouTuber
- Show them the interesting part of the project
- 3. 对于技术细节部分无需过多讲解,只要说明各个部分起什么作用,大致带过即可, 这部分时长不宜超过一分钟

Briefly show your code (less than one minute):

- Review the code before the competition, make sure you understand every part
- 4. 在赛前多多排练,熟练表达展示你的项目 Rehearsal! Rehearsal! Rehearsal!
- More practice before you talk with the judge
- Run the code before the competition, make sure the code will be running
- 5. 简洁明了展示项目,讲话时最好能自信,幽默 Short and Concise!
- Less than 5 minutes, don't make it too long
- 6. 裁判的问题不会涉及太多技术问题,即使有也不会问技术细节,所以回答时做到大方自信

Judge's questions will not be including too many technical problems

 Present your project with showing your self-confidence and your sense of humor



- 7. 可以准备一些问题问裁判,加深裁判对你的印象 Ask Judges questions:
- Prepare some questions to ask the judge
- For example, what did you think about my project, is it fun, is there anything I can improve, what kind of project should I make for next year, etc.
- Questions may help the judge to remember you!
- 8. 开始和结束时记得和Judge表达感谢,注意参赛礼仪
 Don't forget to thank the judge before you start and before you leave!

常见问题 Q/A (Some questions the judge may ask):

- 1. Why did you choose to make it?/ Why did you choose the topic?
- 2. What did you find difficult while making your project and how did you work it out?
- 3. Is there anything you would do differently or you would add if you had more time?
- 4. What is the most challenging part of your project?
- 5. How long has taken to make this project?
- 6. What other feature do you want to add after the meeting today?
- 7. What did you learn from making this project?