

CPSC 304 Project Cover Page

Milestone #: 3

Date: March 9th, 2024

Group Number: 5

Name	Student Number	CS Alias (Userid)	Preferred E-mail Address
Bryan Jhutti	60442258	bjhutti	bryanjhutti@hotmail.com
Ronald Liu	10051118	rliu4936	ronaldliu2022@gmail.com
Victor Yao	26291401	vyao02	victoryao1039@gmail.com

By typing our names and student numbers in the above table, we certify that the work in the attached assignment was performed solely by those whose names and student IDs are included above. (In the case of Project Milestone 0, the main purpose of this page is for you to let us know your e-mail address, and then let us assign you to a TA for your project supervisor.)

In addition, we indicate that we are fully aware of the rules and consequences of plagiarism, as set forth by the Department of Computer Science and the University of British Columbia

1. Organization system for in-person e-sports tournaments. Users can track and manage tournaments, participants, sponsors, venues, etc.
2.
 - a) March 9-15:
 - a. Figure out where to deploy Node.js/Express application, and make sure it can serve files. Set up connection to Oracle DB. Initialize tables in DB. [Victor]
 - b. Plan out React GUI and how users can interact with the app. [Bryan, Ronald]
 - b) March 16-22:
 - a. First pass on front-end. [Bryan]
 - b. Implement core back-end DB connectivity. [Victor, Ronald]
 - c. Build SQL queries (not integrated yet). [Bryan, Ronald, Victor]
 - c) March 23-29:
 - a. Work on front-end. [Ronald]
 - b. Flesh out DB connectivity. [Victor, Bryan]
 - d) March 30 - April 5:
 - a. Finish front-end. [Bryan, Ronald, Victor]
 - b. Finish back-end. [Bryan, Ronald, Victor]