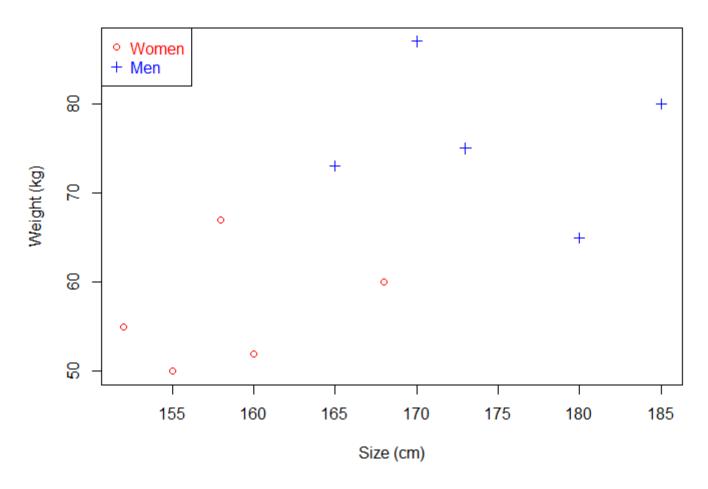
## Support Vector Machine (SVM)

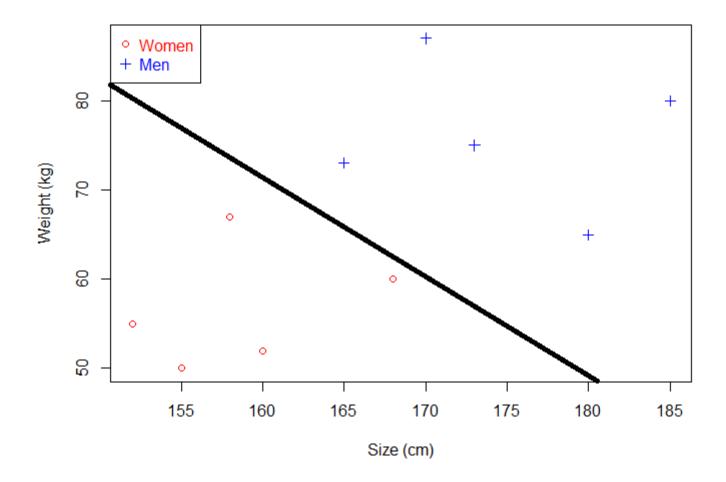
Much of this material is adapted from:

- <a href="https://www.svm-tutorial.com/2017/02/svms-overview-support-vector-machines/">https://www.svm-tutorial.com/2017/02/svms-overview-support-vector-machines/</a>
  - https://www.youtube.com/watch?v=9 DJ4KvyYoo

Many of the images were taken from the internet



Is it possible to separate the data? yes How? We could trace a line.

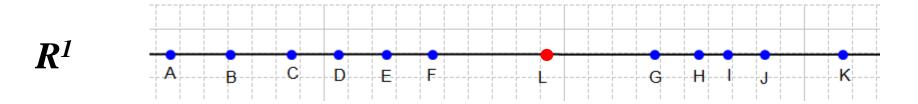


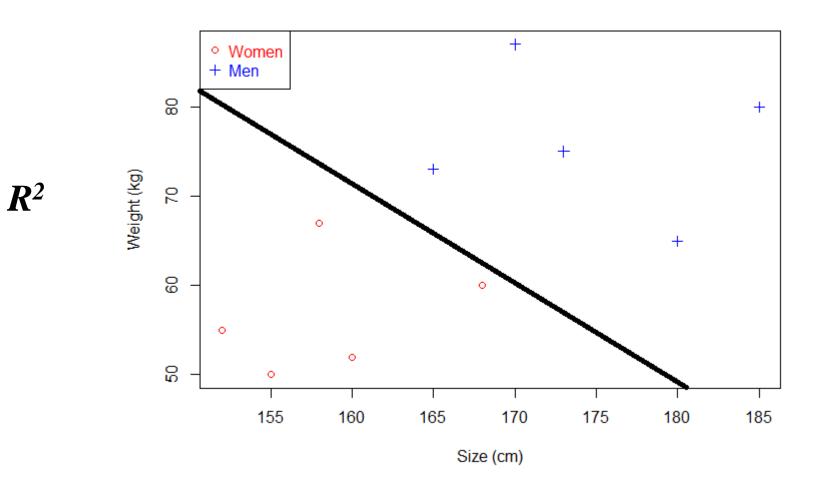
 All the data points representing men will be above the line, and all the data points representing women will be below the line.

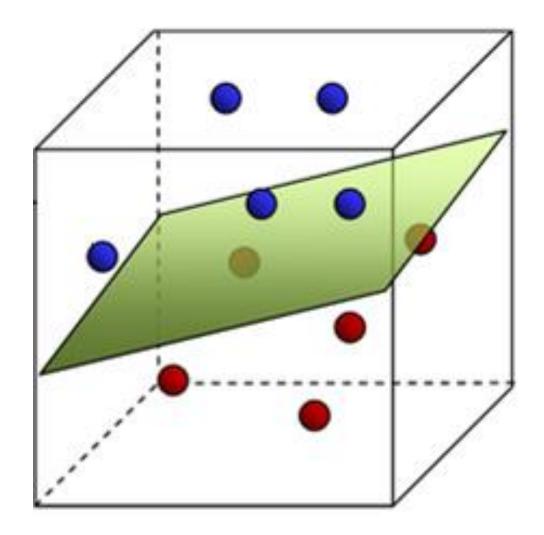
Such a line is called a separating hyperplane.

## If it is just a line, why do we call it an hyperplane?

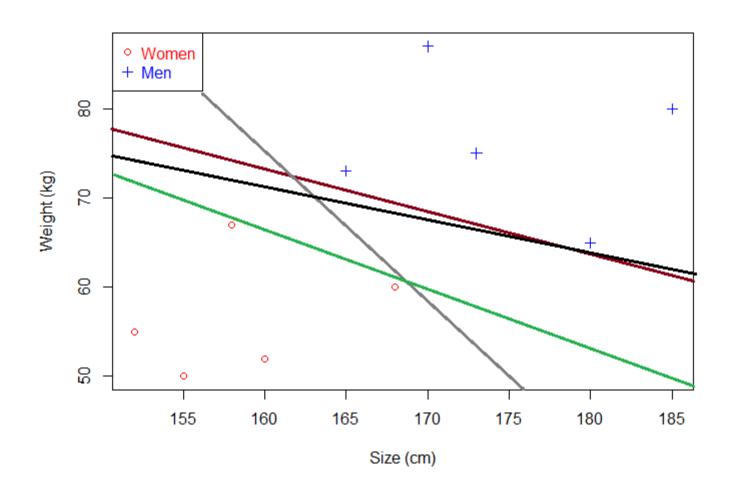
- An hyperplane is a generalization of a plane.
- in one dimension, an hyperplane is called a point
- in two dimensions, it is a line
- in three dimensions, it is a plane
- in more dimensions you can call it an hyperplane



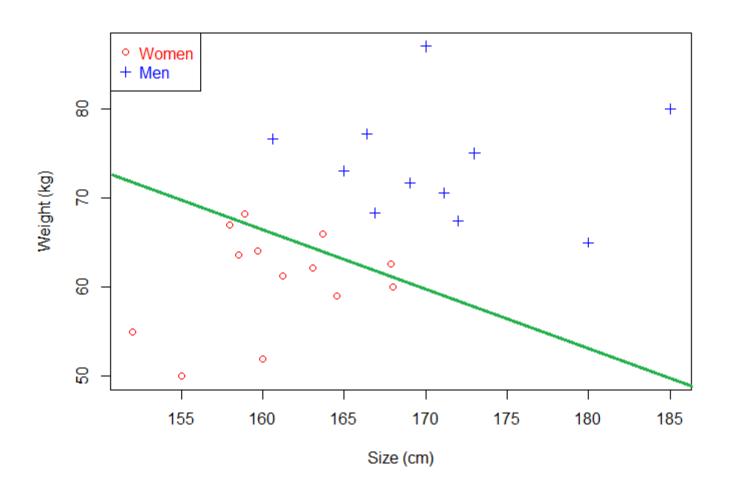




There can be a lot of separating hyperplanes. Which one is the best?



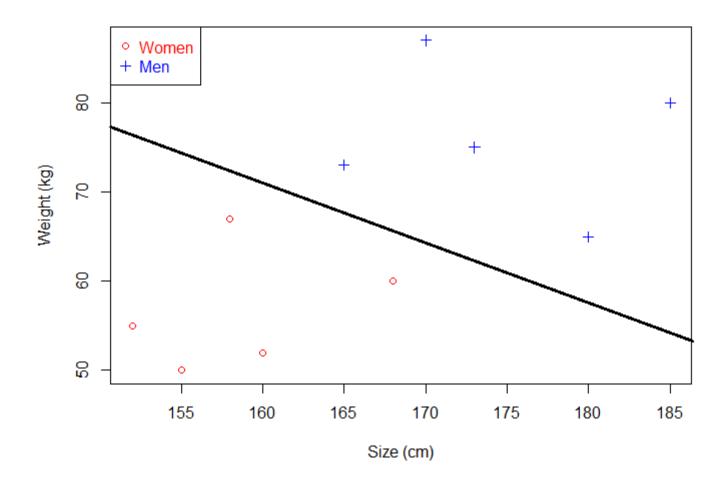
Suppose we select the green hyperplane and use it to classify data.



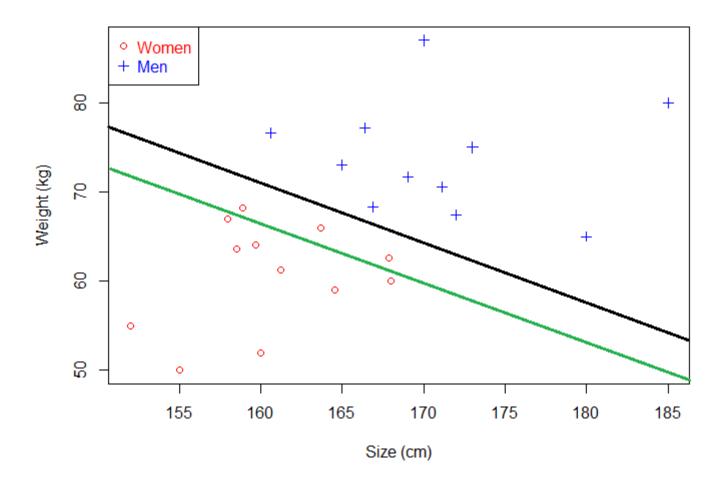
- It makes some mistakes → wrongly classify 3 women.
- Intuitively, we can see that:

if we select an hyperplane which is close to the data points of one class, then it might not generalize well.

 So we will try to select an hyperplane as far as possible from data points from each class

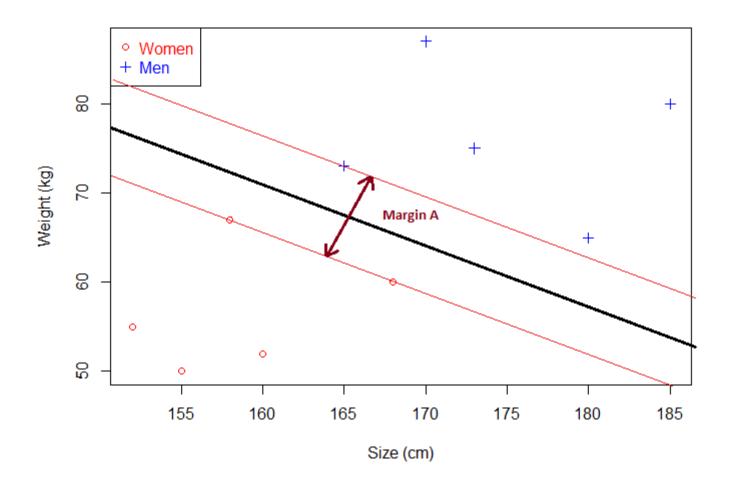


This black hyperplane is better than the green one.

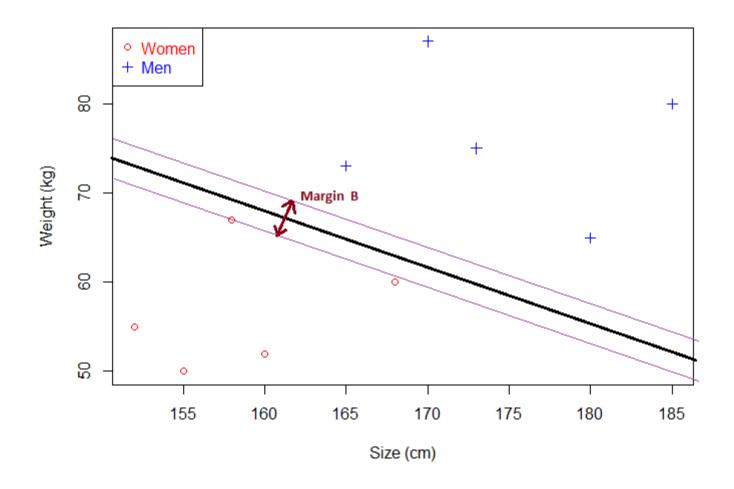


- That's why the objective of a SVM is to find the optimal separating hyperplane, because:
- it correctly classifies the training data
- it is the one which will generalize better with unseen data (test data)

 Given a particular hyperplane, we can compute the distance between the hyperplane and the closest data point



Margin: double distance between the hyperplane and the closest data point



Margin B is smaller than Margin A

- If an hyperplane is very close to a data point, its margin will be small.
- The further an hyperplane is from a data point, the larger its margin will be.
- the optimal hyperplane will be the one with the biggest margin.
- the objective of the SVM is to find the optimal separating hyperplane which maximizes the margin of the training data.
- How do we calculate this margin?

## An hyperplane

• Line equation: y=ax+b

• Hyperplane equation:  $\mathbf{w}^T\mathbf{x}=0$ 

$$y = ax + b$$

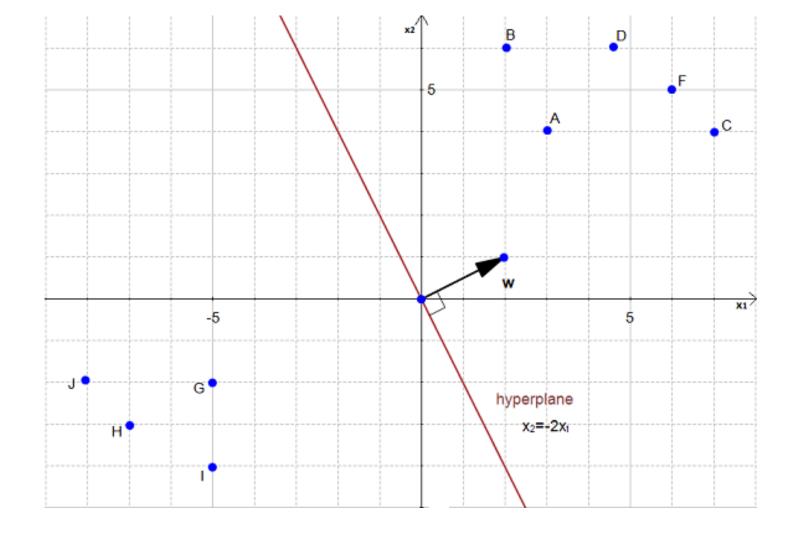
$$\Leftrightarrow y - ax - b = 0$$

Given two vectors 
$$\mathbf{w} \begin{pmatrix} -b \\ -a \\ 1 \end{pmatrix}$$
 and  $\mathbf{x} \begin{pmatrix} 1 \\ x \\ y \end{pmatrix}$ 

$$\mathbf{w}^T \mathbf{x} = -b \times (1) + (-a) \times x + 1 \times y$$

$$\mathbf{w}^T \mathbf{x} = y - ax - b$$

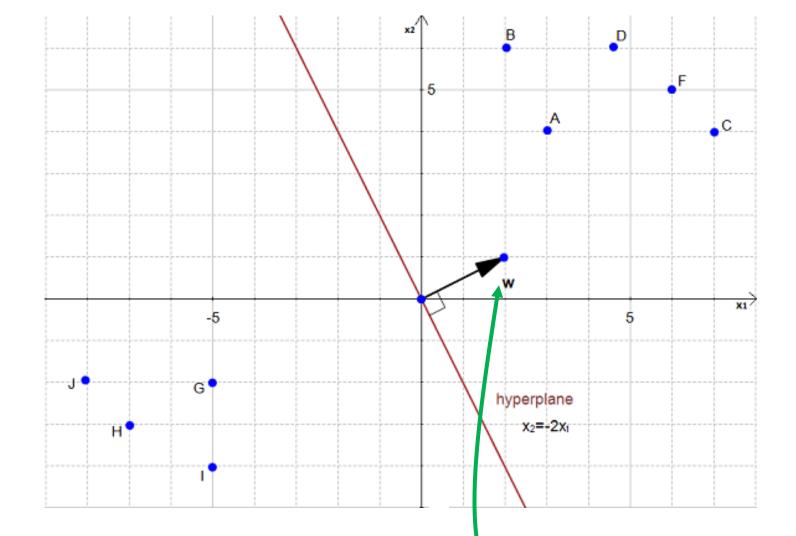
The two equations are just different ways of expressing the same thing.



The equation of the hyperplane is :  $x_2 = -2x_1$ 

which is equivalent to: 
$$\mathbf{w}^T\mathbf{x}=0$$

with 
$$\mathbf{w} \left( egin{array}{c} 2 \\ 1 \end{array} 
ight)$$
 and  $\mathbf{x} \left( egin{array}{c} x_1 \\ x_2 \end{array} 
ight)$ 

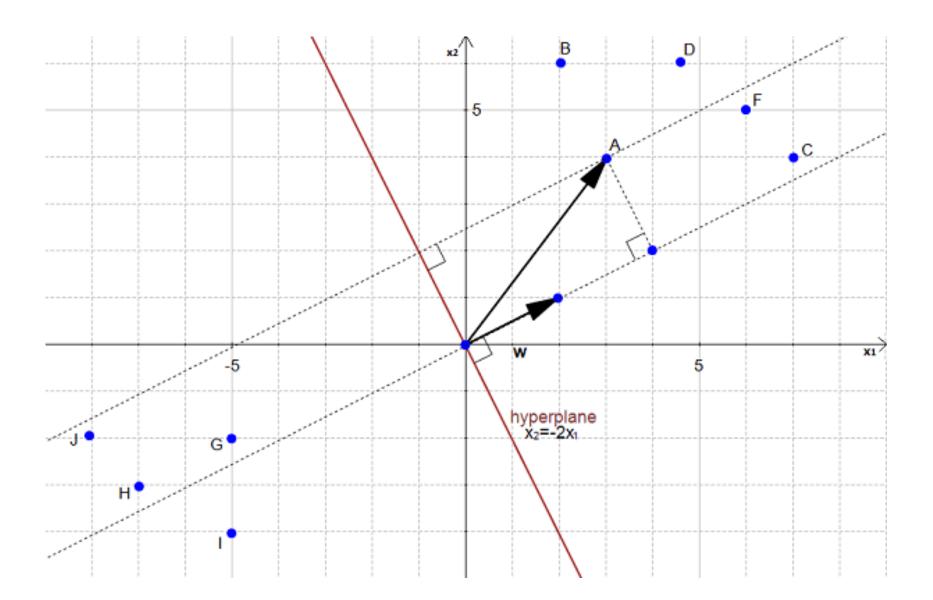


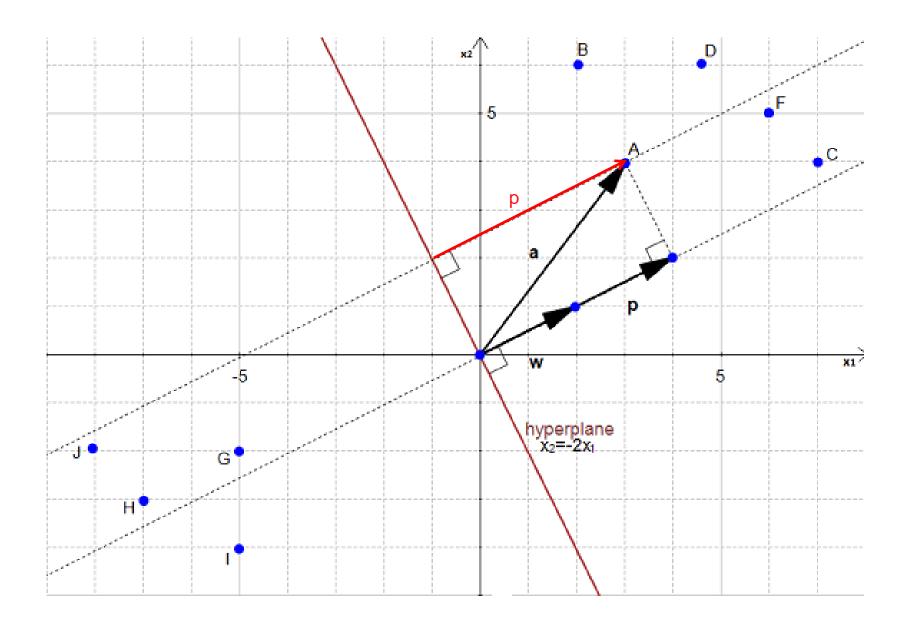
The equation of the hyperplane is :  $\,\,x_2=-2x_1\,$ 

which is equivalent to:  $\mathbf{w}^T\mathbf{x}=0$ 

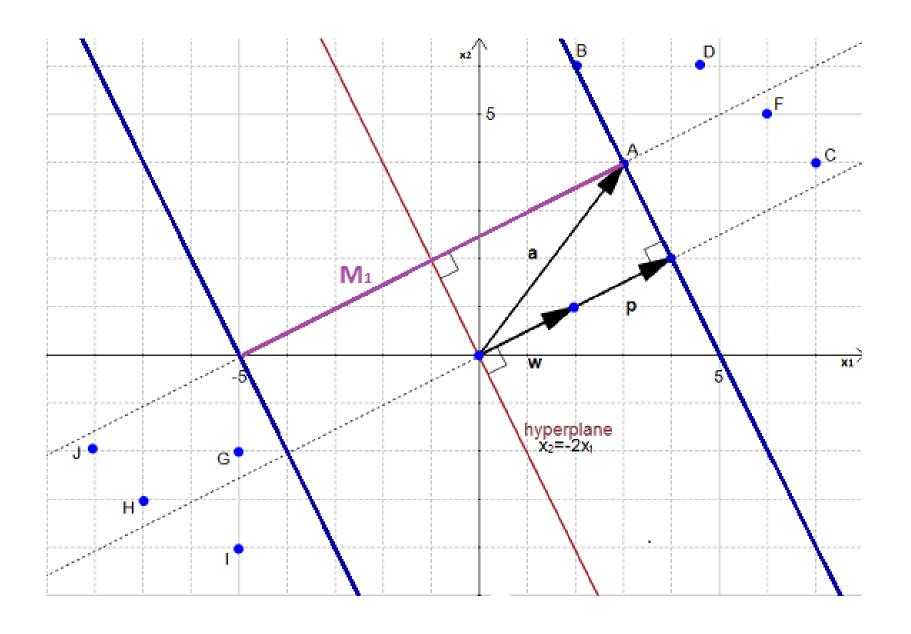
with 
$$\mathbf{w} \left(egin{array}{c} 2 \ 1 \end{array}
ight)$$
 and  $\mathbf{x} \left(egin{array}{c} x_1 \ x_2 \end{array}
ight)$ 

- We would like to compute the distance between the point A(3,4) and the hyperplane.
- This is the distance between **A** and its projection onto the hyperplane.





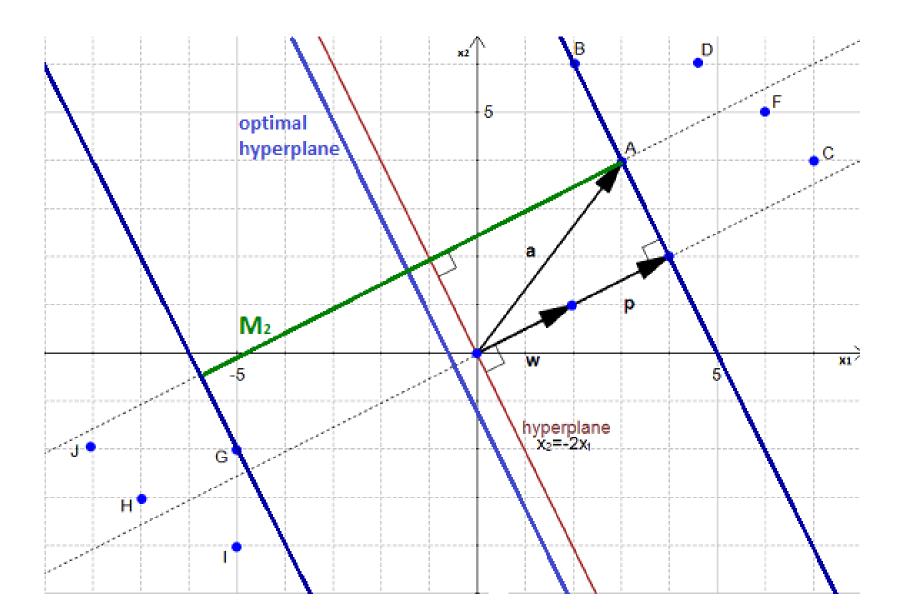
The distance between the point A and the hyperplane: ||p||

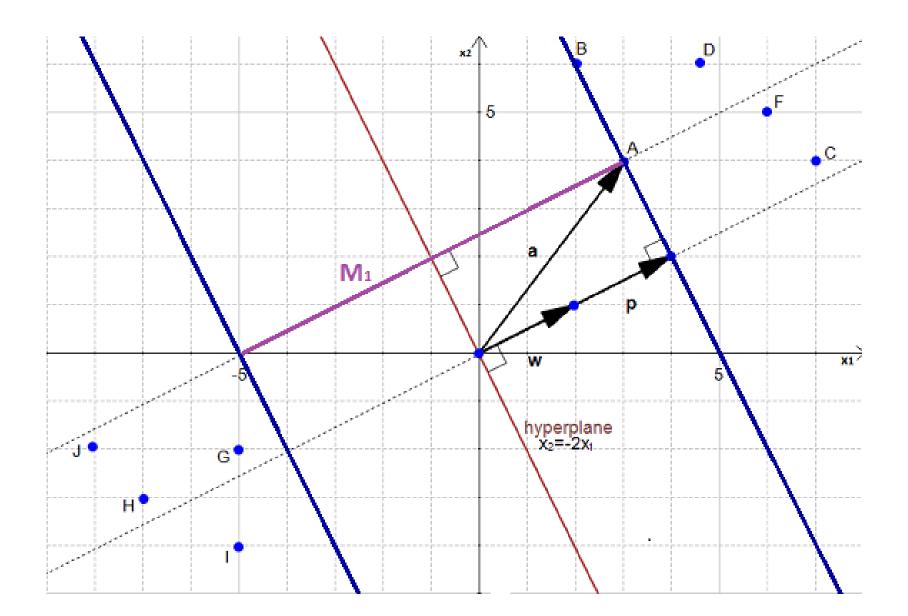


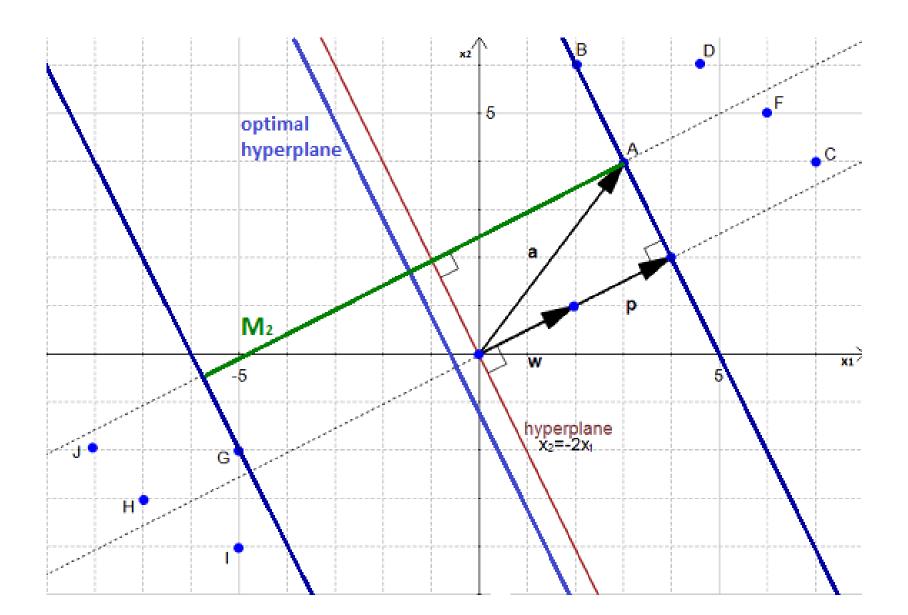
The margin: 2 ||p||

There is no single data on the margin area

- However, even if it is quite a good at separating the data it was not the optimal hyperplane
- The optimal hyperplane is the one which maximizes the margin of the training data
- The margin M<sub>1</sub>, delimited by the two blue lines, is not the biggest margin separating perfectly the data.
- The biggest margin is the margin M<sub>2</sub>







- If we have an hyperplane, we can compute its margin with respect to some data point.
- If we have a margin delimited by two hyperplanes (the dark blue lines in *Figure above*), I can find a third hyperplane passing right in the middle of the margin.
- Finding the biggest margin, is the same thing as finding the optimal hyperplane.

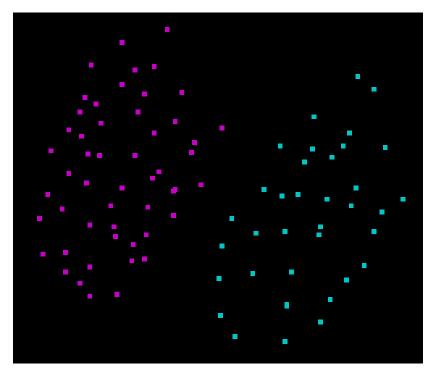
## How can we find the biggest margin?

- 1. We have a dataset
- 2. Select two hyperplanes which separate the data with no points between them
- 3. Maximize their distance (the margin)

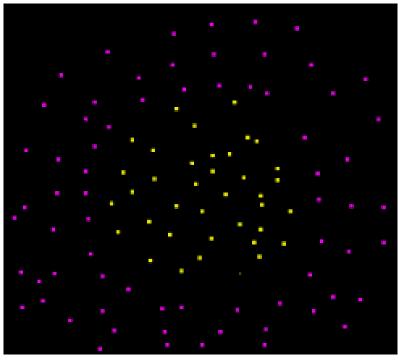
- Dataset D is the set of n couples of element  $(\mathbf{x}_i, y_i)$
- y<sub>i</sub> can only have two possible values -1 or +1

$$\mathcal{D} = \{(\mathbf{x}_i, y_i) \mid \mathbf{x}_i \in \mathbb{R}^p, \, y_i \in \{-1, 1\}\}_{i=1}^n$$

 We can only select two hyperplanes separating the data with no points between them that if our data is linearly separable



Linearly separable data



Non linearly separable data

• If our data is non linearly separable, then we use kernel function to transform our data from original space into other space (dimension). One of this visualization can be seen at <a href="https://www.youtube.com/watch?v=3liCbRZPrZA">https://www.youtube.com/watch?v=3liCbRZPrZA</a> and <a href="https://www.youtube.com/watch?v=ffF8UnbheLk">https://www.youtube.com/watch?v=ffF8UnbheLk</a>

- let's assume that our dataset D is linearly separable
- $\mathbf{w} \cdot \mathbf{x} + b = 0$

Given two 3-dimensional vectors  $\mathbf{w}(b,-a,1)$  and  $\mathbf{x}(1,x,y)$ 

$$\mathbf{w} \cdot \mathbf{x} = b \times (1) + (-a) \times x + 1 \times y$$

$$\mathbf{w} \cdot \mathbf{x} = y - ax + b \tag{1}$$

Given two 2-dimensional vectors  $\mathbf{w}'(-a,1)$  and  $\mathbf{x}'(x,y)$ 

$$\mathbf{w}' \cdot \mathbf{x}' = (-a) \times x + 1 \times y$$

$$\mathbf{w}' \cdot \mathbf{x}' = y - ax \tag{2}$$

Now if we add b on both side of the equation (2) we got :

$$\mathbf{w}' \cdot \mathbf{x}' + b = y - ax + b$$

$$\mathbf{w}' \cdot \mathbf{x}' + b = \mathbf{w} \cdot \mathbf{x} \tag{3}$$

Given a hyperplane  $H_0$  separating the dataset and satisfying:

$$\mathbf{w} \cdot \mathbf{x} + b = 0$$

We can select two others hyperplanes  $H_1$  and  $H_2$  which also separate the data and have the following equations :

$$\mathbf{w} \cdot \mathbf{x} + b = \delta$$

and

$$\mathbf{w} \cdot \mathbf{x} + b = -\delta$$

so that  $H_0$  is equidistant from  $H_1$  and  $H_2$  .

However, here the variable  $\delta$  is not necessary. So we can set  $\delta=1$  to simplify the problem.

$$\mathbf{w} \cdot \mathbf{x} + b = 1$$

and

$$\mathbf{w} \cdot \mathbf{x} + b = -1$$

Now we want to be sure that they have no points between them.

We won't select *any* hyperplane, we will only select those who meet the two following **constraints**:

For each vector  $\mathbf{x_i}$  either:

$$\mathbf{w} \cdot \mathbf{x_i} + b \ge 1 \text{ for } \mathbf{x_i} \text{ having the class } 1$$
 (4)

or

$$\mathbf{w} \cdot \mathbf{x_i} + b \le -1 \text{ for } \mathbf{x_i} \text{ having the class } -1$$
 (5)

#### **Understanding the constraints**

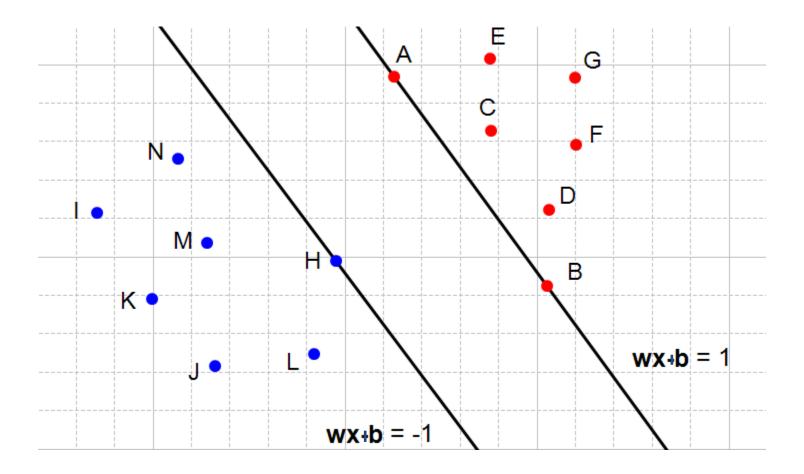
On the following figures, all red points have the class  ${f 1}$  and all blue points have the class  ${-1}.$ 

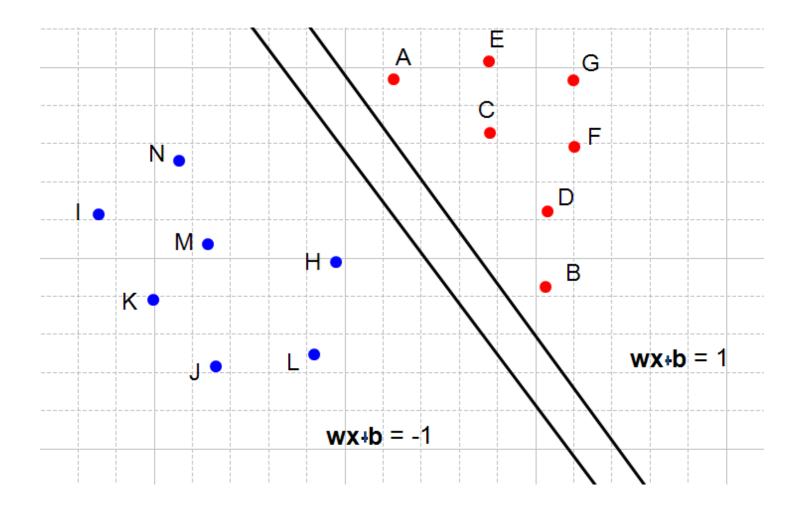
So let's look at *Figure 4* below and consider the point A. It is red so it has the class 1 and we need to verify it does not violate the constraint  $\mathbf{w}\cdot\mathbf{x_i}+b\geq 1$ 

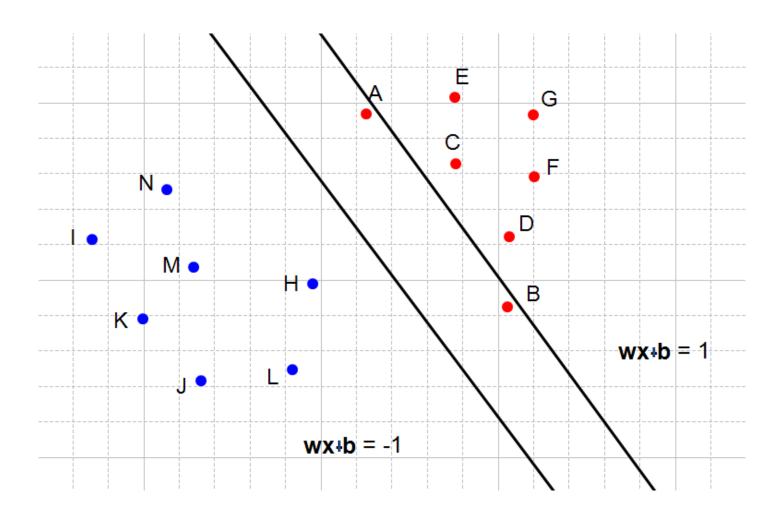
When  ${f x_i}=A$  we see that the point is on the hyperplane so  ${f w}\cdot{f x_i}+b=1$  and the constraint is respected. The same applies for B.

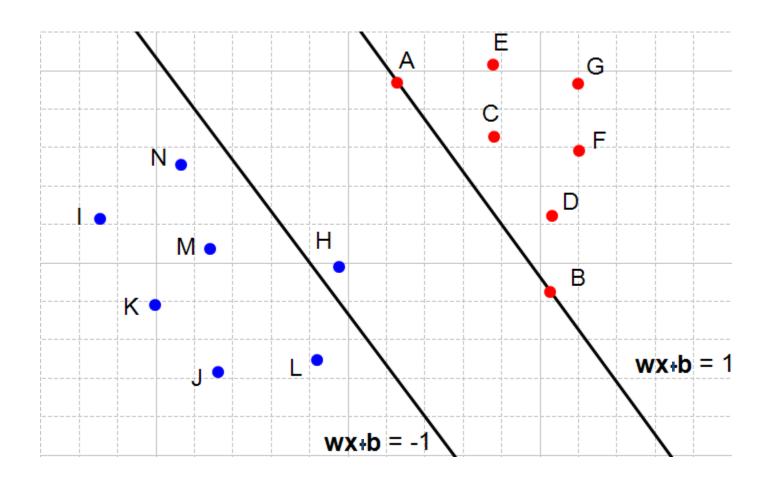
When  $\mathbf{x_i} = C$  we see that the point is above the hyperplane so  $\mathbf{w} \cdot \mathbf{x_i} + b > 1$  and the constraint is respected. The same applies for D, E, F and G.

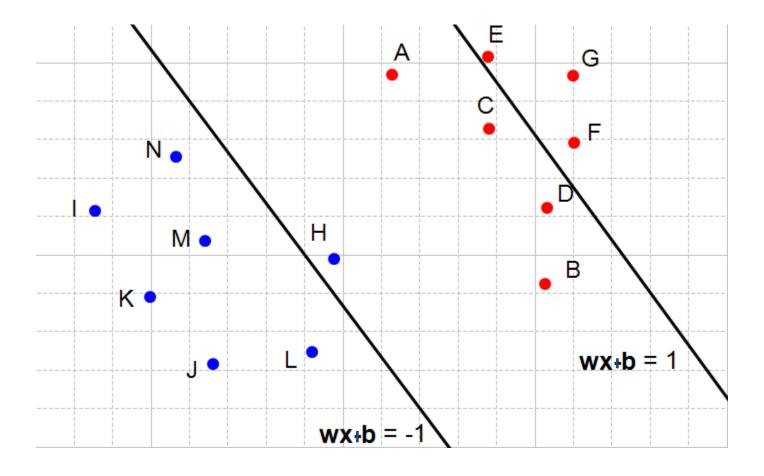
With an analogous reasoning you should find that the second constraint is respected for the class -1.











#### Combining both constraints

Equations (4) and (5) can be combined into a single constraint:

We start with equation (5)

for  $\mathbf{x_i}$  having the class -1

$$\mathbf{w} \cdot \mathbf{x_i} + b \leq -1$$

And multiply both sides by  $y_i$  (which is always -1 in this equation)

$$y_i(\mathbf{w} \cdot \mathbf{x_i} + b) \ge y_i(-1)$$

Which means equation (5) can also be written:

$$y_i(\mathbf{w} \cdot \mathbf{x_i} + b) \ge 1 \text{ for } \mathbf{x_i} \text{ having the class } -1$$
 (6)

In equation **(4)**, as  $y_i=1$  it doesn't change the sign of the inequation.

$$y_i(\mathbf{w} \cdot \mathbf{x_i} + b) \ge 1 \text{ for } \mathbf{x_i} \text{ having the class } 1$$
 (7)

We combine equations (6) and (7):

$$y_i(\mathbf{w} \cdot \mathbf{x_i} + b) \ge 1 \text{ for all } 1 \le i \le n$$
 (8)

We now have a unique constraint (equation **8**) instead of two (equations **4** and **5**), but they are mathematically equivalent. So their effect is the same (there will be no points between the two hyperplanes).

# Step 3: Maximize the distance between the two hyperplanes a) What is the distance between our two hyperplanes?

Before trying to maximize the distance between the two hyperplane, we will first ask ourselves: how do we compute it?

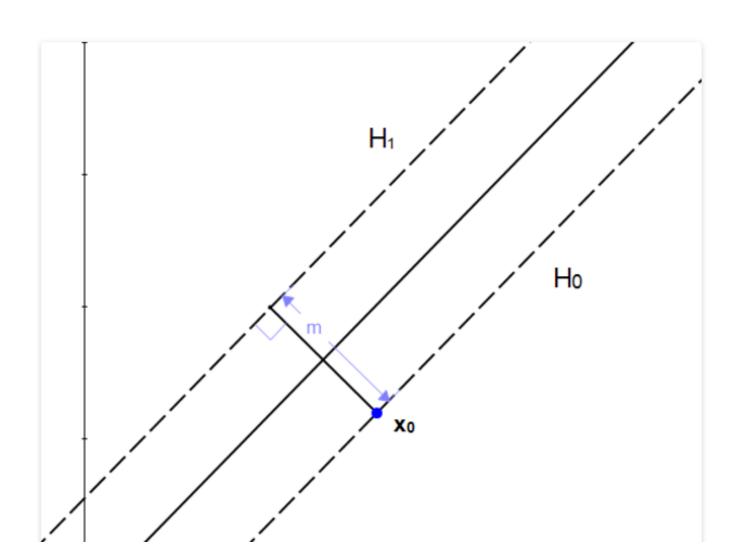
Let:

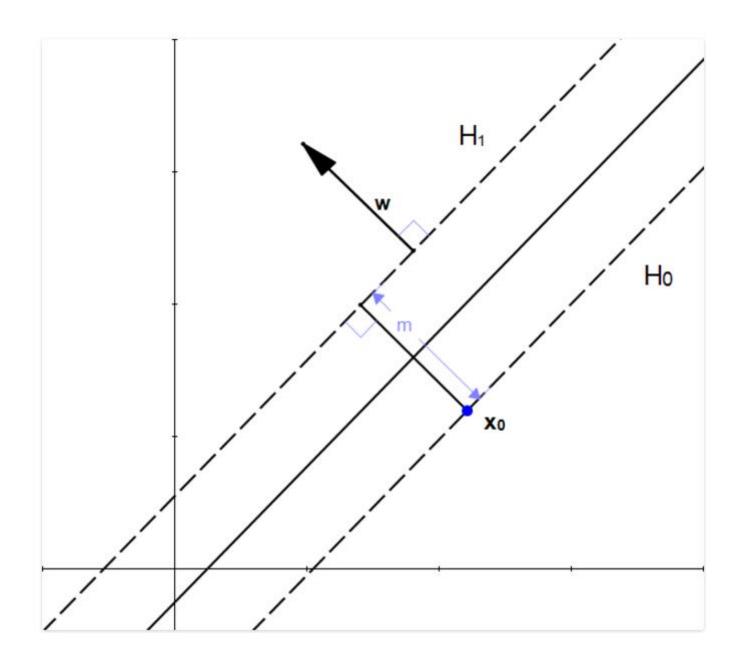
- $oldsymbol{ ilde{\mathcal{H}}}_0$  be the hyperplane having the equation  $oldsymbol{ ilde{\mathbf{w}}}\cdot oldsymbol{ ilde{\mathbf{x}}} + b = -1$
- $\mathcal{H}_1$  be the hyperplane having the equation  $\mathbf{w}\cdot\mathbf{x}+b=1$
- $\mathbf{x}_0$  be a point in the hyperplane  $\mathcal{H}_0$ .

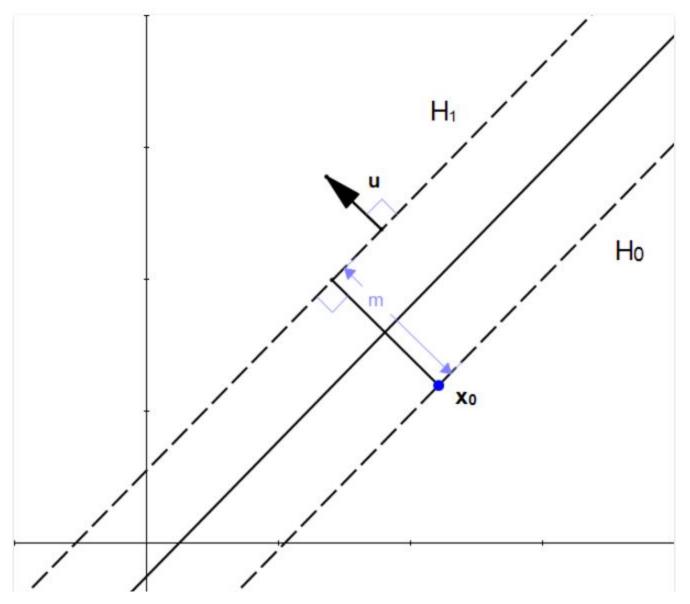
We will call m the perpendicular distance from  $\mathbf{x}_0$  to the hyperplane  $\mathcal{H}_1$  . By definition, m is what we are used to call **the margin**.

As  $\mathbf{x}_0$  is in  $\mathcal{H}_0$ , m is the distance between hyperplanes  $\mathcal{H}_0$  and  $\mathcal{H}_1$  .

We will now try to find the value of m.







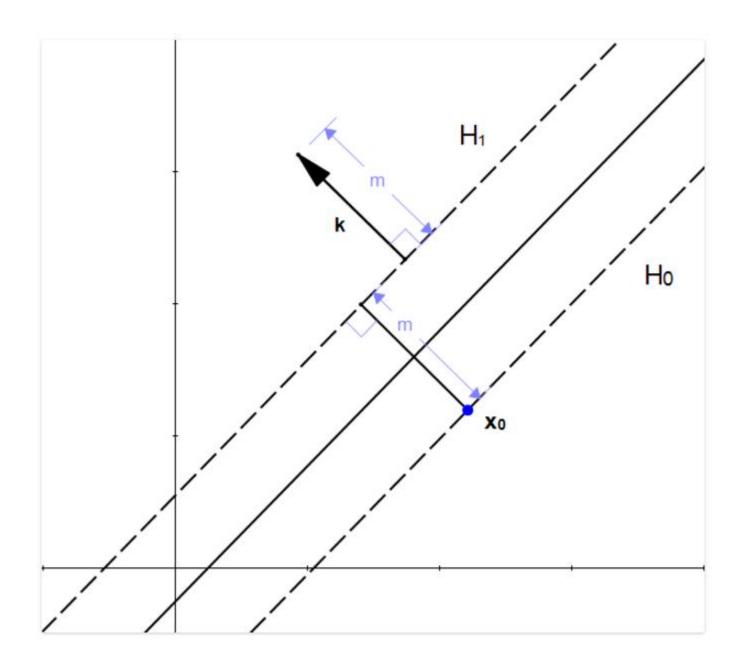
Let's define  $\mathbf{u}=\frac{\mathbf{w}}{\|\mathbf{w}\|}$  the unit vector of  $\mathbf{w}$ . As it is a unit vector  $\|\mathbf{u}\|=1$  and it has the same direction as  $\mathbf{w}$  so it is also perpendicular to the hyperplane.

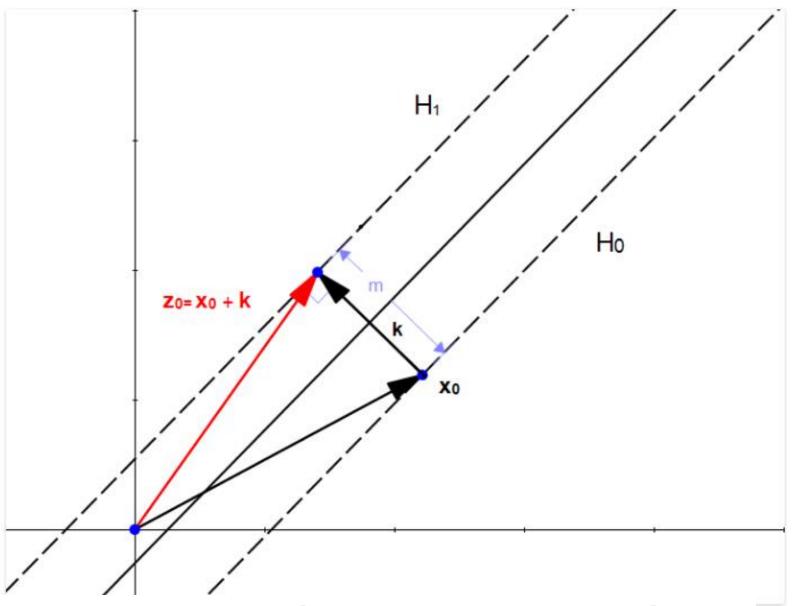
If we multiply  ${f u}$  by m we get the vector  ${f k}=m{f u}$  and :

- 1.  $\|\mathbf{k}\| = m$
- 2.  ${f k}$  is perpendicular to  ${\cal H}_1$  (because it has the same direction as  ${f u}$ )

From these properties we can see that  ${f k}$  is the vector we were looking for.

$$\mathbf{k} = m\mathbf{u} = m\frac{\mathbf{w}}{\|\mathbf{w}\|} \tag{9}$$





If we start from the point  ${f x}_0$  and add k we find that the point  ${f z}_0={f x}_0+{f k}$  is in the hyperplane  ${\cal H}_1$ 

The fact that  $\mathbf{z}_0$  is in  $\mathcal{H}_1$  means that

$$\mathbf{w} \cdot \mathbf{z}_0 + b = 1 \tag{10}$$

We can replace  $\mathbf{z}_0$  by  $\mathbf{x}_0 + \mathbf{k}$  because that is how we constructed it.

$$\mathbf{w} \cdot (\mathbf{x}_0 + \mathbf{k}) + b = 1 \tag{11}$$

We can now replace  $\mathbf{k}$  using equation (9)

$$\mathbf{w} \cdot (\mathbf{x}_0 + m \frac{\mathbf{w}}{\|\mathbf{w}\|}) + b = 1 \tag{12}$$

We now expand equation (12)

$$\mathbf{w} \cdot \mathbf{x}_0 + m \frac{\mathbf{w} \cdot \mathbf{w}}{\|\mathbf{w}\|} + b = 1 \tag{13}$$

The dot product of a vector with itself is the square of its norm so:

$$\mathbf{w} \cdot \mathbf{x}_0 + m \frac{\|\mathbf{w}\|^2}{\|\mathbf{w}\|} + b = 1 \tag{14}$$

$$\mathbf{w} \cdot \mathbf{x}_0 + m \|\mathbf{w}\| + b = 1 \tag{15}$$

$$\mathbf{w} \cdot \mathbf{x}_0 + b = 1 - m \|\mathbf{w}\| \tag{16}$$

As  $\mathbf{x}_0$  is in  $\mathcal{H}_0$  then  $\mathbf{w}\cdot\mathbf{x}_0+b=-1$ 

$$-1 = 1 - m\|\mathbf{w}\|\tag{17}$$

$$m\|\mathbf{w}\| = 2\tag{18}$$

$$m = \frac{2}{\|\mathbf{w}\|} \tag{19}$$

This is it! We found a way to compute m.

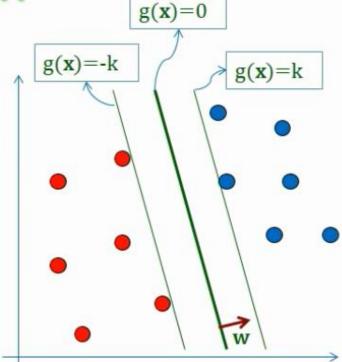
Margin **m** berbanding terbalik dengan norm **w**. Semakin kecil norm **w** maka semakin besar margin, semakin besar norm **w** maka semakin kecil margin). Dengan demikian, untuk mendapatkan margin terbesar (optimum) kita akan mencari **w** yang memiliki norm terkecil.





#### **Formulation**

- Let  $g(x)=w^Tx+b$ .
- We want to maximize k such that:
  - $\mathbf{w}^{\mathrm{T}}\mathbf{x}_{i}+\mathbf{b} \geq \mathbf{k}$  for  $\mathbf{d}_{i}=1$
  - $\mathbf{w}^{\mathrm{T}}\mathbf{x}_{i}+\mathbf{b} \leq -\mathbf{k}$  for  $\mathbf{d}_{i}=-1$
- Value of g(x) dependents on ||w||:
  - 1. Keep ||w||=1, and maximize g(x), or
  - 2. Let  $g(x) \ge 1$ , and minimize ||w||.



- We use approach (2) and formulate the problem as:
  - Minimize:  $\frac{1}{2}\mathbf{w}^{\mathrm{T}}\mathbf{w}$
  - Subject to:  $d_i(\mathbf{w}^T\mathbf{x}_i+\mathbf{b}) \ge 1$ , for i=1..N





## The Optimization Problem

Minimize :  $\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$ 

Subject to :  $d_i(\mathbf{w}^T\mathbf{x_i} + b) - 1 \ge 0 \quad \forall i$ 

- Quadratic objective function with linear inequalities as constraints: QP Solver.
- Integrating the constraints into the Lagrangian form, we get:

Minimize:  $J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^N \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^N \alpha_i$ 

Subject to :  $\alpha_i \ge 0 \quad \forall i$ 



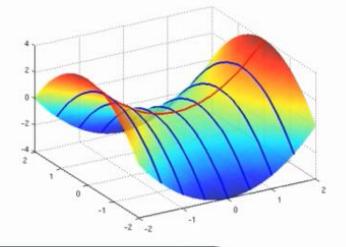


# The Optimization Problem

Minimize : 
$$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$$

Subject to : 
$$d_i(\mathbf{w}^T\mathbf{x_i} + b) - 1 \ge 0 \quad \forall i$$

- Quadratic objective function with linear inequalities as constraints: QP Solver.
- Integrating the constraints into the Lagran form, we get:



Minimize: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^N \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^N \alpha_i$$

Subject to : 
$$\alpha_i \ge 0 \quad \forall i$$

• Minimize I with respect to w and b, and maximize with respect to  $\alpha$ .





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

At the optimum, 1: 
$$\frac{\partial J}{\partial \mathbf{w}} = 0$$
 and 2:  $\frac{\partial J}{\partial b} = 0$ 





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

1: 
$$\frac{\partial J}{\partial \mathbf{w}} = 0$$

At the optimum, 
$$1: \frac{\partial J}{\partial \mathbf{w}} = 0$$
 and  $2: \frac{\partial J}{\partial b} = 0$ 

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x_i}$$





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

At the optimum,

1: 
$$\frac{\partial J}{\partial \mathbf{w}} = 0$$
 and 2:  $\frac{\partial J}{\partial b} = 0$ 

$$2: \frac{\partial J}{\partial b} = 0$$

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x}_i \qquad 2: \sum_{i=1}^N \alpha_i d_i = 0$$

$$2: \sum_{i=1}^{N} \alpha_i d_i = 0$$





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

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$$2: \frac{\partial J}{\partial b} = 0$$

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x_i}$$

$$2: \sum_{i=1}^{N} \alpha_i d_i = 0$$

KKT Conditions

1: 
$$\mathbf{w}_o = \sum_{i=1}^{N} \alpha_i d_i \mathbf{x}_i$$
 | 2:  $\sum_{i=1}^{N} \alpha_i d_i = 0$  | 3:  $\alpha_i [d_i (\mathbf{w}_o^T \mathbf{x}_i + b_o) - 1] = 0$ 





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

At the optimum, 
$$1: \frac{\partial J}{\partial \mathbf{w}} = 0$$
 and  $2: \frac{\partial J}{\partial b} = 0$ 

$$2: \frac{\partial J}{\partial b} = 0$$

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x_i}$$

$$2: \sum_{i=1}^{N} \alpha_i d_i = 0$$

KKT Conditions

$$1: \mathbf{w}_o = \sum_{i=1}^{N} \alpha_i d_i \mathbf{x}_i \quad 2: \sum_{i=1}^{N} \alpha_i d_i = 0 \quad 3: \alpha_i [d_i (\mathbf{w}_o^T \mathbf{x}_i + b_o) - 1] = 0$$

Obj: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i + \frac{1}{2} \mathbf{w}^T \mathbf{w} - \mathbf{w}^T \sum_{i=1}^{N} \alpha_i d_i \mathbf{x_i} - b \sum_{i=1}^{N} \alpha_i d_i$$





Objective: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{i=1}^{N} \alpha_i d_i (\mathbf{w}^T \mathbf{x_i} + b) + \sum_{i=1}^{N} \alpha_i$$

At the optimum, 
$$1: \frac{\partial J}{\partial \mathbf{w}} = 0$$
 and  $2: \frac{\partial J}{\partial b} = 0$ 

$$2: \frac{\partial J}{\partial b} = 0$$

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x_i}$$

$$2: \sum_{i=1}^{N} \alpha_i d_i = 0$$

KKT Conditions

$$1: \mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x}_i \qquad 2: \sum_{i=1}^N \alpha_i d_i = 0 \qquad 3: \alpha_i [d_i (\mathbf{w}_o^T \mathbf{x}_i + b_o) - 1] = 0$$

Obj: 
$$J(\mathbf{w}, b, \boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i + \frac{1}{2} \mathbf{w}^T \mathbf{w} - \mathbf{w}^T \sum_{i=1}^{N} \alpha_i d_i \mathbf{x_i} - b \sum_{i=1}^{N} \alpha_i d_i$$

Using 1,2: 
$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \mathbf{x_i}^T \mathbf{x_j}$$





$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \mathbf{x_i}^T \mathbf{x}_j$$

Subject to 
$$\alpha_i \ge 0 \quad \forall_i \quad \text{and} \quad \sum_{i=1}^N \alpha_i d_i = 0$$

- The only unknowns (variables) are  $\alpha_i s$ .
- The constraints are also on  $\alpha_i$ s only.
- Data vectors appear only as dot products
- Objective is convex, subject to linear constraints
- Can be solved using standard convex quadratic program solvers





$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_{i} \alpha_{j} d_{i} d_{j} \mathbf{x}_{i}^{T} \mathbf{x}_{j}$$
Subject to  $\alpha_{i} \ge 0 \quad \forall_{i} \text{ and } \sum_{i=1}^{N} \alpha_{i} d_{i} = 0$ 

$$\alpha_{i}$$

$$\alpha_{i}$$

$$\alpha_{i}$$

- The only unknowns (variables) are  $\alpha_i s$ .
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QP Solver

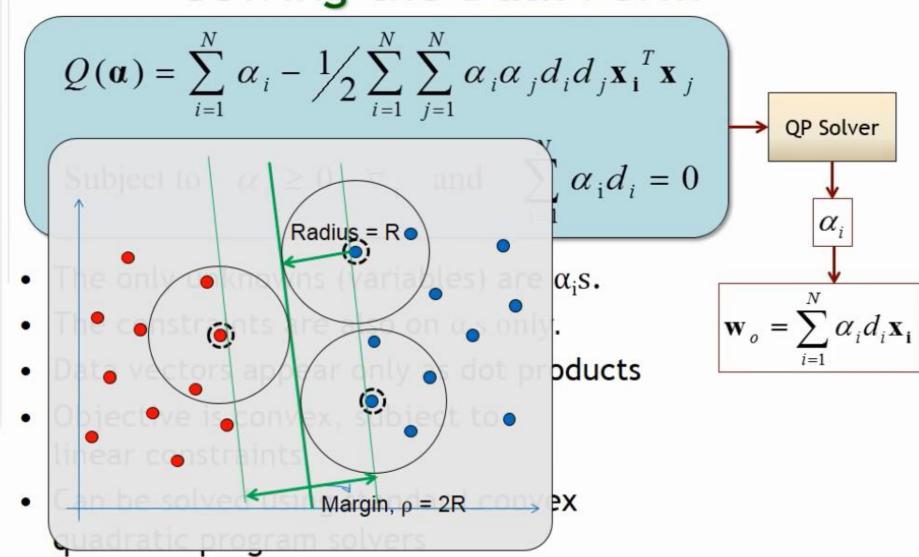
$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \mathbf{x_i}^T \mathbf{x}_j$$

Subject to 
$$\alpha_i \ge 0 \quad \forall_i \quad \text{and} \quad \sum_{i=1}^N \alpha_i d_i = 0$$

- The only unknowns (variables) are  $\alpha_i s$ .
- The constraints are also on  $\alpha_i s$  only.
- Data vectors appear only as dot products
- Objective is convex, subject to linear constraints
- Can be solved using standard convex quadratic program solvers











QP Solver

 $\mathbf{w}_o = \sum \alpha_i d_i \mathbf{x_i}$ 

$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \mathbf{x_i}^T \mathbf{x}_j$$

Subject to 
$$\alpha_i \ge 0 \quad \forall_i \quad \text{and} \quad \sum_{i=1}^N \alpha_i d_i = 0$$

- The only unknowns (variables) are  $\alpha_i s$ .
- The constraints are also on  $\alpha_i s$  only.
- Data vectors appear only as dot products
- Objective is convex, subject to linear constraints
- $\alpha_i[d_i(\mathbf{w}_o^T\mathbf{x}_i + b_o) 1] = 0$
- Can be solved using standard convex quadratic program solvers





# Solving the Dual Form

$$Q(\boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i \alpha_j d_i d_j \mathbf{x_i}^T \mathbf{x_j}$$

Subject to 
$$\alpha_i \ge 0 \quad \forall_i \quad \text{and} \quad \sum_{i=1}^N \alpha_i d_i = 0$$

- The only unknowns (variables) are  $\alpha_i s$ .
- The constraints are also on  $\alpha_i$ s only.
- Data vectors appear only as dot products
- Objective is convex, subject to linear constraints
- Can be solved using standard convex quadratic program solvers

$$\mathbf{w}_o = \sum_{i=1}^N \alpha_i d_i \mathbf{x}_i$$

QP Solver

T 13

$$\alpha_i[d_i(\mathbf{w}_o^T\mathbf{x}_i + b_o) - 1] = 0$$

$$b_o = 1 - \mathbf{w}_o^T \mathbf{x}_{s+}$$