### **COVER PAGE**

#### CS323 Programming Assignment #2 – Syntax Analyzer

### Fill out all entries 1 - 7. If not, there will be deductions!

1. Names:

[Yesenia Huerta]	Section [Tues/Thurs: 2:30 - 3:45 pm]
[Victoria Guzman]	Section [Tues/Thurs: 2:30 - 3:45 pm]
[Luke Piña]	Section [Tues/Thurs: 1:00 - 2:15 pm]
[Ayman Sadek]	Section [Tues/Thurs: 2:30 - 3:45 pm]

- 2. Assignment Number: [2]
- 3. Due Date [Sunday, April 7th]
- 4. Submission Date [Sunday, April 7th]
- 5. Executable File name [Parse]
- (A file that can be executed without compilation by the instructor, such as .exe, .jar, etc NOT a source file such as .cpp )
- 6. Names of the test case files input test file output test file test 1. [T1.txt] [T1\_output.txt]

test 2. [T2.txt] [T2\_output.txt] test 3. [T3.txt] [T3\_output.txt]

7. Operating System [Linux] (Window – preferred or Unix/Linux)

#### To be filled out by the Instructor:

Comments and Grade:

## **Problem Statement**

The purpose of this assignment was to write a syntax analyzer, built on-top of our existing lexical analyzer — with the goal of parsing a text file successfully, if it's syntactically correct. Our first step was to rewrite the Rat24S grammar to remove any left recursion. While using the lexer() function in Assignment 1 to generate tokens, the parser should print to an output file the following: tokens, lexemes, and production rules used.

## How to use your program

For the following program, after downloading the zip file locally onto the machine – depending on your chosen IDE, the compilation and execution of the program may vary. However, let's assume (Professor Choi) is running this program on Visual Studio on a <insert OS here>. From here, he will access his terminal and the directory where the folder can be found. After navigating to the appropriate directory, <Insert directory path here> navigate to the chosen folder via cd <directory path> <filename>.

From here, the professor will compile the C++ program. After compilation, please enter "./Parse" into your terminal to begin. Enter the given .txt file into the program's user prompt. Please advise, the file the professor wants to run must be in the program's folder. It is also case-sensitive, so if it is misspelled or mistyped compared to the file name, it will not find it and will return an error message.

- 1. Enter into ComplierProject folder inside the terminal
- 2. Enter the compile command: g++ -std=c++20 -o program Parse.cpp
- 3. After it compiles completely, run executable: ./Parse
- 4. Then, enter the text file in the terminal. T1.txt, T3.txt
- 5. The program will then output a txt file starting with the original txt file name in the folder.
  - a. If you wish to run your Txt file, it must be in the folder to avoid an error.

# Design of your program

Our group's project is essentially designed to read source code from a text file, tokenize it (from Assignment 1), and then parse these tokens according to specified grammar rules. In the following analysis, let's focus on some data structures, algorithms, and key functions that achieve Assignment 2's end-goal.

### **Data Structures**

Firstly, we used vectors (vector<Token>) to store a list of tokens generated by our lexer. These vectors resize themselves automatically when elements are added/removed – hence their dynamic nature. This proved to be an optimal choice for storing tokens, since the number of tokens is unknown before lexical analysis.

Unordered sets (unordered\_set<string>) is used to store keywords for quick lookup to determine if a lexeme is a keyword or an identifier. An unordered set is chosen for its average constant time complexity for search options – proving efficient in checking if a lexeme matches any reserved keyword.

The Struct (Token) is a custom data structure to encapsulate details about each token – including its type like keyword, identifier, operator, the actual lexeme, and the line number on which it was found. This allow us to streamline the process of token management throughout the lexical/syntax analysis stages.

### **Algorithms**

The following algorithms were used in order to ensure proper execution of the program: lexical analysis, syntax analysis, and error handling.

For lexical analysis, this process involved iterating over each character in the input file, grouping characters together into tokens based on certain rules (identifiers, keywords, operators). The lexical analyzer employs various checks to determine the type of each token and correctly handles edge cases like comments/string literals.

For syntax analysis, after successful tokenization, the parser examines the sequence of tokens to ensure they follow the defined grammar rules. This involves recursive descent parsing, which is a method where a set of mutually recursive procedures corresponds to the nonterminals of the grammar. For each nonterminal in a production rule, there's a corresponding function in the program that will match and consume tokens based on their expected pattern. The parser processes tokens to validate constructs like function definitions, variable declarations, and control flow statements. The program also includes mechanisms for handling unexpected tokens or syntax errors by throwing exceptions. This allows for error reporting when the source code doesn't comply with the expected grammar. Our parser function uses a match function to check if the current token matches the expected type. Additional functions like parseStatement, parseExpression serve to parse different grammatical constructs according to the Rat24S rules.

# **Any Limitation**

print errors on the terminal and not on a text file

# Any shortcomings

It only reads one line

## **Rules:**

- 2) Syntax rules:
- The following BNF describes the Rat24S.
- R1. <Rat24S> ::= \$ <Opt Function Definitions> \$ <Opt Declaration List> \$ <Statement List> \$ Yesenia
- R2. <Opt Function Definitions> ::= <Function Definitions> | <Empty> Yesenia
- R3. <Function Definitions> ::= <Function> | <Function> <Function Definitions> Yesenia
- R4. <Function> ::= function <Identifier> ( <Opt Parameter List> ) <Opt Declaration List> <Body> Yesenia
- R5. <Opt Parameter List> ::= <Parameter List> | <Empty> Yesenia
- R6. <Parameter List> ::= <Parameter> | <Parameter> , <Parameter List> Yesenia

```
R8. <Qualifier> ::= integer | boolean | real Yesenia
R9. <Body> ::= { < Statement List> } Yesenia
R10. <Opt Declaration List> ::= <Declaration List> | <Empty> Yesenia
R11. < Declaration List> := < Declaration> ; | < Declaration> ; < Declaration List> Victoria
R12. <Declaration> ::= <Qualifier > <IDs> luke
R13. <IDs> ::= <Identifier> | <Identifier>, <IDs> Victoria
R14. <Statement List> ::= <Statement> | <Statement> <Statement List> Victoria
R15. <Statement> ::= <Compound> | <Assign> | <If> | <Return> | <Print> | <Scan> | <While> luke
R16. <Compound> ::= { <Statement List> } luke
R17. <Assign> ::= <Identifier> = <Expression> ; luke
R18. <If> ::= if ( <Condition> ) <Statement> endif | if ( <Condition> ) <Statement> else <Statement> endif
   Victoria
R19. <Return> ::= return ; | return <Expression> ; Victoria
R21. <Print> ::= print ( <Expression>); luke
R22. \langle Scan \rangle ::= scan (\langle IDs \rangle); luke
R23. <While> ::= while ( <Condition> ) <Statement> endwhile luke
R24. <Condition> ::= <Expression> <Relop> <Expression> Victoria
R25. <Relop> ::= == | != | > | < | <= | => Victoria
R26. <Expression> ::= <Expression> + <Term> | <Expression> - <Term> | <Term> | Victoria
R27. <Term> ::= <Term> * <Factor> | <Term> / <Factor> | <Factor> Victoria
R28. <Factor> ::= - <Primary> | <Primary> Victoria
R29. <Primary> ::=<Identifier> | <Integer> |<Identifier> ( <IDs> ) | ( <Expression> ) | <Real> | true | false
   Victoria
R30. < Empty>::=
Note: <Identifier>, <Integer>, <Real> are token types as defined in section (1) above
left recursion
```

R7. <Parameter> ::= <IDs > <Qualifier> Yesenia

#### **Backtracking**

Step 1: Write all the rules 28, but there will be more after left & backtracking fixes (Should be around 35)

```
1. rewritten R26:
     <Expression> ::= <Term> <ExpressionPrime>
     <ExpressionPrime> ::= + <Term> <ExpressionPrime> | - <Term> <ExpressionPrime> | ε
2. rewritten R27:
     <Term> ::= <Factor> <TermPrime>
     <TermPrime> ::= * <Factor> <TermPrime> | / <Factor> <TermPrime> | ε
3. rewritten R3: \langle FD \rangle \rightarrow \langle function \rangle \langle FD' \rangle
                  i. \langle FD' \rangle \rightarrow \langle FD \rangle or Empty(epsilon)
4. rewritten R6: \langle PL \rangle \rightarrow \langle Parameter \rangle \langle PL' \rangle
                  i. \langle PL' \rangle \rightarrow \langle PL \rangle or Empty(epsilon)
5. rewritten R11: \langle DL \rangle \rightarrow \langle Declaration \rangle \langle DL' \rangle
                  i. \langle DL' \rangle \rightarrow \langle DL \rangle or empty (epsilon)
6. rewritten R13: \langle IDS \rangle \rightarrow \langle Identifier \rangle \langle IDS' \rangle
                  i. \langle IDS' \rangle \rightarrow \langle IDS \rangle or empty(epsilon)
7. rewritten R14: \langle SL \rangle \rightarrow \langle Statement \rangle \langle SL' \rangle
                  i. \langle SL' \rangle \rightarrow \langle Statement \rangle or Empty(epsilon)
8. rewritten R18:
     <if>::= if ( <Condition> ) <Statement> <Prime if>
     <Prime if> ::= endif | else <Statement> endif
9. rewritten R19:
     <Return>::= return; | <return'>
     <return'::=<Expression>; | empty(epsilon)
```