## **Victoria Davis**

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A motivated Senior with strong problem-solving skills and experience in IT principles, UX/UI design, Web Development, leadership, and coding. Proven ability to manage multiple projects efficiently, with excellent communication and customer service expertise. GitHub: github.com/Victoriad9401 & Portfolio: https://victoriad9401.github.io/PortfolioWebsite/

#### Education

**Kennesaw State University** – Marietta, GA **Bachelors in Computer Science** – Concentration in Cybersecurity *Expected: May 2025* **Academic Achievements:** 

- GPA: 3.65
- President's List (2021, 2023), Dean's List (2023-2024) & Bobbie Bailey Foundation Scholarship Recipient (2023-2025)
- Member: KSU Honors Society, Phi Eta Sigma, Society of Black Computing, Kennesaw Black Engineering Society, Women in Tech
- Participant: HACKATL Tech & Leadership Conference (2023)

#### Skills

- Coding: Java, HTML, CSS, Javascript, Python, Marie, C++, SQL
- Leadership: Design leadership, team-oriented, Senior Project Team Leader
- Customer Service: Strong communication, problem-solving
- Technical: Website and aesthetic design, operating systems, data structures, data communication
- Time Management: Prioritize multiple projects efficiently

#### **Projects**

## **Website Development Projects**

Fall 2024-2025

- Quote Generator Website: explaining the details of African American literature quotes & displaying meaningful quotes (HTML, CSS, Javascript)
- Web Application Firewall: understanding the concept of cloud computing & adding its defense to detect attacks
- **Portfolio Website:** Creating a website to demonstrate the project ideas or challenges that I have come across in my career (HTML, CSS, Javascript)
- **Pet Matchmaker website:** Working with Angel Among Us to create a website to generate user's pet to adopt based on a questionnaire with API (Figma, React, HTML, CSS, and Javascript)

## **App Development Projects**

- Music AI Program App: for both Android & IOS, integrating machine learning for personalized recommendations (UI/UX)
- Mold Detector App: for dorms so that college students can get notified of any dangerous mold in their room (Hackathon)

#### Game Development Program, Scholar's Research Program

Fall 2021

- Snake Game: created as part of a video game creation project (Java)
- Kingdom Castle: 2d game with a team for a research project to analyze color reactions from the user (C#, Java)

#### **Work Experience**

# Residential Assistant | Housing Office, Kennesaw State University

## 2022-2023

- Greeted and assisted residents with professionalism, coordinating events and operations.
- Supported management in residential operations, responding to resident needs and concerns.
- Handled incoming calls, managed requests, and maintained efficient office administration.
- Collaborated with supervisors on issue resolution and operational improvements.

## Aesthetics Team Developer | Scholar's Research Program Developer

Kennesaw State University, 2021-2022

- Led aesthetics design and graphics for the First-Time Scholar video game project.
- Trained and managed four team members, fostering productivity and commitment to high-quality service.
- Researched specific technical details to ensure timely and accurate project completion.

# **Community Service**

# **Manager & Ticketing Coordinator**

Summer 2024 - Present

- Oversee programs and teams to ensure seamless event operations are handled on the front or backend.
- Collaborate with charity initiatives to organize clothing donations for the homeless, supporting community outreach efforts.