

# Self-supervised methods for low-level vision

## Image recognition and computer vision

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# Outline

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- 2 Overview of the methods
- 3 Experiments
- 4 Conclusion
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# The denoising problem

What is a noisy image ? (*Additive noise model*)

Decomposition in the form:  $\mathbf{x} = \mathbf{s} + \mathbf{n}$  where :

- $\mathbf{s}$  is the signal, whose *closed* components are **not** statistically independent:  $p(\mathbf{s}_i | \mathbf{s}_j) \neq p(\mathbf{s}_i)$
- $\mathbf{n}$  is the noise, conditionally pixel-wise independent given the signal  $\mathbf{s}$ :  $p(\mathbf{n} | \mathbf{s}) = \prod_i p(\mathbf{n}_i | \mathbf{s}_i)$ , with  $\mathbb{E}[\mathbf{n}_i] = 0$ .

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Denoising performance: PSNR, in dB (The higher the best)

$$PSNR = 10 \log_{10} \left( \frac{MAX_I^2}{MSE} \right)$$

Where  $MSE = \frac{1}{3mn} \sum_{i=0}^{m-1} \sum_{j=0}^{n-1} \|I(i, j) - K(i, j)\|^2$  with  $I, K$  the clean and noisy images

$MAX_I$  : maximum pixel value.

[Leh+18] Jaakko Lehtinen *et al.* “Noise2noise” (2018).

## Framework

Data at disposal:  $(\mathbf{s} + \mathbf{n}, \mathbf{s} + \mathbf{n}')$

☞ Mapping: Impossible task for the network

☞ The training will still converge to the correct solution (as  $\mathbb{E}(\mathbf{n}) = 0$ )

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## Remarks

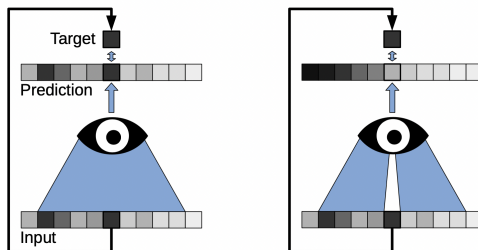
☞ Requires independent realizations of the corruption for each training image (only possible for static scenes)

# [KBJ19] Alexander Krull *et al.* “Noise2void” (2019).

## Strategy

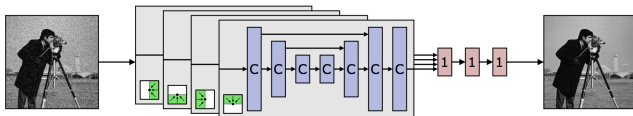
Using the CNN  $f : (\mathbf{x}_{\text{RF}(i)}; \boldsymbol{\theta}) \mapsto \hat{\mathbf{s}}_i$ , minimize loss function

$$\arg \min_{\boldsymbol{\theta}} \sum_{i,j} L \left( f \left( \mathbf{x}_{\text{RF}(i)}^j; \boldsymbol{\theta} \right) = \hat{\mathbf{s}}_i^j, \mathbf{s}_i^j \right)$$



Blind spot networks

[Lai+19] Samuli Laine *et al.* (2019).



New blind-spot network architecture

$$\text{Bayesian Approach : } \underbrace{p(\mathbf{y} \mid \Omega_y)}_{\text{Training data}} = \int \underbrace{p(\mathbf{y} \mid \mathbf{x})}_{\text{Noise model}} \underbrace{p(\mathbf{x} \mid \Omega_y)}_{\text{Unobserved}} d\mathbf{x}$$

## Approach

- ① Train a NN to map  $\Omega_y \mapsto (\mu_x, \Sigma_x)$ , a Gaussian approximation to the prior  $p(\mathbf{x} \mid \Omega_y)$ .
- ② At test time, first feed context  $\Omega_y$  to neural network to yield  $\mu_x$  and  $\Sigma_x$ ; then compute posterior mean  $\mathbb{E}_{\mathbf{x}} [p(\mathbf{x} \mid \mathbf{y}, \Omega_y)]$  by closed-form analytic integration.



# Technical configuration

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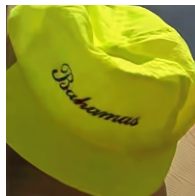
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- Training dataset: 44328 images from ImageNet. Between 256x256 and 512x512 pixels in size (6.81 Go).
- Pretrained networks from [Lai+19] used.
- Technical configuration: Code executed on Google Colab Pro with GPU T4.

# Experiments: With Gaussian Noise, $\mathbf{n} \sim \mathcal{N}(0, \sigma^2 = 25^2)$



Noisy input: 20.37 dB



N2C: 35.242 dB



N2N: 35.20 dB



N2V ( $\sigma$  known): 35.237 dB

# Experiments: With Poisson Noise, $\mathbf{x} \sim \frac{\mathcal{P}(\lambda \mathbf{s})}{\lambda}$ ( $\lambda = 30$ )



Noisy input: 19.81 dB



N2C: 30.36 dB

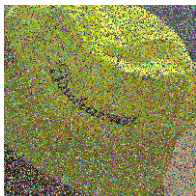


N2N: 30.34 dB



N2V: 30.27 dB

With Impulse Noise:  $\forall i, x[i] \sim \mathcal{U}[0, 1]^3$  w.p  $\alpha = 0.5$



Noisy input: 11.85 dB



N2C: 37.87 dB



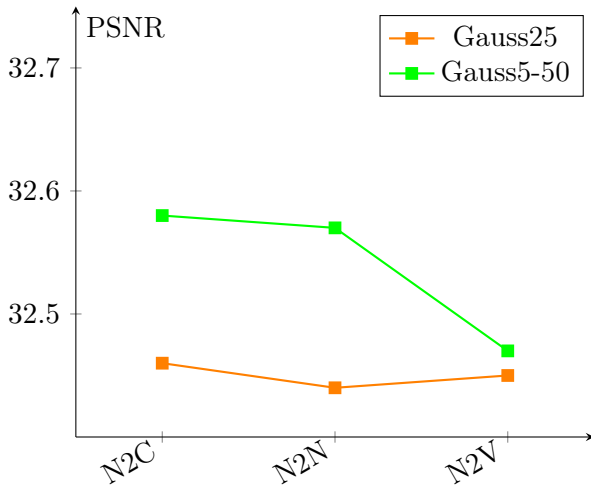
N2N: 37.55 dB



N2V: 37.90 dB

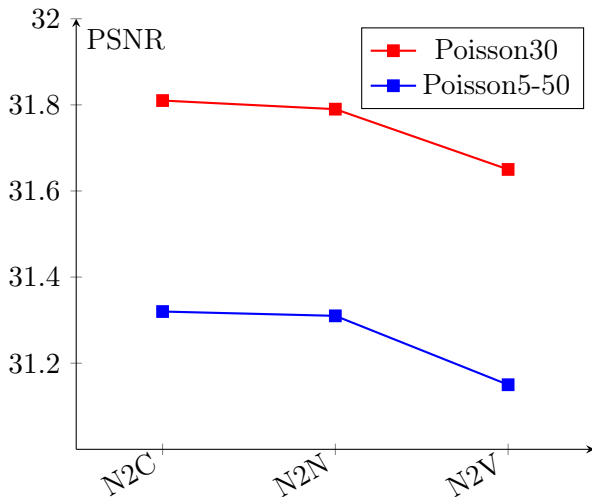
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*Performances on Kodak Dataset ( $\simeq 2$  min per point)*



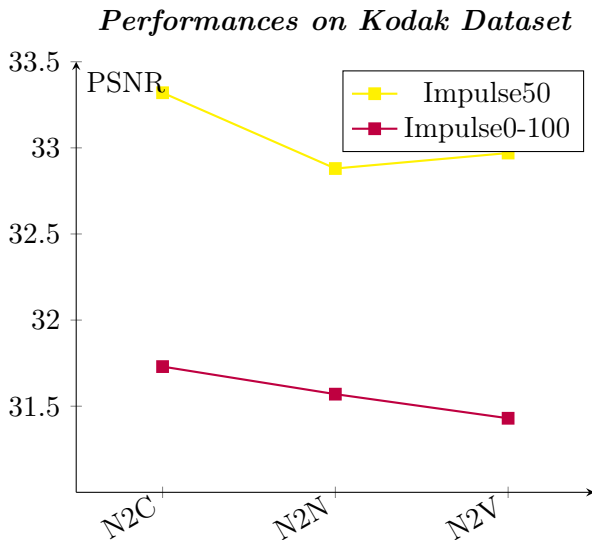
# Experiments: With Poisson Noise, $\mathbf{x} \sim \frac{\mathcal{P}(\lambda \mathbf{s})}{\lambda}$

## *Performances on Kodak Dataset*





With Impulse color Noise  $x[i] \sim \mathcal{U}[0, 1]^3$  w.p  $\alpha$



# Conclusion

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- Similar quality in the self-supervised way but N2V more sensible to parameters variation.
- N2V outperforms N2C with small training sets (See Annex).

Thanks for your attention!

# Experiments: With Gaussian Noise, $\mathbf{n} \sim \mathcal{N}(0, \sigma^2)$

$\sigma = 25$  (8-bits unit)

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 32.466 | 31.08  | 31.259 |
| N2N               | Yes              | 32.448 | 31.074 | 31.231 |
| N2V               | Yes              | 32.451 | 31.027 | 31.247 |

$\sigma = 50$  (8-bits unit)

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 32.581 | 31.250 | 31.251 |
| N2N               | Yes              | 32.572 | 31.246 | 31.241 |
| N2V               | Yes              | 32.474 | 31.156 | 30.541 |

# Experiments: With Poisson Noise, $\mathbf{x} \sim \frac{\mathcal{P}(\lambda \mathbf{s})}{\lambda}$

$$\lambda = 30$$

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 31.806 | 30.401 | 30.451 |
| N2N               | Yes              | 31.795 | 30.392 | 30.442 |
| N2V               | Yes              | 31.653 | 30.249 | 30.290 |

$$5 \leq \lambda \leq 50$$

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 31.322 | 29.897 | 29.966 |
| N2N               | Yes              | 31.312 | 29.891 | 29.966 |
| N2V               | Yes              | 31.152 | 29.742 | 29.824 |

With Impulse color Noise  $x[i] \sim \mathcal{U}[0, 1]^3$  w.p  $\alpha$

$$\alpha = 0.5$$

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 33.318 | 31.194 | 31.447 |
| N2N               | Yes              | 32.877 | 30.847 | 30.961 |
| N2V               | Yes              | 32.978 | 30.772 | 31.070 |

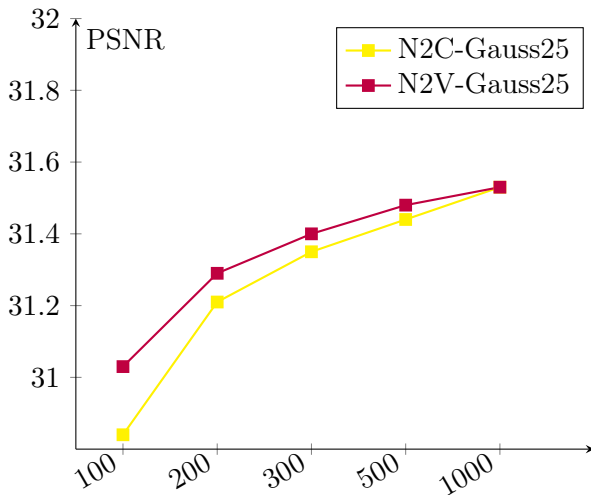
$$0 \leq \alpha \leq 1$$

| Means of the PSNR |                  |        |        |        |
|-------------------|------------------|--------|--------|--------|
| Method            | $\sigma$ known ? | KODAK  | BSD300 | SET14  |
| N2C               | Yes              | 31.725 | 30.388 | 29.645 |
| N2N               | Yes              | 31.566 | 30.262 | 29.368 |
| N2V               | Yes              | 31.431 | 30.156 | 29.335 |



On small training datasets: with  $\mathbf{n} \sim \mathcal{N}(0, \sigma^2 = 25^2)$

*Avg. PSNR against # of training images (from [Lai+19])*



# Bibliography

- [Leh+18] Jaakko Lehtinen et al. “Noise2noise: Learning image restoration without clean data”. In: *arXiv preprint arXiv:1803.04189* (2018).
- [KBJ19] Alexander Krull, Tim-Oliver Buchholz, and Florian Jug. “Noise2void-learning denoising from single noisy images”. In: *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*. 2019, pp. 2129–2137.
- [Lai+19] Samuli Laine et al. “High-quality self-supervised deep image denoising”. In: *Advances in Neural Information Processing Systems* 32 (2019), pp. 6970–6980.