

Unity external assest

For this project I used:

Occasoftware: Crosshairs | 25+ Free Crosshairs Pack

Duane's Mind: Missile Launcher

3Dynamite: Mobile Missiles Pack

Staggart Creations: Procedural Terrain Painter

TinForge: Simple Warships

D.K.V. studio: Simple Water Shader HDRP

IgniteCoders: Simple Water Shader URP

MarserMD: True Explosions!