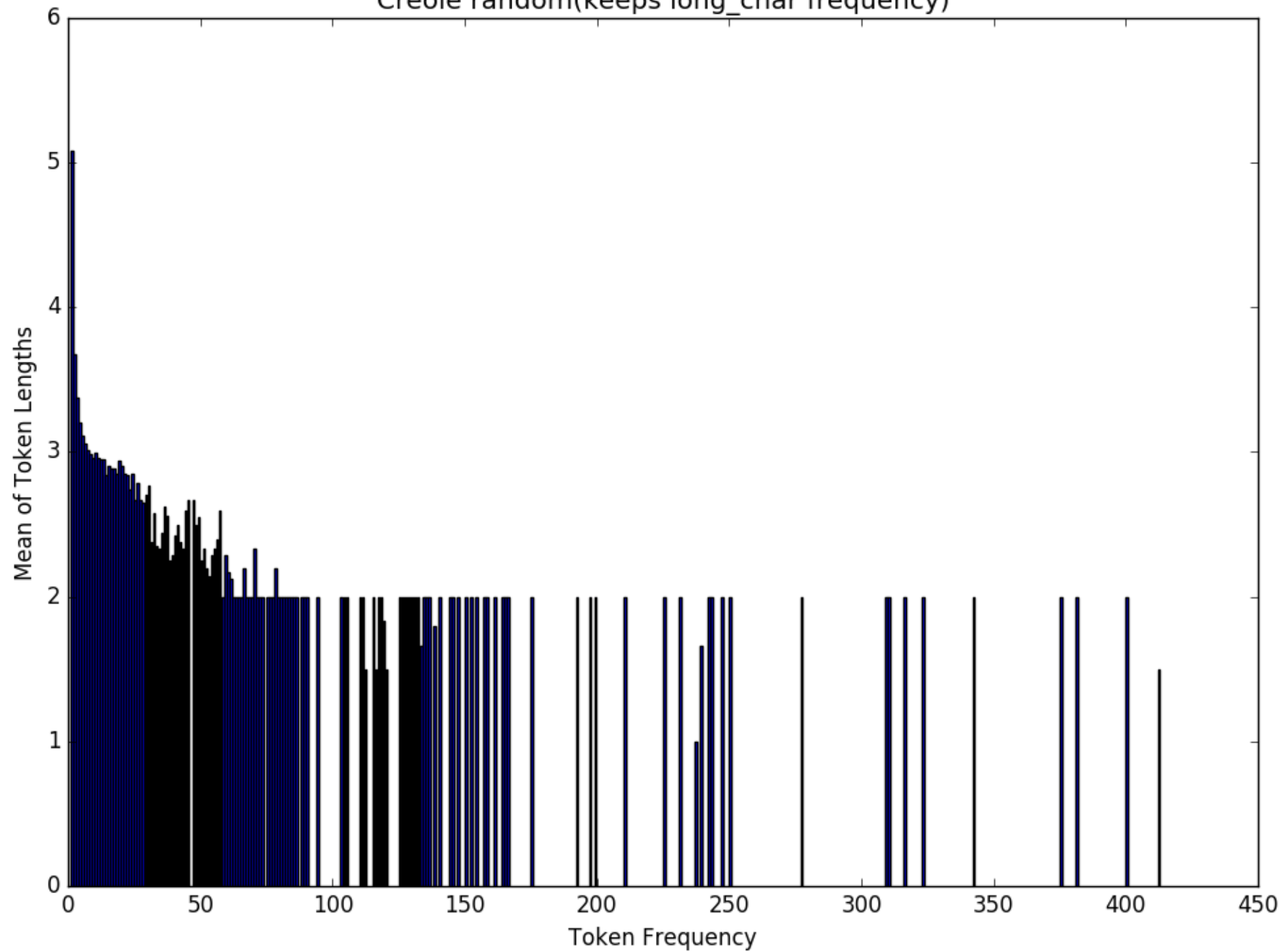
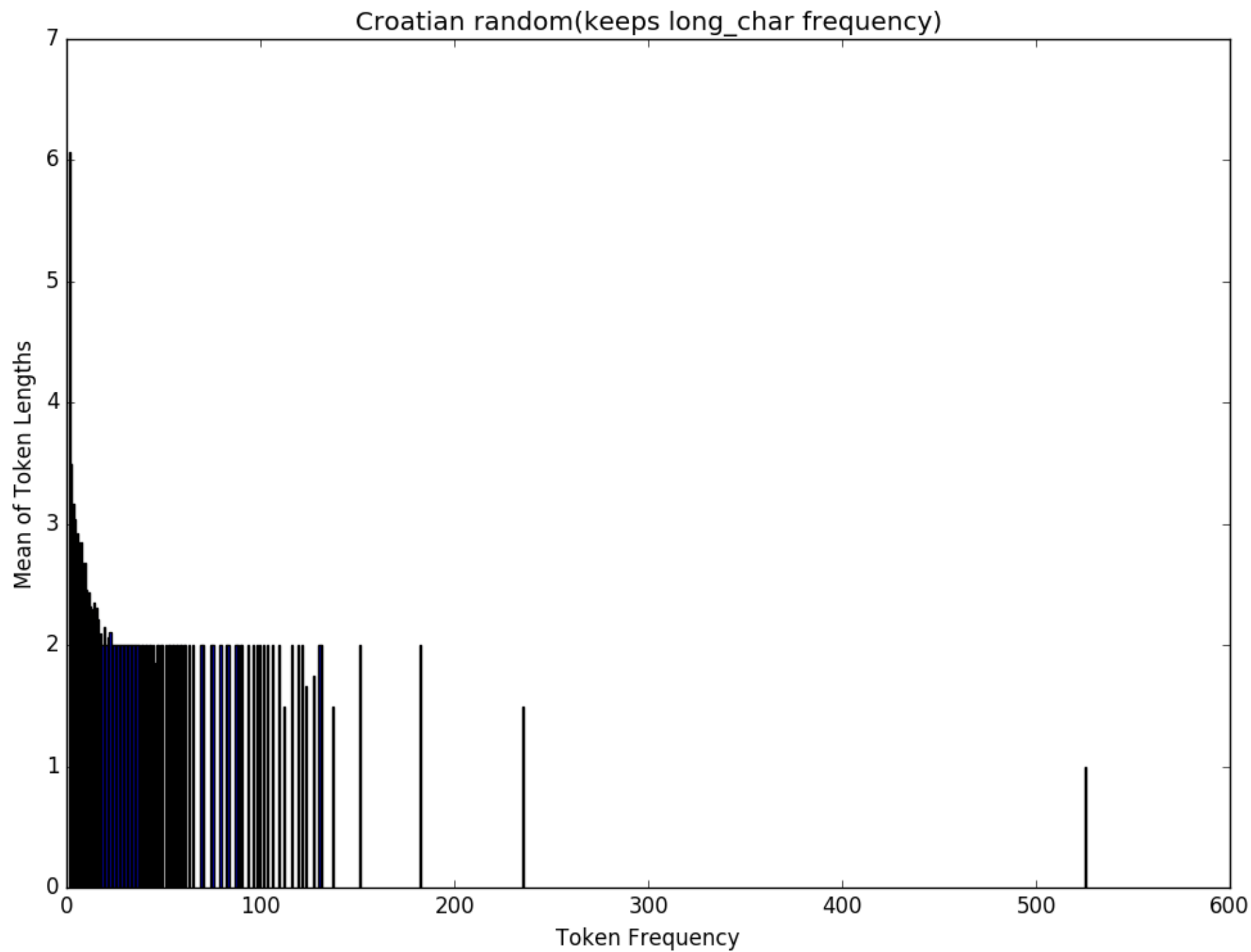
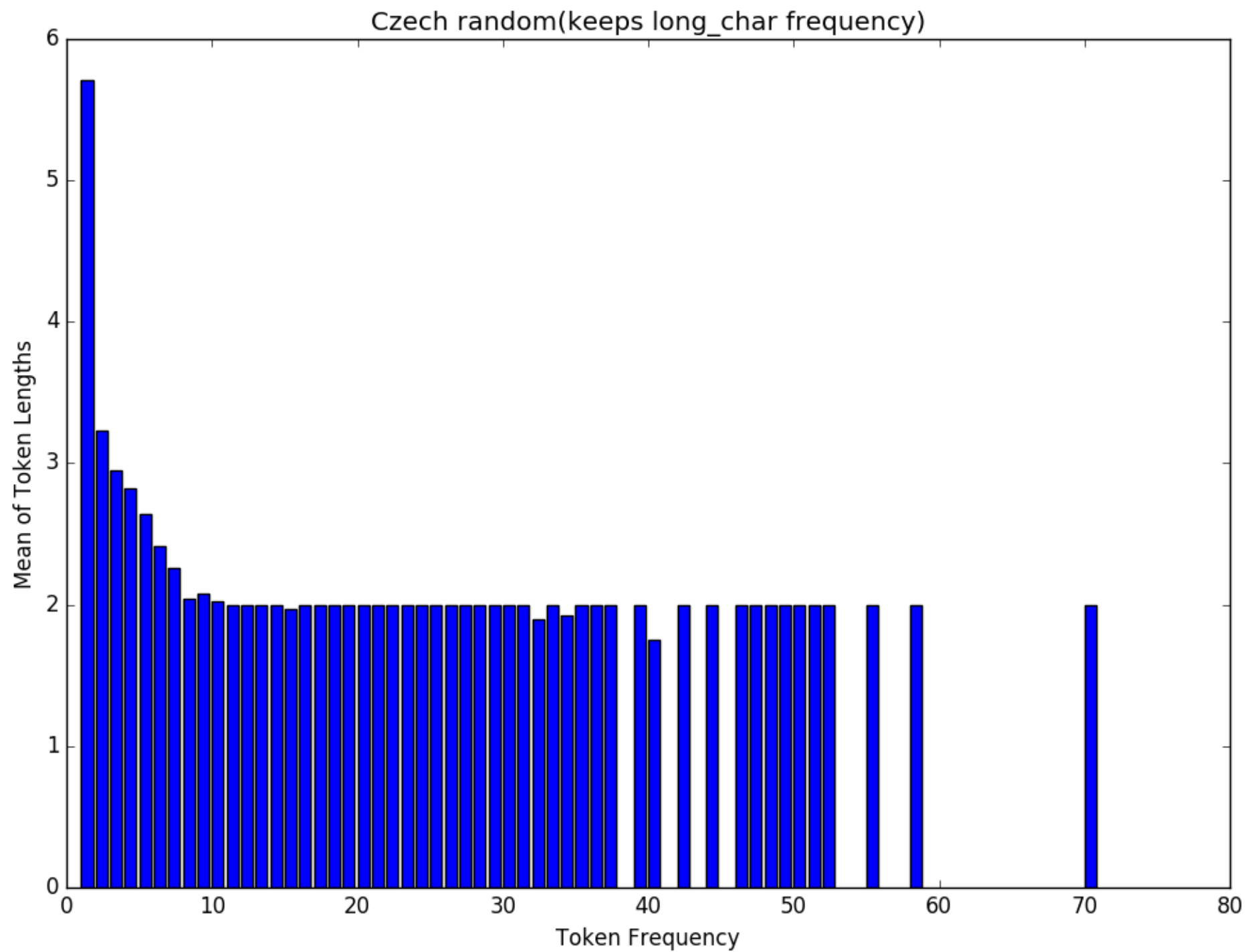
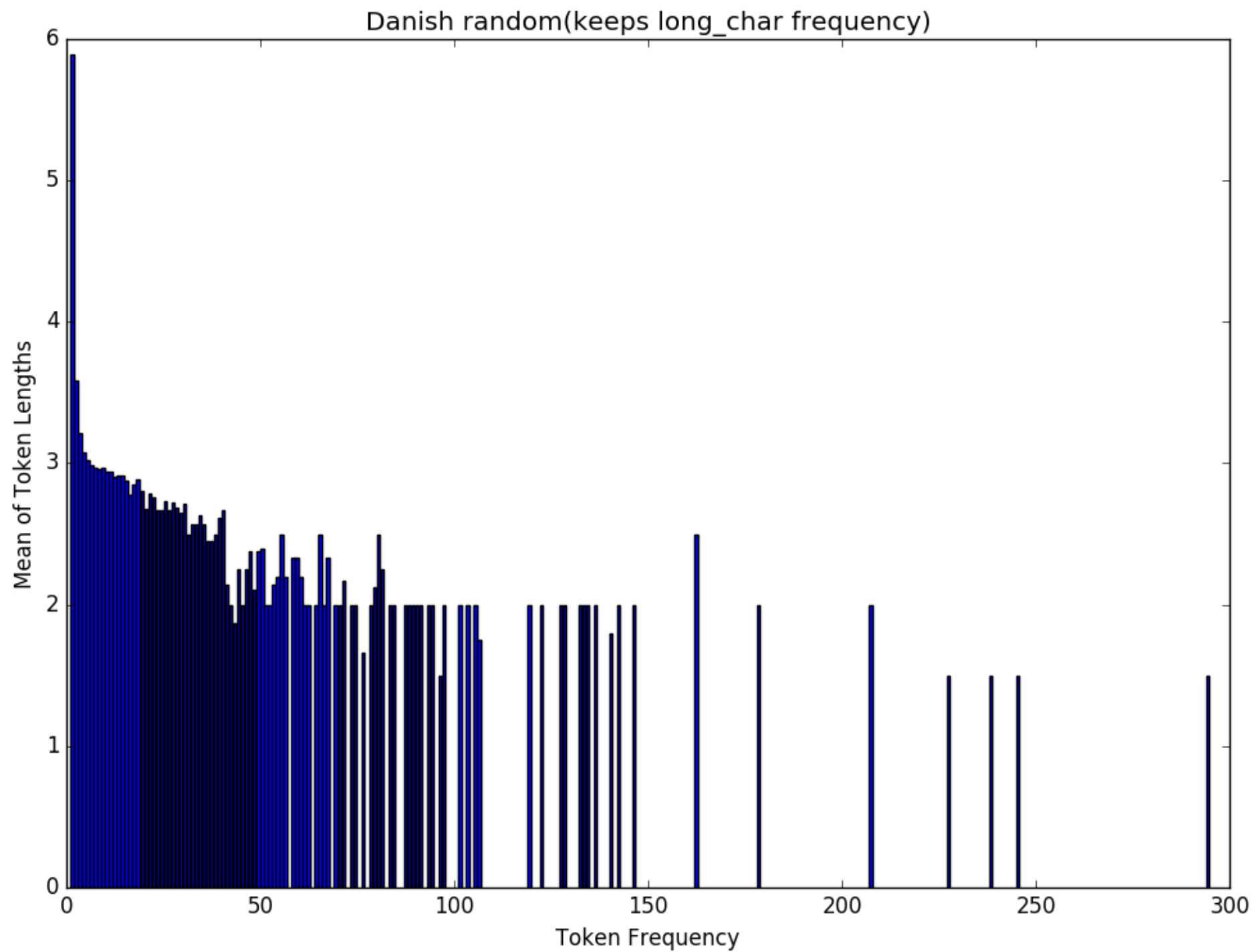


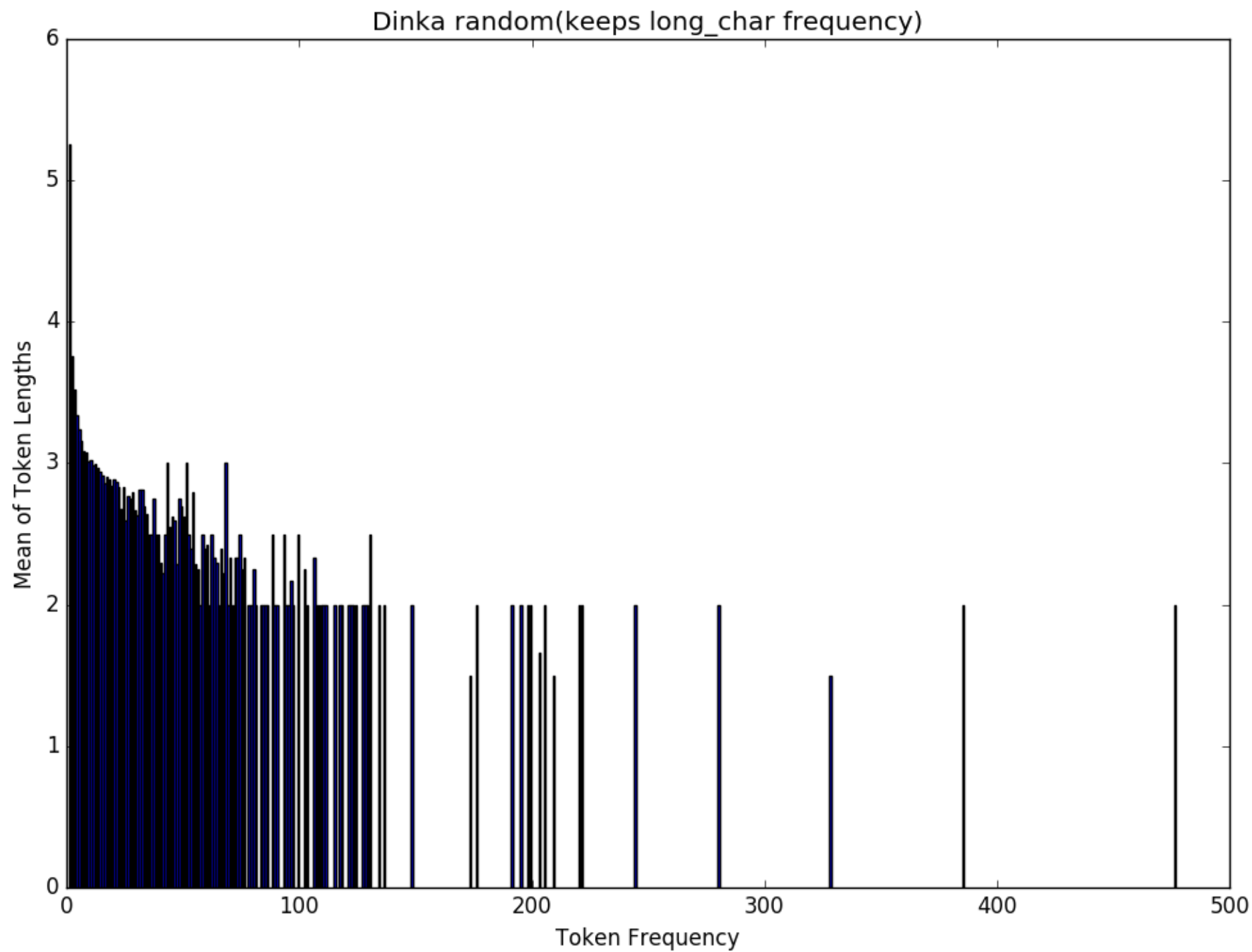
Creole random(keeps long_char frequency)

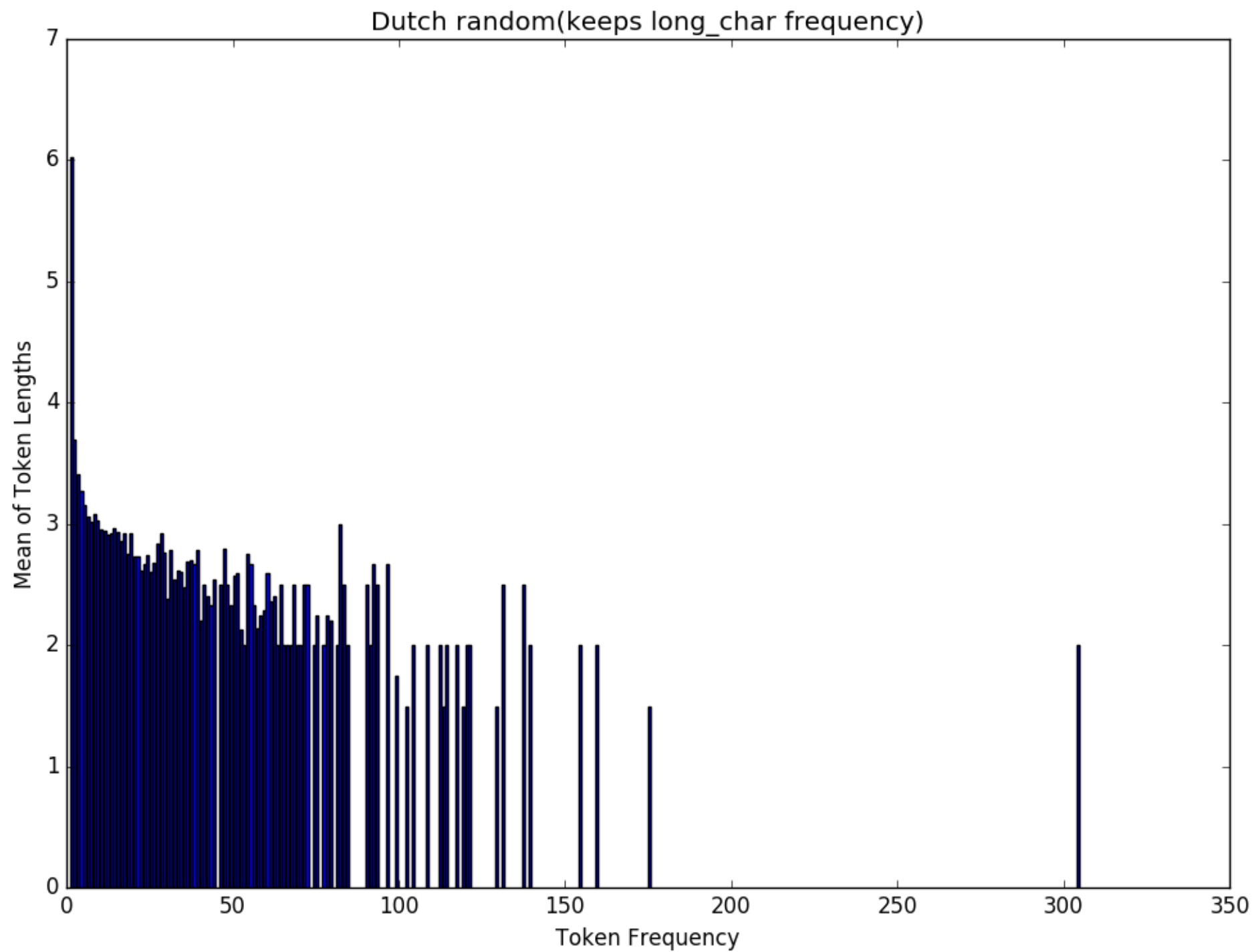


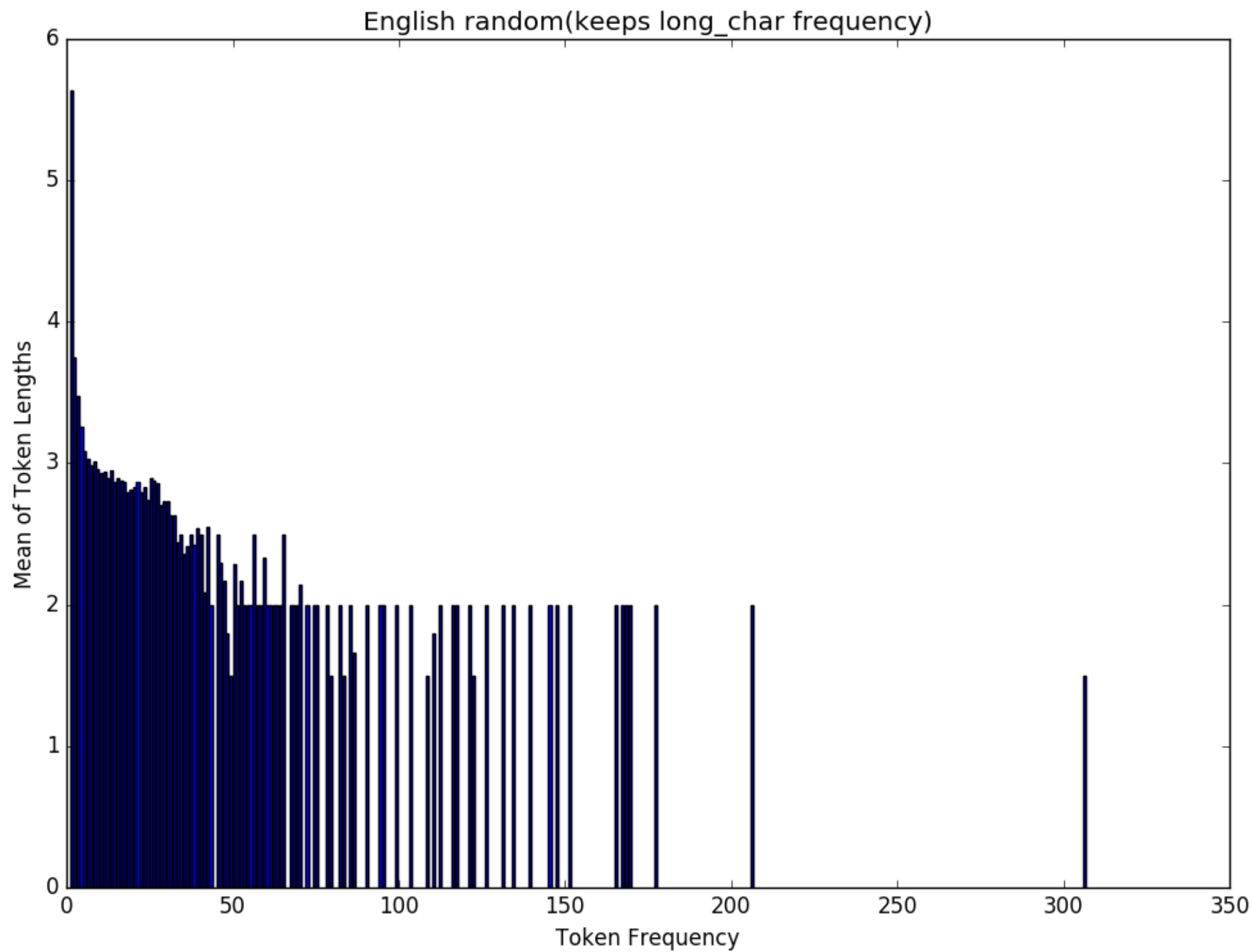


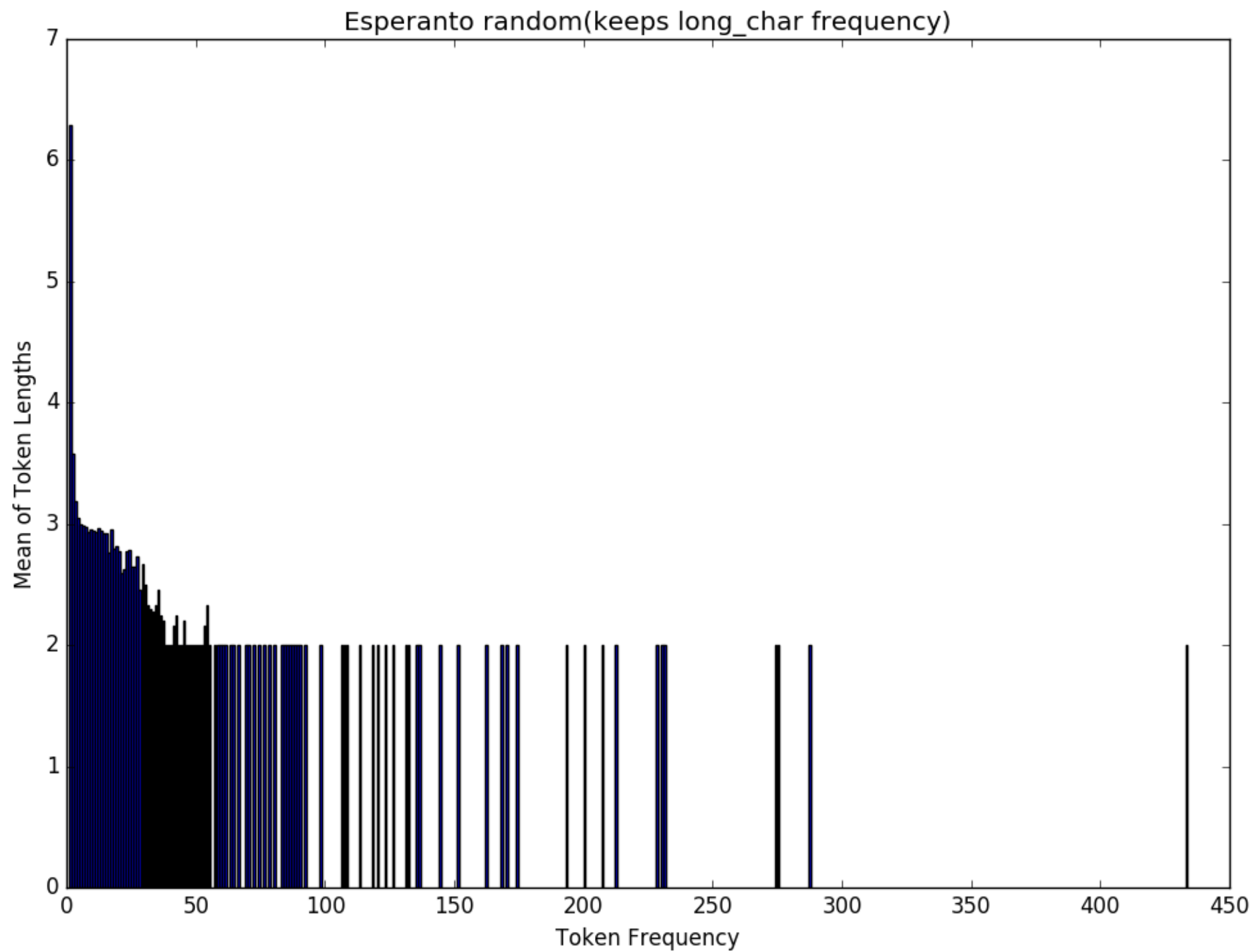


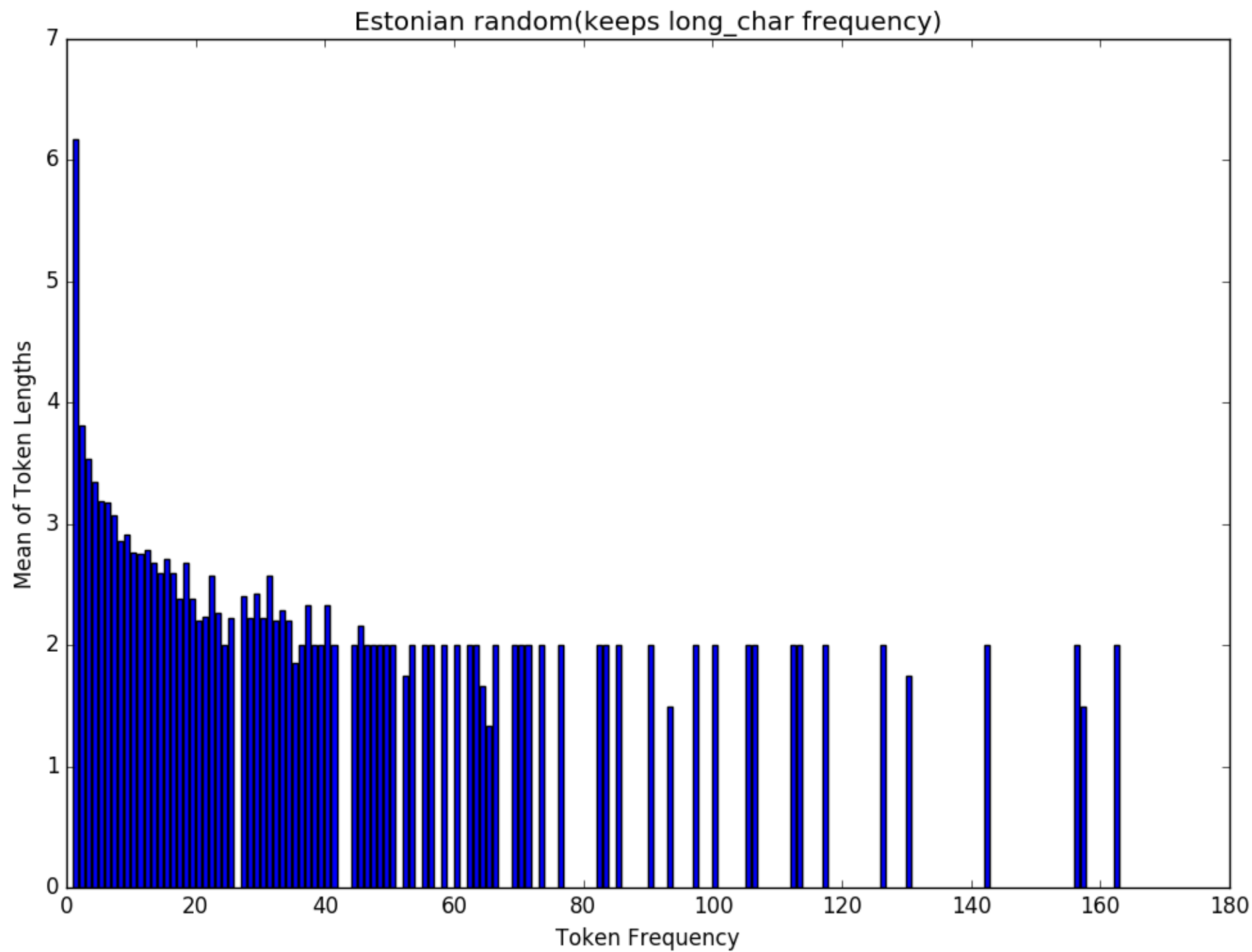


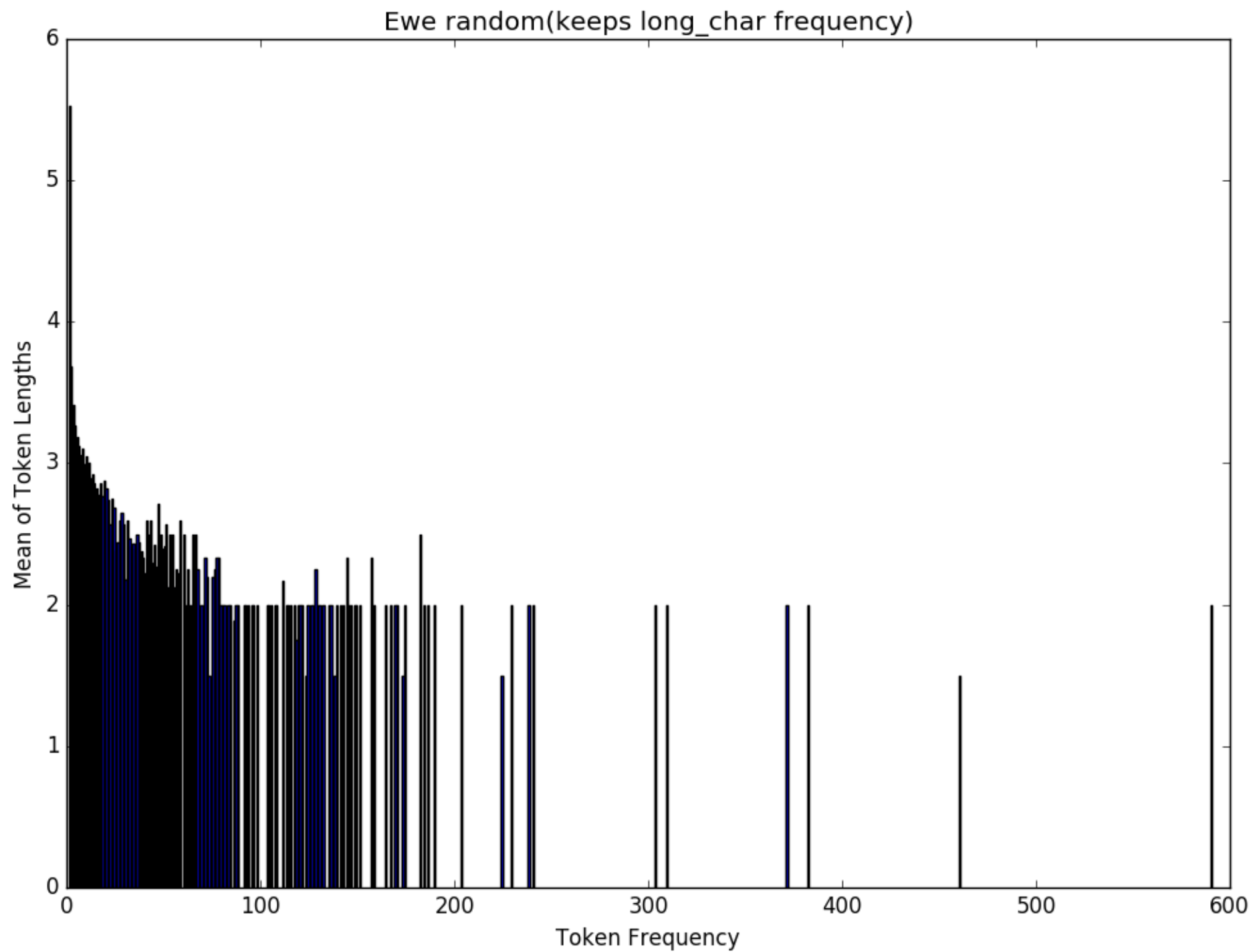


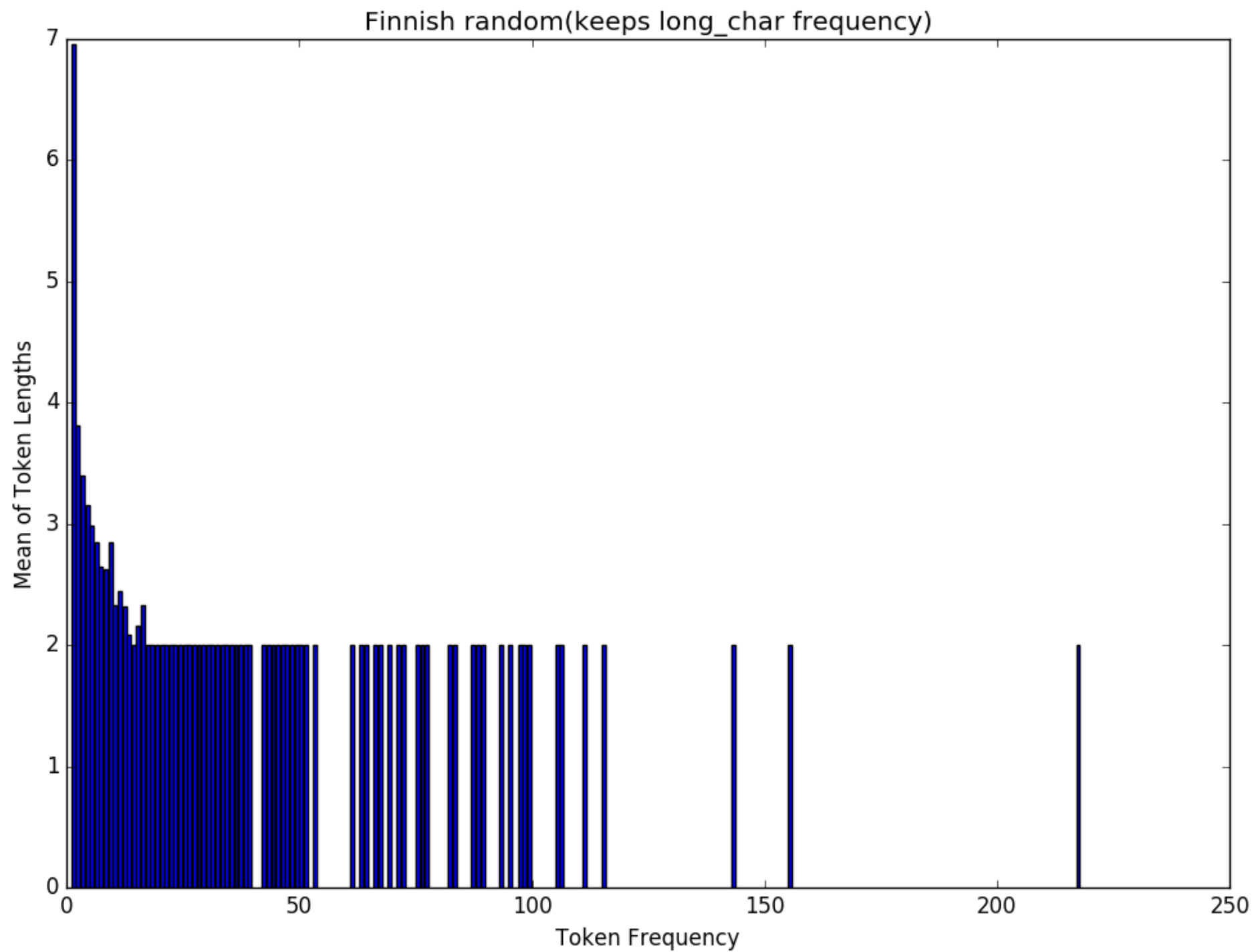


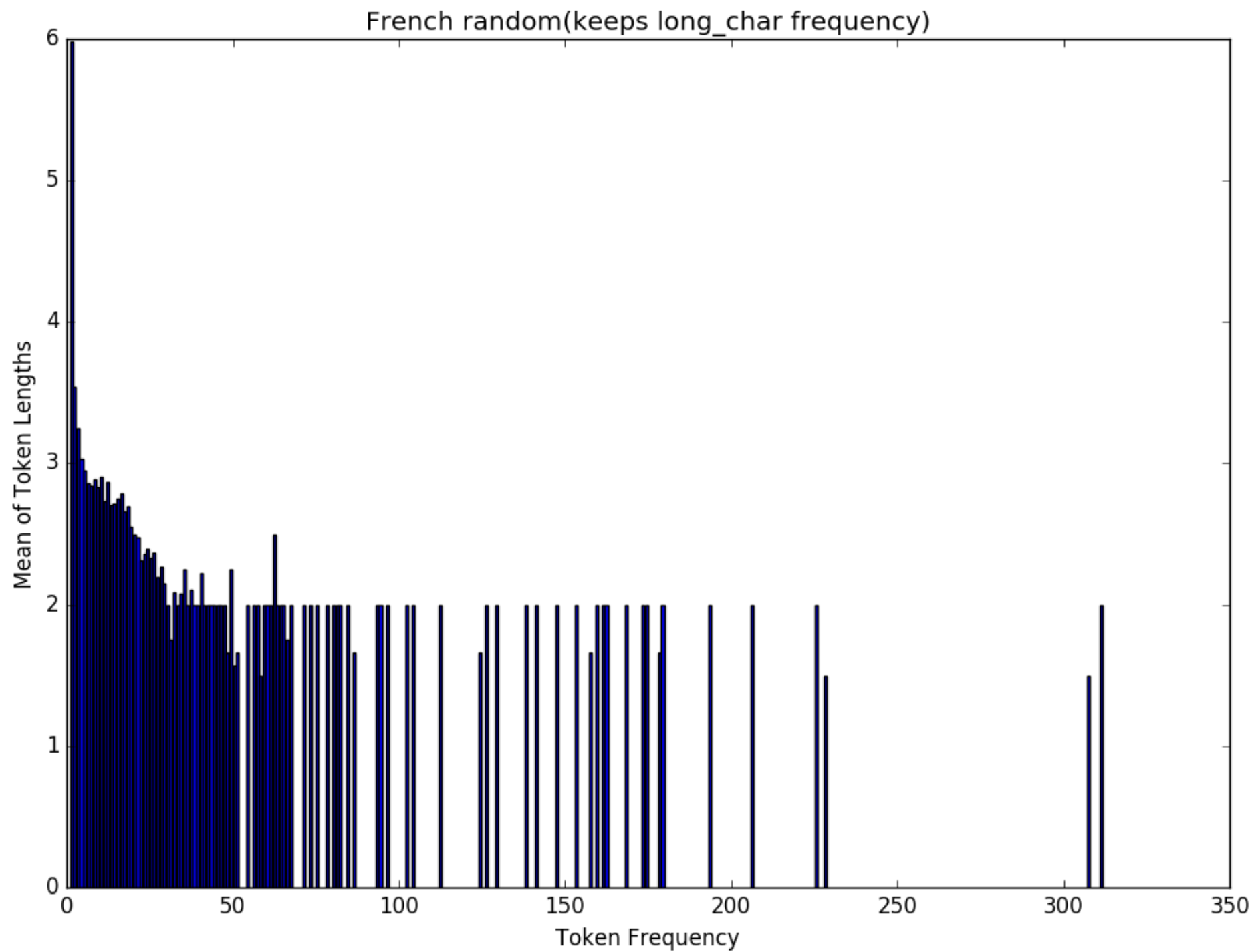


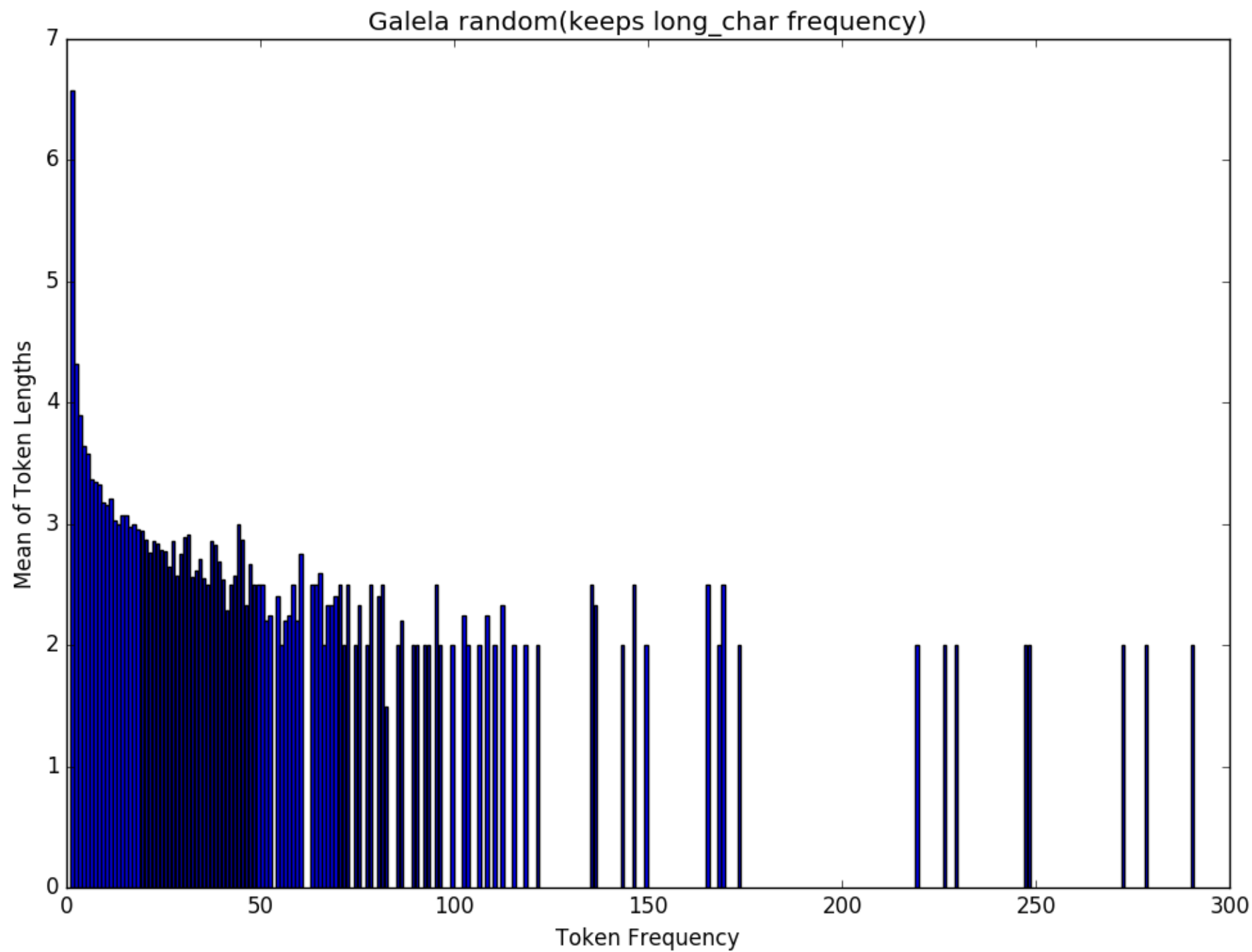


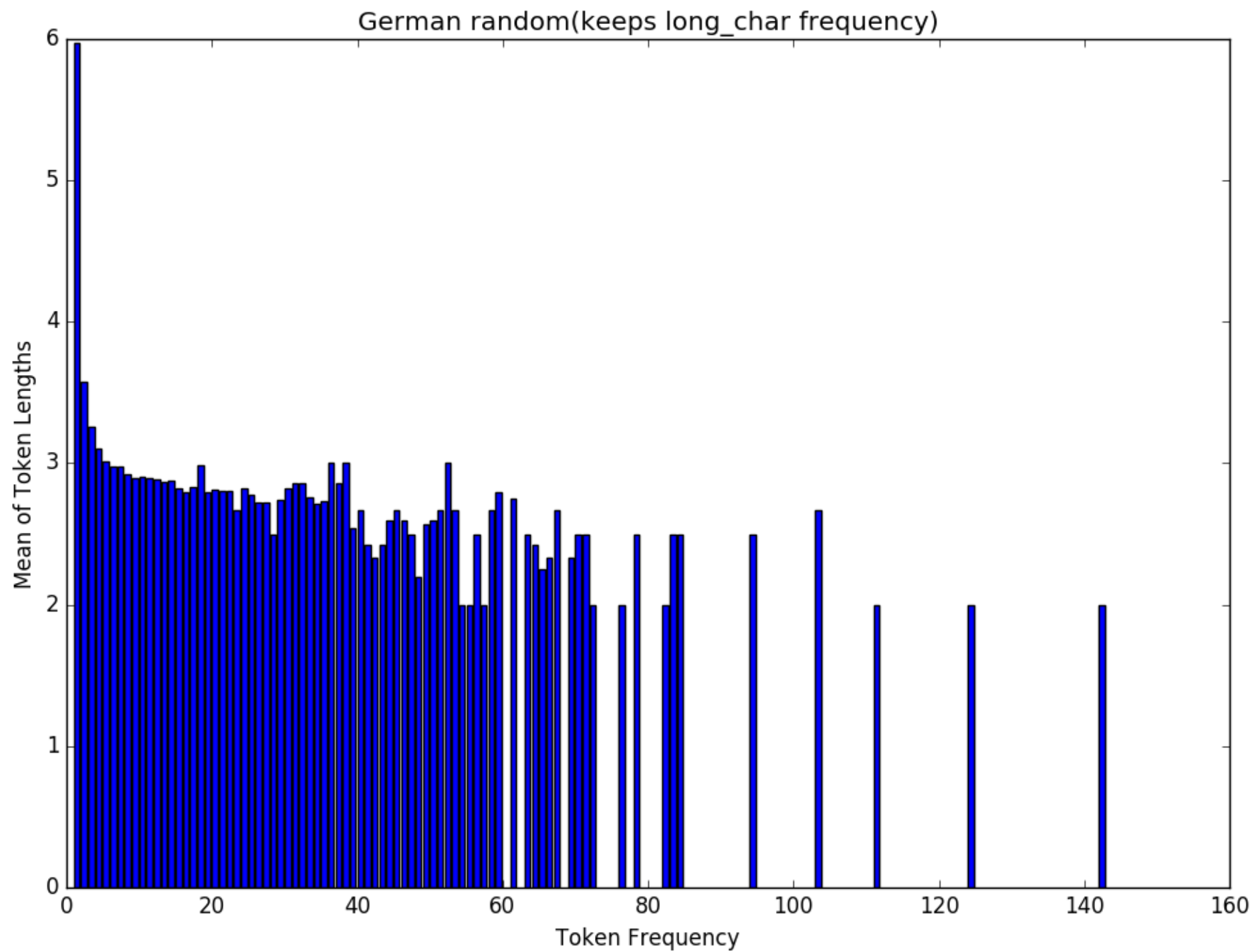


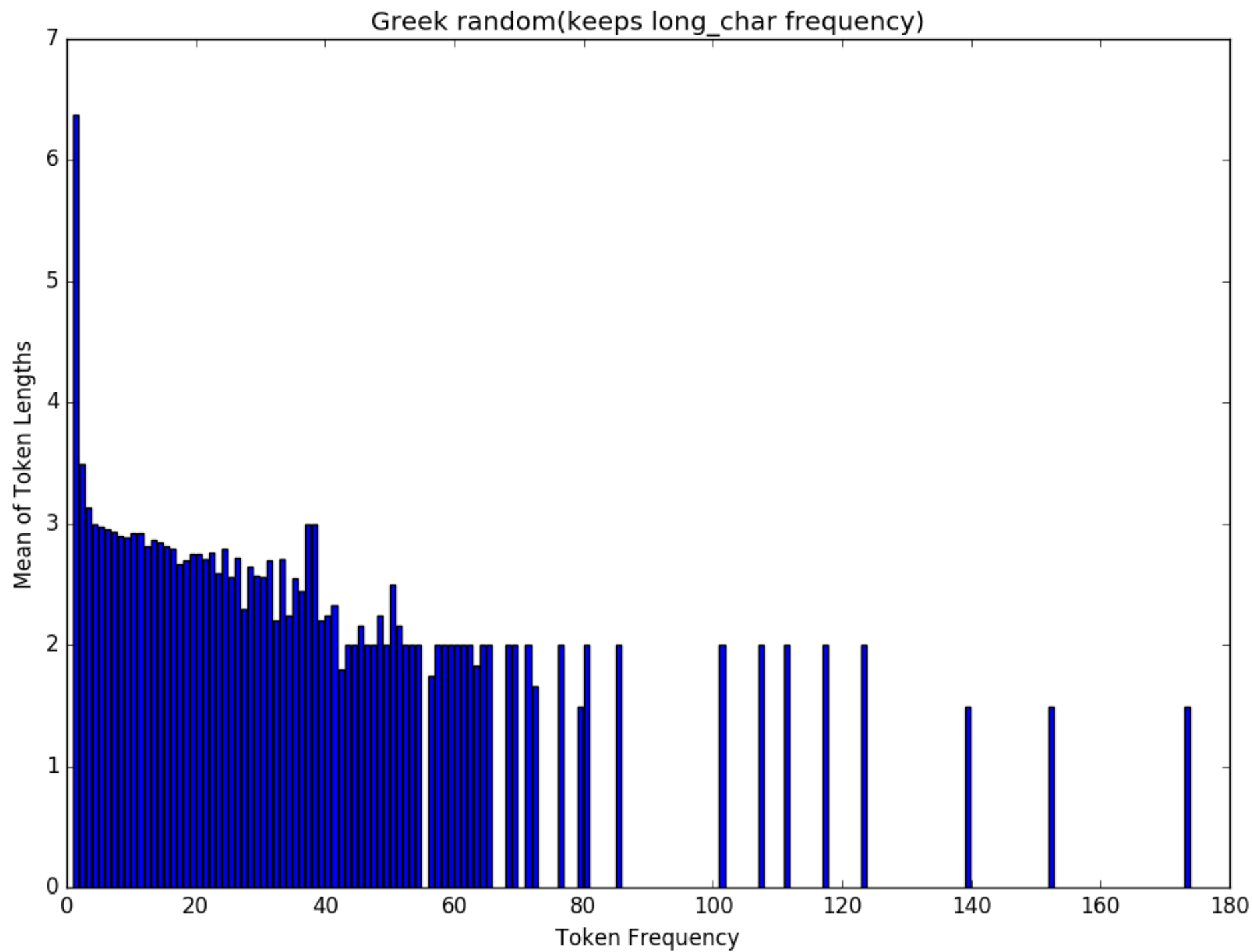


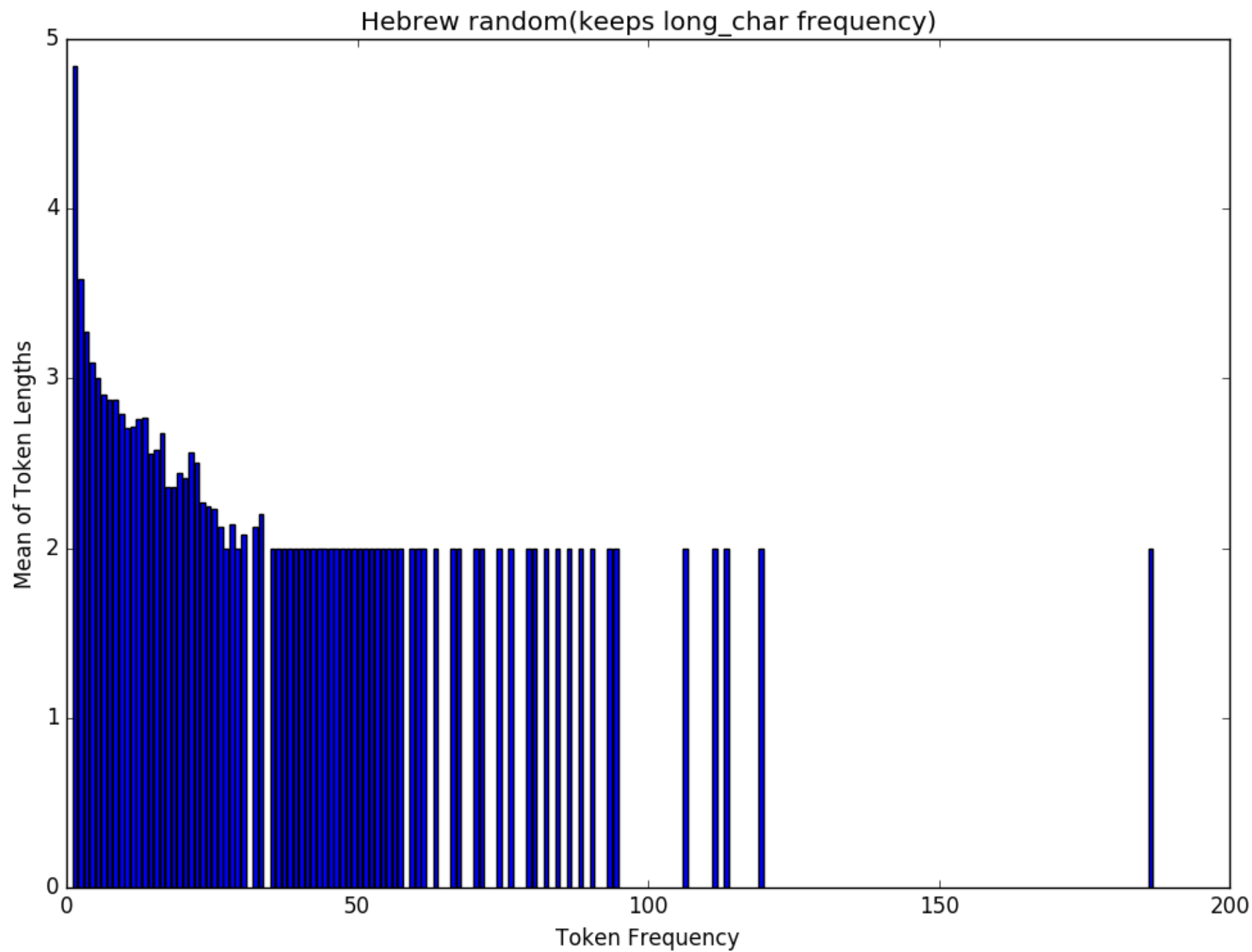


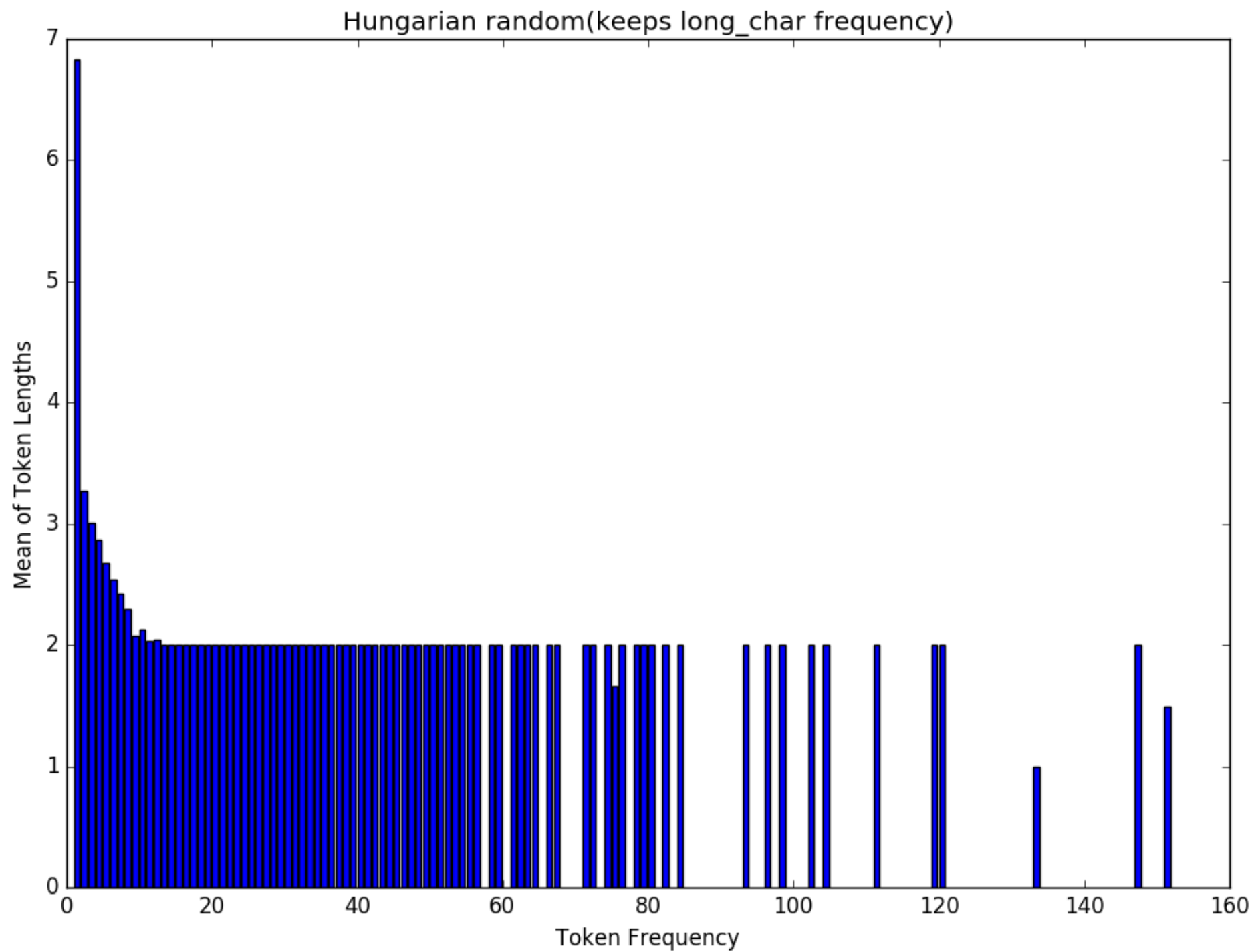


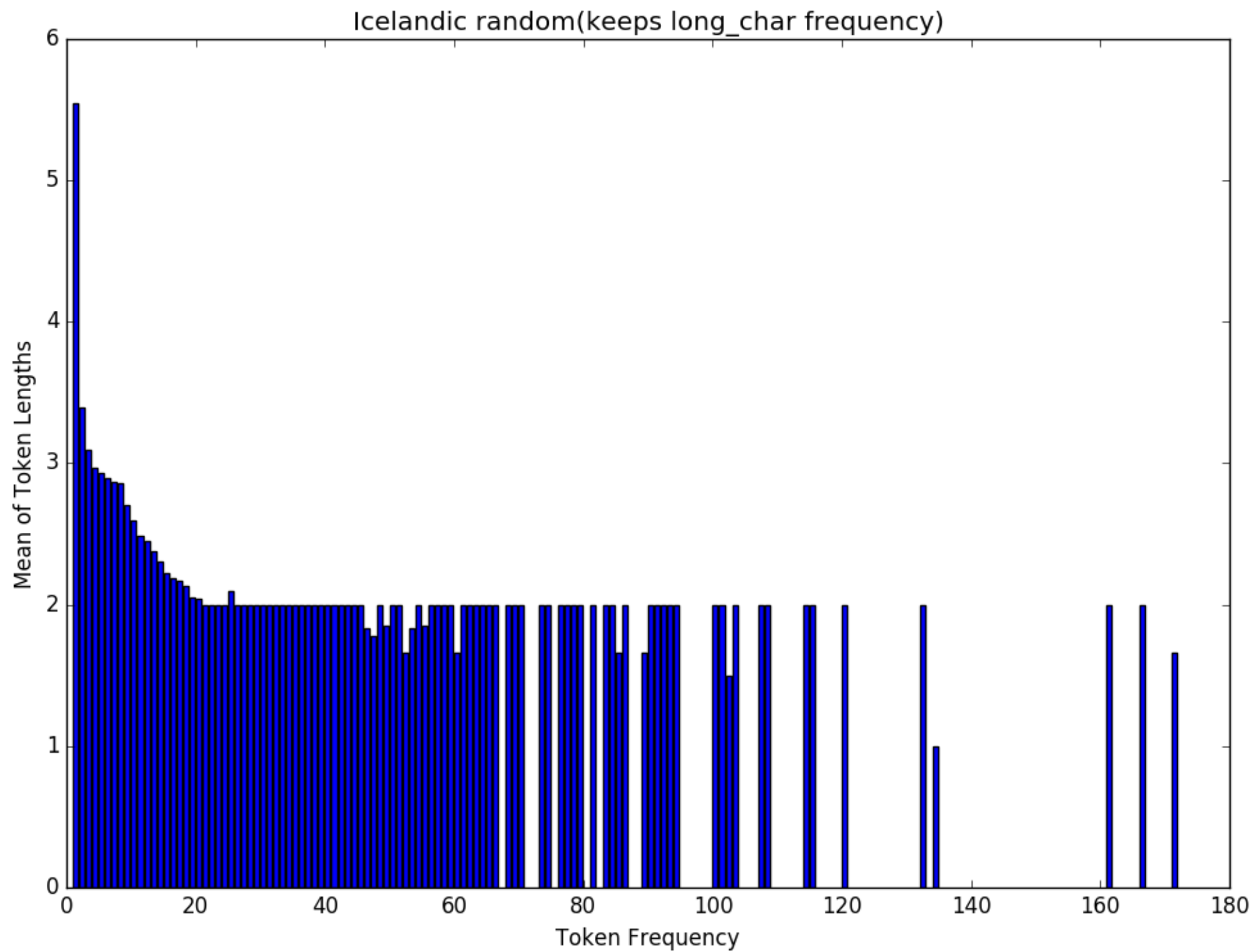


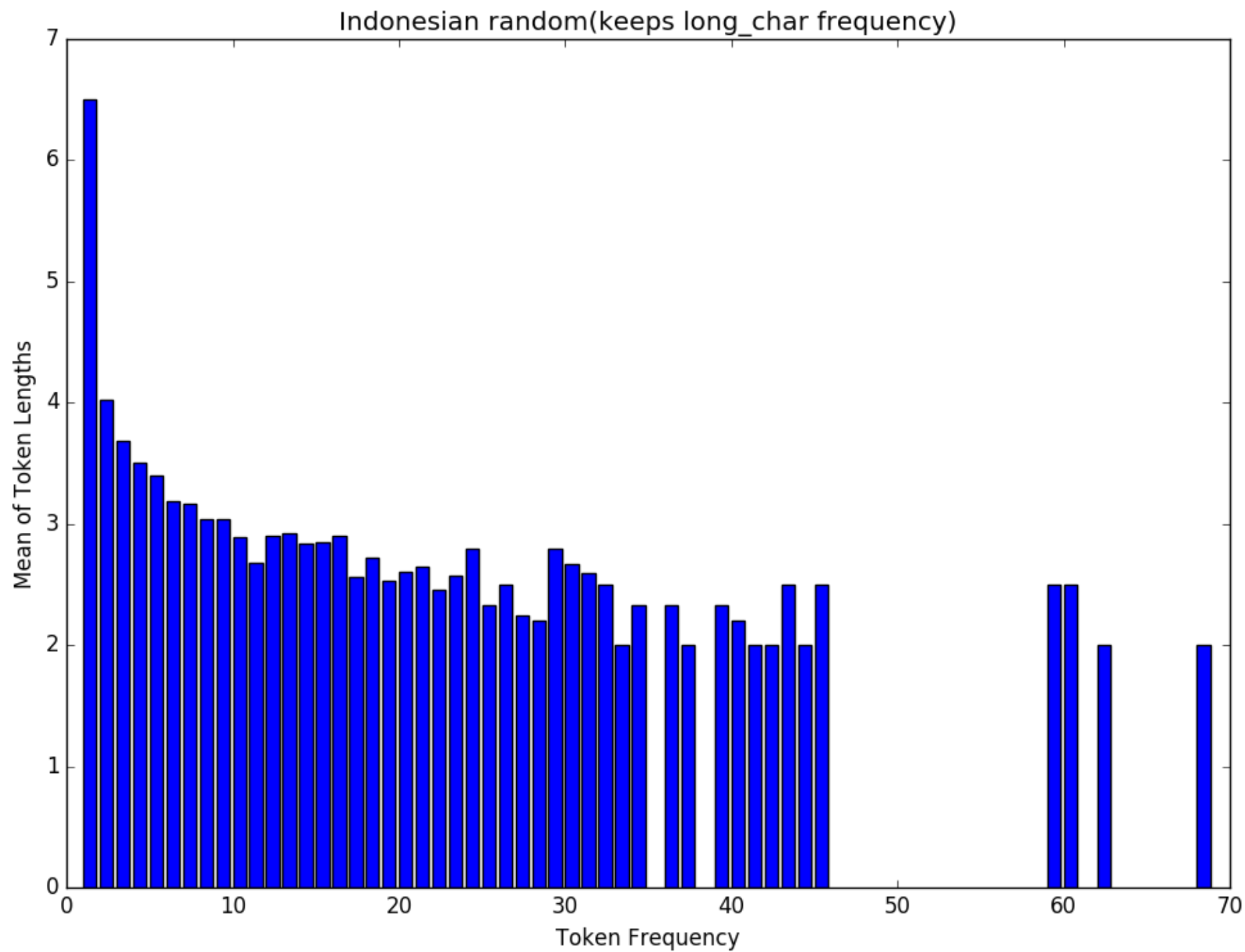


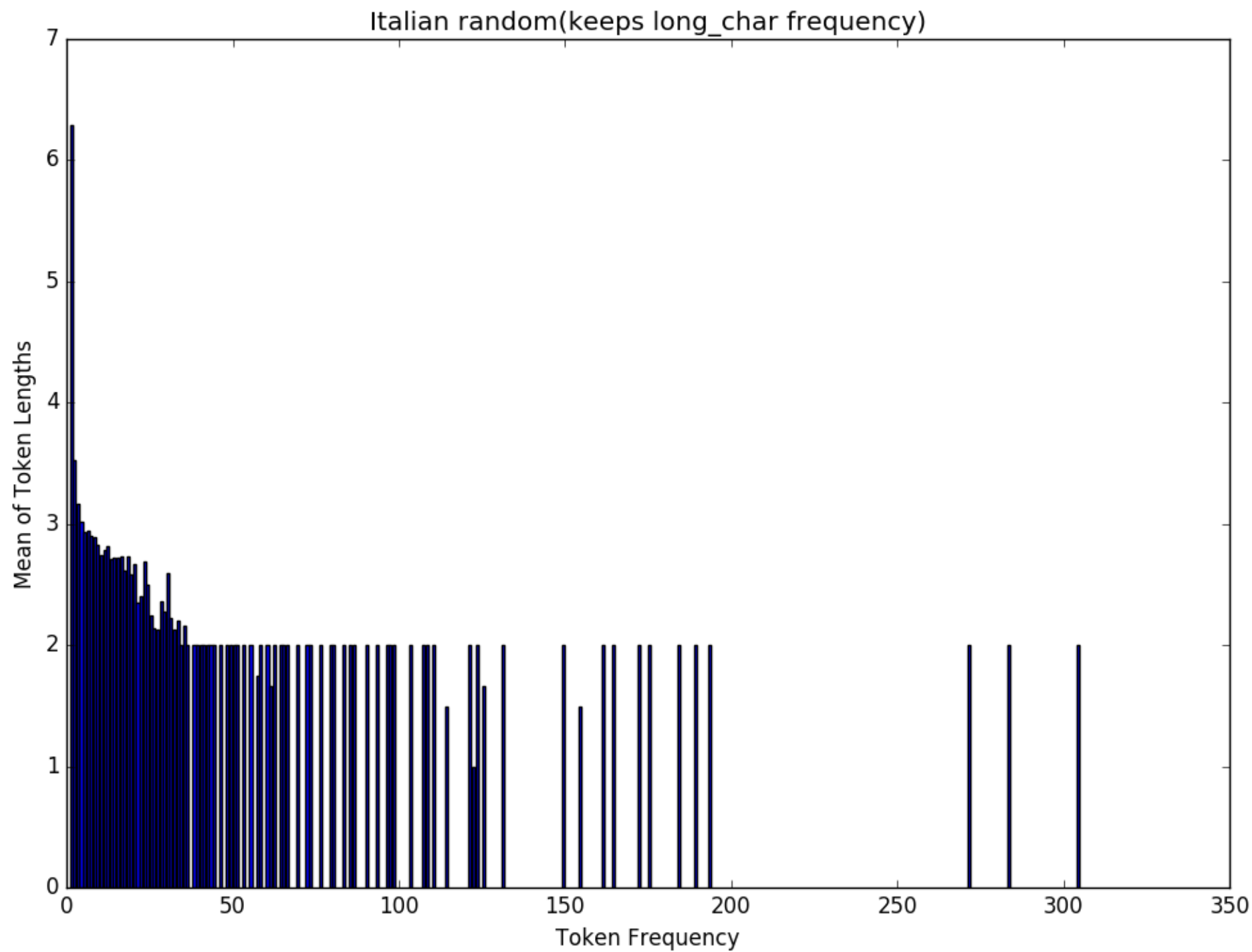


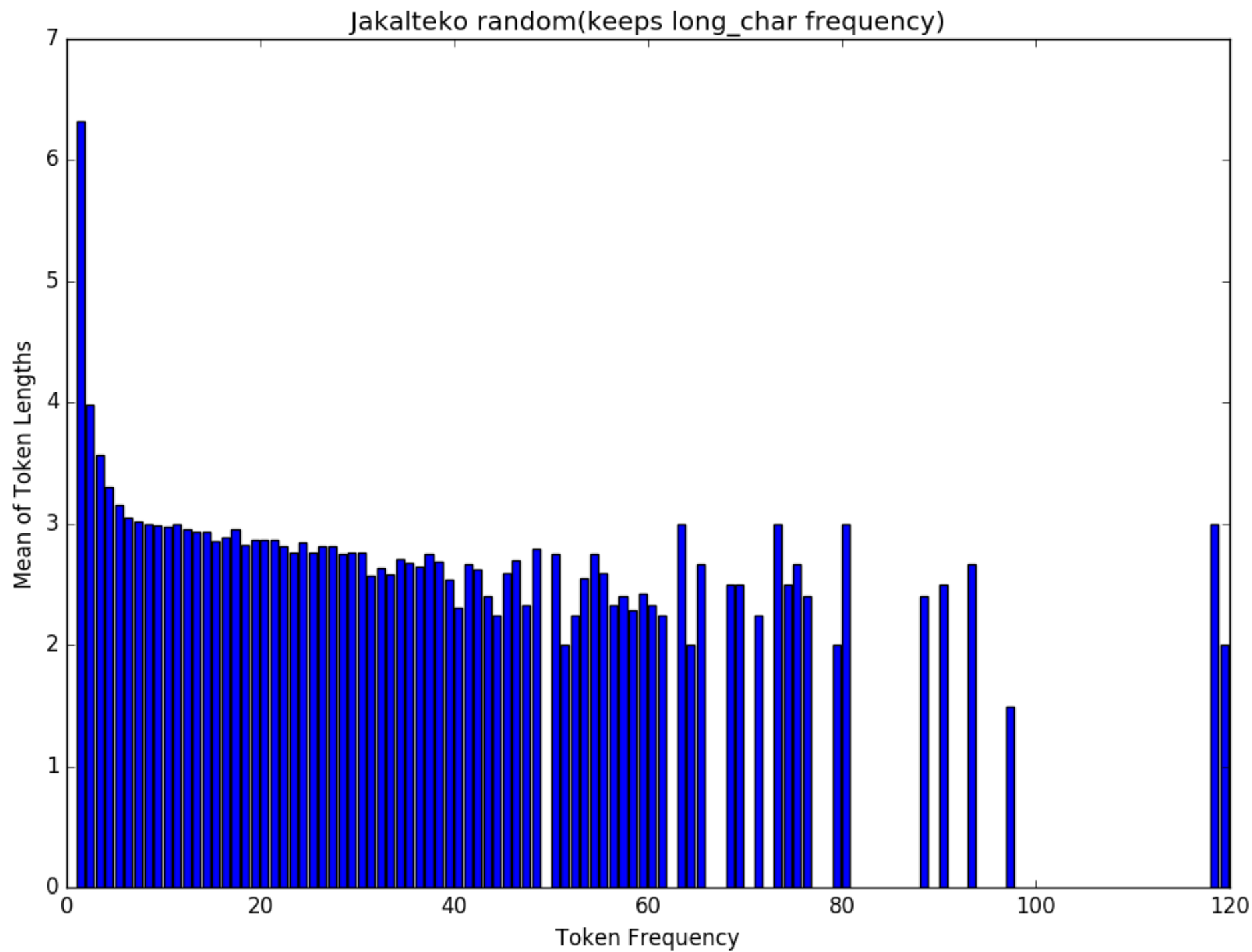


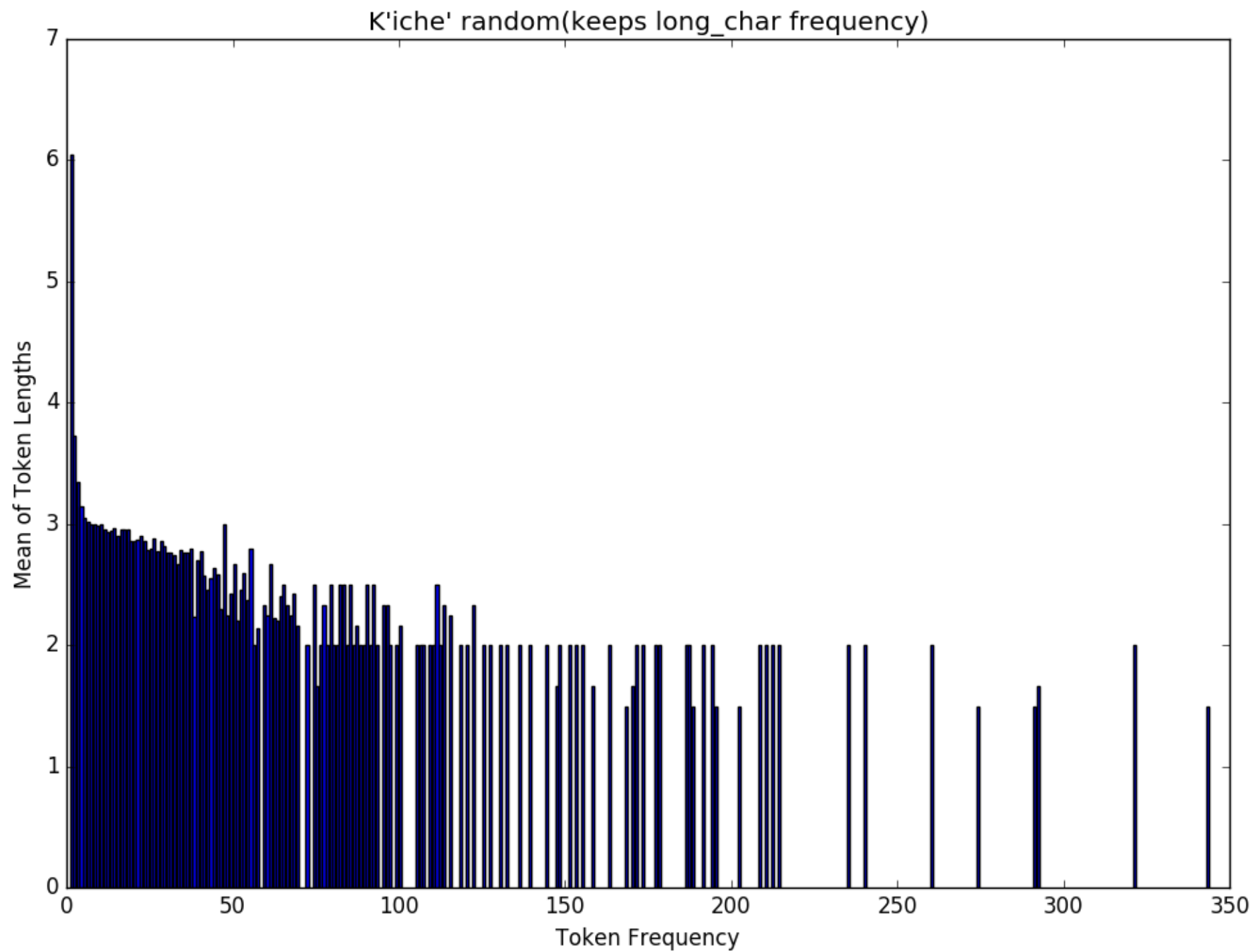


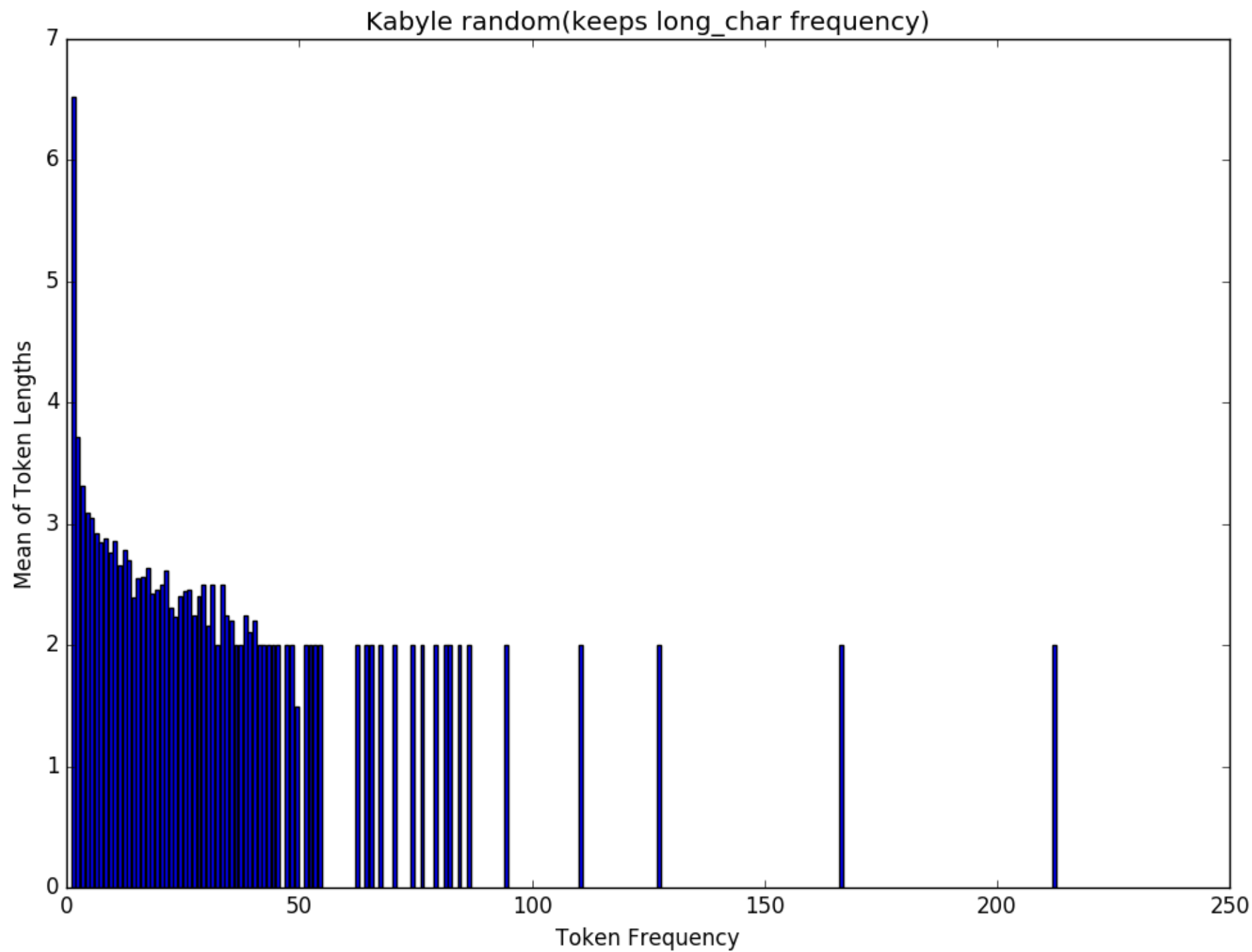


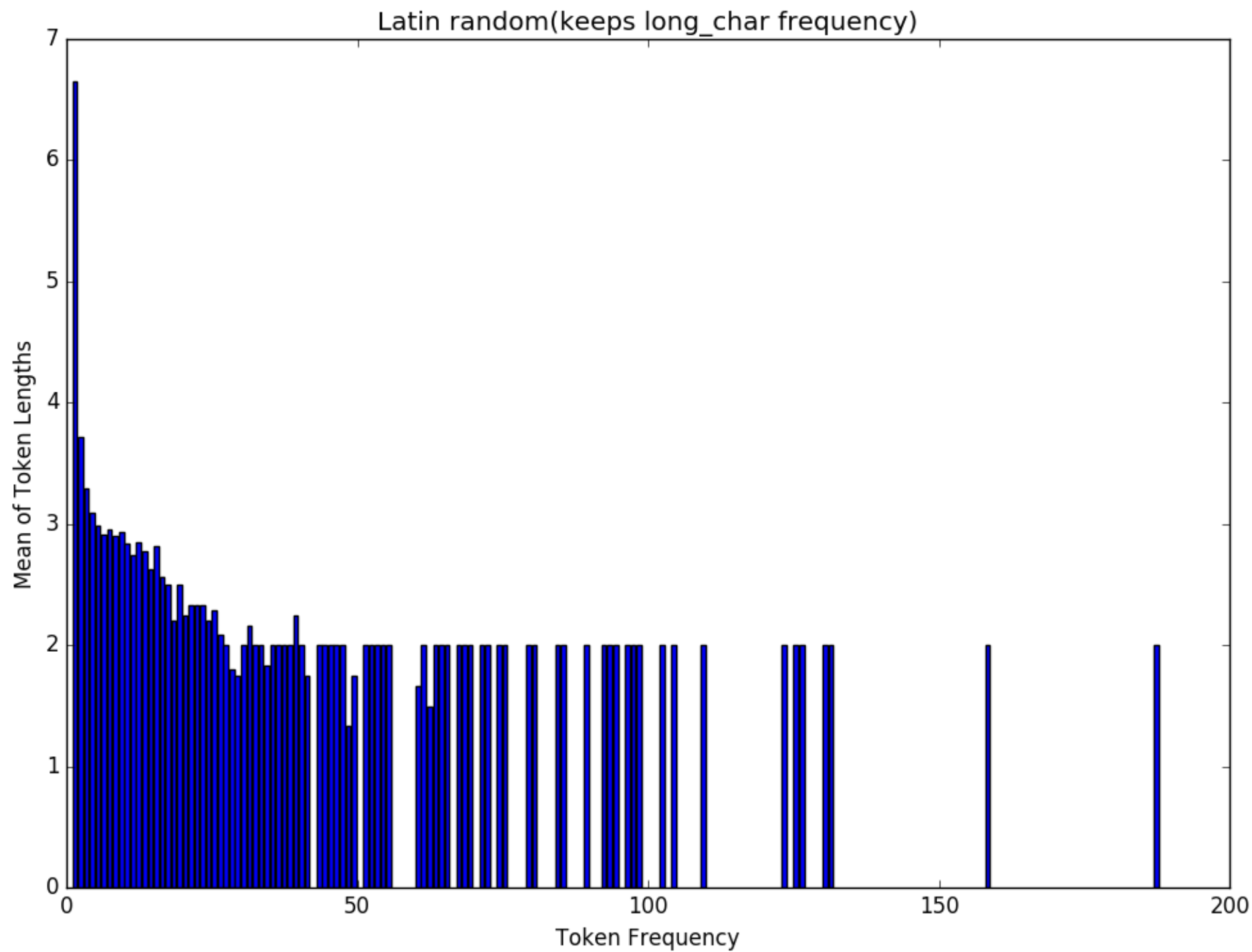


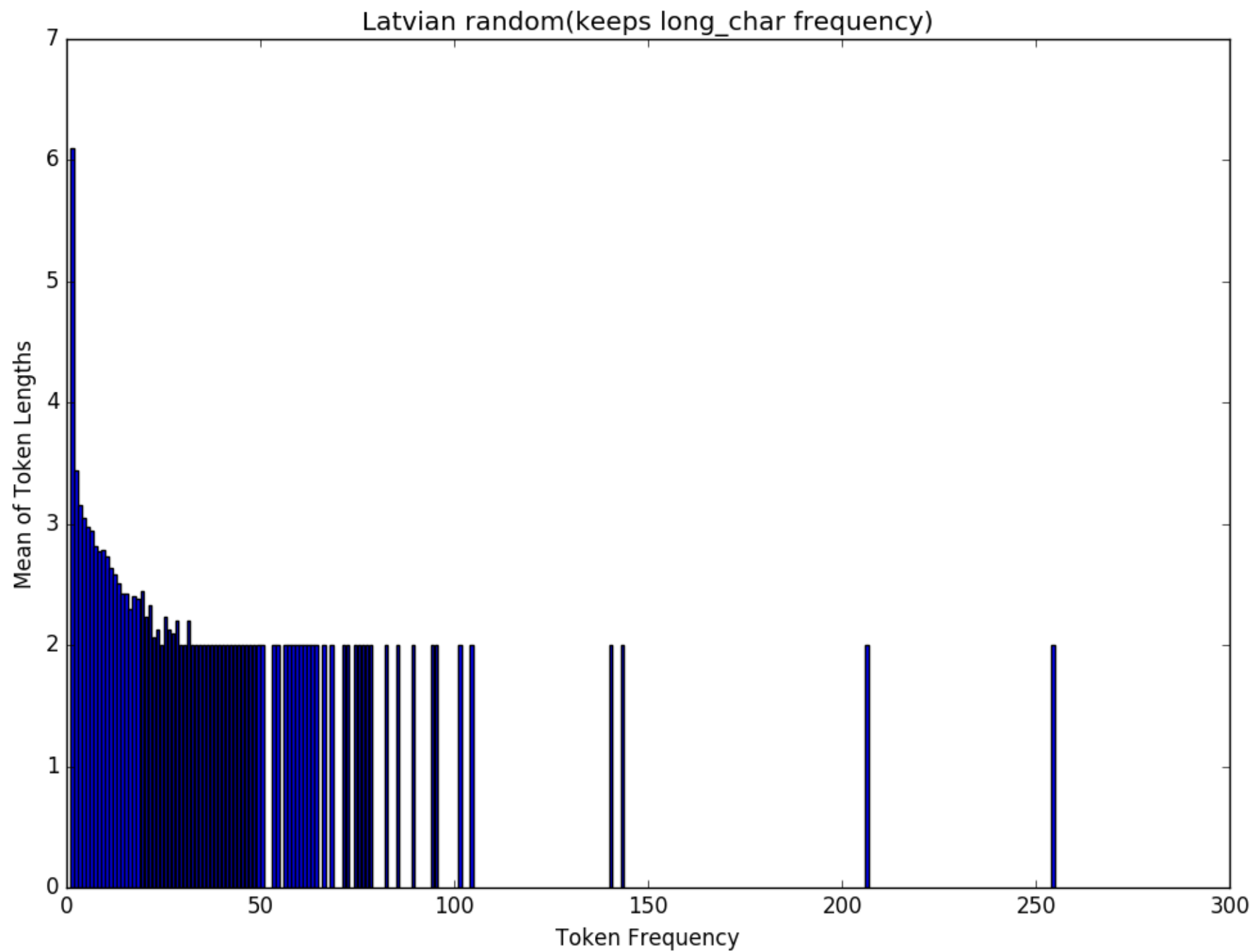


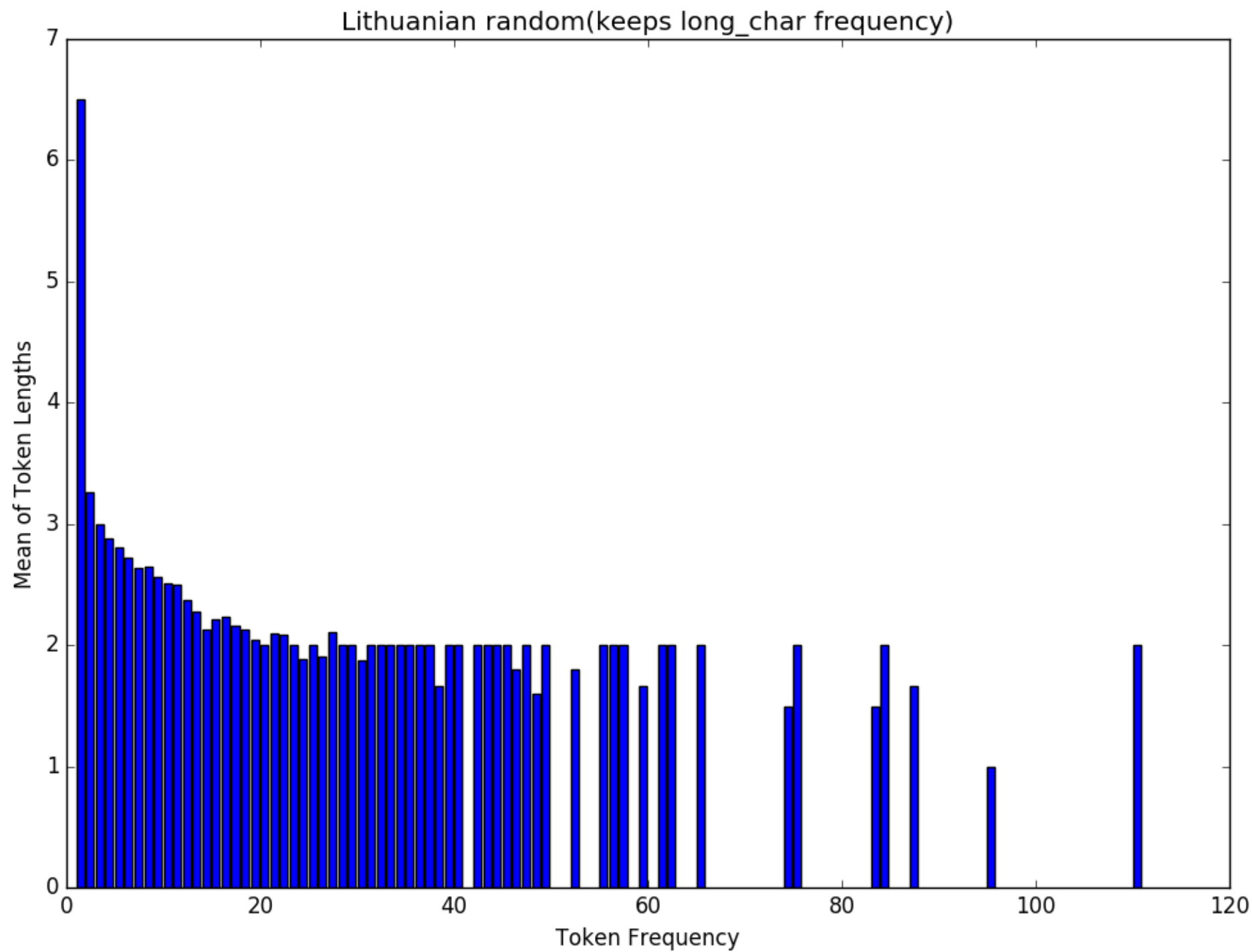


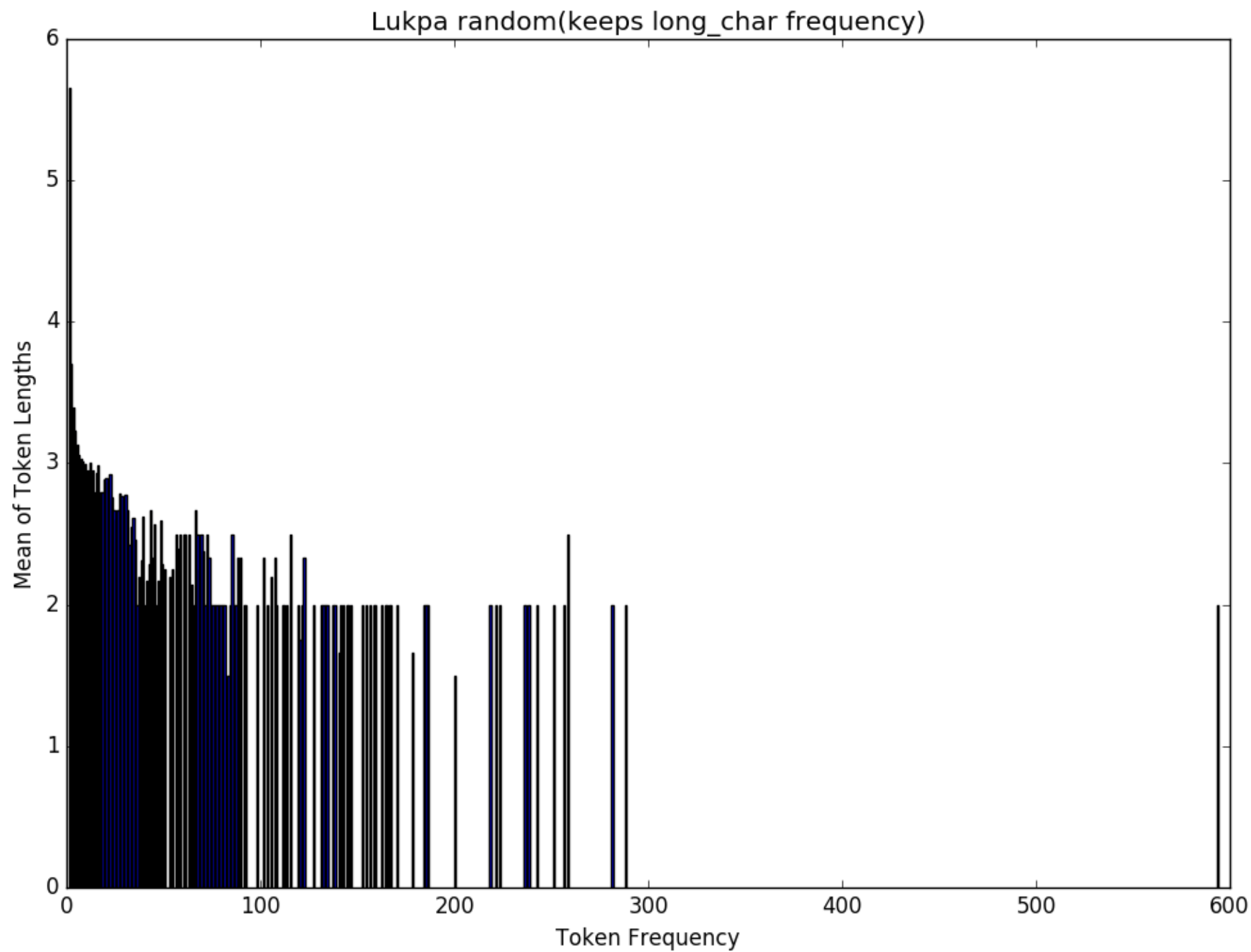


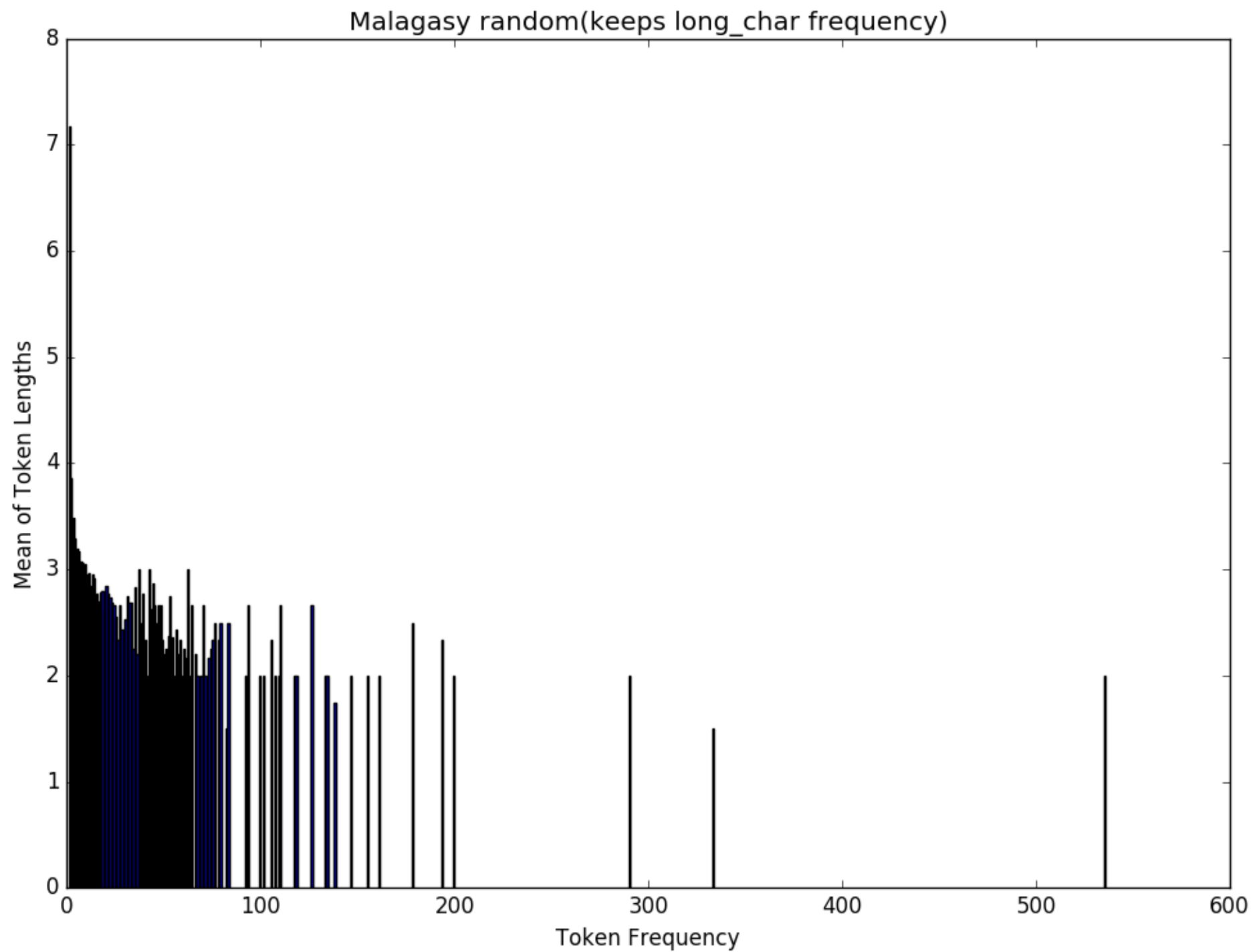


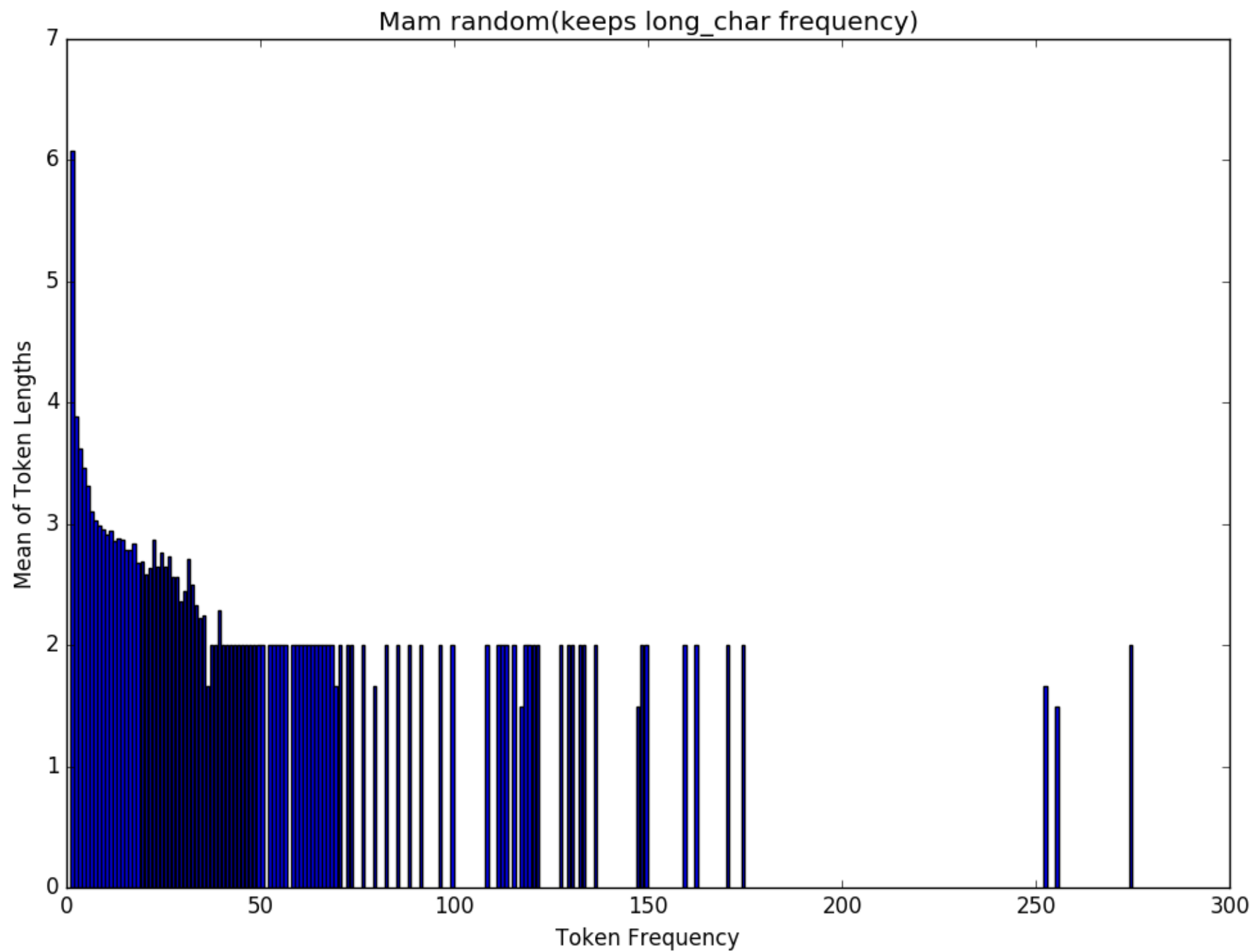


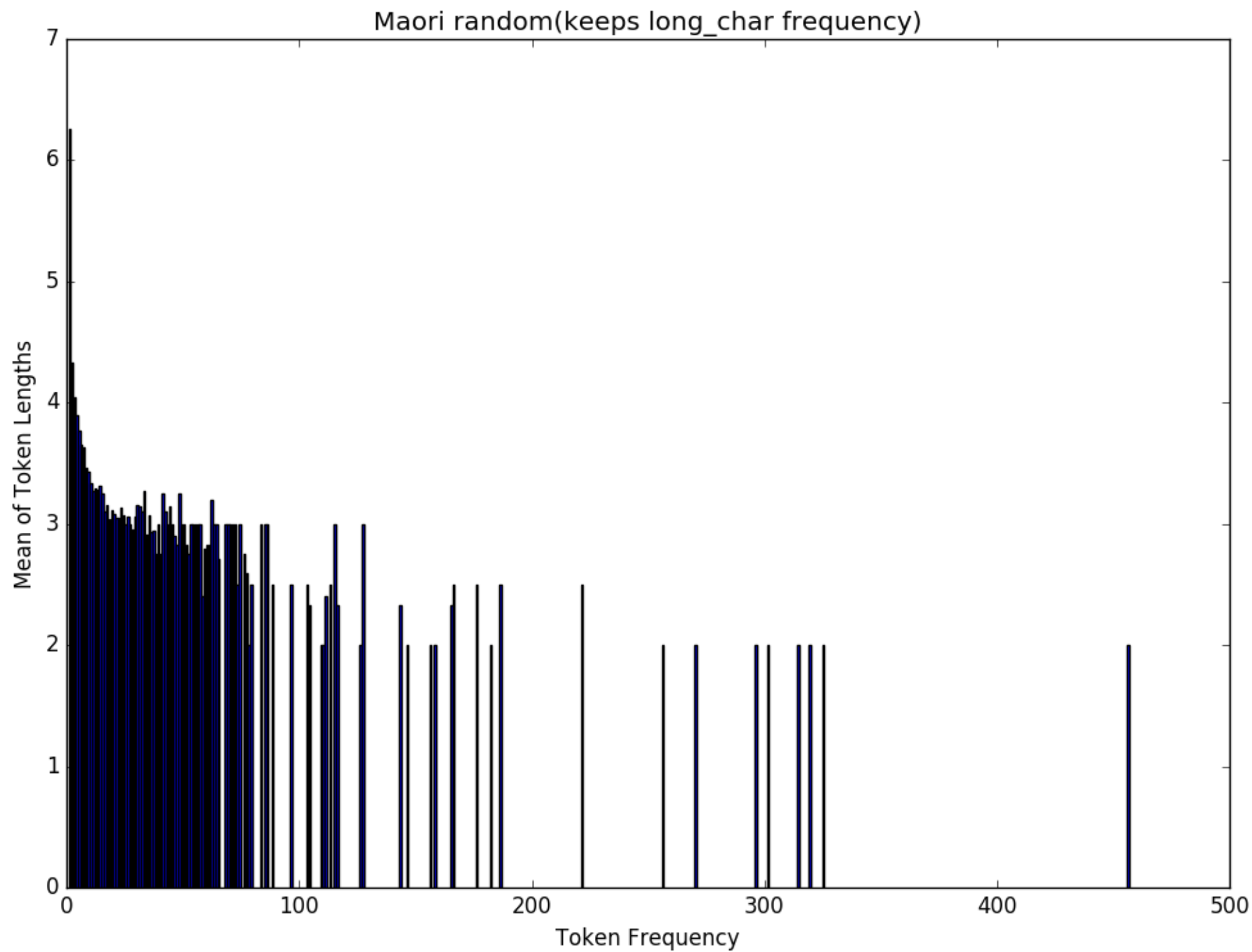


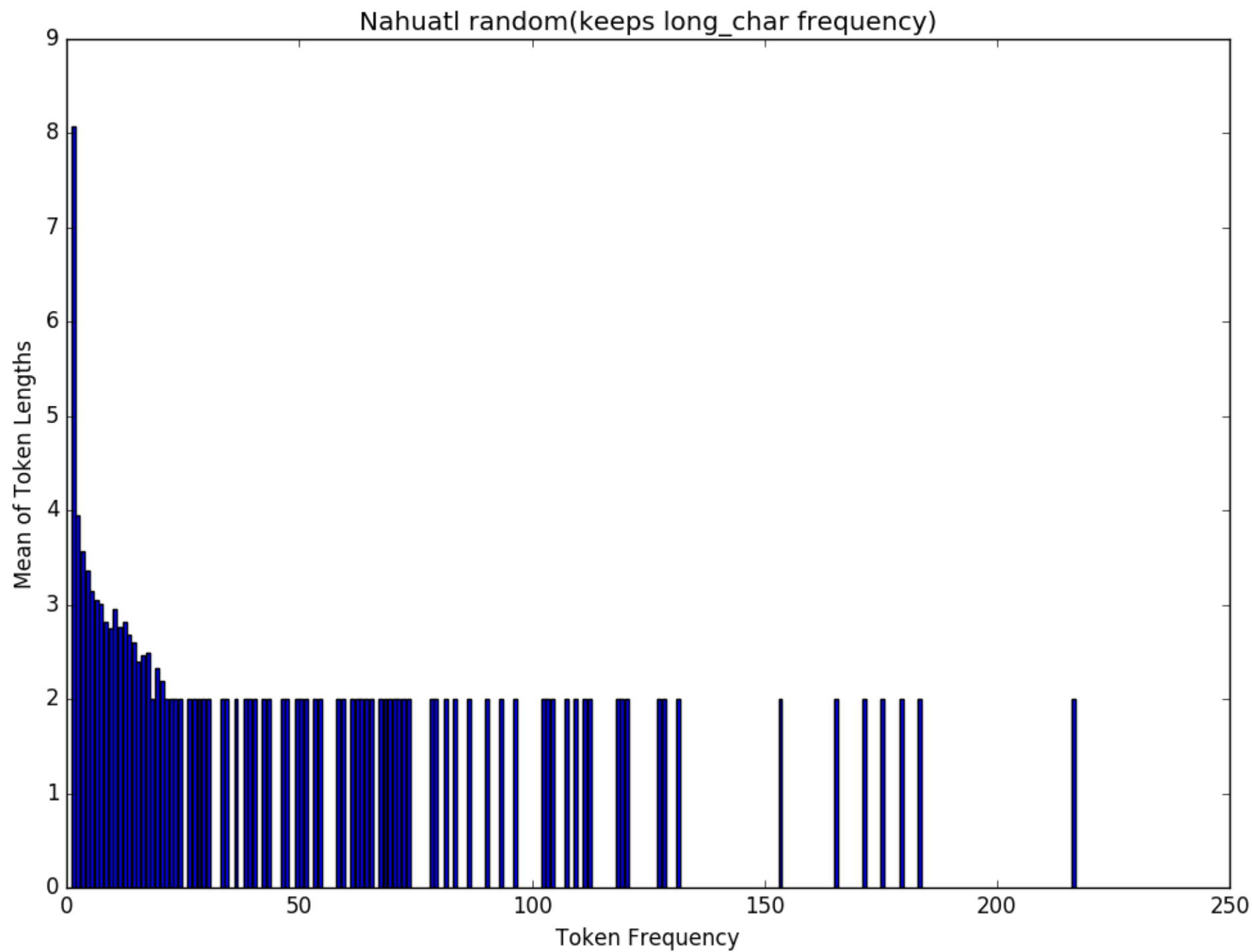


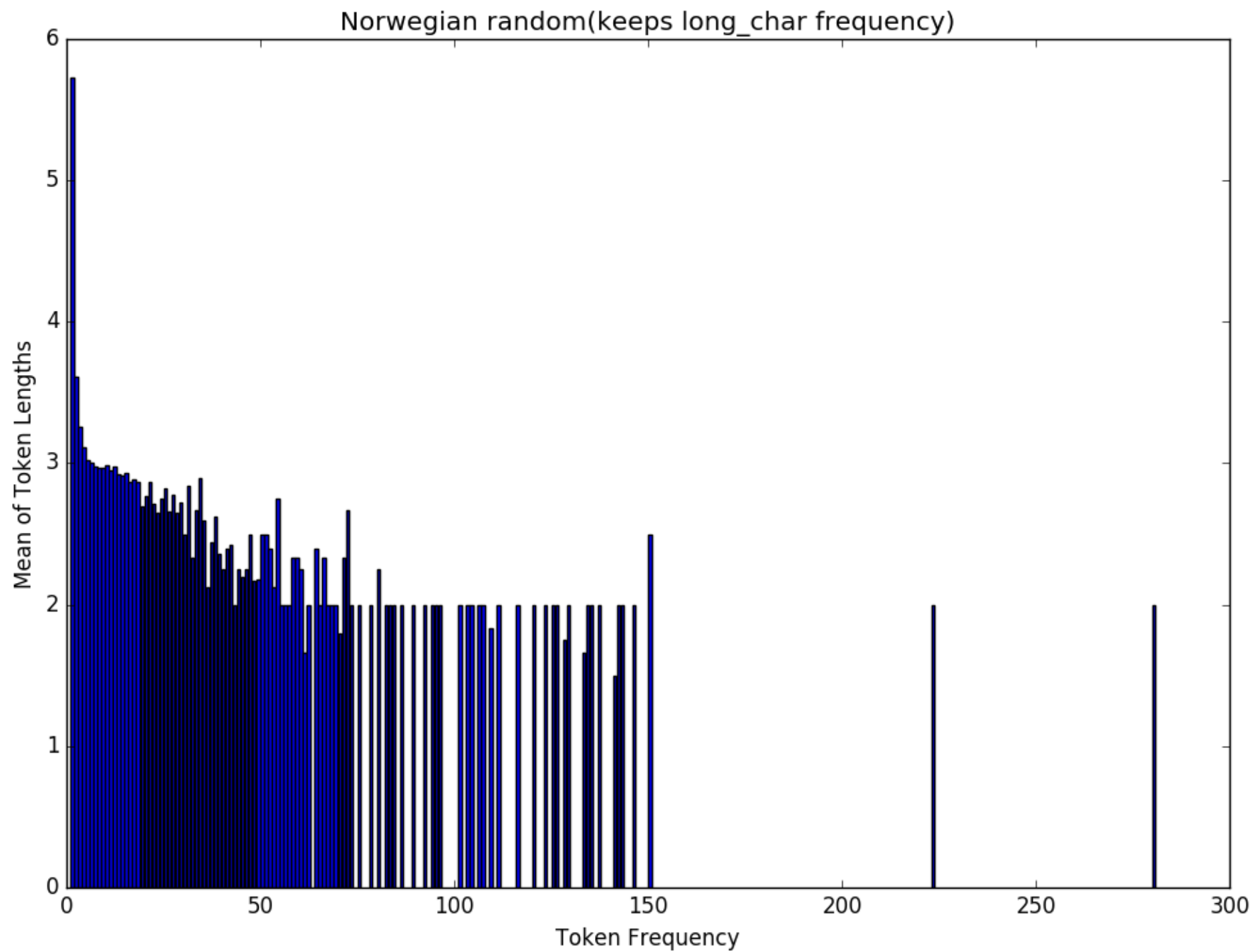


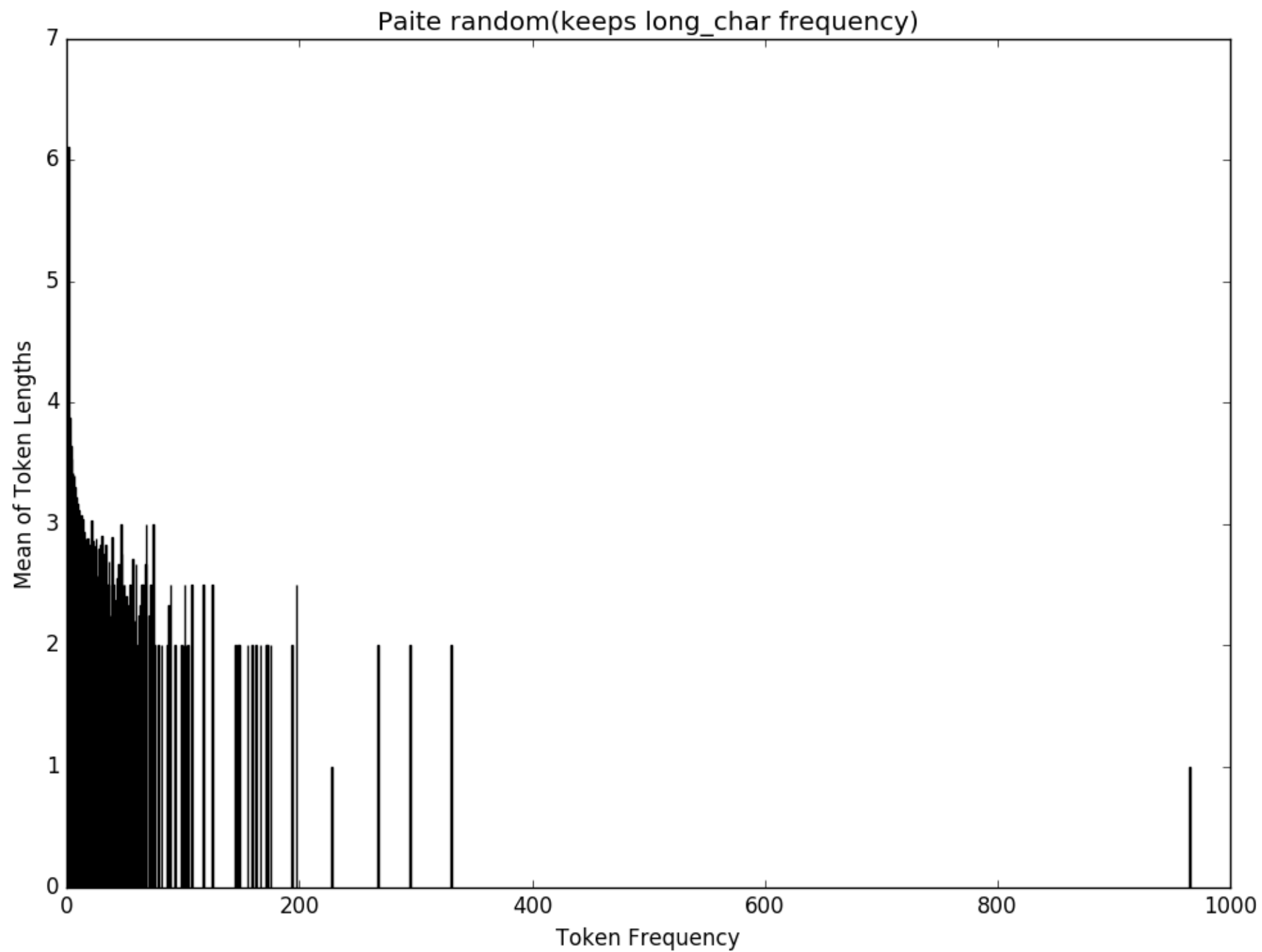




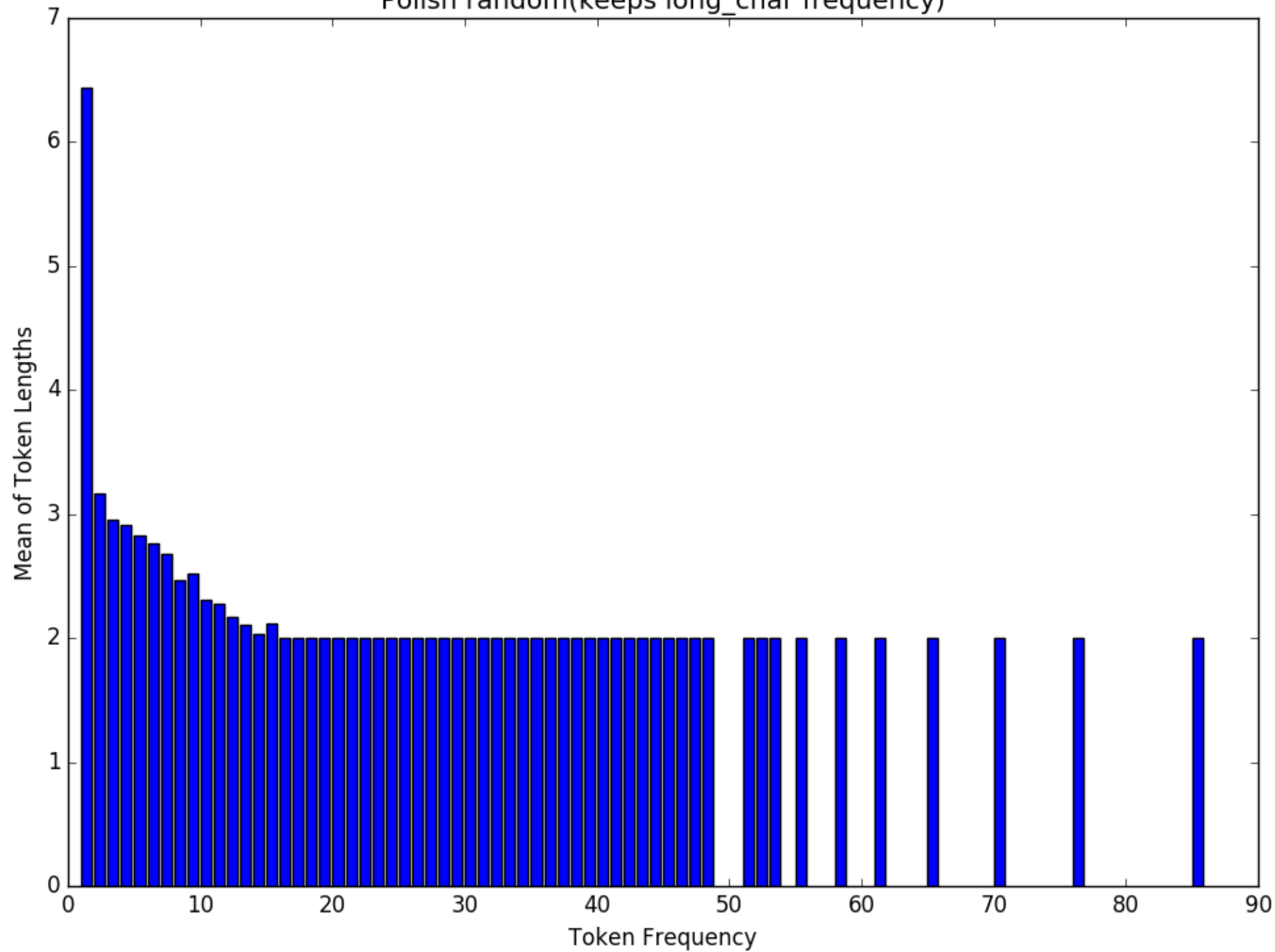


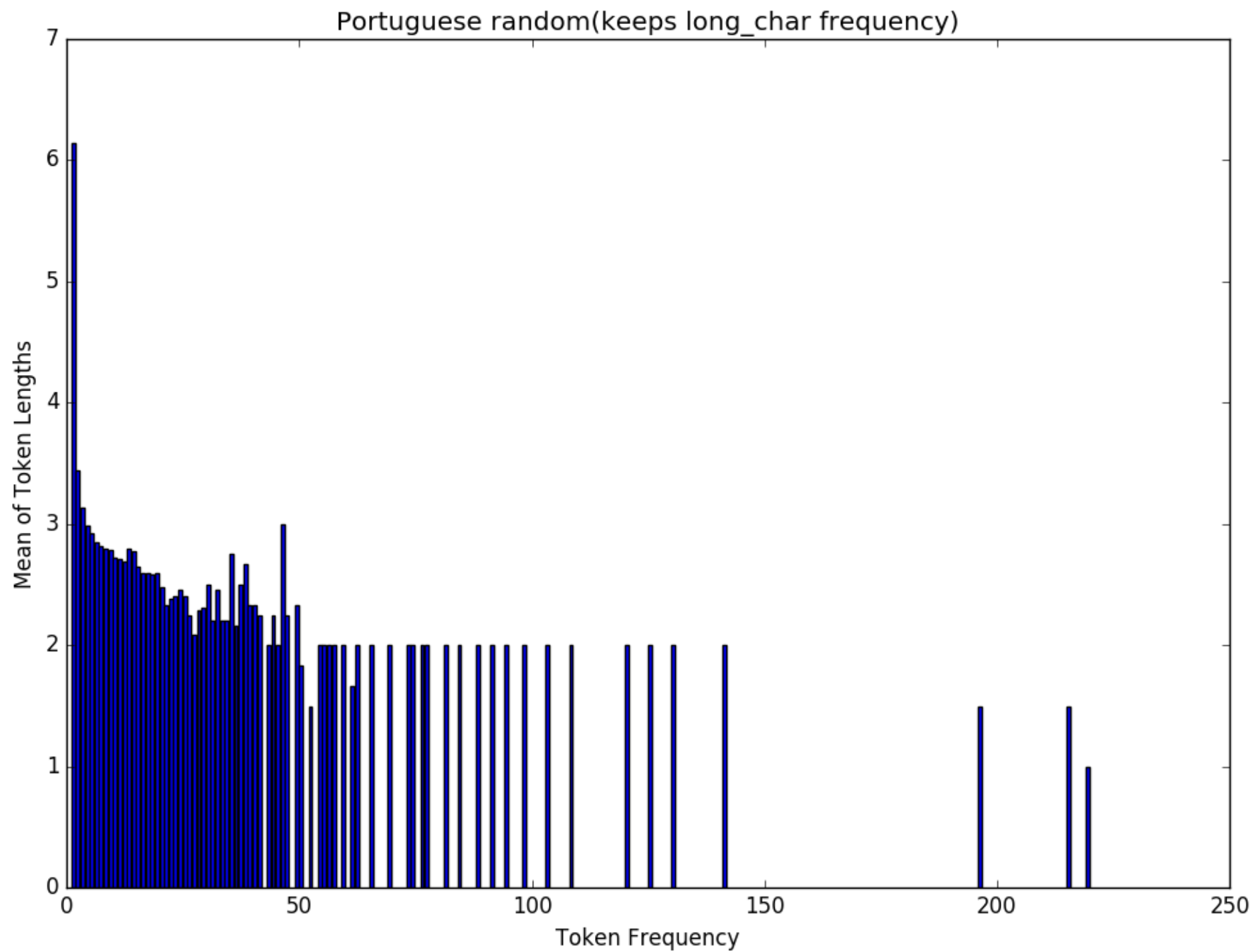


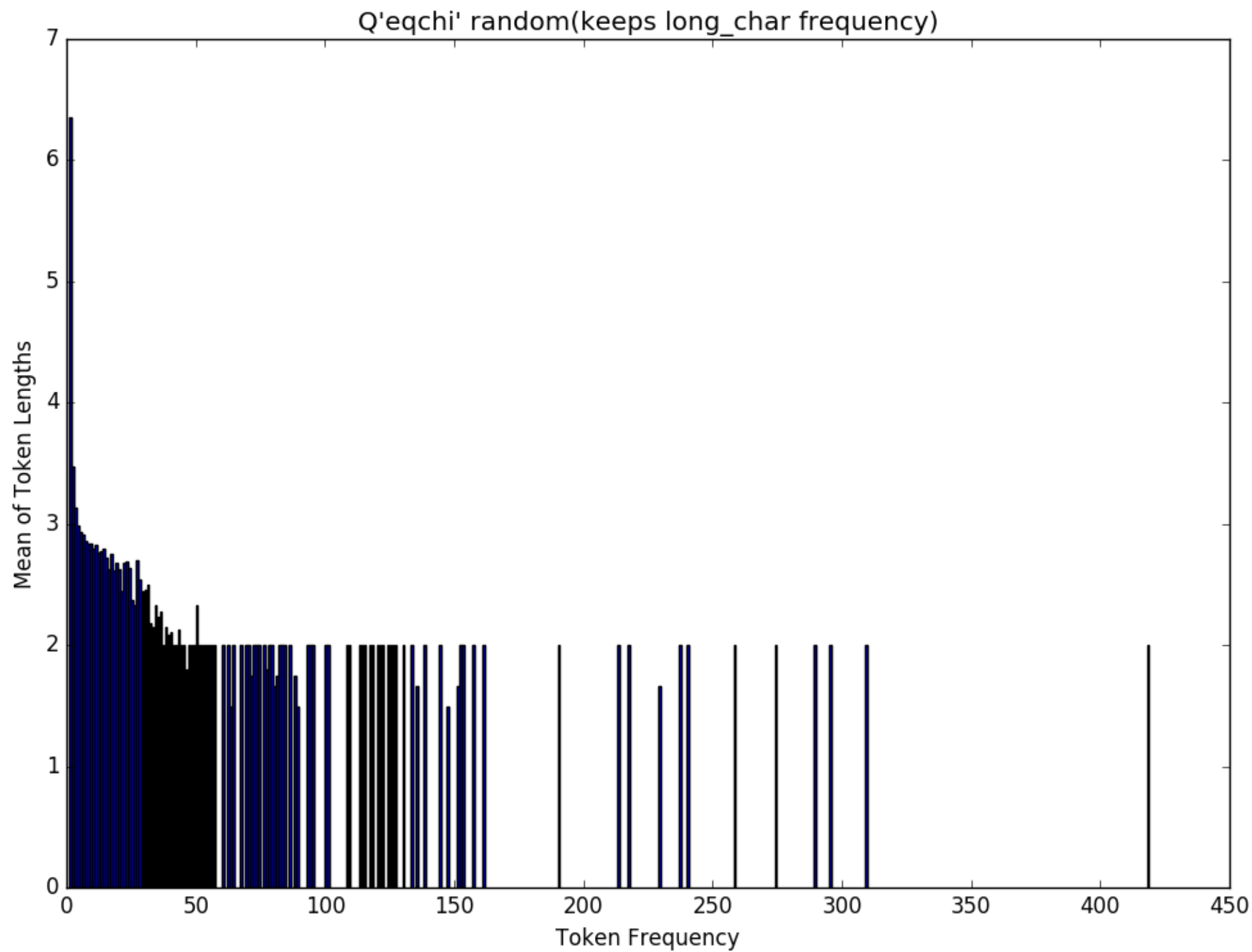


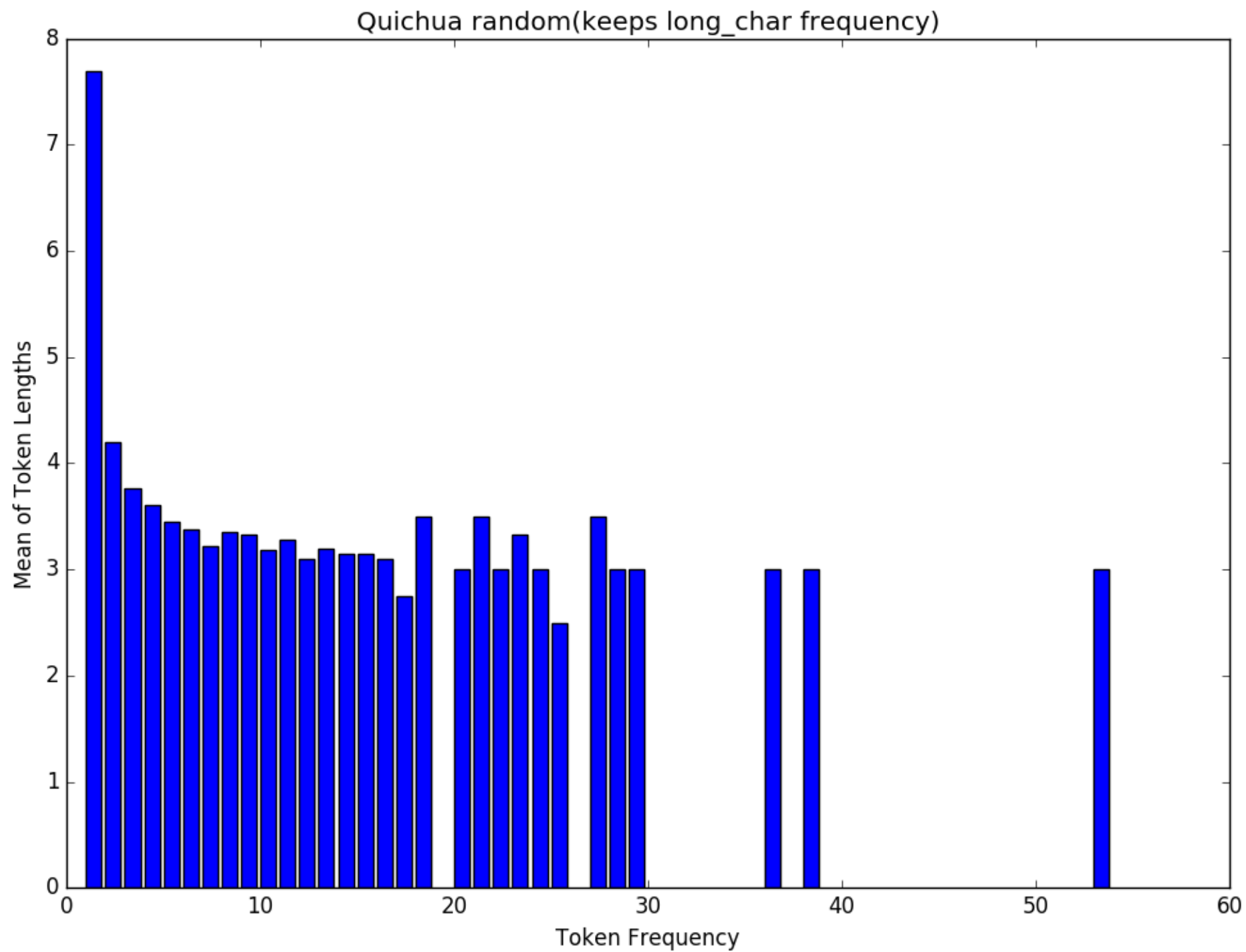


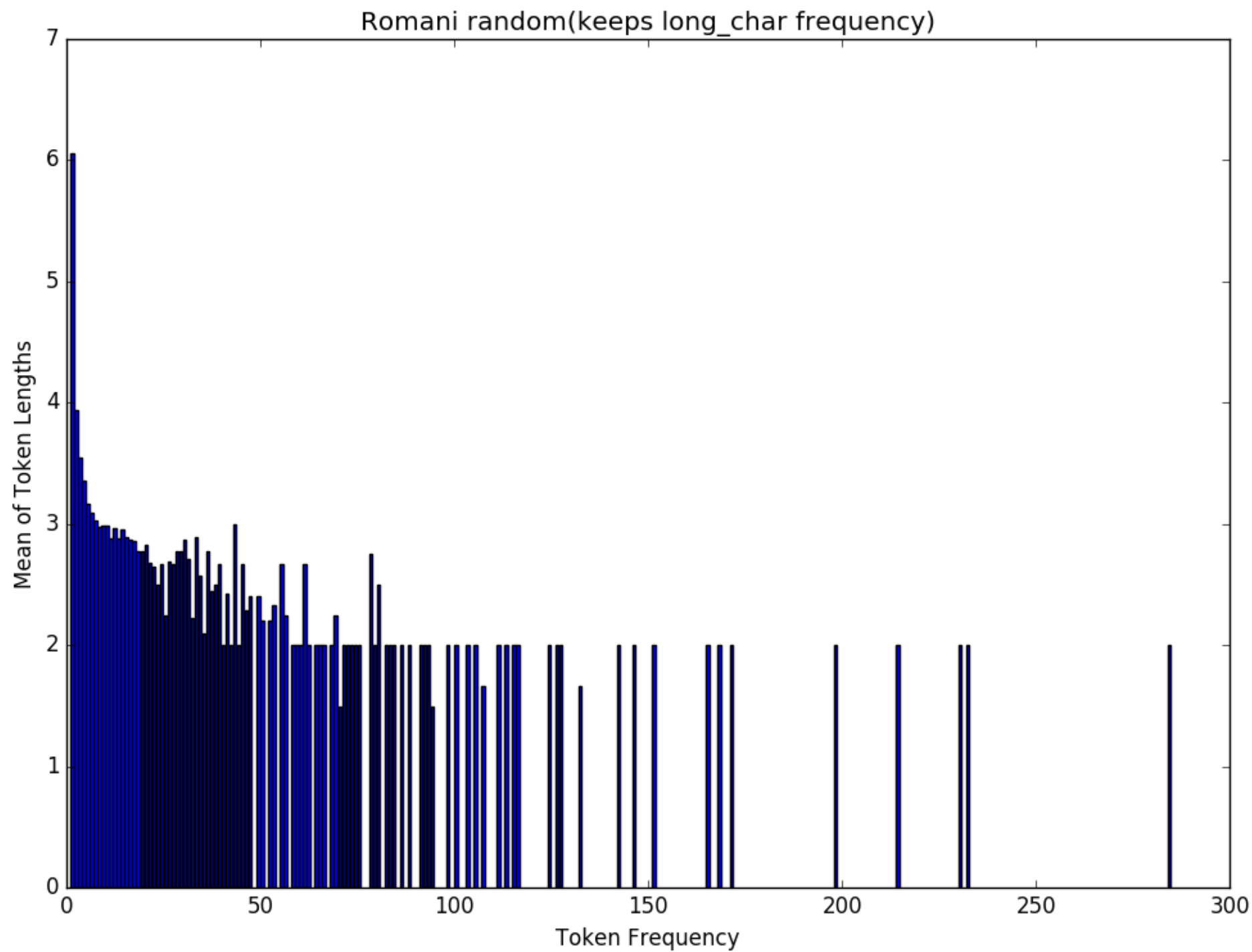
Polish random(keeps long_char frequency)

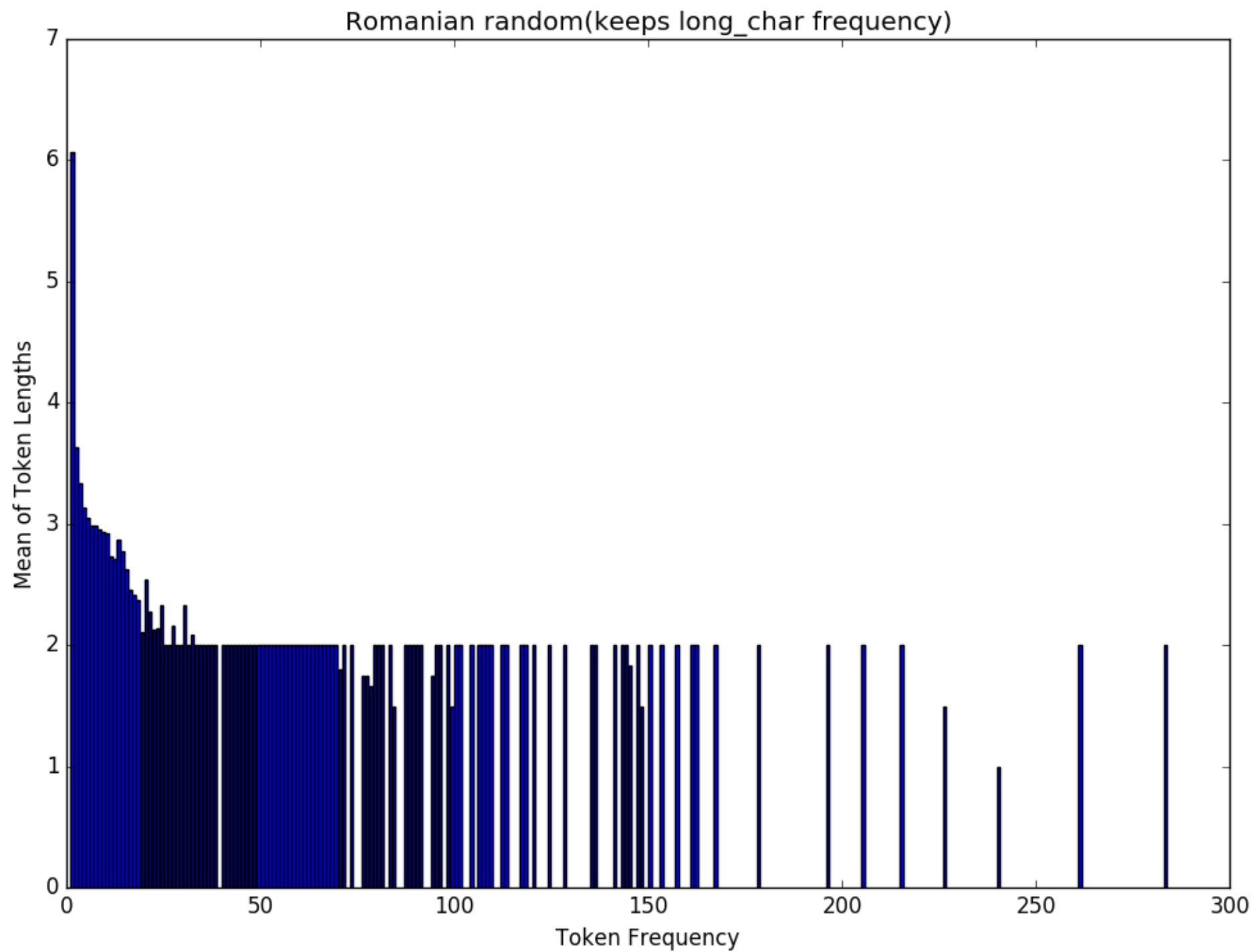


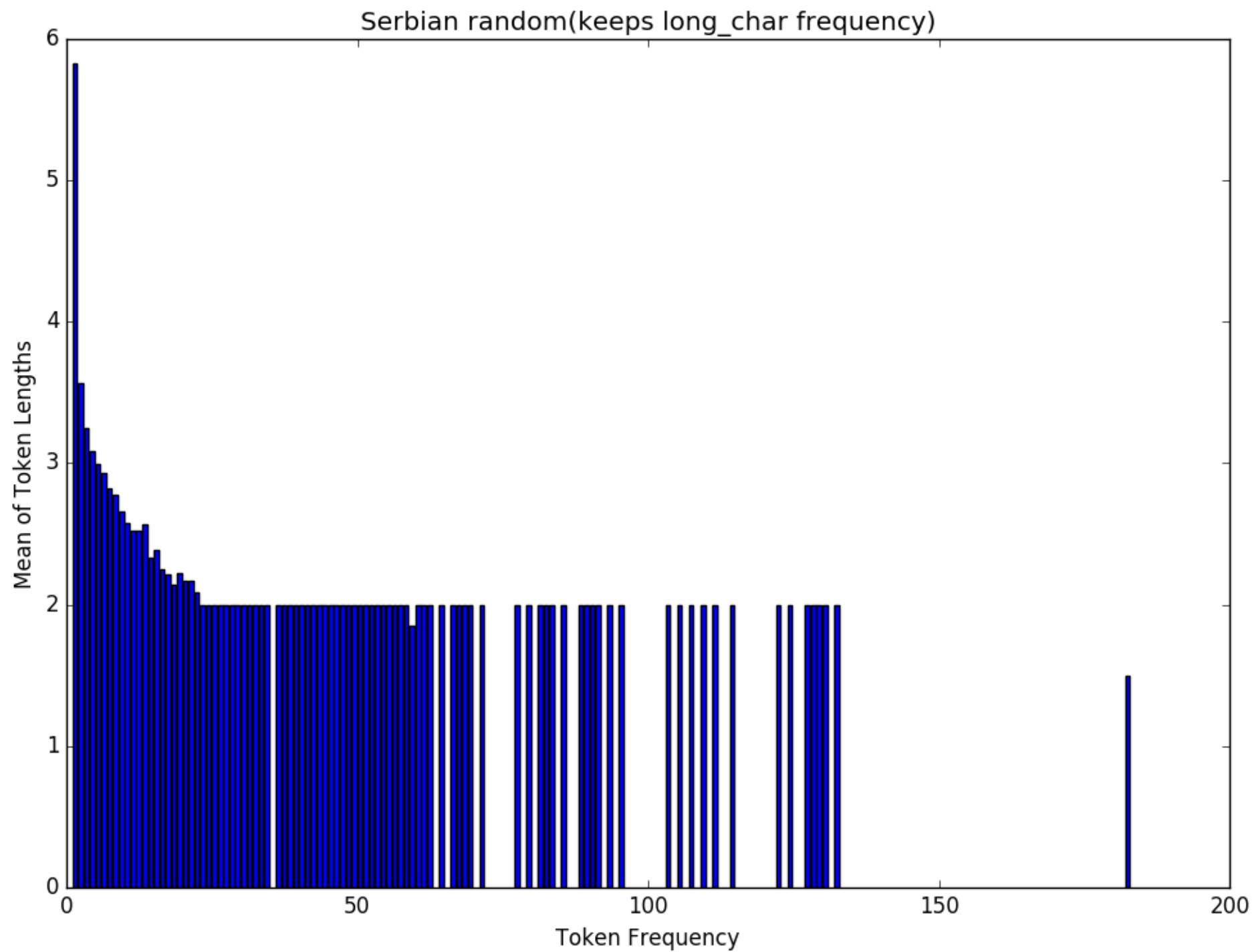


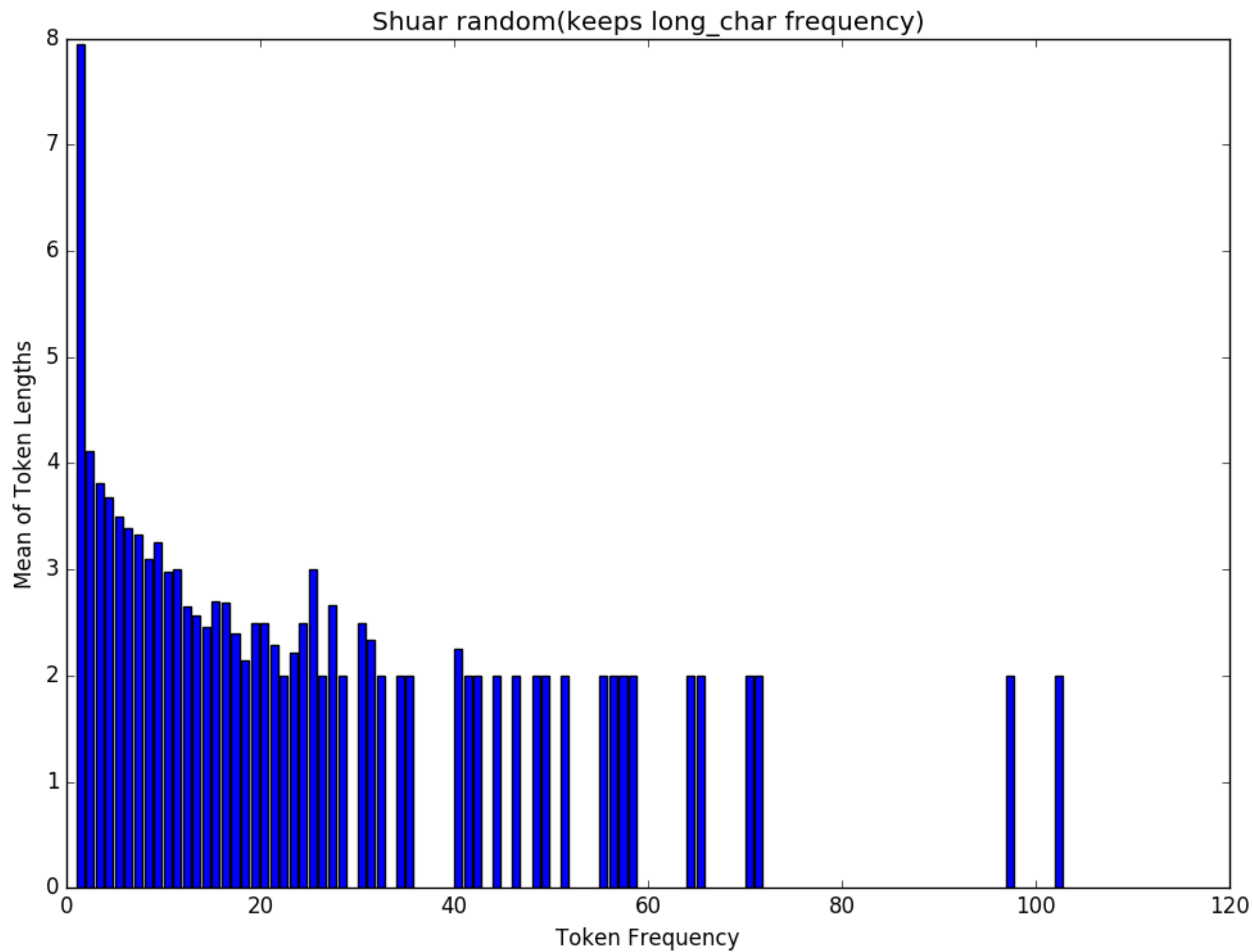




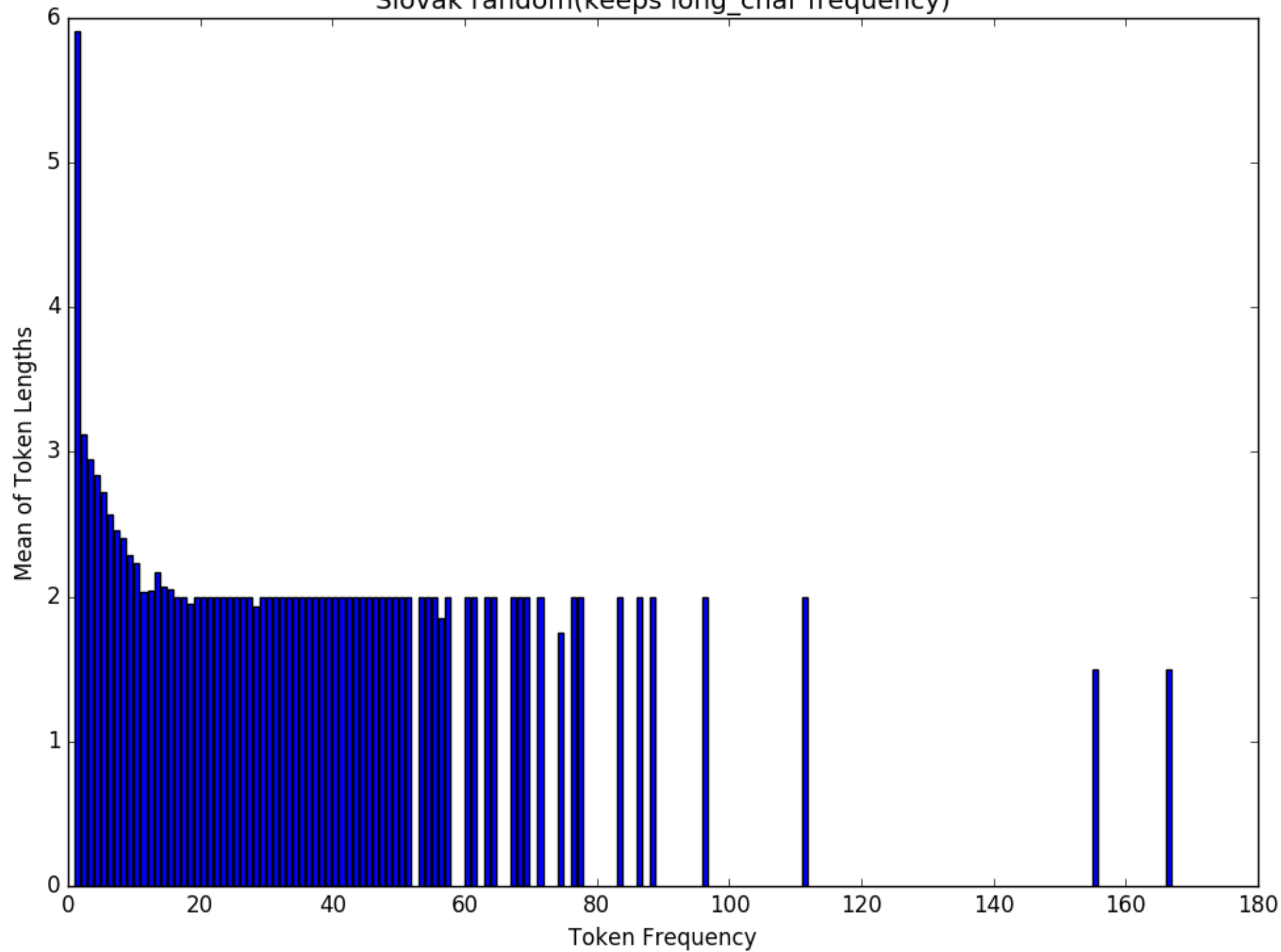


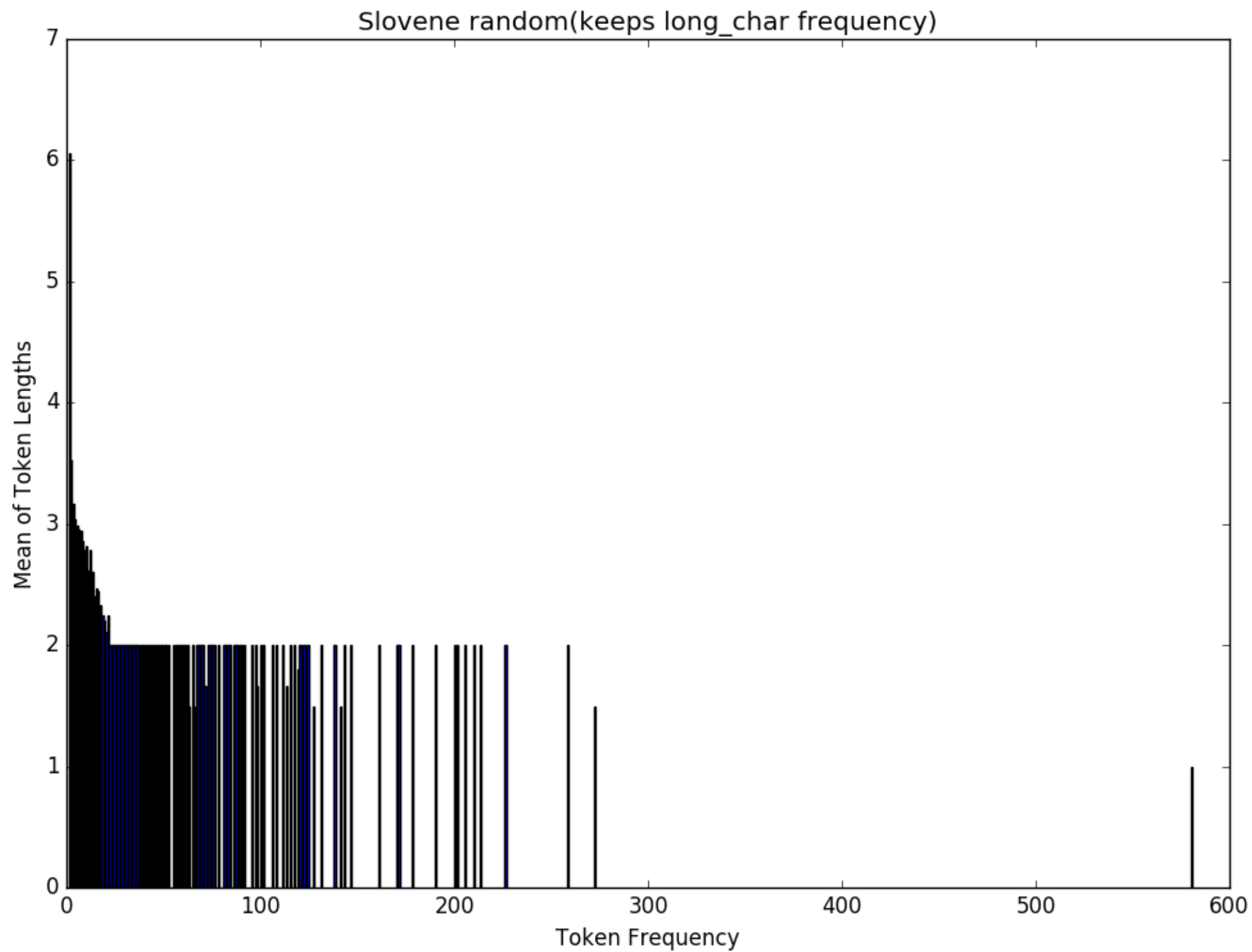


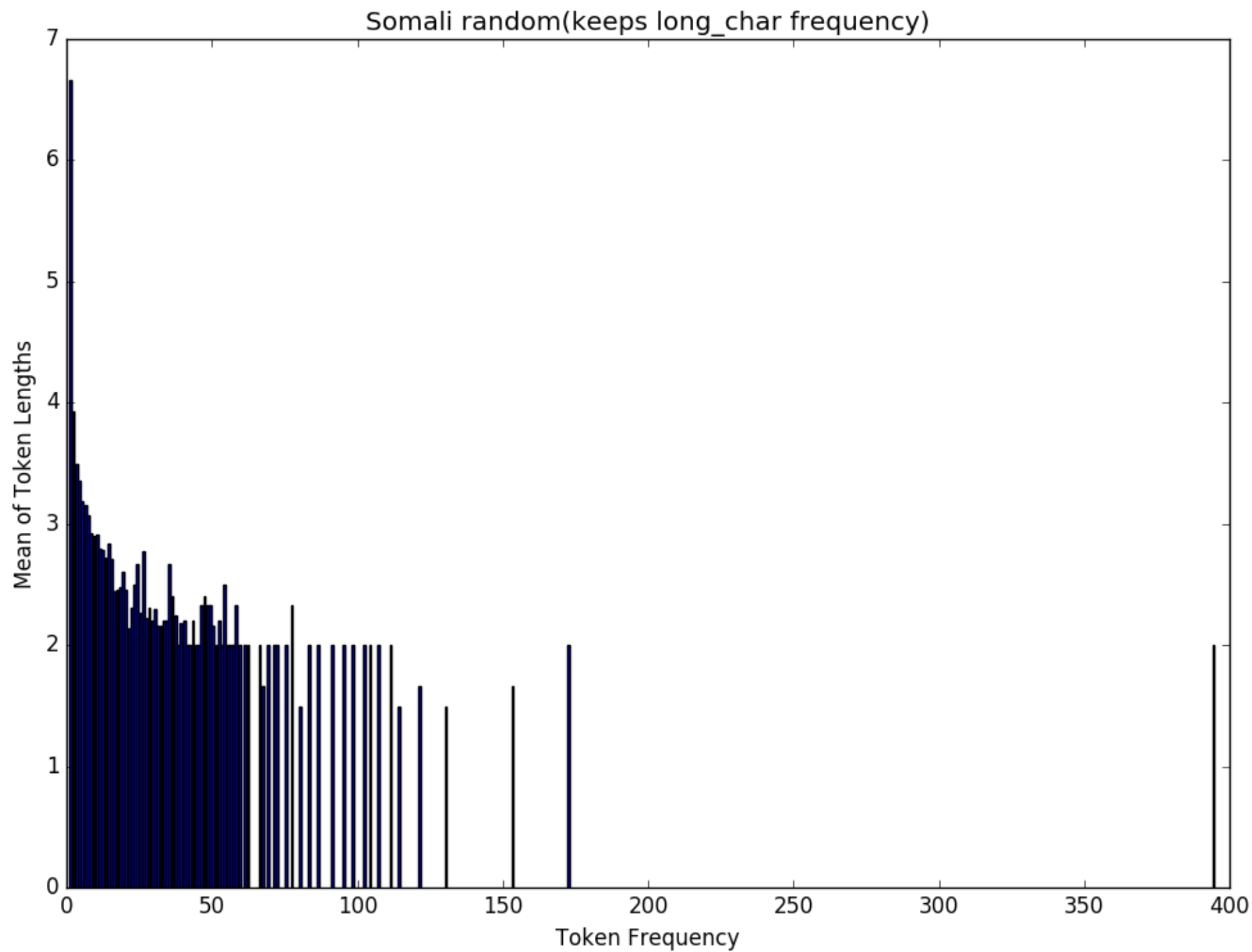


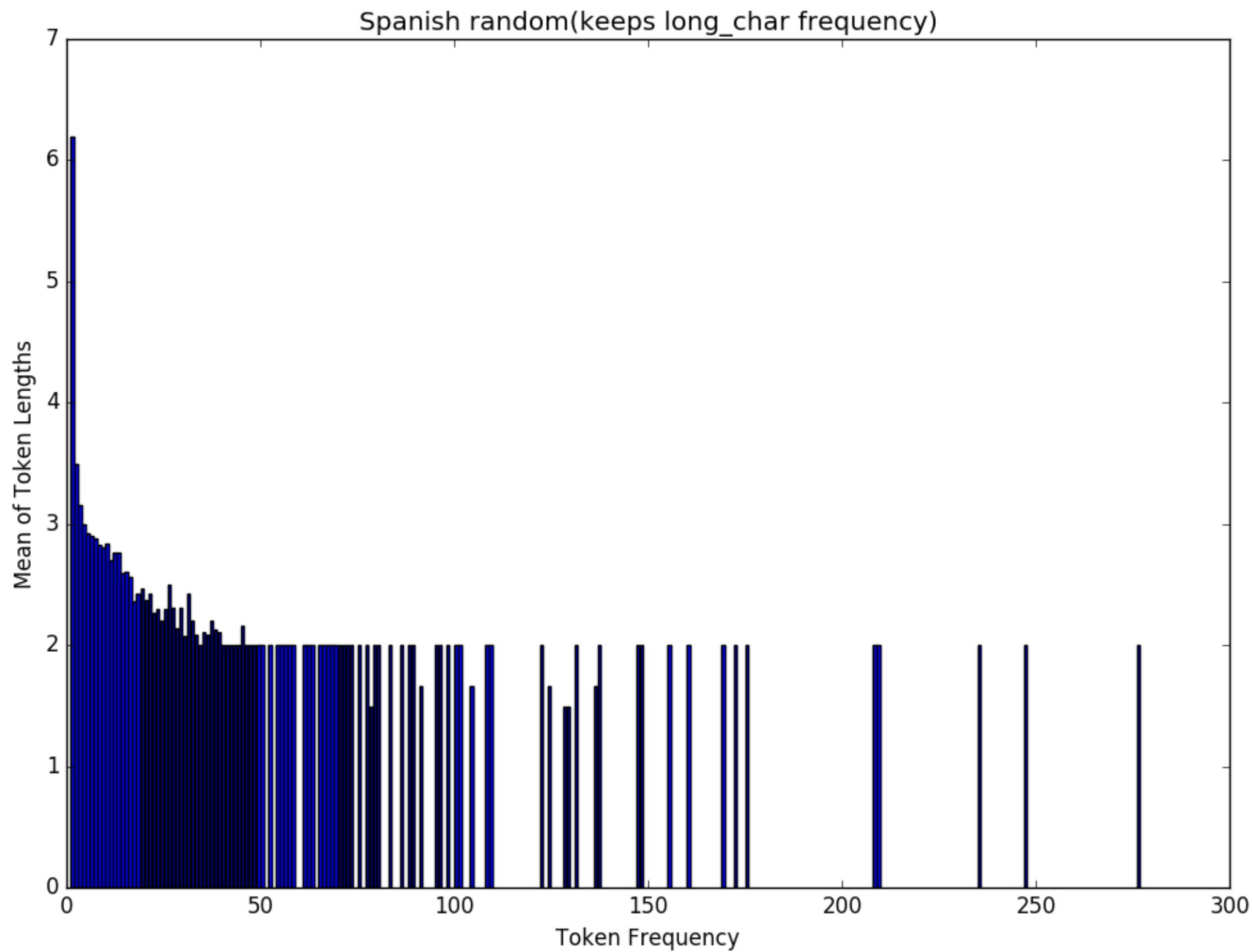


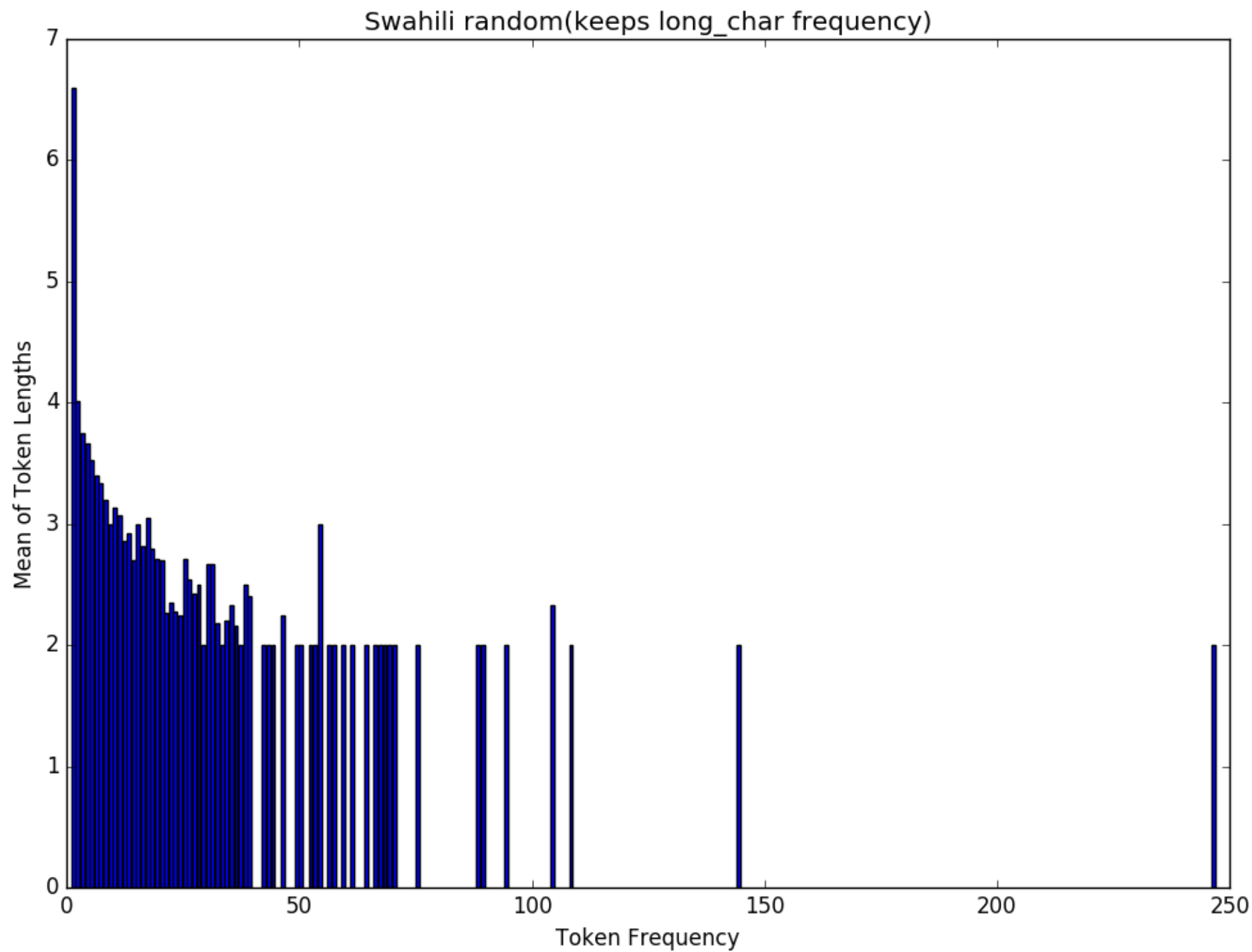
Slovak random(keeps long_char frequency)

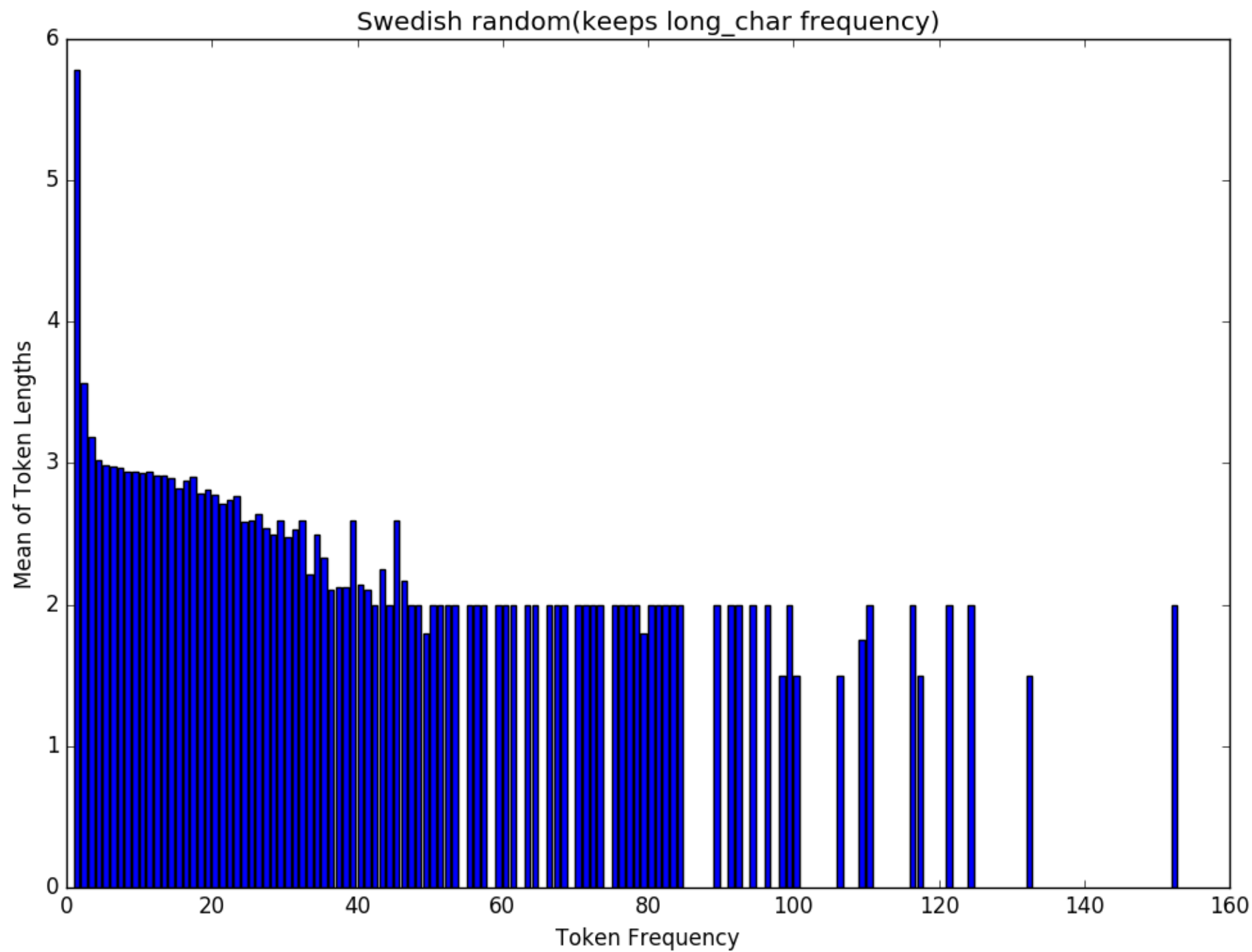


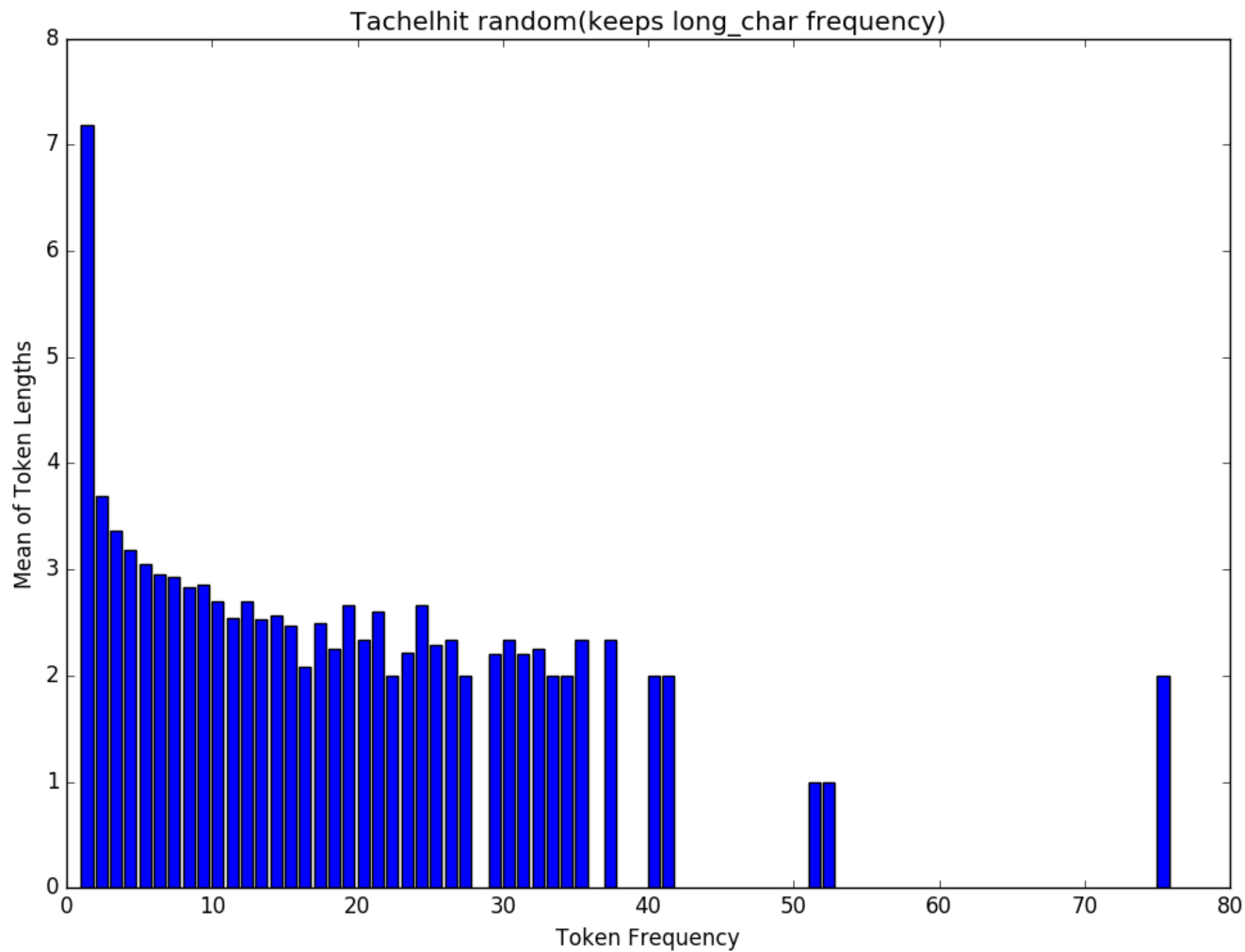


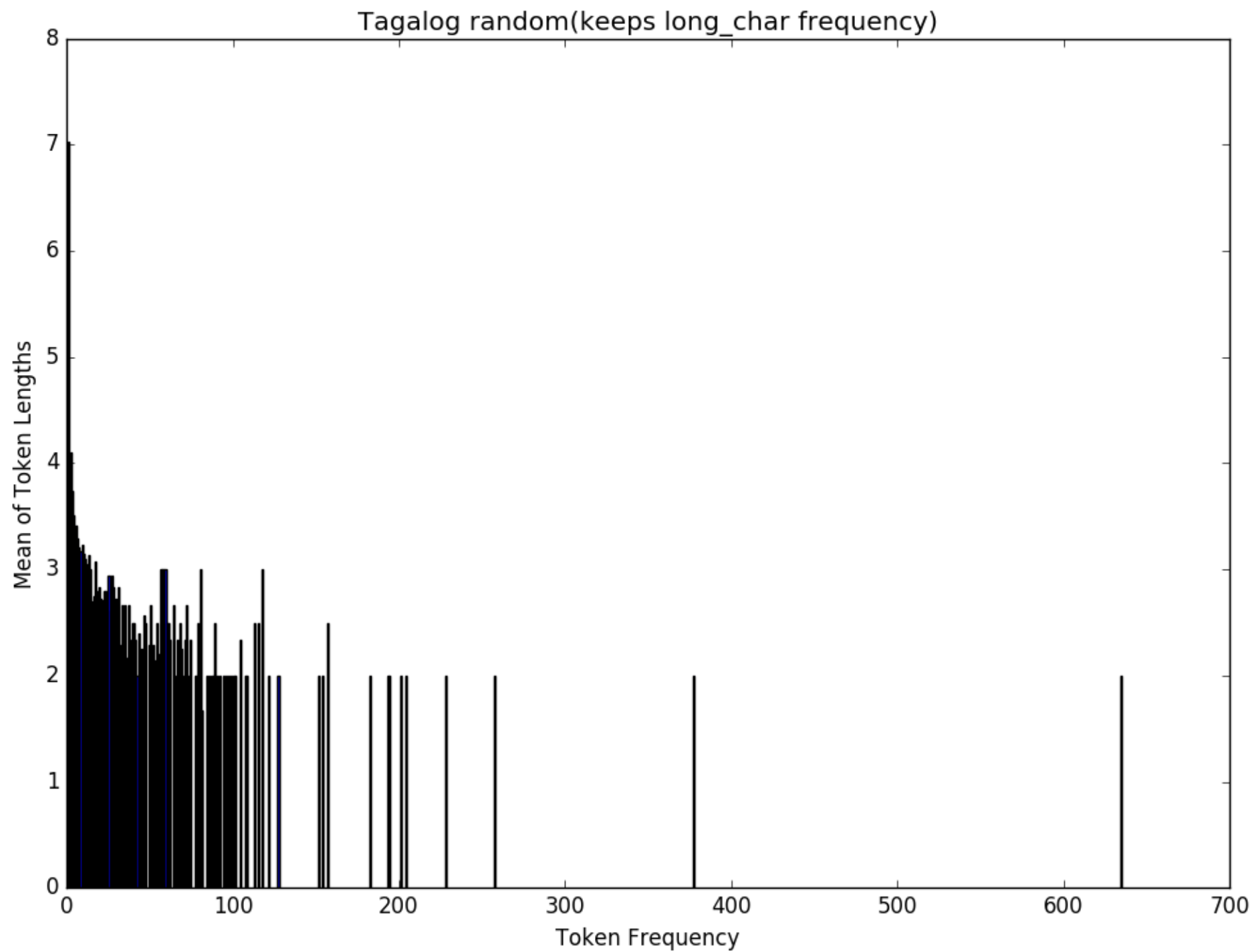


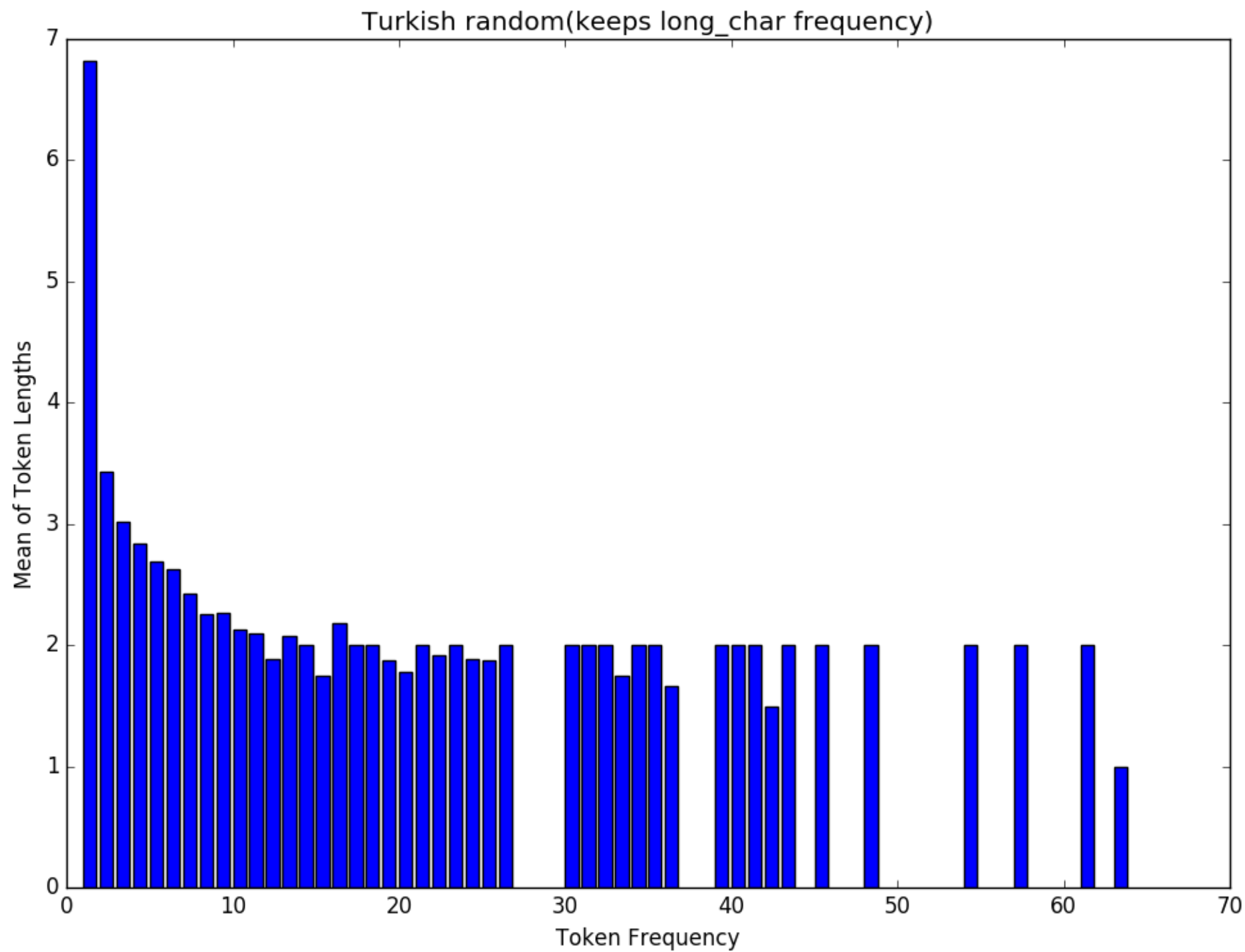


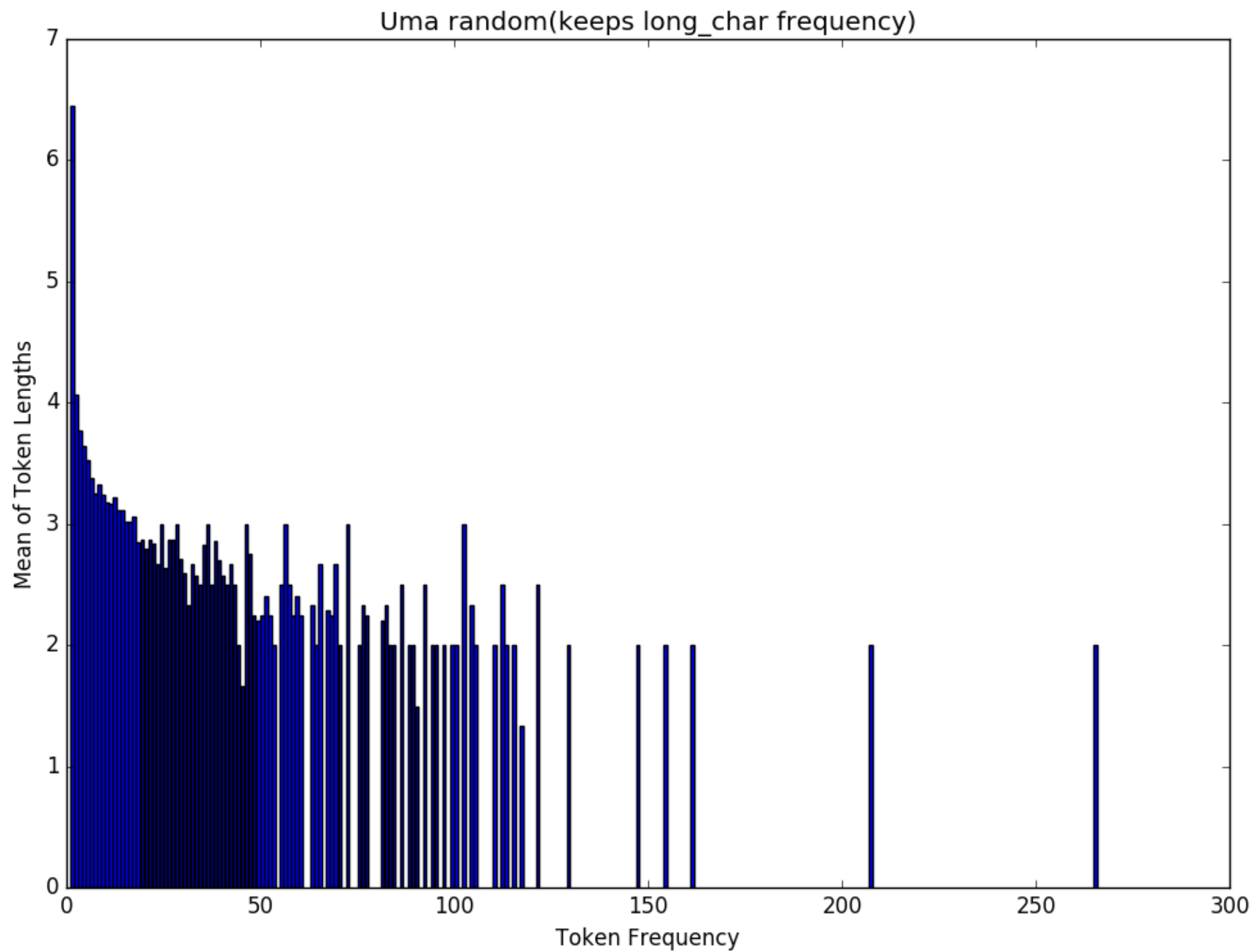


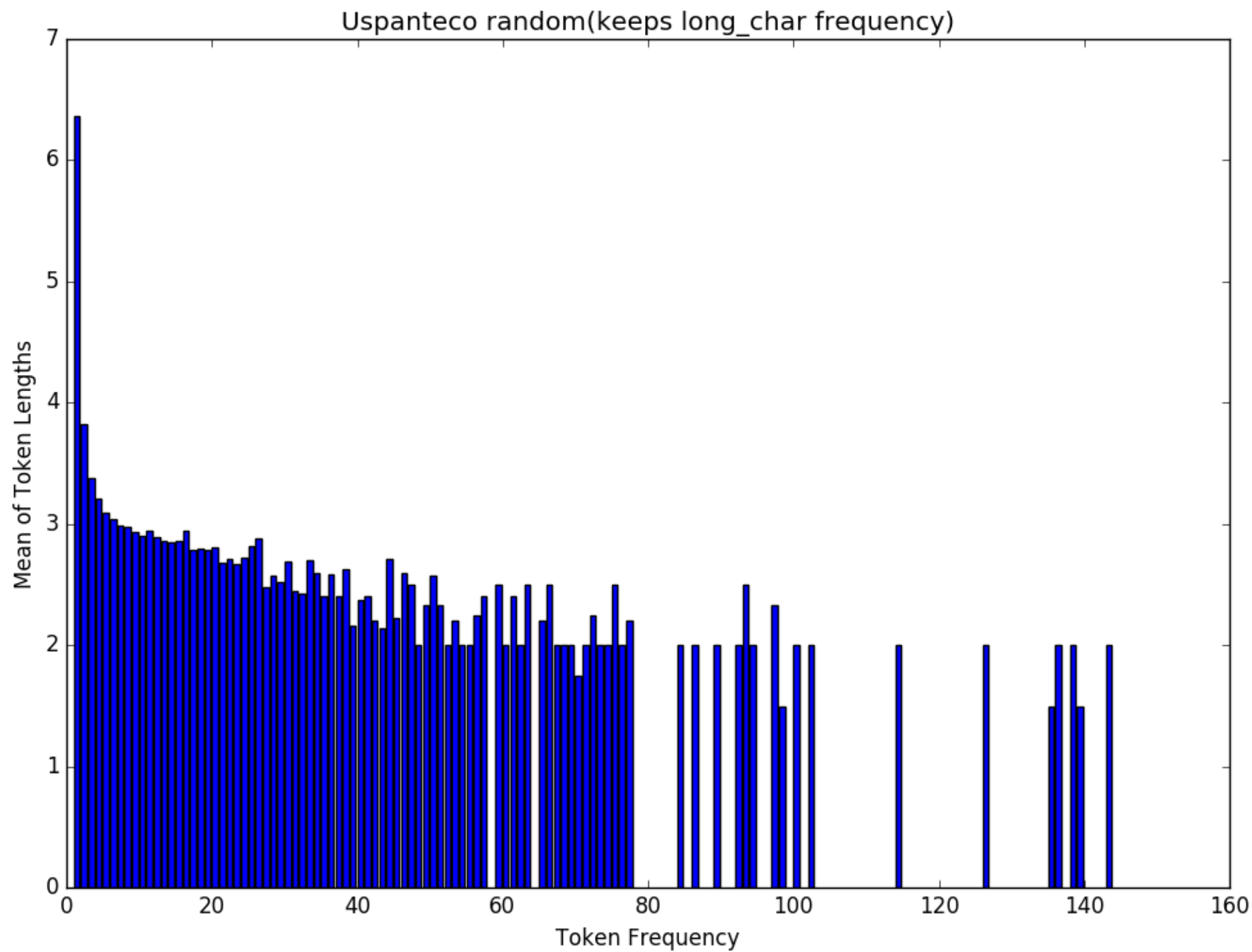


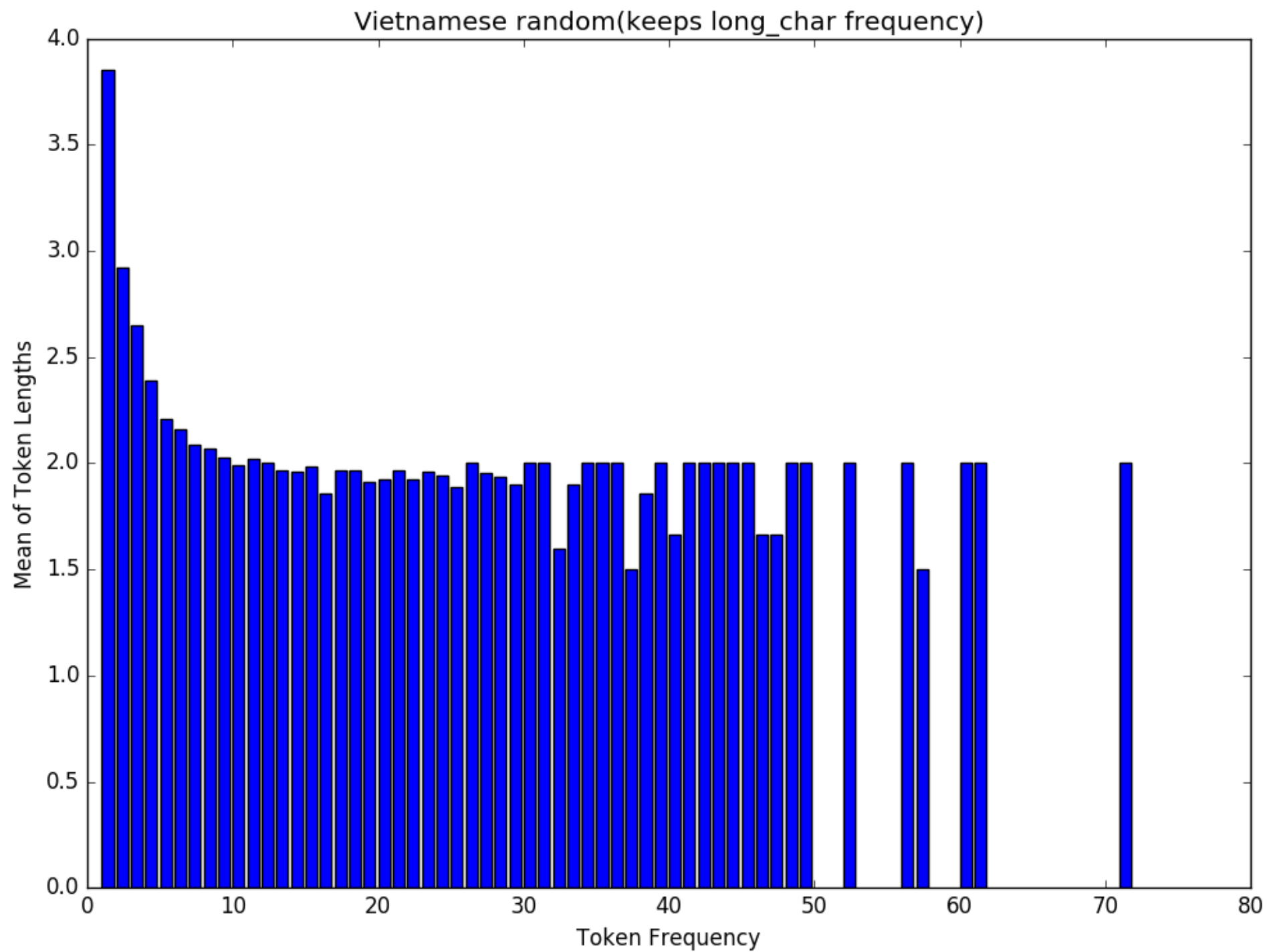


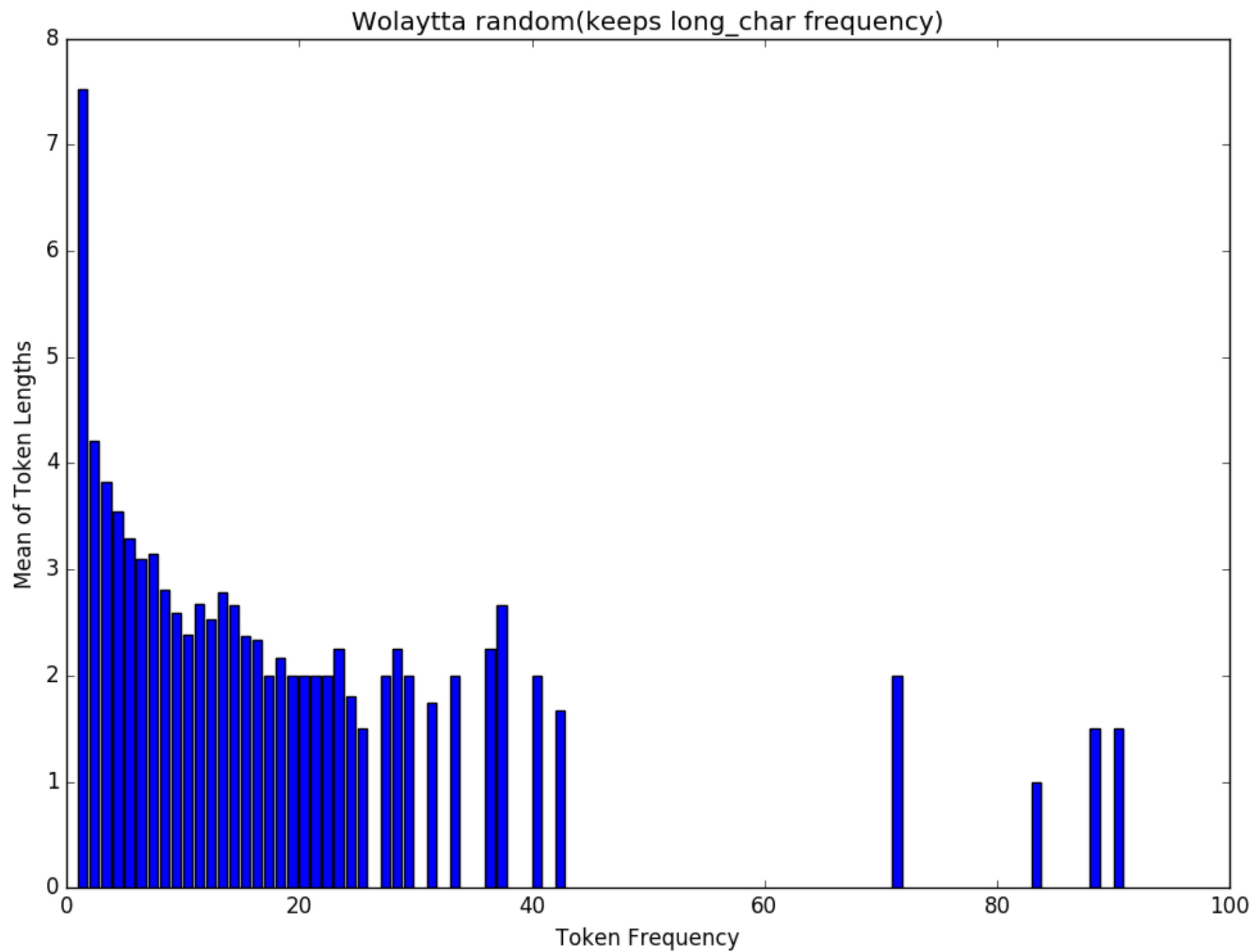


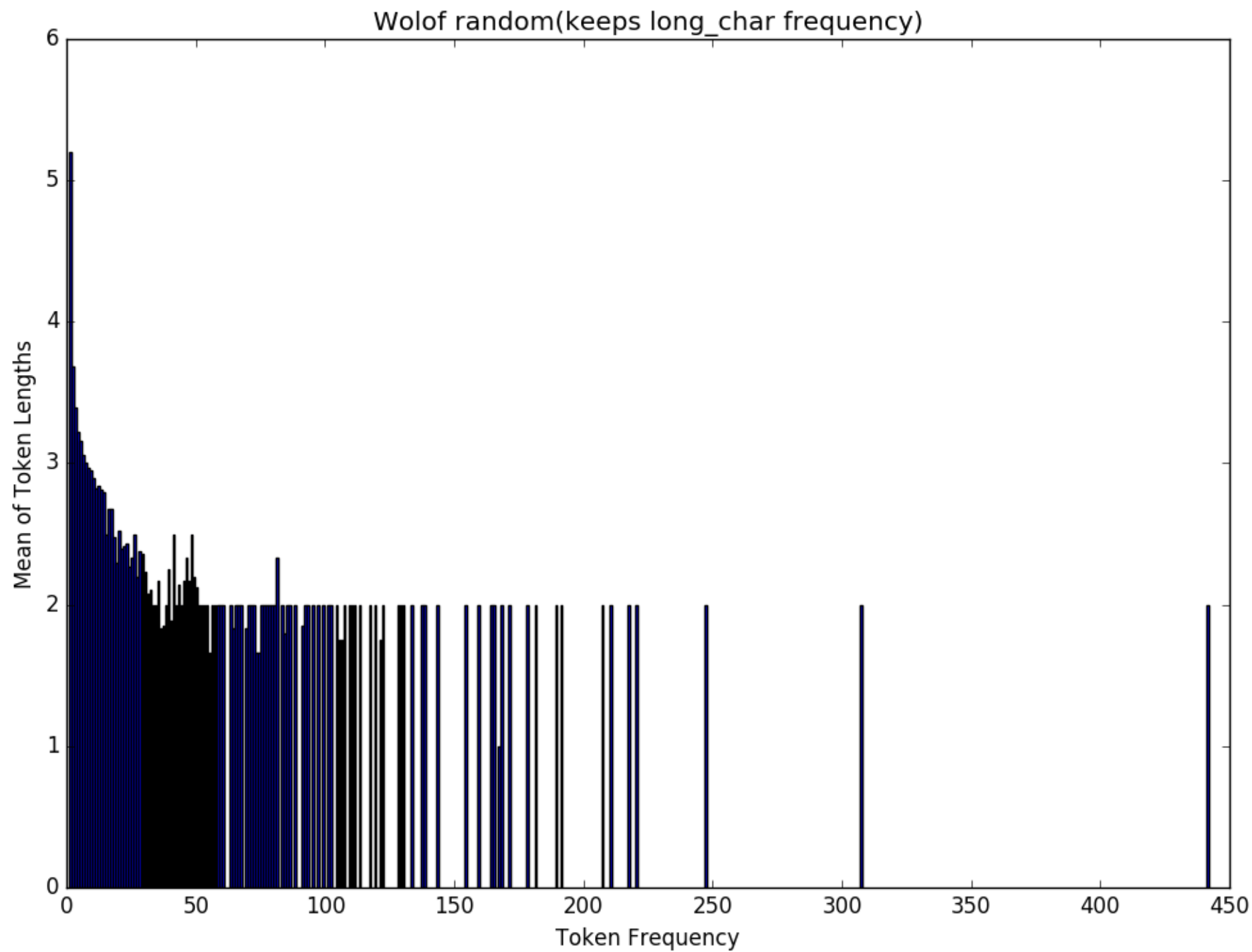


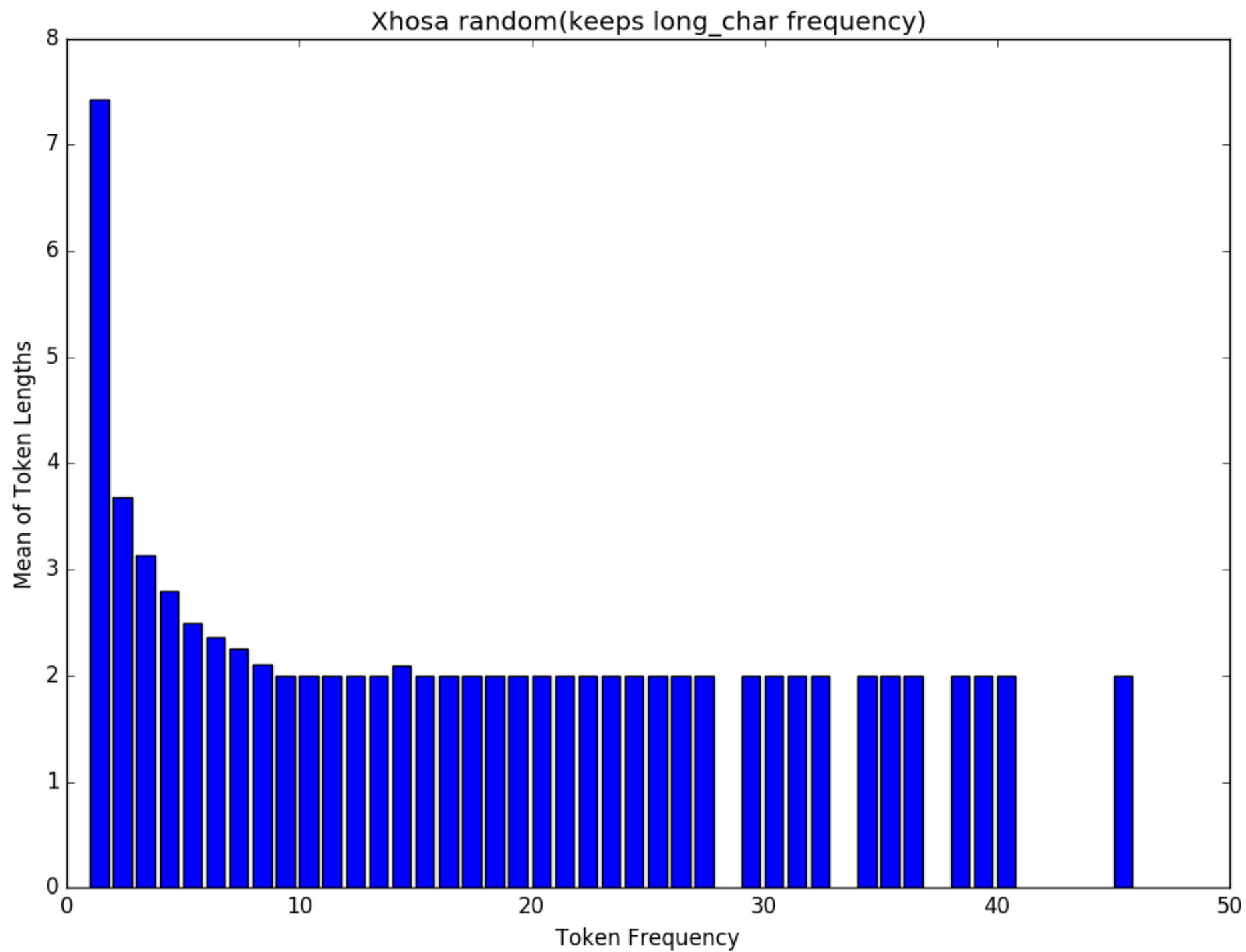












Zarma random(keeps long_char frequency)

