

The cooking-units package*

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Abstract

This package enables user to globally format units, to switch between them and since v1.10 you can also change your recipes for a given number of persons. It should be used for light-hearted things like cookery books (and not e.g. scientific texts).¹ Please read through the section “Important Changes”

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*This document corresponds to Benedikt Vitecek v1.11, dated 2017/03/10.

¹I did hide some grammatical and spelling errors for easter egg hunters ☺.

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1 Introduction

While writing on a cookery book I used – for reasons whatsoever – three different units for weight: kilogram (kg), gram (g) and decagram (dag, or older: dkg). Later my mother told me that she doesn’t like it if a cookery book uses more than two different units (for weight in this case). Happily I hardly used Decagram and therefore didn’t have many problems changing the units. But, well ... I am using L^AT_EX and changing those units by hand seemed not very L^AT_EXlike, so I started writing some code to convert units. I expanded the code, rewrote it in L^AT_EX3 (which is much more pleasant than L^AT_EX2_ε) and here it is.

1.1 Important Changes

Language I am now using the translations package and I hope it makes things easier. As such, declaring the used language through class-options shouldn’t be necessary anymore.

Phrases This package now supports the usage of “phrases” (words used instead of certain integers) (which I think are called “counting measures” in english, but I am not sure).

\cutext and \Cutext If no translation is found for a specific language, \cutext and \Cutext are replaced by \cunum with a warning is given.

Commands Currently, it seems that allowing *label* to be set by arrow-brackets was not the best idea as it leads to problems if they are made active (e.g. babel and option spanish). As such, < is not allowed as a “special-sign” anymore as this package tries to “fix” this (at least make it work).

1.2 Supported languages

- German
- English
- French (currently suboptimal²)

Have another language to add or a correction of an existing one? See section 10 for more details. Wanna just check the existing translations? See appendix A.

2 The Commands

This package offers the following commands for unit printing (and converting):

- `\cunum<label>[<options>]{<amount>}[<space>]{<unit-key>}`
- `\cutext<label>[<options>]{<amount>}{<unit-key>}`
- `\Cutext<label>[<options>]{<amount>}{<unit-key>}`
- `\cuam<label>[<options>]{<amount>}`
- `\cusetup{<options>}`

Numbers and units are printed using `\cunum`. The numerical part can interpret `_` and `/` as (mixed) fractions and `--` as a separator for ranges; to convert units use the option `<old-unit>=<new-unit>`³. It furthermore allows the sign `?` to be used as a placeholder for not known amounts and raises a warning to remind that this amount needs a checkup⁴. `[<space>]` adds a space between the number and the unit using `\phantom`.

For a list of predefined units have a look at table 1.

`<label>` is explained in section 3.

1 kg	<code>\cunum{1}{kg}\</code>
2.3 kg	<code>\cunum{2.3}{kg}\</code>
2.3 kg	<code>\cunum{2,3}{kg}\</code>
2–3 kg	<code>\cunum{2--3}{kg}\</code>
2.5–3.5 kg	<code>\cunum{2.5--3.5}{kg}\</code>
2500–3500 g	<code>\cunum[kg=g]{2.5--3.5}{kg}\</code>
392 °F	<code>\cunum[C=F]{200}{C}\</code>
356–392 °F	<code>\cunum[C=F]{180--200}{C}\</code>
$\frac{1}{2}$ m	<code>\cunum{1/2}{m}\</code>
$1\frac{1}{2}$ m	<code>\cunum{1_1/2}{m}\</code>
$1\frac{1}{2}$ m	<code>\cunum[m=cm]{1_1/2}{m}\</code>
? ℓ	<code>\cunum{?}{l}\</code>
50 dag	<code>\cunum{50}{dag}\</code>
5 dag	<code>\cunum{5}[0]{dag}\</code>
1.12 m	<code>\cunum{1.1234}{m}</code>

²You can only get limited information from the internet.

³New keys can be added and defined, see section 5 and section 6 for further information.

⁴You can customize this behavior, see section 9

Decimal numbers are automatically rounded to 2 digits after the colon, temperatures (C, F, K and Re) are automatically rounded to integers.⁵

`\cutext` and `\Cutext` print the number and the written name of the unit. Since v1.10 it works similar⁶ to `\cunum`: it allows the conversion between units and interprets the numerical part (again `_` and `/` are used for (mixed) fractions and `--` for ranges). Furthermore, if the package option `use-numerals` is used, integers below a specific integer (by default 13; see `use-numerals-below`) are written out with `\Cutext` capitalizing the first letter (using package `fmtcount`).

1 litre	<code>\cutext{1}{1}\</code>
1 litre	<code>\Cutext{1}{1}\</code>
1–2 litres	<code>\Cutext{1--2}{1}\</code>
12 litres	<code>\cutext{12}{1}\</code>
13 litres	<code>\Cutext{13}{1}</code>

and using package option `use-numerals=true`

one litre	<code>\cutext{1}{1}\</code>
One litre	<code>\Cutext{1}{1}\</code>
one–two litres	<code>\cutext{1--2}{1}\</code>
twelve litres	<code>\cutext{12}{1}\</code>
13 litres	<code>\Cutext{13}{1}</code>

Furthermore, since v1.10 `\cutext` and `\Cutext` also allows their units to be changed (this behavior can be altered using `cutext-change-unit`):

	<code>\cusetup{1=ml}</code>
1000 millilitres	<code>\cutext{1}{1}\</code>
1000 millilitres	<code>\Cutext{1}{1}\</code>
1000–2000 millilitres	<code>\cutext{1--2}{1}\</code>
12000 millilitres	<code>\cutext{12}{1}\</code>
13000 millilitres	<code>\Cutext{13}{1}\</code>
? litres	<code>\Cutext{?}{1}\</code>
½ litres	<code>\Cutext{1/2}{1}\</code>

`\cuam` works like `\cunum`, but without a unit, so changing units doesn’t affect it. Like `\cunum` `_` and `/` are used to imply a (mixed) fraction and `--` is used for ranges.

3	<code>\cuam{3}\</code>
2–3	<code>\cuam{2--3}\</code>
2/3	<code>\cuam{2/3}\</code>
1 2/3	<code>\cuam{1_2/3}</code>

Furhtermore it allows the concept of “phrases” (replacing a number by a word, such as “12” to “docen”⁷) which can be activated by the option `use-phrases` (as I don’t know any english phrases, I switched the language to german for the following examples)

⁵You can – of course – change this behavior, see section 9.

⁶One could also say “exactly like”.

⁷At least I think

	<code>\cusetup{use-phrases=true}</code>
1 Dutzend	<code>\cuam{12}\\</code>
13	<code>\cuam{13}\\</code>
2 Dutzend	<code>\cuam{24}\\</code>
1–2 Dutzend	<code>\cuam{12--24}\\</code>
12–13	<code>\cuam{12--13}\\</code>
18	<code>\cuam{18}\\</code>
5 Dutzend	<code>\cuam{60}</code>

3 Label & refs: Changing the amount of the recipe

What if you don't want to change units, but the amounts of the recipe because you cook not for 4 persons, but for 2 and don't like to do the math? Simple, use the following commands:

- `\culabel {⟨label⟩} {⟨number of persons⟩}`
- `\curef {⟨label⟩}`

The first one is the important one: It defines a *⟨label⟩* for a recipe which is initially for *⟨number of persons⟩*. Afterwards *⟨label⟩* can be used to tell the commands from section 2 that the given amounts are for *⟨number of persons⟩* people. Each *⟨label⟩* must be unique and an error is raised if a *⟨label⟩* is already defined.

If you would like to print the number of persons this recipe is for, use `\curef`, which is fully expandable.

The following example uses `\culabel` to specify that the recipe is initially intended for 2 persons:

	<code>\culabel{recipe}{2}</code>
recipe for 2 persons:	recipe for <code>\curef{recipe}</code> persons:\\
10–20 dag flour,	<code>\cunum<recipe>{10--20}{dag} flour,\\</code>
½ ℓ water,	<code>\cunum<recipe>{1/2}{l} water,\\</code>
10 gramme nuts,	<code>\cutext[ref=recipe]{10}{g} nuts,\\</code>
2–3 eggs,	<code>\cuam<recipe>{2--3} eggs,\\</code>
180 °C (356 °F) open fire	<code>\cunum{180}{C} (\cunum[C=F]{180}{C})</code>
	open fire

Now with combination of the option `set-number-of-persons` and setting `recalculate-amount` to `true` you can have this recipe changed to four persons:

```

\culabel{recipe}{2}
%% adding options:
\cusetup{set-number-of-persons=4,recalculate-amount=true}

recipe for 4 persons:
20–40 dag flour,
1 ℓ water,
20 gramme nuts,
4–6 eggs,
180 °C (356 °F) open fire

recipe for \curef{recipe} persons:\\
\cunum<recipe>{10--20}{dag} flour,\\
\cunum<recipe>{1/2}{l} water,\\
\cutext[ref=recipe]{10}{g} nuts,\\
\cuam<recipe>{2--3} eggs,\\
\cunum{180}{C}
(\cunum[C=F]{180}{C}) open fire

```

Note that fractions are automatically evaluated and that only values with a *⟨label⟩* are changed (`\cunum{180}{C}` for example stays the same which also makes sense as the heat should be the same).

4 Some Interesting options

This package has some options which might be of interest for a user of this package and to highlight them, this section exists. All options can be found in section 9.

`use-numerals` As seen above, you can use the *package*-option `use-numerals` to let integers from `use-numerals-below` `\cutext` and `\Cutext` below `use-numerals-below` be printed by `fmtcount`. You can still decide if numerals should be printed or not with `print-numerals`.

Note: `use-numerals` is a package option as it needs to load `fmtcount` which is not loaded by default.

`use-phrases` In (I presume) all languages there exist phrases for a given amount bzw. number of things (think it is called “counting measurement”). In German you may say instead of “12”: “ein Dutzend”. Using this option you can tell this package to replace predefined integers used in `\cuam` by phrases for given language (to define new ones, see section 8.1)

Using (for example) language `ngerman` (or `naustrian`, etc.) with package option `use-phrases=true` gives:

	<code>\cusetup{use-phrases=true}</code>
1 Dutzend	<code>\cuam{12}\\</code>
2 Dutzend	<code>\cuam{24}\\</code>
1–2 Dutzend	<code>\cuam{12--24}\\</code>
12–13	<code>\cuam{12--13}\\</code>
18	<code>\cuam{18}\\</code>
5 Dutzend	<code>\cuam{60}</code>

This of course also works with the *package*-option `use-numerals`:

	<code>\cusetup{use-phrases=true}</code>
ein Dutzend	<code>\cuam{12}\\</code>
zwei Dutzend	<code>\cuam{24}\\</code>
ein–zwei Dutzend	<code>\cuam{12--24}\\</code>
12–13	<code>\cuam{12--13}\\</code>
18	<code>\cuam{18}\\</code>
fünf Dutzend	<code>\cuam{60}</code>

Note: Curently only the lower-case variant for `use-numerals` is supported. Furthermore this feature is only available for `\cuam`.

5 Predefined units & some notes

In table 1 and table 2 (and table 3) you can find all predefined units. In appendix A all translations available are listed.

Table 1: The first column shows a list of predefined unit-keys. The column “default-symbol” shows the abbreviation used if for given language no translation is defined. The third column “unitname” *is* language dependent and shows the name printed while using `\cutext` and `\Cutext`. Note that “electron volt” exists just for fun.

unit-key	default-symbol	unitname
kg	kg	kilogramme
dag	dag	decagramme
g	g	gramme
oz	oz	ounce
lb	lb	pound
C	°C	degree Celsius
F	°F	degree Fahrenheit
Re	°Ré	degree Réaumur
K	K	kelvin
d	d	day
h	h	hour
min	min	minute
s	s	second
m	m	metre
dm	dm	decimetre
cm	cm	centimetre
mm	mm	millimetre
in	in	inch
l	l	litre
dl	dl	decilitre
cl	cl	centilitre
ml	ml	millilitre
cal	cal	calorie
kcal	kcal	kilocalorie
J	J	joule
kJ	kJ	kilojoule
eV	eV	electron volt

Table 2: A (not only) spoonful of (more or less) country and language dependent units. Please note that sometimes a translation is nearly impossible as a unit (e.g. “saltspoonful”) may not exist in another language (like german; at least I never heard of it). So please only use units known to you.

unitname	unit-key	default symbol
pn	pinch	pinch
EL	EL	tablespoon
TL	TL	teaspoon
dsp	dsp.	dessertspoonful
csp	csp.	coffeespoonful
ssp	ssp.	saltspoonful
Msp	Msp.	Messerspitze

Table 3: List of nonsense units (exist just for fun, there will be no support for those units).

unit-key	symbol
eVc-2	eV/c^2
hbareV-1	\hbar/eV
chbareV-1	$c\hbar/eV$
(chbareV-1)3	$c^3\hbar^3/eV^3$

6 Defining units

New units can be defined using `\declarecookingunit`, `\newcookingunit` and `\providecookingunit`:

<code>\declarecookingunit</code>	<code>\declarecookingunit[\langle symbol \rangle]{\langle unit-key \rangle}</code>
<code>\newcookingunit</code>	<code>\newcookingunit[\langle symbol \rangle]{\langle new-unit-key \rangle}</code>
<code>\providecookingunit</code>	<code>\providecookingunit[\langle symbol \rangle]{\langle new-unit-key \rangle}</code>

These commands define the unit $\langle unit-key \rangle$. If the key is not the same as the printed symbol use $[\langle symbol \rangle]$. Note that $\langle unit-key \rangle$ should neither contain / nor ,.

`\newcookingunit` raises an error if the unit is already defined, `\declarecookingunit` creates or (if given) overwrites $\langle symbol \rangle$ and `\providecookingunit` does nothing if the unit is already defined.

Some examples (note: the definition of the printed degree Celsius is directly copied & pasted from [a maybe older version of] siunitx):

```

\declarecookingunit{kg}
\declarecookingunit{g}
\declarecookingunit[Msp.] {Msp}
\declarecookingunit[\ensuremath{\{\}\sim\{\circ\}}\kern-\scriptspace C] {C}

```

7 Defining options

Options (to change units) can be newly defined or added to already existing keys using

- `\cdefinekeys`
- `\cdefinesinglekey`
- `\cuaddkeys`
- `\cuaddsinglkeys`
- `\cuaddtokeys`

I apologize for the (name) inconsistency between `\cdefinekeys` and `\cdefinesinglekey`.

<code>\cdefinekeys</code>	<code>\cdefinekeys{⟨unit-key-1⟩}</code>
<code>\cdefinesinglekey</code>	<pre> { {⟨unit-key-2⟩} {⟨1 unit-key-1 are ... unit-key-2⟩} {⟨unit-key-3⟩} {⟨1 unit-key-1 are ... unit-key-3⟩} {⟨unit-key-4⟩} {⟨1 unit-key-1 are ... unit-key-4⟩} ... } \cdefinesinglekey{⟨unit-key-1⟩} { {⟨unit-key-2⟩} {⟨1 unit-key-2 are ... unit-key-1⟩} {⟨unit-key-3⟩} {⟨1 unit-key-3 are ... unit-key-1⟩} ... } </pre>

If you define new units (see section 6) and cannot add them to already existing keys you can use `\cdefinekeys` bzw. `\cdefinesinglekey` to define new keys.

`\cdefinekeys` takes the $\{⟨unit-key-1⟩\}$ as a “basis”, defines a key with the name $⟨unit-key-1⟩$ and adds the values $⟨unit-key-1⟩$, $⟨unit-key-2⟩$, $⟨unit-key-3⟩$, etc. Furthermore this command also defines the keys $⟨unit-key-2⟩$, $⟨unit-key-3⟩$, etc. with the same values as $⟨unit-key-1⟩$. Please note that $⟨...⟩$ has to be a number.

Sometimes it is not that easy and the conversion of one unit into another needs are more complicated formula (see for example temperatures). If that is the case use `\cdefinesinglekey`. As the name says it defines *only* the key $⟨unit-key-1⟩$ with the values $⟨unit-key-1⟩$, $⟨unit-key-2⟩$, etc. The advantage of this command is that now $⟨...⟩$ can be a formula and the numerical input can be placed explicitly using `#1`.

Example: This example defines following keys with their respective value:

- the key `kg` with the values `kg`, `dag`, `g` and `oz`
- the key `dag` with the values `kg`, `dag`, `g` and `oz`
- the key `g` with the values `kg`, `dag`, `g` and `oz`
- the key `oz` with the values `kg`, `dag`, `g` and `oz`
- the key `d` with the values `d`, `h`, `min` and `s`
- ...

$1\text{ kg} = 1\text{ kg}$	$1\text{ kg} = 100\text{ dag}$	$1\text{ kg} = 1000\text{ g}$
$1\text{ kg} = 35.273\,99\text{ oz}$	$1\text{ kg} = 2.204\,622\,6\text{ lb}$	

```
\cdefinekeys {kg}
{
  {dag}{ 100 } %% 1 kg are 100 dag
  {g} { 1000 } %% 1 kg are 1000 g
  {oz} { 35.27399 } %% 1 kg are 35.27399 oz
  {lb} { 2.204 622 6 } %% 1 kg are 2.204 622 6 lb
}
```

```
\cdefinekeys {d}
{
  {h} { 24 } %% 1 day are 24 hours
  {min}{ 1440 } %% 1 day are 1440 minutes
  {s} { 86400 } %% 1 day are 86400 seconds
}
```

To convert degree Fahrenheit to degree Celsius, kelvin and degree Réamur one needs the formulas

$$T_C = (T_F - 32) \cdot \frac{5}{9}$$

$$T_K = (T_F - 459.67) \cdot \frac{5}{9}$$

$$T_{Re} = (T_F - 32) \cdot \frac{4}{9}$$

with T_F being the input temperature in degree Fahrenheit and T_C being the same temperature in degree Celsius, etc. Using `\cdefinesinglekey` the key F and the values C, K and Re are defined:

```
\cdefinesinglekey {F}
{
  {C} { ( #1 - 32 ) * 5/9 } %% see formulas above
  {K} { ( #1 + 459.67 ) * 5/9 }
  {Re} { ( #1 - 32 ) * 4/9 }
}
```

This defines the key F with the values F, C, K and Re.

```

\cuaddkeys      \cuaddkeys{\unit-key-1}
\cuaddsinglekeys {
    {\unit-key-2} {\langle 1 unit-key-1 are ... unit-key-2 \rangle}
    {\unit-key-3} {\langle 1 unit-key-1 are ... unit-key-3 \rangle}
    {\unit-key-4} {\langle 1 unit-key-1 are ... unit-key-4 \rangle}
    ...
}
\cuaddsinglekeys{\unit-key-1}
{
    {\unit-key-2} {\langle 1 unit-key-2 are ... unit-key-1 \rangle}
    {\unit-key-3} {\langle 1 unit-key-3 are ... unit-key-1 \rangle}
    ...
}

```

These commands add $\langle unit-key-2 \rangle$, etc. to the already defined key $\langle unit-key-1 \rangle$.

`\cuaddkeys` takes the already defined key $\{\langle unit-key-1 \rangle\}$ as a “basis”, and adds $\langle unit-key-2 \rangle$, $\langle unit-key-3 \rangle$, etc. to its values. Furthermore it adds those new values to other keys linked to $\langle unit-key-1 \rangle$ and defines the new keys $\langle unit-key-2 \rangle$, etc. with the same values as $\langle unit-key-1 \rangle$.

If the conversion is more complicated use `\cuaddsinglekeys`. It adds $\langle unit-key-2 \rangle$, etc. as values to $\langle unit-key-1 \rangle$. The numerical input can be placed using `#1` (see `\cundefinesinglekey`). This command neither defines new keys nor does it add values to other keys than $\langle unit-key-1 \rangle$.

Example: Suppose you are British (I am sorry, I can’t think of another reason to use those units) and you want to implement ‘stone’ (yes, I was surprised myself that such a unit exists, but it even appears in a Sherlock-Holmes story). You exactly know that 1 st equals 14 lb, well ... now you have two choices. `\cuaddkeys` or `\cuaddtokeys` (use the one best fitting). This example uses the first, the next the latter one.

```

\newcookingunit {st} %% defining new unit 'stone'
\cuaddkeys {lb} %% adding st to lb (could also add to kg, dag and oz)
{
    {st} { 1/14 } %% 1 lb are 1/14 st as 14 lb are 1 st
}

```

0.07 st	<code>\cunum[lb=st]{1}{lb}\</code>
14 lb	<code>\cunum[st=lb]{1}{st}\</code>
6350.29 g	<code>\cunum[st=g]{1}{st}\</code>
6.35 kg	<code>\cunum[st=kg]{1}{st}\</code>
0.16 st	<code>\cunum[kg=st]{1}{kg}\</code>
101.6 kg	<code>\cunum[st=kg]{16}{st}</code>

Example: Now you want to add degree Rømer and convert Celsius to degree Rømer:

$$T_{Rø} = T_C * \frac{21}{40} + 7.5$$

```

%% defining new unit 'degree R{o}mer'
\newcookingunit [\ensuremath{ {}^{\circ} } ]\kern-\scriptspace R{o} {Ro}
\cuaddsinglekeys {C} %% adds value 'Ro' to 'C'.
{

```

```

{Ro} { #1 * 21/40 + 7.5 }
}
\cusetup %% round to integer automatically
{
  set-option-for-Ro = { round-to-int = true }
}

10 °C
13 °Rø

```

`\cunum{10}{C}\`
`\cunum[C=Ro]{10}{C}`

`\cuaddtokeys` `\cuaddtokeys {<unit-key-1>} {<unit-key-2>} {<1 unit-key-2 are ... unit-key-1>}`
 Works similar to `\cuaddkeys` regarding the definition of keys.

Example: Continuing the example from before, this time with `\cuaddtokeys`:

```

\newcookingunit {st} %% defining (again) new unit 'stone'
\cuaddtokeys {lb} {st} { 14 } %% 1 st are 14 lb

0.07st
14lb
6350.29 g
6.35 kg
0.16st
101.6 kg

```

`\cunum[lb=st]{1}{lb}\`
`\cunum[st=lb]{1}{st}\`
`\cunum[st=g]{1}{st}\`
`\cunum[st=kg]{1}{st}\`
`\cunum[kg=st]{1}{kg}\`
`\cunum[st=kg]{16}{st}`

8 Language support

The unit-names and symbols depend on the language. To change the name depending on the language you can use `\cudefinename` and to only change symbols use `\cudefinesymbol`.

`decimal-mark`
`one(m)`
`one(f)`
`one(n)`

Those are special keys (as they cannot be used as units). Not only are printed units language depending, but as is the decimal mark (“.” or “,”). To set the decimal mark use `decimal-mark` (see examples below).

Furthermore if you are using the package-option `use-numerals` you may also use the keys `one(m)`, `one(f)` and `one(n)`. If you use this option, integers below a certain value (see option `use-numerals-below`) are written-out. The only problem is the written-out “1” mostly depends on the gender of the following word (e.g. “ein Baum” (m), “eine Pflanze” (f) and “ein Auto” (n)). To set the written-out 1 to be correct with the gender of the used unit, use this key (see also examples below)

```
\cudefinename {<Language>}
```

```
{
  {<unit-key-1>} [<symbol-1>] {<singular-1>} [<plural-1>] <gender>
  {<unit-key-2>} [<symbol-2>] {<singular-2>} [<plural-2>] <gender>
  ...
}
```

This command defines the names (and optionally the symbol) of the commands printed in `\cutext` and `\Cuttext` (and `\cunum` regarding the symbol) for the specific `<Language>`. For details regarding `<language>` see the [translations-documentation](#).

If the plural form of the name differs from the singular form use `[<plural>]` to specify the plural form, if no `[<plural>]` is given the plural will be set equal to its singular. The singular is only used if the number in `\cutext` and `\Cuttext` is equal to 1.

`<gender>` can be `m` (maskulin), `f` (feminin) or `n` (neutrum). If not given `m` is used as default.

```
\cudefinename {English}
{
  {kg} {kilogramme}
  {oz} {ounce}
  {h} {hour} [hours]
  {C} {degree \space Celsius} [degrees \space Celsius]
  {decimal-marker} {.,}
  {one(m)} {one}
  {one(f)} {one}
  {one(n)} {one}
}
```

```
\cudefinename {German}
{
  {kg} {Kilogramm} <n>
  {oz} {Unze} <f>
  {d} {Tag} [Tage]
  {h} {Stunde} [Stunden] <f>
  {C} {Grad\space Celsius}
  {decimal-marker} {,,}
  {one(m)} {ein}
  {one(f)} {eine}
  {one(n)} {ein}
}
```

```
\cudefinesymbol {<Language>}
```

```
{
  {<unit-key-1>} {<symbol-1>}
  {<unit-key-2>} {<symbol-2>}
  ...
}
```

This command defines the symbols of the units printed in `\cunum` for the specific `<language>`. It works similar as `\cudefinename`, but only the symbols (and no names) can be set. For details regarding `<language>` see the [translations-documentation](#).

```
\cudefinesymbol {English}
```

```

{
  {decimal-mark} {.,}
  {one(m)} {one}
  {one(f)} {one}
  {one(n)} {one}
}
\cudefinesymbol {German}
{
  {decimal-mark} {.,}
  {one(m)} {ein}
  {one(f)} {eine}
  {one(n)} {ein}
}
\cudefinesymbol {French}
{
  {l} {L}
  {dl} {dL}
  {cl} {cL}
  {ml} {mL}
  {decimal-mark} {.,}
  {one(m)} {un}
  {one(f)} {une}
  {one(n)} {un}
}

```

Example: Imagine that instead of the abbreviation “dag” for “decagramm” you want to use “ducks” (because ... I don’t know). You can easily do this via

```

\cudefinesymbol {English}
{
  {dag} {ducks}
}

```

As you can see it may be a bit suboptimal, as there is no plural version allowed. You do it anyway and end up with:

12 ducks weed	<code>\cunum{12}{dag} weed\\</code>
3 ducks nuts	<code>\cunum{3}{dag} nuts\\</code>
10 ducks duckmeat	<code>\cunum{10}{dag} duckmeat</code>

8.1 Phrases

Each language has synonyms for certain (integer) numbers. This package supports those phrases and they can be implemented with the following commands and used by `\cuam`:

```
\cdefinephrase \cdefinesymbol{<Language>}
{
  {<integer-1>} {<phrase-1>} [<phrase-1-plural>] <gender-1>
  {<integer-2>} * {<phrase-2>} [<phrase-2-plural>] <gender-2>
  ...
}
```

This command pairs for a given $\{\langle Language \rangle\}$ the number $\{\langle integer-1 \rangle\}$ with $\{\langle phrase-1 \rangle\}$ (plural and gender). The package then checks if the amount given in `\cuam` is either this number or a *multiple* of it.

If the behavior of checking for a multiple is not wanted, you can use the optional star `*` for a given $\{\langle integer \rangle\}$

$\langle gender \rangle$ can be `m`, `f` or `n`. It is `m` by default.

Afterwards the numbers are ordered from highest to lowest so that the phrase with the highest number is used (if used at all).

Furthermore, it chooses star-`(*)`-phrases over non-star phrases.

Note: Numbers with the optional star `*` are stored as negative numbers.

Example: The following example creates some phrases for the language “German”:

```
\cdefinephrase {German}
{
  { 12 } {Dutzend} <n> %% implemented by default
  { 60 } {Schock} <n>
  { 6 } * {halbes\ Dutzend} <n>
}
```

Let’s just use them (activating the german language and no `use-numerals`):

	<code>\cusetup{use-phrases=true}</code>
1 Dutzend	<code>\cuam{12}\\</code>
2 Dutzend	<code>\cuam{24}\\</code>
1 Schock	<code>\cuam{60}\\</code>
2 Schock	<code>\cuam{120}\\</code>
1 halbes Dutzend	<code>\cuam{6}\\</code>
18	<code>\cuam{18}</code>

As you can see, “Schock” (60) is preferred over “Dutzend” (12) as it linked to the higher number. Furthermore, for 6 the phrase “halbes Dutzend” (half a dozen) is used, but because it is a star version it is *not* used for 18.

9 Options

Options in `cooking-units` can mostly be set globally using `\cusetup` or locally using the optional argument of the respective command (but *not* as a package option). The only exception is the option given in section 9.1 which needs to be used as a package option.

9.1 Load time options

use-numerals `\usepackage[use-numerals=true/false]{cooking-units}`

If set to `true` loads package `fmtcount` and uses `\numberstringnum` for `\cutext` and `\Numberstringnum` for `\Cutext` to write-out numbers below `use-numerals-below` (13 by default), integers above are printed as numbers. You can decide to not print any numerals by setting `print-numerals`.

Note: `use-numerals` is a package option as it needs to load `fmtcount` which is not loaded by default.

Note: Please note the keys `one(m)`, `one(f)` and `one(n)` to change the printed “one” (as “one” is in many languages dependent on the gender of the following word. E.g in German: Masculine: ein Baum, Feminin: eine Pflanze, Neutrum: ein Auto).

one kilogramme	<code>\cutext{1}{kg}\</code>
One kilogramme	<code>\Cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
Two kilogramme	<code>\Cutext{2}{kg}\</code>
twelve kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
14 kilogramme	<code>\Cutext{14}{kg}</code>

9.2 Normal options

This option can only be set as local options or using `\cusetup`, but *not* as load time options.

\cusetup Options can be set using `\cusetup`.

9.2.1 Unit Specific options

unit `\unit{unit-key-1} = {unit-key-2}`

Convert units from `\unit-key-1` to `\unit-key-2` (see section 7 to define new options).

<code>set-option-for-<i><unit-key></i></code>	<code>set-option-for-<i><unit-key></i> = {key1=value1,...}</code>
<code>add-option-for-<i><unit-key></i></code>	<code>add-option-for-<i><unit-key></i> = {key1=value1,...}</code>
<code>erase-all-options</code>	<code>erase-all-options</code>

Sets and adds `\key1=value1,...`, for a specific `\unit-key` `erase-all-options` is used to erase all options for all `\unit-key`s.

You may want to attach some options to a special `\unit-key`. Those options are automatically activated if (and only if) the specific `\unit-key` is used (or changed into this unit). Setting options overwrites old options. Adding options, well ... adds the options to the old ones.

The following rounds the values to integers for F, C, K and Re.


```

\cusetup
{
  set-option-for-F = { round-to-int = true } ,
  set-option-for-C = { round-to-int = true } ,
  set-option-for-K = { round-to-int = true } ,
  set-option-for-Re = { round-to-int = true }
}

```

You can “delete” the options by setting an empty value for a specific $\langle unit-key \rangle$ (or use `erase-all-options` to erase all options for all $\langle unit-key \rangle$ s)

9.2.2 Command behavior

<code>cutext-to-cunum</code>	<code>cutext-to-cunum = $\langle true/false \rangle$</code>
------------------------------	--

Want to get rid of all `\cutext` and `\Cutext`? Set this option to `true` and all `\cutext` and `\Cutext` are changed into `\cunum`.

1 kilogramme	<code>\cutext{1}{kg}\</code>
2 kilogramme	<code>\Cutext{2}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext{1/2}{kg}\</code>
? kilogramme	<code>\cutext{?}{kg}\</code>
1000–2000 gramme	<code>\cutext[kg=g]{1--2}{kg}\</code>
	<code>\cusetup{cutext-to-cunum=true}</code>
1 kg	<code>\cutext{1}{kg}\</code>
2 kg	<code>\Cutext{2}{kg}\</code>
$\frac{1}{2}$ kg	<code>\cutext{1/2}{kg}\</code>
? kg	<code>\cutext{?}{kg}\</code>
1000–2000 g	<code>\cutext[kg=g]{1--2}{kg}</code>

<code>cuam-version</code>	<code>cuam-version = $\langle old/new \rangle$</code>
<code>cutext-version</code>	<code>cutext-version = $\langle old/new \rangle$</code>

Since v1.10 this package also parses and checks the input of `\cutext` and `\Cutext` and `\cuam`. If you want to restore the old behavior, set this option to `old`, but note that then you can neither change the amounts for a given number of persons nor change the unit of `\cutext` and `\Cutext`. Both of them are set to `new` by default.

<code>cutext-change-unit</code>	<code>cutext-change-unit = $\langle true/false \rangle$</code>
---------------------------------	---

Set this option to `true` if you do *not* want the units of `\cutext` and `\Cutext` to be changed. Set to `true` by default

1000 gramme	<code>\cutext[kg=g]{1}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext[kg=g]{1/2}{kg}\</code>
1000–2000 gramme	<code>\cutext[kg=g]{1--2}{kg}\</code>
	<code>\cusetup{cutext-change-unit=false}</code>
1 kilogramme	<code>\cutext[kg=g]{1}{kg}\</code>
$\frac{1}{2}$ kilogramme	<code>\cutext[kg=g]{1/2}{kg}\</code>
1–2 kilogramme	<code>\cutext[kg=g]{1--2}{kg}</code>

9.2.3 Input and Outputs

set-special-sign	set-special-sign = $\langle character(s) \rangle$
add-special-sign	add-special-sign = $\langle character(s) \rangle$

Allows $\langle character(s) \rangle$ to be used in the first mandatory argument of `\cunum`, `\cuam` and `\cutext` and `\Cutext` without raising an error (you can customize this behavior, see `set-unknown-message`). By default it is set to `?`. Please note that the sign `<` is not allowed as a special sign.

? kg	<code>\cunum{?}{kg}\</code>
10?–20? kg	<code>\cunum[g=kg]{10?--20?}{kg}\</code>
	<code>\cusetup{add-special-sign={xX}}</code>
x kg	<code>\cunum{x}{kg}\</code>
X–? kg	<code>\cunum{X--?}{kg}\</code>
	<code>\cusetup{set-special-sign={}}</code>
1 kg	<code>\cunum{1}{kg}\</code>
1–2 kg	<code>\cunum{1--2}{kg}</code>

set-unknown-message	set-unknown-message = $\langle error/warning/none \rangle$
---------------------	--

Using a special sign (`?` by default) causes a warning to be raised. Set this option to **error** if you want an error (as an extra emphasis), **warning** if you want a warning (default) and **none** if you don't want to know anything about it.

print-numerals	print-numerals = $\langle true/false \rangle$
----------------	---

If the package option `use-numerals` is set to **true** you can deactivate the printing of numerals by setting `print-numerals` to **false** and activate them by setting it to **true**.

Note that this option is automatically set to **true** if `use-numerals` is used.

one kilogramme	<code>\cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
twelve kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{print-numerals=false}</code>
1 kilogramme	<code>\cutext{1}{kg}\</code>
2 kilogramme	<code>\cutext{2}{kg}\</code>
12 kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>

use-numerals-below	use-numerals-below = $\langle integer \rangle$
--------------------	--

Only usable if the package option `use-numerals` is active. Prints the name of the numbers for integers used in `\cutext` and `\Cutext` smaller than $\langle integer \rangle$. $\langle integer \rangle$ is by default 13. Package `fmtcount` is used for this purpose.

one kilogramme	<code>\cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
twelve kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=10}</code>
one kilogramme	<code>\cutext{1}{kg}\</code>
two kilogramme	<code>\cutext{2}{kg}\</code>
12 kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=0}</code>
1 kilogramme	<code>\cutext{1}{kg}\</code>
2 kilogramme	<code>\cutext{2}{kg}\</code>
12 kilogramme	<code>\cutext{12}{kg}\</code>
13 kilogramme	<code>\cutext{13}{kg}\</code>
	<code>\cusetup{use-numerals-below=12001}</code>
one thousand gramme	<code>\cutext[kg=g]{1}{kg}\</code>
two thousand gramme	<code>\cutext[kg=g]{2}{kg}\</code>
twelve thousand gramme	<code>\cutext[kg=g]{12}{kg}\</code>
13000 gramme	<code>\cutext[kg=g]{13}{kg}\</code>

parse-number `parse-number = <true/false>`

If set to **false** prints the number of `\cunum`, `\cutext`, `\Cutext` and `\cuam` as they are (after some ... well ... parsing due to “_”). It is true by default.

	<code>\cusetup{parse-number=false}</code>
1 kg	<code>\cunum[kg=g]{1}{kg}\</code>
1–2 kg	<code>\cunum{1--2}{kg}\</code>
1————2 kg	<code>\cunum{1-----2}{kg}\</code>
1.2 kg	<code>\cunum{1.2}{kg}\</code>
1,2 kg	<code>\cunum[kg=g]{1,2}{kg}\</code>
1/2 kg	<code>\cunum{1/2}{kg}\</code>
1_2/3 kg	<code>\cunum{1_2/3}{kg}\</code>
1/2_3 kg	<code>\cunum{1/2_3}{kg}\</code>
qwertzuiop kg	<code>\cunum{qwertzuiop}{kg}\</code>
1 kilogramme	<code>\cutext{1}{kg}\</code>
100 kilogramme	<code>\cutext{100}{kg}\</code>
gjfak kilogramme	<code>\cutext{gjfak}{kg}\</code>
12 kilogramme	<code>\cutext[kg=g]{12}{kg}\</code>
1————2	<code>\cuam{1-----2}\</code>
1,2	<code>\cuam{1,2}\</code>
1_1/2	<code>\cuam{1_1/2}\</code>
kwflk	<code>\cuam{kwflk}\</code>

range-sign	<code>range-sign = $\langle string \rangle$</code>
	<code>cunum-range-sign = $\langle string \rangle$</code>
	<code>cutext-range-sign = $\langle string \rangle$</code>

The second sets the *printed* range-sign used in `\cunum` (and `\cuam`) to $\langle string \rangle$, the third sets the printed range-sign used in `\cutext`/`\Cutext` to $\langle string \rangle$.

range-signs for both `\cunum` (and `\cuam`) and `\cutext`/`\Cutext` to $\langle string \rangle$.

The default for $\langle string \rangle$ is `--` (for both).

	<code>\cusetup{cunum-range-sign={~to~}}</code>
1 to 2 kg	<code>\cunum{1--2}{kg}\</code>
1 to 2	<code>\cuam{1--2}\</code>
1-2 kilogramme	<code>\cutext{1--2}{kg}\</code>
1-2 kilogramme	<code>\Cutext{1--2}{kg}</code>
	<code>\cusetup{cutext-range-sign={~to~}}</code>
1-2 kg	<code>\cunum{1--2}{kg}\</code>
1-2	<code>\cuam{1--2}\</code>
1 to 2 kilogramme	<code>\cutext{1--2}{kg}\</code>
1 to 2 kilogramme	<code>\Cutext{1--2}{kg}</code>
	<code>\cusetup{range-sign={~to~}}</code>
1 to 2 kg	<code>\cunum{1--2}{kg}\</code>
1 to 2	<code>\cuam{1--2}\</code>
1 to 2 kilogramme	<code>\cutext{1--2}{kg}\</code>
1 to 2 kilogramme	<code>\Cutext{1--2}{kg}</code>

9.2.4 Rounding options

round-precision	<code>round-precision = $\langle integer \rangle$</code>
------------------------	---

Rounds the amount automatically to $\langle integer \rangle$ digits after the colon. Note that units like C, F, K and Re are still rounded to integers due to `set-option-for- $\langle unit-key \rangle$` .

	<code>\cusetup{round-precision=5}</code>
1.23457 kg	<code>\cunum{1.23456789}{kg}\</code>
0.01259 kg	<code>\cunum[g=kg]{12.587}{g}\</code>
194 kg	<code>\cunum{194}{kg}\</code>
392-410 °F	<code>\cunum[C=F]{200--210}{C}\</code>
-273 °C	<code>\cunum[K=C]{0.0012}{K}\</code>
	<code>\cusetup{round-precision=1}</code>
1.2 kg	<code>\cunum{1.23456789}{kg}\</code>
12.6 kg	<code>\cunum{12.58}{kg}\</code>
0.2 kg	<code>\cunum[g=kg]{194}{g}\</code>
392-410 °F	<code>\cunum[C=F]{200--210}{C}\</code>
-273 °C	<code>\cunum[K=C]{0.0012}{K}</code>

round-to-int	<code>round-to-int = $\langle true/false \rangle$</code>
---------------------	---

Rounds the amount to an integer if set `true`.

1 kg	<code>\cusetup{round-to-int=true}</code>
13 kg	<code>\cunum{1.23456789}{kg}\\</code>
0–0 kg	<code>\cunum{12.58}{kg}\\</code>
1235 g	<code>\cunum[g=kg]{194--294}{g}\\</code>
	<code>\cunum[kg=g]{1.23456789}{kg}</code>

round-half `round-half = <default/commercial>`

This option is only important for half-way numbers (e.g. 0.005). By setting it to **default** the value will be rounded to the nearest even number is chosen (which is the default rounding for `expl3`, hence the name). Setting it to **commercial** rounds the value away from zero.

It is set to **default** by ... default.

Note: **default** actually refers to the fact that it is the default rounding algorithm used by `\fp_eval:n { round() }` without a third argument.

0 kg	<code>\cusetup{round-half=default}</code>
–0 kg	<code>\cunum{0.005}{kg}\\</code>
1.24 kg	<code>\cunum{-0.005}{kg}\\</code>
	<code>\cunum{1.245}{kg}\\</code>
	<code>\cusetup{round-half=commercial}</code>
0.01 kg	<code>\cunum{0.005}{kg}\\</code>
–0.01 kg	<code>\cunum{-0.005}{kg}\\</code>
1.25 kg	<code>\cunum{1.245}{kg}</code>

9.2.5 Fractions

eval-fraction `eval-fraction = <true/false>`

This option takes **true** or **false** as values. If set to **true** fractions are evaluated. Please note that divisions through zero are not allowed.

0.33 kg	<code>\cusetup{eval-fraction=true}</code>
0.5 kg	<code>\cunum{1/3}{kg}\\</code>
500 g	<code>\cunum{1/2}{kg}\\</code>
1.5 kg	<code>\cunum[kg=g]{1/2}{kg}\\</code>
1500 g	<code>\cunum{1_1/2}{kg}\\</code>
–1500 g	<code>\cunum[kg=g]{1_1/2}{kg}\\</code>
	<code>\cunum[kg=g]{-1_1/2}{kg}\\</code>

fraction-command `fraction-command = <\command>`

Sets the command used for printing fractions equal to `<\command>`. `<\command>` has to take two arguments. By default it is equal to `\sfrac` from `xfrac`.

Please note that the amount is *not* printed inside a math environment by default.

	<code>\newcommand\myfrac[2]{#1/#2}</code>
	<code>\csetup{fraction-command=\myfrac}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}\\</code>
	<code>\csetup{fraction-command=\nicefrac}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}</code>

`fraction-inline` `fraction-inline = <input containing #1 and #2>`

Similar to `fraction-command` only that you don't have to define a command to alter the output of the fraction.

	<code>\csetup{fraction-inline={#1/#2}}</code>
$1/8$	<code>\cuam{1/8}\\</code>
$1/2$ kg	<code>\cunum{1/2}{kg}\\</code>
$4/5$ °C	<code>\cunum{4/5}{C}\\</code>
$12/3$ kg	<code>\cunum{1_2/3}{kg}\\</code>
	<code>\csetup{fraction-inline={\nicefrac{#2}{#1}}}</code>
$8/1$	<code>\cuam{1/8}\\</code>
$2/1$ kg	<code>\cunum{1/2}{kg}\\</code>
$5/4$ °C	<code>\cunum{4/5}{C}\\</code>
$13/2$ kg	<code>\cunum{1_2/3}{kg}</code>

9.2.6 spaces

`mixed-fraction-space` `mixed-fraction-space = <length>`

Sets the length between the fraction and the number in a mixed-fraction, default is 0.1em (because I said so).

$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}\\</code>
	<code>\csetup{mixed-fraction-space=1em}</code>
$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}\\</code>
	<code>\csetup{mixed-fraction-space=0em}</code>
$1\frac{2}{3}$	<code>\cuam{1_2/3}\\</code>
$1\frac{2}{3}$ kg	<code>\cunum{1_2/3}{kg}\\</code>
$10\frac{2}{3}$ kg	<code>\cunum{10_2/3}{kg}</code>

`cutext-space` `cutext-space = <string>`

`<string>` is inserted between the numeral part and the unit part when using `\cutext` and `\Cutext`. By default it is set to `\space`. Use this option if you want to e.g. insert an unbreakable space.

1 kilogramme	<code>\cutext{1}{kg}\\</code>
10 kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space=~}</code>
1 kilogramme	<code>\cutext{1}{kg}\\</code>
10 kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space={}}</code>
1kilogramme	<code>\cutext{1}{kg}\\</code>
10kilogramme	<code>\Cutext{10}{kg}\\</code>
	<code>\cusetup{cutext-space={qwe}}</code>
1qwekilogramme	<code>\cutext{1}{kg}\\</code>
10qwekilogramme	<code>\Cutext{10}{kg}\\</code>

phrase-space `phrase-space = $\langle string \rangle$`

$\langle string \rangle$ is inserted between the numeral part and the phrase part while using `\cuam`. By default it is set to `\space`. Use this option if you want to e.g. insert an unbreakable space.

	<code>\selectlanguage{ngerman}</code>
1 Dutzend	<code>\cuam{12}\\</code>
	<code>\cusetup{phrase-space=~}</code>
1 Dutzend	<code>\cuam{12}\\</code>
	<code>\cusetup{phrase-space={}}</code>
1Dutzend	<code>\cuam{12}\\</code>
	<code>\cusetup{phrase-space={qwe}}</code>
1qweDutzend	<code>\cuam{12}\\</code>

9.2.7 label & refs for People

recalculate-amount `recalculate-amount = $\langle true/false \rangle$`

Set this option to `true` if you want to change your recipes to the given number of people set by `set-number-of-persons`. Note that only those values who have a label are changed.

set-number-of-persons `set-number-of-persons = $\langle integer \rangle$`

With this option you can determine the number of people your recipes are. Note that this option only has an effect on those who have a $\langle label \rangle$ given. It is set to 4 by default.

2 persons	<code>\culabel{anotherrecipe}{2}</code> <code>\curef{anotherrecipe}~persons\\</code>
4 persons	<code>\cusetup{recalculate-amount=true}</code> <code>\curef{anotherrecipe}~persons\\</code>
2 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
2	<code>\cuam<anotherrecipe>{1}\\</code>
2 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
20 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
3 persons	<code>\cusetup{set-number-of-persons=3}</code> <code>\curef{anotherrecipe}~persons\\</code>
1.5 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
1.5	<code>\cuam<anotherrecipe>{1}\\</code>
1.5 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
15 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
2 persons	<code>\cusetup{set-number-of-persons=2}</code> <code>\curef{anotherrecipe}~persons\\</code>
1 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
1	<code>\cuam<anotherrecipe>{1}\\</code>
1 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
10 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>
1 person	<code>\cusetup{set-number-of-persons=1}</code> <code>\curef{anotherrecipe}~person\\</code>
0.5 kg	<code>\cunum<anotherrecipe>{1}{kg}\\</code>
0.5	<code>\cuam<anotherrecipe>{1}\\</code>
0.5 kilogramme	<code>\cutext<anotherrecipe>{1}{kg}\\</code>
5 kilogramme	<code>\Cutext[ref=anotherrecipe]{10}{kg}\\</code>

label `label = <string>*<integer>`

The key-value version of `\culabel`. It defines the label `<string>` which is originally for `<integer>` people. Please note that the `*` is mandatory as it separates the string from the integer. Note that each label is defined globally and must be unique.

1 person	<code>\cusetup{label=Toast*1}</code> <code>\curef{Toast}~person\\</code>
2	<code>\cuam<Toast>{2}\\</code>
2 dag	<code>\cunum<Toast>{2}{dag}\\</code>
4 persons	<code>\cusetup{recalculate-amount=true}</code> <code>\curef{Toast}~persons\\</code>
8	<code>\cuam<Toast>{2}\\</code>
8 dag	<code>\cunum<Toast>{2}{dag}</code>

get-label `get-label = <label>`

The key-value version of `\curef`. Note that this key doesn't save the value inside a macro but rather prints it directly into the document.

	<code>\culabel{Schinken}{3}</code>
3	<code>\cusetup{get-label=Schinken}\\</code>
3	<code>\curef{Schinken}\\</code>
	<code>\cusetup{recalculate-amount=true}</code>
4	<code>\cusetup{get-label=Schinken}\\</code>
4	<code>\curef{Schinken}\\</code>

ref `ref = <label>`

Instead of using the first optional arguments of the commands in section 2 you may use this option. It requires a valid value and throws an error if `<label>` is not defined.

	<code>\culabel{Kaese}{3}</code>
10 dm	<code>\cunum<Kaese>[m=dm]{1}{m}\\</code>
10 dm	<code>\cunum[ref=Kaese,m=dm]{1}{m}\\</code>
	<code>\cusetup{recalculate-amount=true}</code>
13.33 dm	<code>\cunum<Kaese>[m=dm]{1}{m}\\</code>
13.33 dm	<code>\cunum[ref=Kaese,m=dm]{1}{m}</code>

9.3 Weird options

check-temperature `check-temperature = <true/false>`

Checks if the used temperature is below the absolute zero point. Currently C, F, K and Re are supported. While `\cunum{0}{K}` is ok, `\cunum{-1}{K}` raises an error, same for the others. Is set to `false` by default. To add new units see `add-temperature-to-check`.

add-temperature-to-check `add-temperature-to-check =`
`{`
`<unit-key-1> = <minimum-value-1> ,`
`<unit-key-2> = <minimum-value-2> ,`
`...`
`}`

This option adds `<unit-key-1>` and so on to the list of units to be checked if `check-temperature` is active. The argument can be a comma-separated list of `<unit-key> = <minimum-value>`. This sets the allowed minimum value of `<unit-key>` to `<minimum-value>`.

For example, this package implements the allowed minimum values for the temperatures C, F, K and Re to be checked if `check-temperature` is active using:

```
\cusetup
{
  add-temperature-to-check =
  {
    K = 0,
    C = -273.15 ,
    F = -459.67 ,
    Re = -218.52
  }
}
```

```
\cusetup
{
  add-temperature-to-check = { Ro = -135.90375 }
}
```

convert-to-eV = $\langle \text{true/false} \rangle$

	\cusetup{convert-to-eV=true}
56095886500000000000000000000000 eV	\cunum{1}{kg}\\
130148929500000000 c ³ ħ ³ /eV ³	\cunum{1}{1}\\
62415091260000000000 eV	\cunum{1}{J}\\
5067730.76 ħ/eV	\cunum{1}{m}\\
0.02 eV	\cunum{1}{C}\\
1519267461000000 ħ/eV	\cunum{1}{s}

Language depended,

10 Bugs & Feedback

Feedback and requests (commands, units) are most welcome. Please also add (if possible) an example of the desired output into the minimal example (and also add “cooking-units” to the header).

Furthermore, as you can see I am not able to speak too many languages (german and english to be precise; I managed to add french with the help of the internet, which is not optimal) so if you are able to speak a language not yet implemented and would like to help you can send me a list of the translations of the units given in section 5 or (for better overview) appendix A. I would need

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Oh yeah, if someone has a better idea of how to deal with languages I am happy to know.

A Translations

This section contains the list of available translations. Each table shows the available translations for the printed unit, the unit-name (printed if `\cutext` or `\Cutext` is used) and the plural form (if different from the singular form). A second table shows the translations used for phrases (if given).

If a translation is not available a “—” is shown.

A.1 English

<i>⟨unit-key⟩</i>	printed unit	unit-name	(plural)	gender
kg	kg	kilogramme		m
dag	dag	decagramme		m
g	g	gramme		m
oz	oz	ounce		m
lb	lb	pound	(pounds)	m
C	°C	degree Celsius	(degrees Celsius)	m
F	°F	degree Fahrenheit	(degrees Fahrenheit)	m
Re	°Ré	degree Réaumur	(degrees Réaumur)	m
K	K	kelvin		m
d	d	day	(days)	m
h	h	hour	(hours)	m
min	min	minute	(minutes)	m
s	s	second	(seconds)	m
m	m	metre	(metres)	m
dm	dm	decimetre	(decimetres)	m
cm	cm	centimetre	(centimetres)	m
mm	mm	millimetre	(millimetres)	m
in	in	inch	(inches)	m
l	ℓ	litre	(litres)	m
dl	dl	decilitre	(decilitres)	m
cl	cl	centilitre	(centilitres)	m
ml	ml	millilitre	(millilitres)	m
cal	cal	calorie	(calories)	m
kcal	kcal	kilocalorie	(kilocalories)	m
J	J	joule	(joules)	m
kJ	kJ	kilojoule	(kilojoules)	m
eV	eV	electron volt		m
pn	pinch	pinch	(pinches)	m
EL	tbsp.	tablespoon	(tablespoons)	m
TL	tsp.	teaspoon	(teaspoons)	m
csp	csp.	coffeespoonful		m
dsp	dsp.	dessertspoonful		m
ssp	ssp.	saltspoonful		m
Msp	Msp.	Messerspitze	(Messerspitzen)	f
decimal-mark	—	.	—	m
one(m)	—	one	—	m
one(f)	—	one	—	m
one(n)	—	one	—	m

A.2 american

$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
kg	kg	kilogram		m
dag	dag	decagram		m
g	g	gram		m
oz	oz	ounce		m
lb	lb	pound	(pounds)	m
C	°C	degree Celsius	(degrees Celsius)	m
F	°F	degree Fahrenheit	(degrees Fahrenheit)	m
Re	°Ré	degree Réaumur	(degrees Réaumur)	m
K	K	kelvin		m
d	d	day	(days)	m
h	h	hour	(hours)	m
min	min	minute	(minutes)	m
s	s	second	(seconds)	m
m	m	meter	(meters)	m
dm	dm	decimeter	(decimeters)	m
cm	cm	centimeter	(centimeters)	m
mm	mm	millimeter	(millimeters)	m
in	in	inch	(inches)	m
l	ℓ	liter	(liters)	m
dl	dl	deciliter	(deciliters)	m
cl	cl	centiliter	(centiliters)	m
ml	ml	milliliter	(milliliters)	m
cal	cal	calorie	(calories)	m
kcal	kcal	kilocalorie	(kilocalories)	m
J	J	joule	(joules)	m
kJ	kJ	kilojoule	(kilojoules)	m
eV	eV	electron volt		m
pn	pn.	pinch	(pinches)	m
EL	tbsp.	tablespoon	(tablespoons)	m
TL	tsp.	teaspoon	(teaspoons)	m
csp	csp.	coffeespoonful		m
dsp	dsp.	dessertspoonful		m
ssp	ssp.	saltspoonful		m
Msp	Msp.	Messerspitze	(Messerspitzen)	f
decimal-mark	—	.	—	m
one(m)	—	one	—	m
one(f)	—	one	—	m
one(n)	—	one	—	m

A.3 German

$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
kg	kg	Kilogramm		n
dag	dag	Dekagramm		n
g	g	Gramm		n
oz	oz	Unze		f
lb	lb	Pfund		n
C	°C	Grad Celsius		m
F	°F	Grad Fahrenheit		m
Re	°Ré	Grad Réamur		m
K	K	Kelvin		n
d	d	Tag	(Tage)	m
h	h	Stunde	(Stunden)	f
min	min	Minute	(Minuten)	f
s	s	Sekunde	(Sekunden)	f
m	m	Meter		n
dm	dm	Dezimeter		n
cm	cm	Centimeter		n
mm	mm	Millimeter		n
in	in	Zoll		m
l	l	Liter		m
dl	dl	Deziliter		m
cl	cl	Centiliter		m
ml	ml	Milliliter		m
cal	cal	Kalorie	(Kalorien)	f
kcal	kcal	Kilokalorie	(Kilokalorien)	f
J	J	Joule		m
kJ	kJ	Kilojoule		m
eV	eV	Elektronenvolt		n
pn	Prise	Prise	(Prisen)	f
EL	EL	Esslöffel		m
TL	TL	Teelöffel		m
csp	KL	Mokkalöffel		m
dsp	dsp.	—		m
ssp	ssp.	—		m
Msp	Msp.	Messerspitze	(Messerspitzen)	f
decimal-mark	—	,	—	m
one(m)	—	ein	—	m
one(f)	—	eine	—	m
one(n)	—	ein	—	m

$\langle number \rangle$	name	Note	(plural)	gender
60	Schock	(5 Dutzend, 12 * 5)		n
144	Gros	(12 Dutzend, 12 * 12)		n
1728	Großgros	(12 Groß, 12 * 144)		n

Note that Großgros has other (probably more common) synonyms.

A.4 French

$\langle unit-key \rangle$	printed unit	unit-name	(plural)	gender
kg	kg	kilogramme	(kilogrammes)	m
dag	dag	décagramme	(décagrammes)	m
g	g	gramme		m
oz	oz	once		f
lb	lb	livre	(livres)	f
C	°C	degré Celsius	(degrés Celsius)	m
F	°F	kelvin	(kelvins)	m
Re	°Ré	échelle Réaumur	(degrés Réaumur)	m
K	K	degré Fahrenheit	(degrés Fahrenheit)	m
d	d	jour	(jours)	m
h	h	heure	(heures)	f
min	min	minute	(minutes)	f
s	s	seconde	(secondes)	f
m	m	mètre	(mètres)	m
dm	dm	décimètre	(décimètres)	m
cm	cm	centimètre	(centimètres)	m
mm	mm	millimètre	(millimètres)	m
in	po	pouce	(pouces)	m
l	L	litre	(litres)	m
dl	dL	décilitre	(décilitres)	m
cl	cL	centilitre	(centilitres)	m
ml	mL	millilitre	(millilitres)	m
cal	cal	calorie		m
kcal	kcal	kilocalorie	(kilocalories)	m
J	J	joule	(joules)	m
kJ	kJ	kilojoule	(kilojoules)	m
eV	eV	électron-volt	(électron-volts)	m
pn	pinch	pincée		f
EL	EL	cuillère à soupe		f
TL	TL	cuillère à café		f
csp	csp.	—		m
dsp	dsp.	—		m
ssp	ssp.	—		m
Msp	Msp.	—		m
decimal-mark	—	.	—	m
one(m)	—	un	—	m
one(f)	—	une	—	m
one(n)	—	un	—	m