

Topic: X.25

Presentation by

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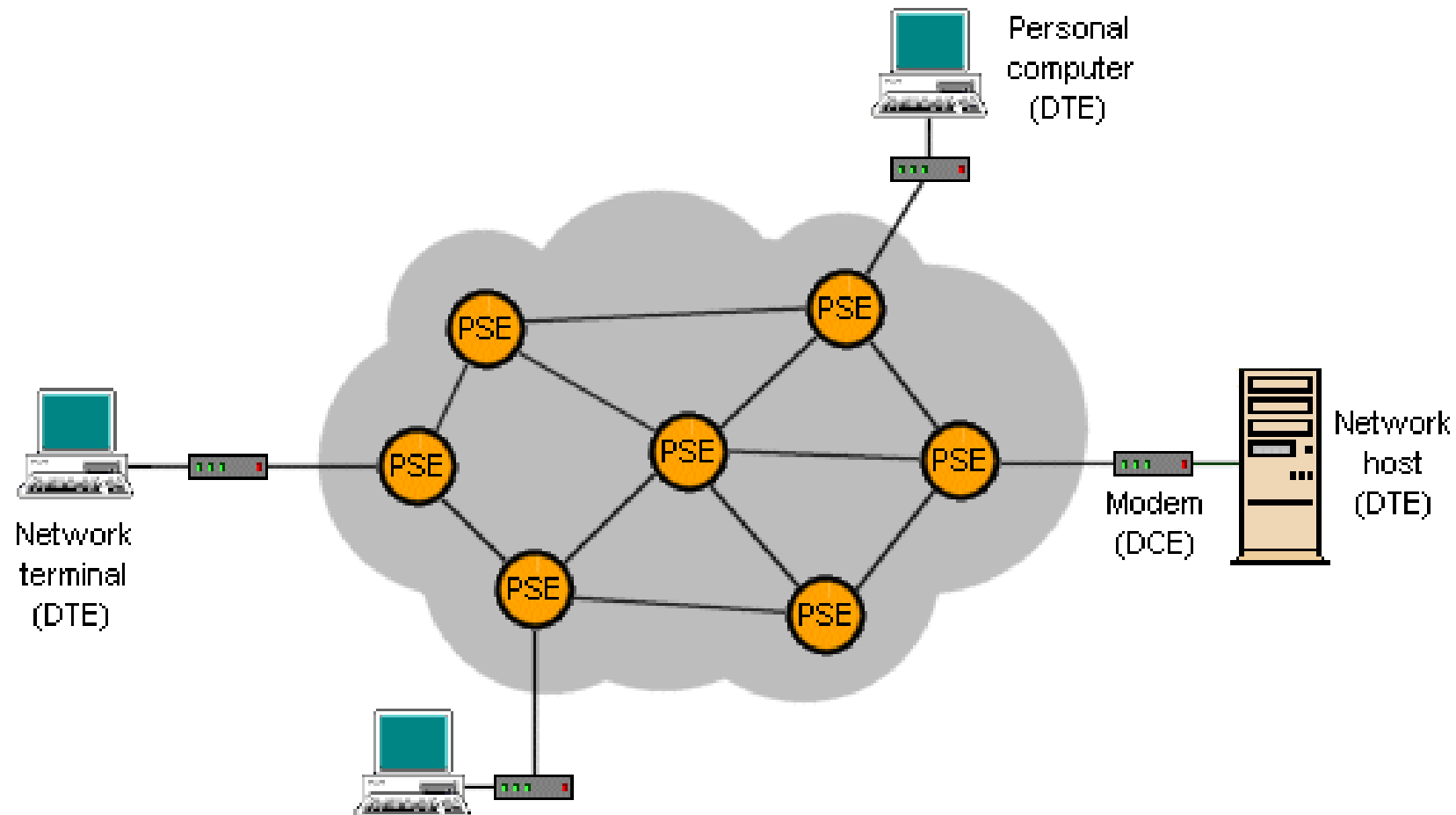
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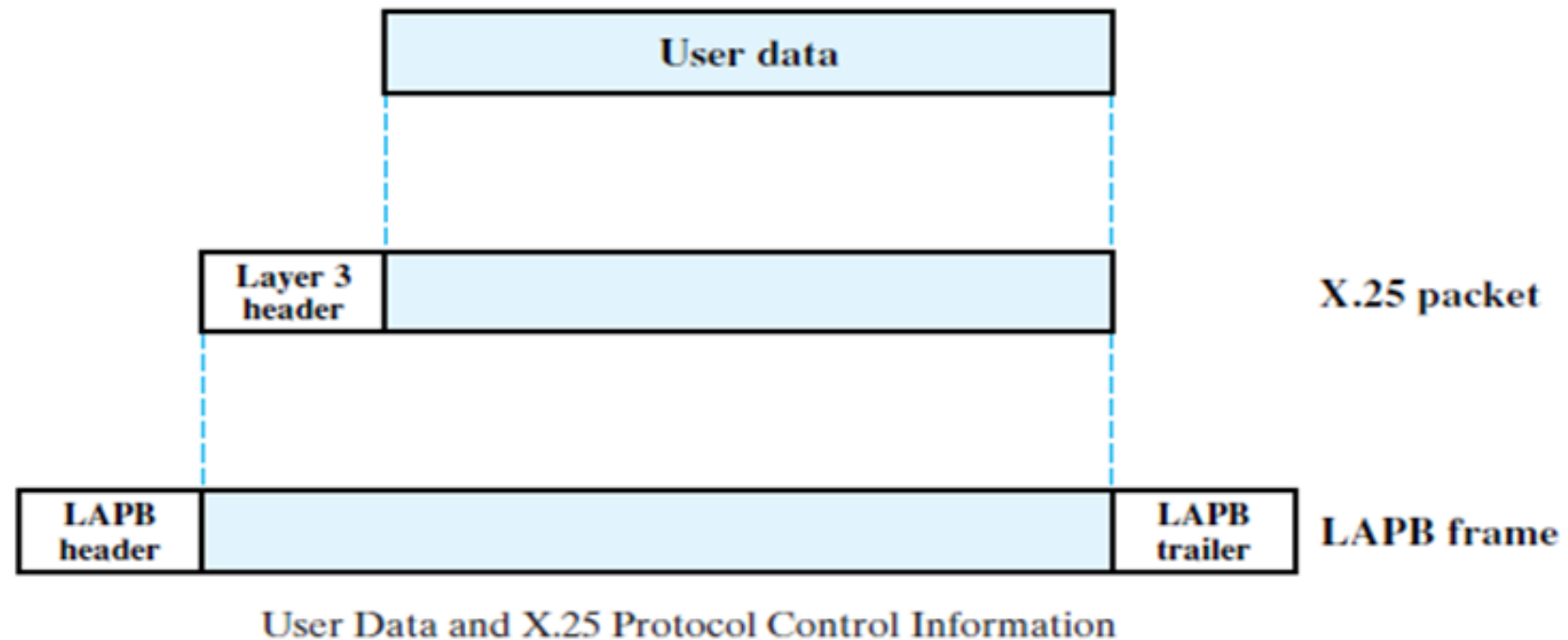
X.25



X.25

- X.25 has a low 64-kbps data rate.
- X.25 is a three-layer protocol (physical, data link, and network/packet) similar but not exactly the same as the OSI model
- X.25 is the protocol that connects a DTE to a DCE, but only if the DTE is X.25 compatible
- Users connect at DTEs(**Data terminating equipment**)
- Network consists of DCEs (**Data circuit terminating equipment**) (nodes) and communication links

The Data Link Layer



Three Modes of Data Link Layer Operation

- SNRM (Set Normal Response Mode) – a multipoint protocol is used to perform polling and selecting.
- SARM (Set Asynchronous Response Mode) – used for half-duplex point-to-point connections.
- SABM (Set Asynchronous Balanced Mode) – Full-duplex and point-to-point connection

Other Data Link Layer Frames

- DTEs and DCEs may also issue:
 - UA (Unnumbered Acknowledgement)
 - DISC (Disconnect)
 - FRMR (Frame reject)
 - RR (Receive ready)
 - DM (Disconnect mode)

The X.25 Network Layer

- The third layer of X.25 is responsible for getting data through the PDN and making a connection with the two endpoints.
- The data is encapsulated into the various layers.

Four Types of Network Connections

- ***Permanent virtual circuit*** – similar to a leased line in PSTN.
- Both ends reach an agreement on the connection and a logical connection number is assigned.
- All subsequent packets use this connection number

Four Types of Network Connections

Virtual call

- First side issues a *call request*. If accepted, a *call accept* packet is returned.
- A logical connection number is assigned and all subsequent packets use this ID
- When call is complete, a *clear request* is issued
- Temporary connection

Four Types of Network Connections

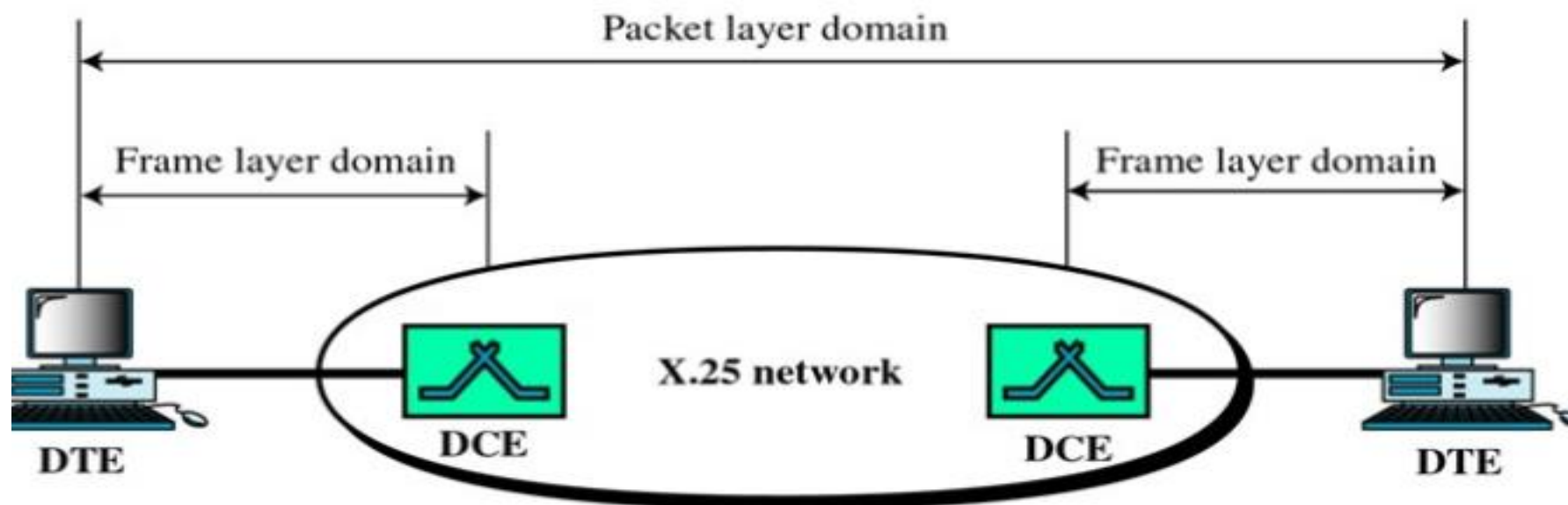
- ***Fast select*** – allows one DTE to transfer data to another DTE without the call establishment and termination procedures
- When a *fast select* is issued, up to 128 bytes of data may accompany the command
- Receiver may respond with *clear request*, which means I accept your data, thanks, see you later
- Receiver may also respond with *call accepted*, which means I accept your data and let's establish a connection for further data transfers
- In both cases, receiver may also attach 128 bytes of immediate data

Four Types of Network Connections

- ***Fast select with immediate clear*** – same as fast select but receiver has only one choice when it receives data – thanks for the data and see you later

X.25 and Frame layer

Frame Layer and Packet Layer Domains



Thank You