

Roll Number: _____

Thapar University Patiala
Computer Science & Engineering Department

B.E 2nd Yr, 1st Semester CSE
MST, 19th September 2017

Time: 2 Hrs.

Note: All Questions are Compulsory; Attempt in a **SEQUENTIAL ORDER**; Assume data from your side (if found missing).

UCS303: Operating System
Maximum Marks: 20

Name of Faculty: Vinay, Tarunpreet, Ashish, Santosh, Raman

- Q.1 a. Consider a system with the following set of processes, where arrival time and CPU-burst time are in milliseconds. Compute the average turnaround time for the system taking pre-emptive shortest job first (SJF) algorithm. (2+2)

Process	Arrival Time	Burst Time
P ₁	0	5
P ₂	1	3
P ₃	2	3
P ₄	4	1

- b. Consider three processes, all arriving at time zero, with total execution time (CPU and I/O) of 10, 20 and 30 units, respectively. Each process spends the first 20% of execution time doing I/O, the next 70% of time doing computation, and the last 10% of time doing I/O again. The operating system uses a SJF scheduling algorithm and schedules a new process either when the running process gets blocked on I/O or when the running process finishes its compute burst. Assume that all I/O operations can be overlapped as much as possible. For what percentage of time does the CPU remain idle?
- Q.2 a. Explain the role of MBR and POST in context of the steps that a computer follows after getting the power supply. (2+2)
- b. With a suitable diagram, comment on the statement, *Multi-tasking is an expansion of multi-programming*.
- Q.3 a. With a suitable depiction, explain multi-threading models. (2+2)
- b. List Pros and Cons of *Microkernel-based* architecture and *Layered approach* for designing an operating system.
- Q.4 a. Consider the following snapshot of a system with four processes A, B, C, and D. Compute the average waiting time for the Round Robin scheduling, where quantum is taken as 1ms. (2+2)

Process	Arrival Time (in ms)	CPU Burst (in ms)
A	0.000	4
B	2.001	7
C	3.001	2
D	3.002	2

- b. Explain the statement with proper justification: *In operating systems, the context switching represents a substantial cost to the system in terms of CPU time.*

- Q.5 Consider a system with 4 processes and 5 resource classes. At a particular time t_0 , the snapshot for the various data structures involved in the system are as shown in the table below: (4)

Process	Allocation		MAX	Available
	ABCDE	ABCDE	ABCDE	ABCDE
P ₀	10211	11213		00X11
P ₁	20110	22210		
P ₂	11011	21311		
P ₃	11110	11221		

- a. Compute the smallest value of X for which the system is in safe state. Write the safe sequence too.
- b. After computing the values for X above, assume that a request of (00110) resources from P₃ arrives in the system. Describe by showing the values of various data-structures, the feasibility for granting the said request immediately.
- c. (*This is in continuation of part b above*) Now, comment on the feasibility for granting the request of (00001) resources initiated by P₀.
- d. Give the count for the total (*maximum*) available instances of all the resource classes present in the system.