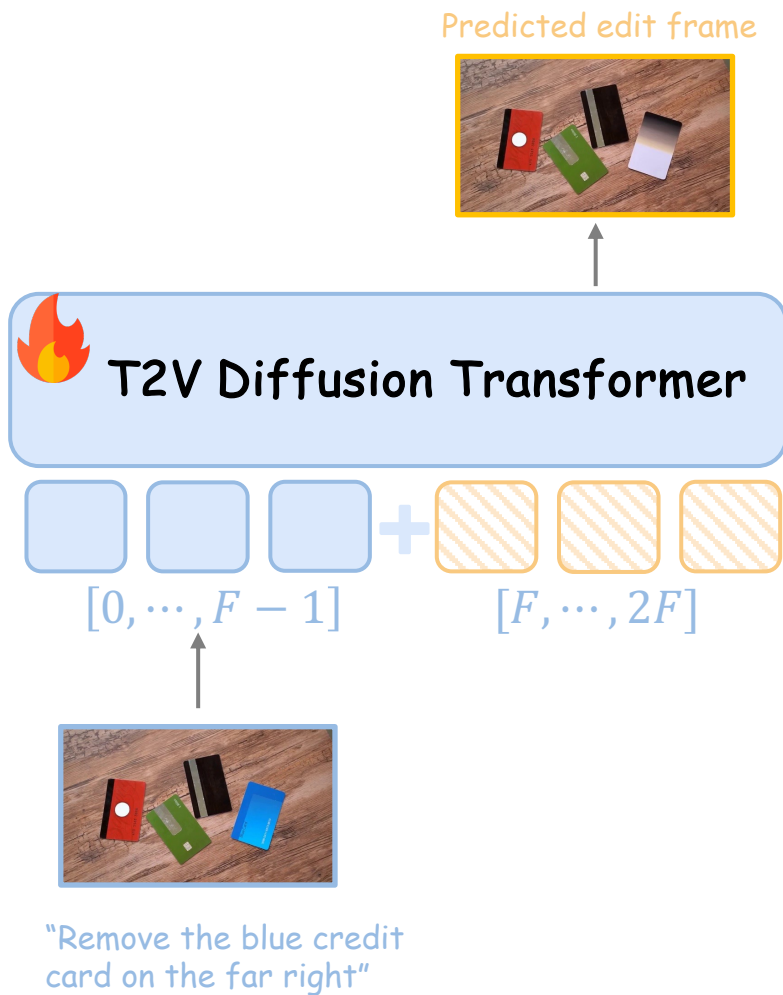


Naïve Temporal In-Context Editing



Our Chain of Frames Editing

