Less is More: ClipBERT for Video-and-Language Learning via Sparse Sampling

Paper Review

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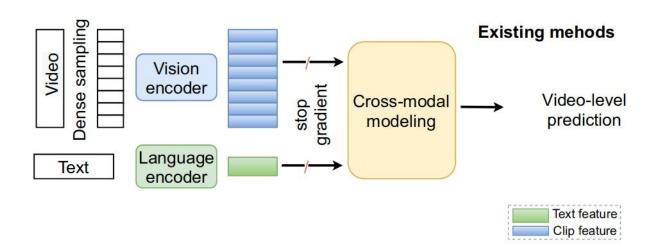
Background & Motivation

- Humans communicate with each other in a dynamic visual world using various signals, e.g. language, sign, gesture
- We want to create an intelligent agent that can interpret those multimodal signals
- Essentially, the agent has to be able to jointly understand the visual and textual clues that is being conveyed by those signals
- Examples of tasks to evaluate such ability are video captioning,
 text-to-video retrieval, and video question answering

Background & Motivation (Cont.)

Standard approaches consist of:

- Pre-trained vision model
- Pre-trained language model
- Multimodal fusion model

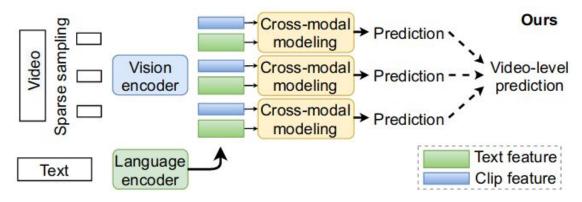


Background & Motivation (Cont.)

- Problem of standard approaches:
 - Disconnection in tasks
 - Disconnection in multimodal features
- Can be solved with end-to-end task-specific finetuning
- However, most approaches extract the features from **full sequence** of video frames which requires excessive demand on memory and computation

Key Ideas

- Instead of using **full sequence** of video frames, ClipBERT sparsely samples only one or a few short clips from full length video during **training**
- The hypothesis is that sparse clips already capture key visual and semantic information
- During inference, multiple densely-sampled clips are aggregated to obtain final video-level prediction



Key Ideas (Cont.)

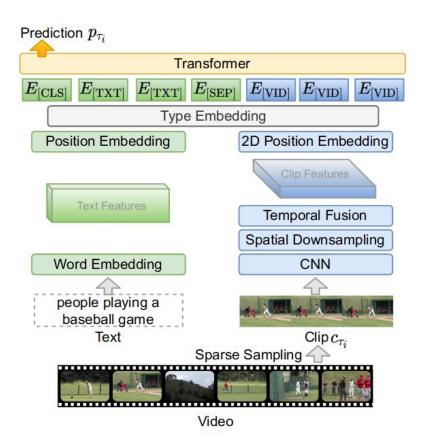
Use 2D vision feature extractor, e.g., ResNet-50 [2], instead of 3D vision feature extractor in order to:

- Study the effect of **image**-text pre-training on **video**-text tasks
- Lower memory cost and faster runtime

Main Contribution

- ClipBERT, general end-to-end learning framework for video-language tasks
- Proposed the use of end-to-end training strategy with sparsely-sampled clips, proving that "less is more"
- Demonstrated that image-text pre-training benefits video-text tasks

Architecture



Details:

- Text feature extractor: BERT-base [3]
- CNN: ResNet-50
- Spatial downsampling: max pooling
- Temporal fusion: mean pooling
- Prediction head: two-layer MLP

The whole model is pre-trained on image-text dataset COCO Captions [4] and Visual Genome Captions [5]

Dataset

- Text-Video Retrieval:
 - MSR-VTT [6]
 - DiDeMo [7]
 - ActivityNet Captions [8]
- Video Question Answering:
 - TGIF-QA [9]
 - MSRVTT-QA [10]
 - MSRVTT multiple-choice test [11]

Comparison with Prior Approaches

R1	R5	R10	MdR
20.5	47.6	60.9	-
10.2	31.2	43.2	13.0
14.9	40.2	52.8	9.0
16.3	42.8	56.9	10.0
16.8	43.4	57.7	-
19.8	45.1	57.5	7.0
22.0	46.8	59.9	6.0
	20.5 10.2 14.9 16.3 16.8 19.8	20.5 47.6 10.2 31.2 14.9 40.2 16.3 42.8 16.8 43.4 19.8 45.1	R1 R5 R10 20.5 47.6 60.9 10.2 31.2 43.2 14.9 40.2 52.8 16.3 42.8 56.9 16.8 43.4 57.7 19.8 45.1 57.5 22.0 46.8 59.9

Method	R1	R5	R10	MdR
CE [41]	16.1	41.1	-	8.3
S2VT [65]		33.6	-	13.0
FSE [80]	13.9	36.0	-	11.0
CLIPBERT 4×1	19.9	44.5	56.7	7.0
CLIPBERT 8×2	20.4	48.0	60.8	6.0

Method	R1	R5	R10	MdR
CE [41]	18.2	47.7	-	6.0
MMT [15]	22.7	54.2	93.2	5.0
MMT [15] PT	28.7	61.4	94.5	3.3
Dense [28]	14.0	32.0	-	34.0
FSE [80]	18.2	44.8	-	7.0
HSE [80]	20.5	49.3	-	-
CLIPBERT 4×2*	20.9	48.6	62.8	6.0
CLIPBERT $4\times2^*$ (N_{test} =20)	21.3	49.0	63.5	6.0

(a) MSRVTT 1K test set.

(b) DiDeMo test set.

(c) ActivityNet Captions val1 set.

Accuracy

30.9

32.0

Method	Action	Transition	FrameQA
ST-VQA [23]	60.8	67.1	49.3
Co-Memory [17]	68.2	74.3	51.5
PSAC [38]	70.4	76.9	55.7
Heterogeneous Memory [12]	73.9	77.8	53.8
HCRN [31]	75.0	81.4	55.9
QueST [25]	75.9	81.0	59.7
CLIPBERT $1 \times 1 (N_{test} = 1)$	82.9	87.5	59.4
CLIPBERT 1×1	82.8	87.8	60.3

AMU [74]	32
Heterogeneous Memory [12]	33.
HCRN [31]	35.
CLIPBERT 4×1	37.
CLIPBERT 8×2	37.

Method

ST-VQA [23] (by [12])

Co-Memory [17] (by [12])

Method Accuracy SNUVL [78] (by [77]) 65.4 ST-VQA [23] (by [77]) 66.1 CT-SAN [79] (by [77]) 66.4 MLB [27] (by [77]) 76.1 JSFusion [77] 83.4 ActBERT [83] PT 85.7 CLIPBERT 4×1 87.9 CLIPBERT 8×2 88.2

(a) TGIF-QA test set.

(b) MRSVTT-QA test set.

(c) MRSVTT multiple-choice test.

Experiments Results

T	!	MSRVTT-			
L	R1	R5	R10	MdR	QA Acc.
224	6.8	24.4	35.8	20.0	35.78
448	10.2	28.6	40.5	17.0	35.73
768	11.0	27.8	40.9	16.0	35.73
1000	10.0	28.4	39.4	18.0	35.19

Table 1: Impact of **input image size** L.

\mathcal{M}	\mid_T		MSRVTT-			
M		R1	R5	R10	MdR	QA Acc.
-	1	10.2	28.6	40.5	17.0	35.73
Mean Pooling	2	11.3	31.7	44.9	14.0	36.02
	4	10.8	30.0	43.6	14.0	35.83
	8	10.6	32.5	45.0	13.0	35.69
	16	11.6	33.9	45.8	13.0	36.05
Conv3D	2	8.7	27.3	40.2	17.0	34.85
Convad	16	10.1	28.9	41.7	16.0	35.03
Conv(2+1)D	2	7.3	24.1	35.6	22.0	34.13
	16	9.9	27.3	39.6	17.0	33.92

Table 2: Impact of **#frames** (T) **and temporal fusion function** (\mathcal{M}) **.** We use a 1-second clip for all experiments.

Experiments Results (Cont.)

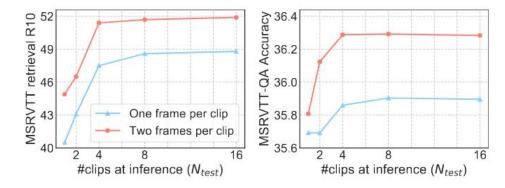


Figure 4: Impact of #inference clips (N_{test}) .

C	N7	N	ASRVT	MSRVTT-		
\mathcal{G}	N_{train}	R1	R5	R10	MdR	QA Acc.
(E.)	1	12.7	34.5	48.8	11.0	36.24
	2	13.3	37.1	50.6	10.0	35.94
Mean Pooling	4	14.0	38.6	51.6	10.0	35.40
Weali Fooling	8	13.4	36.4	49.7	11.0	35.76
	16	15.2	39.4	53.1	9.0	35.33
Max Pooling	2	8.5	28.7	42.2	14.0	36.41
Max Pooling	16	12.5	33.1	46.8	12.0	36.25
LogSumExp	2	15.5	38.4	52.6	9.0	36.59
Logounicxp	16	17.4	41.5	55.5	8.0	36.16

Table 3: Impact of #training clips (N_{train}) and score aggregation function (\mathcal{G}) . All models use N_{test} =16 clips for inference.

Campling Mathad	N7	M	SRVTT	MSRVTT-		
Sampling Method	IVtrain	R1	R5	R10	MdR	QA Acc.
Dense Uniform	16	15.5	39.6	55.0	9.0	35.88
Sparse Random	1	12.7	34.5	48.8	11.0	36.24
	2	15.5	38.4	52.6	9.0	36.59
	4	15.7	41.9	55.3	8.0	36.67

Table 4: Sparse random sampling vs. dense uniform sampling. All models use N_{test} =16 clips for inference.

Experiments Results (Cont.)

Weight In	M	SRVT	MSRVTT-			
CNN	transformer	R1	R5	R10	MdR	QA Acc.
random	random	0.3	0.4	0.9	506.0	28.05
random	BERTBASE	0.0	0.2	0.7	505.0	31.72
TSN, K700	BERTBASE	5.7	22.1	33.1	23.0	35.40
ImageNet	BERTBASE	7.2	23.3	35.6	21.0	35.01
grid-feat	BERTBASE	7.4	21.0	30.7	26.0	35.27
image-text pre-training		10.2	28.6	40.5	17.0	35.73

Parameter	Parameters Trainable?			MSRVTT Retrieval				
$\overline{\mathcal{F}_v}$	\mathcal{F}_l	R1	R5	R10	MdR	QA Acc.		
X	Х	8.0	27.2	38.9	17.0	35.78		
X	/	9.0	27.5	39.4	18.0	35.50		
✓	/	10.2	28.6	40.5	17.0	35.73		

Table 6: Impact of end-to-end training.

Table 5: Impact of weight initialization strategy.

Experiments Results (Cont.)

Weight In	M	SRVT	MSRVTT-			
CNN	transformer	R1	R5	R10	MdR	QA Acc.
random	random	0.3	0.4	0.9	506.0	28.05
random	BERTBASE	0.0	0.2	0.7	505.0	31.72
TSN, K700	BERTBASE	5.7	22.1	33.1	23.0	35.40
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Parameters Trainable?		MSRVTT Retrieval				MSRVTT-
\mathcal{F}_v	\mathcal{F}_l	R1	R5	R10	MdR	QA Acc.
X	X	8.0	27.2	38.9	17.0	35.78
X	1	9.0	27.5	39.4	18.0	35.50
1	/	10.2	28.6	40.5	17.0	35.73

Table 6: Impact of end-to-end training.

Table 5: Impact of weight initialization strategy.

Conclusion

- Sparse-sampled clips is adequate to represent the whole video
- End-to-end training helps to combat the disconnection problem
- Image-text pre-training helps the model extracts better features on video-text tasks
- Overall, they empirically proved the principle of "less is more"

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