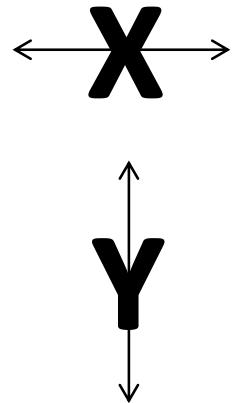
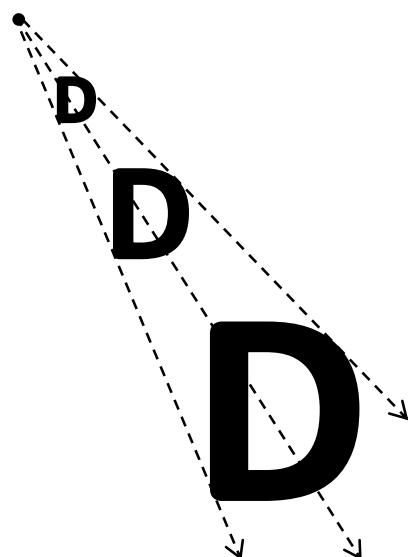


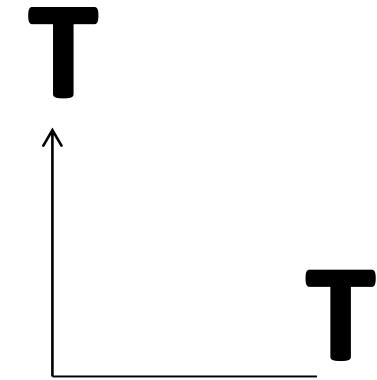
# reflection



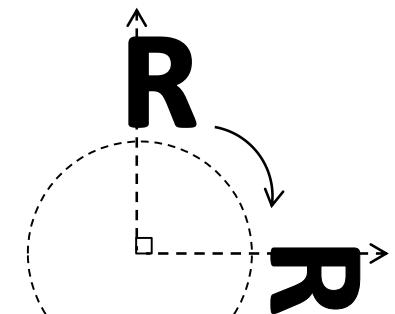
dilation  
(compression)



# translation



rotation



**slang:** slide

**motion:** rigid

**measurement:**  
distance

**definition:**

all points of a figure  
move a given distance  
(horizontal and/or  
vertical)

**slang:** turn

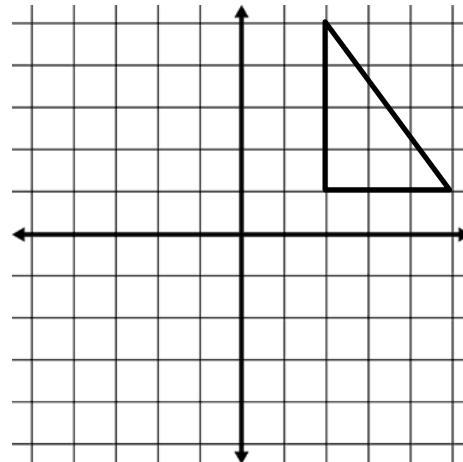
**motion:** rigid

**measurement:**  
angle

**definition:**

all points of a figure  
move a specified  
direction about a fixed  
point by a given angle

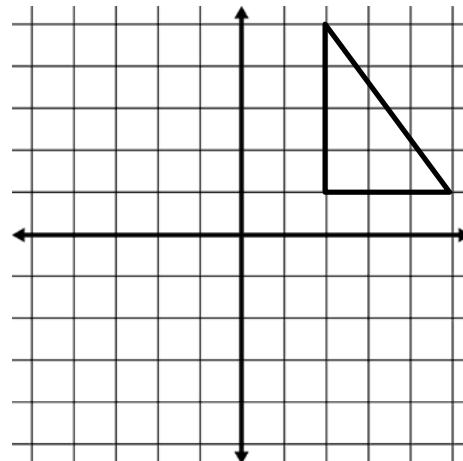
**translate left 4 and down 2**  
 $(x, y) \rightarrow$



**90° cw Rotation:**  
 $(x, y) \rightarrow$

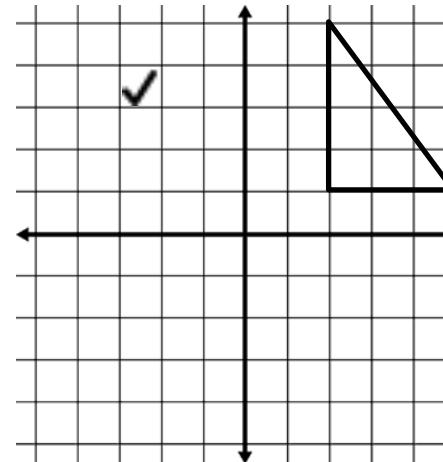
**90° ccw Rotation:**  
 $(x, y) \rightarrow$

**180° Rotation:**  
 $(x, y) \rightarrow$



**X-axis Reflection:**  
 $(x, y) \rightarrow$

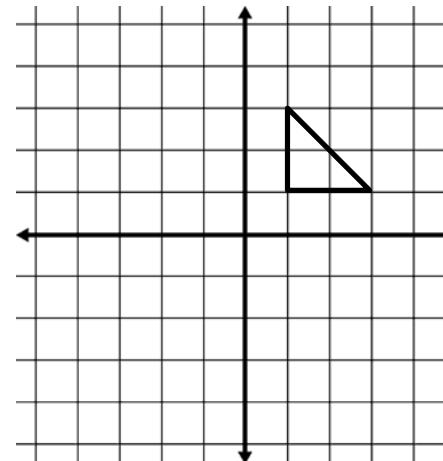
**y-axis Reflection:**  
 $(x, y) \rightarrow$



**center of dilation:** (0, 0)  
**scale factor:**  $\frac{1}{2}$

$(x, y) \rightarrow$

**center of dilation:** (0, 0)  
**scale factor:** 2  
 $(x, y) \rightarrow$



**slang:** flip

**motion:** rigid

**measurement:**  
distance

**definition:**

all points of a figure  
move the opposite  
direction across a fixed  
line by the distance  
(horizontal or vertical)  
between each point  
and the given line

**slang:** stretch

(shrink)

**motion:** flexible

**measurement:**  
distance

**definition:**

the distance between all  
points of a figure and a  
fixed endpoint  
lengthened (shortened)  
by a common factor