Формулы преобразования цветовых моделей

1. RGB-CMYK CMYK-RGB

$$R = 255(1-C)(1-K)$$

$$G = 255(1-M)(1-K)$$

$$B = 255(1-Y)(1-K)$$

$$K = \min(1 - R/255, 1 - G/255, 1 - B/255)$$

$$C = (1 - R/255 - K)/(1 - K)$$

$$M = (1 - G/255 - K)/(1 - K)$$

$$Y = (1 - B/255 - K)/(1 - K)$$

2. RGB-XYZ (для стандартного источника дневного света D65) XYZ-RGB

$$F(x) = \begin{cases} \left(\frac{x + 0.055}{1.055}\right)^{2.4}, & x \ge 0.04045\\ \frac{x}{12.92}, & \text{иначе} \end{cases}$$

$$Rn = F(R/255) \cdot 100$$

 $Gn = F(G/255) \cdot 100$
 $Bn = F(B/255) \cdot 100$

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0.412453 & 0.357580 & 0.180423 \\ 0.212671 & 0.715160 & 0.072169 \\ 0.019334 & 0.119193 & 0.950227 \end{pmatrix} \begin{pmatrix} Rn \\ Gn \\ Bn \end{pmatrix}$$

$$\begin{pmatrix} Rn \\ Gn \\ Bn \end{pmatrix} = \begin{pmatrix} 3.2406 & -1.5372 & -0.4986 \\ -0.9689 & 1.8758 & 0.0415 \\ 0.0557 & -0.2040 & 1.0570 \end{pmatrix} \begin{pmatrix} X/100 \\ Y/100 \\ Z/100 \end{pmatrix}$$

$$F(x) = \begin{cases} 1.055 \cdot x^{1/2.4} - 0.055, & x \ge 0.0031308 \\ 12.92 \cdot x, & \text{иначе} \end{cases}$$

$$R = F(Rn) \cdot 255$$
$$G = F(Gn) \cdot 255$$
$$B = F(Bn) \cdot 255$$

3. XYZ-Lab

$$F(x) = \begin{cases} \sqrt[3]{x}, & x \ge 0.008856 \\ 7.787x + \frac{16}{116}, & \text{иначе} \end{cases}$$

$$L = 116 \cdot F(Y/Y_{w}) - 16$$

$$a = 500 \cdot (F(X/X_{w}) - F(Y/Y_{w}))$$

$$b = 200 \cdot (F(Y/Y_{w}) - F(Z/Z_{w}))$$

 $(X_{w}, Y_{w}, Z_{w}) = (95.047, 100, 108.883)$ — координаты точки белого

$$F(x) = \begin{cases} x^3, & x^3 \ge 0.008856 \\ (x - \frac{16}{116})/7.787, & uhave \end{cases} Y = F((L+16)/116) \cdot X_w$$

$$X = F(a/500 + (L+16)/116) \cdot Y_w$$

$$Z = F((L+16)/116 - b/200) \cdot Z_w$$

$$Y = F((L+16)/116) \cdot X_{w}$$

$$X = F(a/500 + (L+16)/116) \cdot Y_{w}$$

$$Z = F((L+16)/116 - b/200) \cdot Z_{w}$$

4. XYZ-Luv

$$u'=4X/(X+15Y+3Z)$$

 $v'=9Y/(X+15Y+3Z)$

$$u_{w}' = 4X_{w}/(X_{w} + 15Y_{w} + 3Z_{w})$$
$$v_{w}' = 9Y_{w}/(X_{w} + 15Y_{w} + 3Z_{w})$$

$$F(x) = \begin{cases} \sqrt[3]{x}, & x \ge 0.008856 \\ 7.787x + \frac{16}{116}, & uhave \end{cases}$$

$$L = 116 \cdot F(Y/Y_w) \cdot u = 13 \cdot L \cdot (u' - u_w') \cdot v = 13 \cdot L \cdot (v' - v_w')$$

$$L = 116 \cdot F(Y/Y_w) - 16$$

$$u = 13 \cdot L \cdot (u' - u_w')$$

$$v = 13 \cdot L \cdot (v' - v_w')$$

 $(X_{_{w}},Y_{_{w}},\overline{Z}_{_{w}})$ = (95.047, 100, 108.883) — координаты точки белого

$$u' = u/(13 \cdot L) + u_w'$$

 $v' = u/(13 \cdot L) + v_w'$

$$u' = u/(13 \cdot L) + u_w'$$

 $v' = u/(13 \cdot L) + v_w'$
 $u_w' = 4X_w/(X_w + 15Y_w + 3Z_w)$
 $v_w' = 9Y_w/(X_w + 15Y_w + 3Z_w)$

$$Y = F^{-1}((L+16)/116)Y_{w}$$

$$X = -(9 \cdot Y \cdot u')/((u'-4) \cdot v'-u' \cdot v'))$$

$$Z = (9 \cdot Y - (15 \cdot v' \cdot Y) - (v' \cdot X))/(3 \cdot v')$$

$$F(x) = \begin{cases} x^3, & x^3 \ge 0.008856\\ (x - \frac{16}{116})/7.787, & \text{иначе} \end{cases}$$