# **IT-314 Software Engineering**

## Lab6-Point of sale system

#### 202201076-Vidhi Dhanani

#### "Process Sale"

#### Actor:

Cashier

#### **Preconditions:**

- The POS system is operational and ready to use
- Cashier is logged into the system

#### **Postconditions:**

- Sale is recorded in the system
- Inventory is updated
- Receipt is printed and given to the customer

#### **Basic Flow:**

- 1. Customer arrives at the POS with items for purchase
- 2. Cashier initiates a new sale transaction.
- 3. For each item: a. Cashier scans the item barcode b. System retrieves item details (name, price) from the catalog c. System updates inventory d. System adds the item to the current transaction
- 4. System calculates and displays the total amount
- 5. Customer chooses a payment method (cash, credit card, or check)
- 6. Cashier processes the payment through the Payment Processor

- 7. System records the sale
- 8. System prints the receipt
- 9. Cashier gives the receipt and goods to the customer

#### **Alternative Flows:**

- 3b. If item not found in catalog, Cashier manually enters item details
- 4a. Customer has a gift coupon:
  - 1. Cashier applies the coupon to the sale
  - 2. System recalculates the total
- 5a. Customer decides not to complete the purchase:
  - 1. Cashier cancels the transaction
  - 2. System reverts any inventory changes
- 6a. Payment processing fails:
  - 1. System notifies Cashier
  - 2. Cashier asks customer for an alternative payment method

#### "Handle Return"

#### Actor:

Cashier

#### **Preconditions:**

- The POS system is operational and ready for use
- Cashier is logged into the system
- Customer has goods to return and the original receipt

#### **Postconditions:**

- Return is recorded in the system
- Inventory is updated
- Refund is processed
- Return receipt is printed and given to the customer

#### **Basic Flow:**

- 1. Customer arrives at the POS with goods to return and the original receipt
- 2. Cashier initiates a new return transaction
- 3. Cashier scans or enters details of the items being returned
- 4. System verifies return eligibility (e.g., within return period)
- 5. System calculates the refund amount
- 6. Cashier confirms the return reason with the customer
- 7. System updates inventory
- 8. Cashier processes the refund in the original payment method
- 9. System records the return
- 10. System prints the return receipt
- 11. Cashier gives the return receipt to the customer

#### **Alternative Flows:**

- 4a. Items are not eligible for return:
  - 1. System notifies Cashier
  - 2. Cashier informs customer
  - 3. Return process is terminated

- 7a. Items are damaged or used:
  - 1. Cashier assesses the condition
  - 2. System may adjust the refund amount or reject the return
  - 8a. Original payment method is not available:
    - 1. Cashier selects an alternative refund method
    - 2. System processes the refund using the alternative method

## Identify Entity/Boundary/Control Objects:-

## **Entity Objects**

- 1. Sale
- 2. Item
- 3. Payment
- 4. Customer
- 5. Cashier
- 6. Inventory
- 7. Coupon
- 8. Return

### **Boundary Objects**

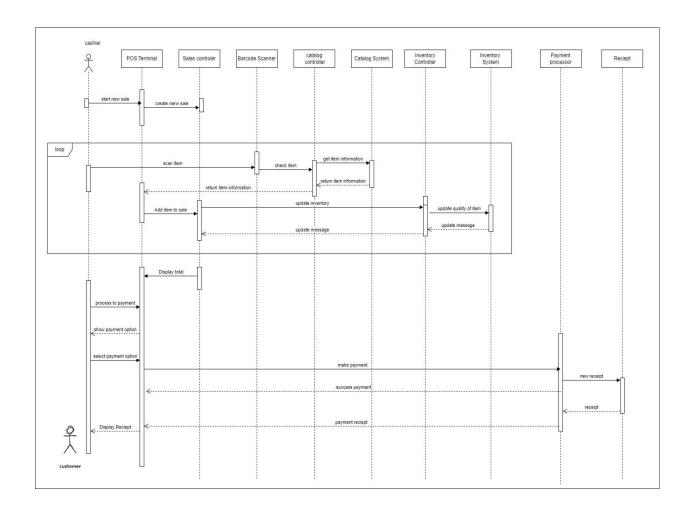
- 1. POS Terminal Interface
- 2. Barcode Scanner
- 3. Receipt Printer
- 4.Payment Terminal

### **Control Objects**

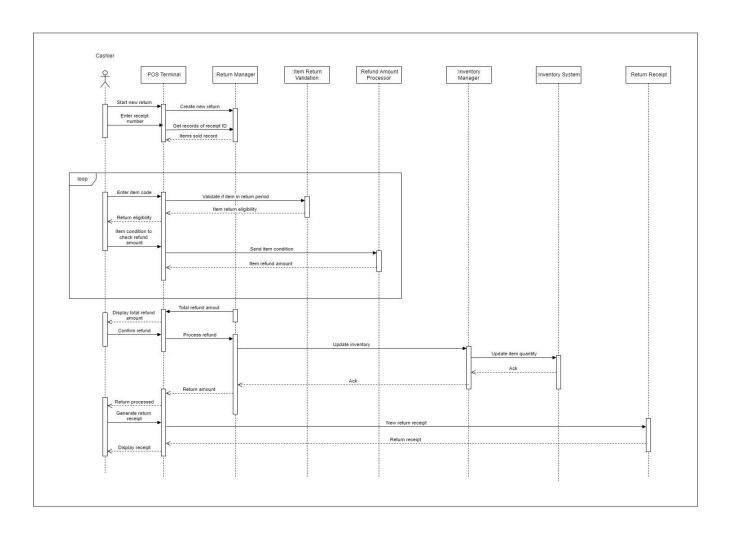
- 1. Sale Manager
- 2. Inventory Controller
- 3. Payment Processor
- 4. Catalog Manager
- 5. Return Manager

## **SEQUENCE DIAGRAM**

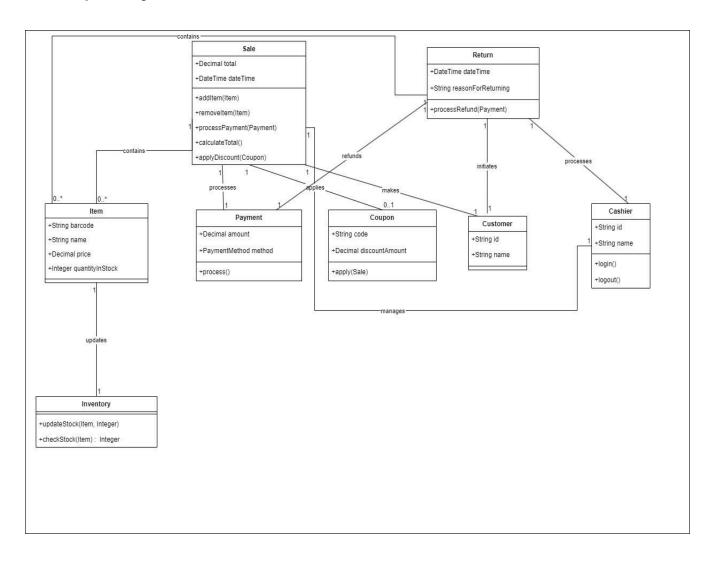
## "Process Sales"



## "Handle Returns"

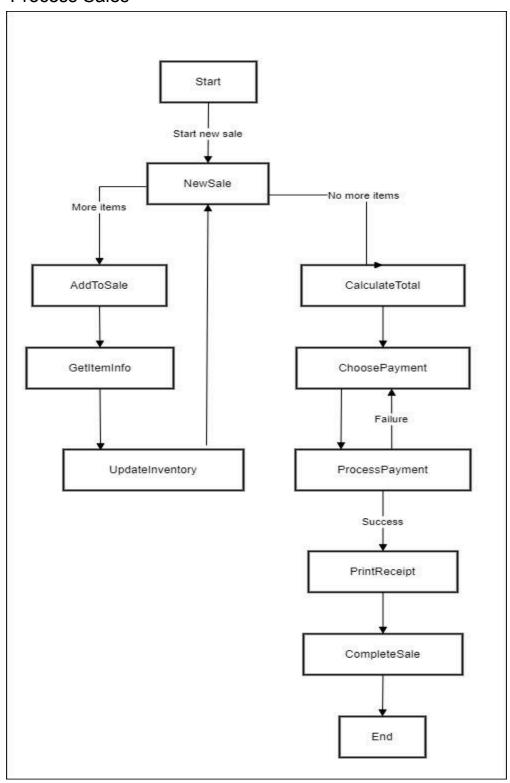


# **Develop Analysis Domain Models:**



# **Develop activity Diagram**

### "Process Sales"



## "Handle Returns"

