

SUMMARY

FIRST HALF :

- Learnt about the headers files included in Socket Programming
 - `netinet/in`
 - `arpa_inet`
 - `<sys/socket.h>`.
- Also learnt about some topics such as:
 - Synchronous I/O multiplexing
 - `sendto()` system call
 - `sockaddr` structure
 - `msg_flags`

SECOND HALF:

- Pursued Multiple Client Server Programming
- Practised some git commands