Lesson Plan: Build a Mood2Emoji App

Introduction to Text Classification and Sentiment Analysis

Lesson Overview

Topic: Build a Mood2Emoji App (Introduction to Text Classification)

Duration: 60 minutes

Age Group: 12-16 years old

Subject: Computer Science / AI & Coding

Difficulty Level: Beginner to Intermediate

Learning Goals

By the end of this lesson, students will be able to:

- 1. **Define** sentiment analysis and explain how computers detect emotions in text
- 2. **Identify** positive, negative, and neutral words in sentences
- 3. Understand the basic workflow of a text classification system
- 4. Explore a working sentiment analysis application hands-on
- 5. Analyze the limitations and ethical considerations of AI text analysis
- 6. Apply critical thinking to evaluate when and how AI should analyze text

Topics Introduced

Core Concepts:

- 1. Sentiment Analysis How computers understand emotions in text
- 2. Natural Language Processing (NLP) Teaching computers to understand human language
- 3. Text Classification Organizing text into categories
- 4. Polarity Scoring Measuring positive vs. negative sentiment
- 5. Machine Learning Applications Real-world uses of AI

Technical Skills:

- 1. Reading and interpreting code
- 2. Understanding input-output systems
- 3. Basic data analysis (scores, averages)
- 4. Web application interaction

Topics in Detail

1. What is Sentiment Analysis? (10 minutes)

Definition: Sentiment analysis is the process of determining whether a piece of text expresses positive, negative, or neutral emotions.

Key Concepts:

- 1. Computers don't "feel" emotions but can detect patterns
- 2. Words are assigned scores based on typical emotional associations
- 3. Positive words: love, happy, amazing, wonderful (+)
- 4. Negative words: hate, sad, terrible, awful (-)
- 5. Neutral words: the, is, was, and (0)

Real-World Examples:

- 1. Social Media: Instagram and Twitter detect harmful comments
- 2. E-Commerce: Amazon analyzes product reviews to help shoppers
- 3. Customer Service: Companies track customer satisfaction
- 4. **Entertainment**: Netflix understands reactions to shows

Discussion Questions:

- 1. How do you express happiness in a text message?
- 2. Can computers understand sarcasm? Why or why not?
- 3. Why would a company want to analyze customer feedback automatically?

2. How Does the Mood2Emoji App Work? (15 minutes)

Step-by-Step Process:

User Types Sentence → Safety Check → Word Analysis → Score Calculation → Emoji Result

Detailed Breakdown:

- 1. **Input**: Student types a sentence (e.g., "I love learning new things!")
- 2. Safety Filter:
- 3. Checks for inappropriate words
- 4. Protects students from harmful content
- 5. Returns neutral response if problematic text detected
- 6. Text Processing:
- 7. Sentence is broken into individual words
- 8. Each word is analyzed using TextBlob library
- 9. Library contains pre-scored dictionary of thousands of words
- 10. Polarity Calculation:
- 11.Each word gets a score from -1.0 (very negative) to +1.0 (very positive)
- 12. Scores are averaged across all words
- 13.Example: "I love learning" \rightarrow "I"(0) + "love"(0.5) + "learning"(0.3) = Average: 0.27
- 14. Decision Logic:

1. Output: Display emoji with encouraging message

Demonstration:

- 1. Teacher shows 3-4 examples live
- 2. Students predict results before running
- 3. Discuss why the app chose each emoji

3. Hands-On Exploration (15 minutes)

Activity 1: Test Your Own Sentences (7 minutes)

- 1. Each student tests 5 different sentences
- 2. Record results in worksheet:
- 3. Your sentence
- 4. Predicted emoji
- 5. Actual result
- 6. Mood score
- 7. Were you surprised?

Example Worksheet:

Sentence: "I can't wait for summer vacation!"

My Prediction:

Actual Result: 😐

Mood Score: +0.65

Surprised?: No, makes sense!

Activity 2: Can You Trick the Detector? (8 minutes)

- 1. Challenge students to find edge cases
- 2. Examples to try:
- 3. Sarcasm: "Oh great, more homework"
- 4. Negation: "This is not bad"
- 5. Mixed emotions: "I'm happy but also nervous"
- 6. Discuss why these are tricky for computers

Class Discussion:

- 1. What patterns did you notice?
- 2. Which results surprised you?
- 3. What did the computer get wrong?

4. Understanding the Technology (12 minutes)

Code Walkthrough (Simplified for students):

```
Show key parts of app.py:

# 1. Get user input
user_input = st.text_input("Type your sentence here:")

# 2. Analyze sentiment
blob = TextBlob(user_input)
polarity = blob.sentiment.polarity # Score from -1 to +1

# 3. Decide which emoji
if polarity > 0.2:
emoji = "\equiv"
elif polarity < -0.2:
emoji = "\equiv"
else:
emoji = "\equiv"
```

Key Takeaways:

- 1. Libraries like TextBlob do the complex work for us
- 2. We just need to write the logic (if/else statements)
- 3. Real applications layer multiple technologies together

Teacher Mode Features:

- 1. Open the "Teacher Mode" section in the app
- 2. Walk through the visual diagram together
- 3. Explain the scoring system with examples
- 4. Show the "Behind the Scenes" metrics

Learning Outcomes

Knowledge Outcomes:

Students will know:

- 1. The definition of sentiment analysis
- 2. How computers assign scores to words
- 3. Real-world applications of text classification

Skills Outcomes:

Students will be able to:

- 1. Analyze text for emotional content
- 2. Read and understand simple Python code

Attitude Outcomes:

Students will:

- 1. Think critically about ethical use of technology
- 2. Appreciate the complexity of human language
- 3. Be curious about how everyday apps work

Detailed Lesson Timeline

Time Activity Method Materials

0-5 min	Introduction & Hook	Demo app, ask questions	Projector, app
5-10 min	Explain Sentiment Analysis	Lecture, examples	Slides, whiteboard
10-20 min	How It Works	Teacher Mode walkthrough	Live app demo
20-35 min	Hands-On Exploration	Individual/group work	Computers, worksheets
35-45 min	Code Understanding	Code walkthrough	app.py displayed
45-53 min	Ethics Discussion	Group debate	Discussion prompts
53-58 min	Wrap-Up Quiz	Interactive Q&A	Quiz questions
58-60 min	Reflection & Homework	Individual writing	Exit ticket

Created for: Curriculum Developer Intern Assignment

Topic: Introduction to AI and Text Classification

Target Age: 12-16 years

Format: 60-minute interactive lesson with hands-on coding exploration