VI-Trajectory to Binary Image algorithm is based on the following instructions:

In order to effectively handle the difference between V–I trajectories of PELs within the same category, this paper proposes to first map the V–I trajectory to a grid of cells. Each cell is assigned a binary number. If the V–I trajectory cross though a cell, this cell is occupied by this V–I trajectory, assigned 1, and shown as a solid block as shown in Fig. 2.

The binary mapping algorithm is defined as follows:

1) Load Voltage and Current Waveforms:

Assume that there are a total of K data points of the form (v_k, i_k) , where k = 1,...,K. Also, v_k and i_k are the voltage and current values of data point k, respectively.

2) Calculate

$$v_{\text{max}} = \max v_k, v_{\text{min}} = \min v_k$$
 $i_{\text{max}} = \max i_k, i_{\text{min}} = \min i_k$
 $v_0 = \frac{1}{2}(v_{\text{max}} + v_{\text{min}}), \text{ and } i_0 = \frac{1}{2}(i_{\text{max}} + i_{\text{min}}). \quad (1)$
 $v_{\text{max}} = \max v_k, v_{\text{min}} = \min v_k$
 $i_{\text{max}} = \max i_k, i_{\text{min}} = \min i_k$
 $v_0 = \frac{1}{2}(v_{\text{max}} + v_{\text{min}}), \text{ and } i_0 = \frac{1}{2}(i_{\text{max}} + i_{\text{min}}). \quad (1)$

- 3) Read input N, which defines the size of the grid in the horizontal direction.
- 4) Calculate

$$\Delta v = \frac{v_{\text{max}} - v_0}{N}, \, \Delta i = \frac{i_{\text{max}} - i_0}{N} \tag{2}$$

and generate two sequences,

$$\{v_0 - N \cdot \Delta v, \dots, v_0 - \Delta v, v_0 + \Delta v, \dots, v_0 + N \cdot \Delta v\}$$

and
$$\{i_0 - N \cdot \Delta i, \dots, i_0 - \Delta i, i_0 + \Delta i, \dots, i_0 + N \cdot \Delta i\}$$

which both have 2N elements.

5) Define a 2N x 2N grid. Cell (xth, yth) is assigned a positional value

$$(v0 + \Delta v \cdot (x-N), i0 + \Delta i \cdot (y-N)),$$

and a binary model value Bx,y which is initialized to be 0.

- 6) Load half-cycle of data points, starting from the zero-crossing point from negative to positive to another zero-crossing point from positive to negative.
- 7) Start with the first data point $(v_1^{h_i}i_1^{h})$ of the data points loaded in 6, and execute the following loop:

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for every cell (N+1,y), y=N+1,N+2,\ldots,2N

if (v_1^h-v_0)<\frac{\Delta v}{2} and (i_1^h-(i_0+(y-N)\cdot\Delta i))<\frac{\Delta i}{2}

cell (N+1,y) is occupied and B_{\Delta+1,y}=1;

cell (N+1,y) is stored as the <u>winner</u> of (v_1^h,i_1^h);

break;

end

end
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- 8) For the remaining data points from 6, repeat 7 by searching the eight adjacent cells of the previous winner/
- 9) Repeat 7 for a predefined number of times