



# Vidit Modi

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## Career Objectives

I am a dedicated and enthusiastic student pursuing B.Sc. in Game Art and Design at ICAT Design and Media College in Bangalore. I seek practical experience in the workforce.

## Work Experience

### Unity Developer Intern | Zaan Infotech

- October – March
- Worked on Creating Mobile Games. Games Like Tower Defense and Casual Games.

## Education

### B.SC Game Art and Design | ICAT Design and Media College

- Currently studying

### Delhi Public School Ruby Park

- Class 12 (2023) – 87.4%
- Class 10 (2021) – 90.4%

## Skills

- Software Proficiency – Adobe Photoshop, Adobe Illustrator, Adobe XD, Krita, Microsoft Excel, Unity, Maya, Blender, Substance Painter, Unreal Engine
- Intermediate C# knowledge
- HTML and CSS
- Critical thinking
- Basic Video Editing

## Achievements

- Placed 1<sup>st</sup> in Game Jam Competition – Level Up, Organised by ICAT Design and Media College in Bangalore - 2025
- Placed 2<sup>nd</sup> in Game Jam Competition – Level Up, organised by ICAT Design and Media College in Bangalore – 2024
- Placed 3<sup>rd</sup> in Drawing Competition – by Learnasium in Kolkata – 2019
- Won Bronze Medal in Karate Competition – by Institute of Physical Culture in Kolkata – 2019
- Runner Up in State Level Abacus Competition in West Bengal – 2015
- Placed 2<sup>nd</sup> in State Level Basketball Competition in West Bengal - 2012

## Interests

- Sports – Cricket, Basketball, F1
- Volunteer Work
- Designing

## Language Proficiency

- English
- Hindi

## Strengths

- Hardworking
- Dedicated
- Team Player