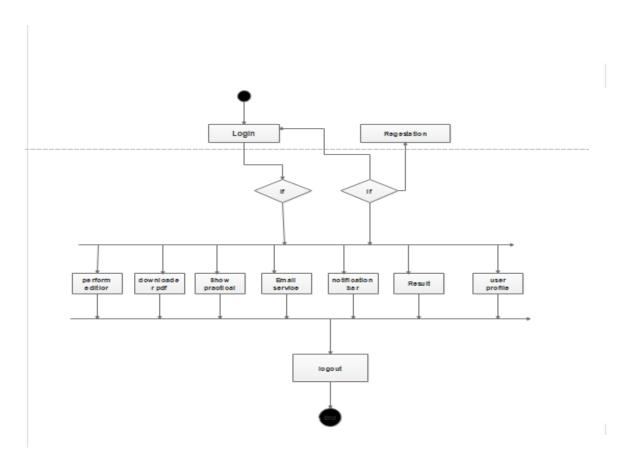
Chapter 5.

Input/ Output & Interface Design

5.1SystemActivityDiagram



${\bf 5.2 System Procedural Design:}$

- 5.2.1DesigningPseudocodeor algorithm for Method or operations
 - > Pseudo code is a kind of structured English for describing algorithm.
 - ➤ It allows the designer to focus on the logic of the algorithm without begin distracted by details of language syntax.
 - At the same time, the pseudo code needs to be complete.

- > The "structured" part of pseudo code is a notation for representing six specific structured programming constructs.
- ➤ These construct represent the logic, or flow of control in an algorithmm.
- ➤ It has been proven that three basic constructs for flow of control are sufficient to implements any "proper" algorithan.

Algorithm:

Step 1:

If home = true

Then display menu

End if

Step 2:

If login form = true

Then open to the login form

End if

Step 3:

If login = true

Then display to the edition

End if

Step 4:

If profile = true

Then display to the user profile

End if

Step 5:

If faculty login form = true

Then open to the faculty login form

Project-Evaluation

Input/output & Interface design

Else if login = true

Then faculty can send to the practical End if

Step 4:

If practical. Course = user. course

Then show to the notification

and clicked to the download to the practical

