



VIDUMINI DAYANANDA

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PERSONAL STATEMENT

As a driven Software Engineering undergraduate, I thrive on learning and pushing the limits of technology to pursue my career. I am an ambitious, hardworking, and motivated individual, seeking an internship opportunity in an esteemed Software company to hone my soft and technical skills.

EDUCATION

BEng Software Engineering

2022 - Present

Informatics Institute of Technology, affiliated with the University of Westminster, UK

First Year

- Mathematics for Computing: 89%
- Computer Systems Fundamentals: 92%
- Software Development I: 72%
- Web Design and Development: 87%
- Software Development II: 73%
- Trends in Computer Science: 68%

Second Year

- Object Oriented Programming: 69%
- Database Systems: 92%
- Algorithms and Data Structures: 66%
- Server-side Development: 76%
- Software Development Group Project: 69%

Sujatha Vidyalaya, Nugegoda

2009 - 2021

G.C.E. (A/L) Examination (2019-2022)

- Information Technology - B
- French - C
- Japanese - C

G.C.E. (O/L) Examination (2018)

- Grades: 6As, 3Cs

PROJECTS

Real Estate Website (Estate Voyage)

2024

Developed a real estate website named Estate Voyage using React, Vite and Node.js where it was mainly based on buying of houses, featuring various functionalities and an intuitive user interface to streamline the home-buying process.

Software Development Group Project (PetMate)

2023 - 2024

Developed PetMate, a React Native application for pet owners, with a Node.js backend and MongoDB for data storage. PetMate allows users to book veterinarian appointments, receive digital prescriptions, and forward them to pharmacies. It includes a chat feature for pet owners to communicate with veterinarians and a payment gateway for appointments.

Shopping Management System

2023

Developed a shopping management system in Java using OOP principles. The system features a Swing-based GUI for adding, removing, and checking products, sorting them by category, and calculating the total price with discounts for first-time users.

Theatre Seat Booking System	2023
Developed a theatre booking system using Java, where the user can book or cancel ticket reservations.	
SportBuzz	2022
Developed a sports-based website named SportBuzz using HTML, CSS, and JavaScript where it was mainly based cricket, swimming, badminton and football.	
University Grading System	2022
Developed a university grading system using Python where the students are graded and are able to check whether they passed, failed or referred.	

SKILLS

TECHNICAL SKILLS	SOFT SKILLS
Programming languages	Teamwork
HTML, CSS, JavaScript, Java, Python	Leadership
Tools	Communication
Figma, Github, NodeJS	Time management
Frameworks	
React Native, React	
Database	
SQL, MongoDB	

ACHIEVEMENTS

Upper Grades: Senior Prefect	2020 - 2022
Sujatha Vidyalaya, Nugegoda	
Upper Grades: Senior Trainee Prefect	2017 - 2018
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Upper Grades: Junior Prefect	2015
Sujatha Vidyalaya, Nugegoda	
Primary grades: House Deputy Games Captain	2012
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EXTRA ACTIVITIES

<ul style="list-style-type: none"> Member of IIT Rotaract Club Member of school choir Member of school swimming club Member of school chess club Editor - Global English Club of Sujatha Vidyalaya, Nugegods 	
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REFEREES

Ms. Kottawa Gamage Imani Randuli Assistant Lecturer at IIT Phone: +94 761490885 Email: imani.r@iit.ac.lk	Deepal Nanayakkara Head of Analysis & Advanced Statistics Kantar Lanka Pvt. Limited Phone: +94 714151605 Email: deepal.nanayakkara@kantar.com
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