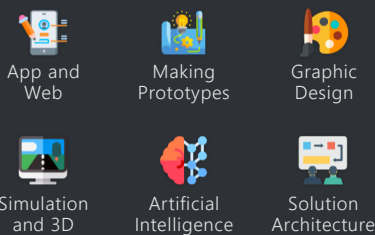# KRISTIAN GUNDER KRAMÅS

Developer

Everything from electrical systems to fullstack development.

Enjoy leading small teams, creating prototypes, navigating chaos and communicating with customers.

Creative and explorative, yet pragmatic and goal oriented.

Skills

App and Web	Making Prototypes	Graphic Design
Simulation and 3D	Artificial Intelligence	Solution Architecture

Languages

TypeScript	2 yr
Python	3 yr
C#	1/2 yr
JavaScript	3 yr
HTML	3 yr
CSS	3 yr
C++	1 yr
Norwegian	26 yr
English	23 yr

Tools
... and frameworks ... and more.

React	3 yr
Next	2 yr
Node	1 yr
Adobe *Photoshop / Illustrator*	3 yr
Unity	1/2 yr
Blender	1/2 yr
Fusion	1 yr
Eagle	2 yr
Soldering	2 yr
MCUs *Particle, Jetson, Arduino & RPi*	2 yr

Contact

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github.com/ViduvnderGunder

EDUCATION

Norwegian University of Social Sciences (NMBU)

Master of Science in Data Science
2017-2022

Bachelor of Business Administration
2015-2019

WORK EXPERIENCE

Kramås ENK & Føniks IKT AS
Fullstack, Design and Electronics
2018 - Now
Freelance. Graphic design, consultation, apps, websites and electronics.

Sildr
Systems Engineer
2018 - Now
Development, installation and maintenance of smart drinking fountains connected to the cloud.

Trelleborg Offshore Norway
Application Developer
2019 - 2021
In charge of digitalization of documentation in connection with rubber production.

NMBU
Assistant Teacher
2020 - 2021
Produce teaching material for use in courses and at Eik Lab (Student Center of Innovation at NMBU).

MHTech
Developer (Frontend)
2020
Frontend development for simulating consequences of vehicle policies for municipalities in Østfold, Norway.

Soundsensing
Developer (Frontend)
2020
Frontend development of a web-based dashboard with a 3D-map for noise monitoring.

Ås Kommune
Technical Developer for Event
2018-2019
Development and presentation of art and tech installations for use in an event to inspire youth (KulturHACK).

NMBU
Science Technician
2019
Various services for the University. The intention was for us to help with tech, but we mainly moved furniture.

Avox
Tech Lead
2018-2019
Collaboration with Anders Wulff-Vester to automate and speed up research on gene editing (CRISPR).

DISCE
Tech Consultant and Designer
2018-2019
Technical projects and graphic design jobs.

Vestby High School
Substitute Teacher
2017
On-call substitute teaching in mathematics.

OTHER

AI Sim-to-Reality
2020-2021
Deep learning in Unity for transfer to real-world applications.

Eik Lab (Eik Idéverksted)
2016-2022
Helping students through NMBU's student center of innovation, Eik Lab.

Medicine-timer
2020
Web-application to assist in deciding doses and timing of stimulants (and coffee).

Revue Actor
2015-2016
Actor for UKA 2016 at NMBU.