

## 1. Basic Python Programming Constructs:

Monty Python family circus (1969)

1991

- Guido Van Rossum
- version = 3.7.1 [python - IDLE]
- Time complexity is very less

for all code predefined methods is very difficult for python code when compared to java.

### Control flow statements: (10)

- 1. if
  - 2. if-else
  - 3. if-elif-else
- conditional statements
- 
- 1. for
  - 2. while
  - 3. for-else
  - 4. while-else
- looping statements
- 
- 1. break
  - 2. continue
  - 3. pass
- unconditional statements (branching)

→ There is no "switch" statement in python.

### Operations in Python:

- An operator is a some graphical symbol used to perform some mathematical and logical operations.
  - An operator is also statement.
- 1) Arithmetic
  - 2) Relational
  - 3) Logical
  - 4) Compound assignment operators
  - 5) Membership Operations
  - 6) short hand if else statement:

## 1. Arithmetic Operators:

+ } → concatenate symbol used with strings. Python  
 - } unary (R) Binary

\* → Repetition operator used in strings.

% → Java & python allows integers and floating point values.

/ → By default it is float division in python.  $10/3 = 3.3$

// → floor division  $10//3 = 3$

\*\* → exponent. - Right → left associativity

→ Left → Right Associativity.

Precedence:

① #\* - highest priority. (R → L)

② → /, %, //, \* (L → R)

③ → +, - (L → R)

$$\underline{\text{Ex-1: }} 2 \#* 2 \#* 3$$

$$= 2 \#* 8$$

$$= 2^{2^4} = 256$$

→  $3 \#* 0.5 \rightarrow$  (square root)

→  $3 \#* 0.25 \rightarrow$  (4th root)

$$\underline{\text{Ex-2: }} \underline{5+8/6 \#* \frac{4}{2 \#* 2}}$$

$$\rightarrow 5+8/3 \#* 4$$

$$\rightarrow 5+8/81$$

$$\rightarrow 5+0.09$$

$$\rightarrow 5.09$$

$$\underline{\text{Ex-3: }} \underline{15/3//4 \# 2}$$

$$\rightarrow \underline{5//4 \# 2}$$

$$\rightarrow 1 \# 2$$

$$\rightarrow 2$$

→ In python, strings are represented in single quotes  
or double quotes.

→ There is " character in python

Ex.  $3 * 'IT'$   
=  $3 * ITITIT$

→  $12 + 18 \% 3 // 4 - 16 * * 2 * * 1$

=  $12 + 18 \% 3 // 4 - 16 * * 2$

=  $12 + 18 \% 3 // 4 - 256$

=  $12 + 0 // 4 - 256$

=  $12 + 0 - 256$

=  $12 - 256$

=  $-244$

→  $19 * 5 / 9 * 2 + 4 - 8 // 6 \% 2$

=  $19 * 5 / 9 + 4 - 8 // 6 \% 2$

=  $95 / 9 + 4 - 8 // 6 \% 2$

=  $10.56 + 4 - 8 // 6 \% 2$

=  $10.56 + 4 - 1 \% 2$

=  $10.56 + 4 - 1$

=  $14.56 - 1$

=  $13.56$

Q24

How to compile and run python code?

File Edit Shell Debug Options Windows Help

Options - configure IDLE - size -  
code context

Help - turtle - already pre-defined code is available.

File - new file - Then type python code.

Press F5 key and save the program.



- There is no predefined datatypes in python.
- All core objects.
- Python is pure OOP language.
- No separate memory bytes.
- C:\Users\admin>:
- D:\> python u.py
- Srgec.

### Variable:-

- Variable is a storage location to store some value.
- These storage locations are identified by identifiers.

### Rules of Identifiers:

- 1) An identifier begins with an alphabet.
- 2) It does not contain spaces and special symbols.  
It may contain underscores.
- 3) Doesn't start with digit.
- 4) Keyword are not used as identifiers.

### Initialization:

Literal: Literal is a constant value used to store in a variable.

Ex: 1) a=12      2) a\$b=5

dp: 12

syntax error

3) a=b=c=5

>>>a  
5

4) >>>a,b,c=3,4,6.

>>>c  
5

>>>a  
3

5) a=3;b=4;c=6

>>>b  
4

>>>a  
3

>>>c  
6

>>>b  
4

>>>c  
6



"alias" is the powerful feature in python. also called  
aliasing or copy or value reference is it possible  
`>>> a=5  
>>> b=a  
>>> c=b`

`→ a='it'  
→ a="it"  
→ a="it"  
→ a=""it""`} all are valid.

`>>>a*10  
'itititititititit'`

`>>> 10*"-gec-"  
'gec gece gece gece gece gece gece gece'`

`>>>a,b=5,6`

`>>>a  
5  
>>>b  
6  
>>>a,b=b,a  
>>>a  
6  
>>>b  
5`

`>>>a,b=3,'it'`

`>>>a  
3  
>>>b  
'it'`

→ How to swap given two numbers in python.

Ans :-

`a=10  
b=20`

`a=a+b  
b=a-b  
a=a-b`

`print(a)  
print(b)`

`Output :-`

`30  
20`

`Code :-`

`a=10  
b=20`

`a=a+b  
b=a-b  
a=a-b`

`print(a)  
print(b)`

`Output :-`

`30  
20`

`Code :-`

`a=10  
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`a=a+b  
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`print(a)  
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`Output :-`

`30  
20`

`Code :-`

`a=10  
b=20`

`a=a+b  
b=a-b  
a=a-b`

`print(a)  
print(b)`

`Output :-`

`30  
20`



Literals in Python: Constant value assigned to a variable.

Literal is a constant value assigned to a variable.

Types of Literals:-

1) Integer Literals

2) Floating Literals

3) String Literals

4) Boolean Literals

5) Special Literals.

1) Integer Literals:

Integer means it does not contain precision part.

Ex: > 3496

> 1234

> 987

Binary literals:

1) > a=0b111

7

> a=0b1010

10

> a=0b112

Syntax Error: invalid syntax.

Octal literals:

1) > a=0o23

21

2) >>>a= 023

Syntax Error

3) >>>a= 0o29

Syntax error:



## Hexadecimal literals:

>>> a = 0xface

>>> a # it's type is int and it is mutable in python

64206

>>> a = 0x10

>>> a

16

>>> 0xabcd

43981

every character is in hex

Type is immutable datatype

>>> a = 1, 2, 3, 4, 5

>a

(1, 2, 3, 4, 5)

2) >a = 3, 'it', 33.4, 7

>a

(3, 'it', 33.4, 7)

## Floating Point literals:

ex 1) >>> a = 3.123

>>> a

3.1230000000000002

2) >a = 0.8

>a

0.8

3) >a = .8

>a

0.8

4) >a = 4.

>a

4.0

5) >a = 3e-3

>a

0.003

6) >a = 3E-3

>a

0.003

7) >a = 3e3

>a

3000.0



### 3) String Literals:

These are enclosed in between single quote or double quote.

Ex: > a = 'welcome'  
> str = "WELCOME"  
> a  
'welcome'  
> str  
'WELCOME'

> "this is a python program"  
'this is a python program'

#### a) Unicode Literals: Proceeds with U

These are definitely 4 digit

Ex: > a = u'lu0c05'  
> a  
'எ'  
> a \* 10  
'ஏஏஏஏஏஏஏஏஏஏஏ'  
> a = u'lu0c06'  
> a  
'ஏ' Upper case/Lower case

#### b) Raw Literals: Proceeds with R

s = R'welcome\n to'

print(s)

Op: \*welcome\n to .

#### c) Format Literals: proceeds with f

Ex: a = 5  
b = 6

s = f'(a)+(b) = (a+b)'

print(s)

Op: 5+6=11 .

'(a)+(b) = (a+b)'

4) Boolean Literals: Capital letters true or false.

These are always true or false.

a = True → only capital no small letter

b = false

a = 1 → not a boolean

b = 0 → not a boolean

ex: 1 == True      0 == False

1 is True      0 is False.

5) Special Literals: None

a) 'None' Literals:

a = None

→ without initial value variables are invalid in python.

b) Complex Literals:

realvalue + jimaginaryvalue

ex: > a = 3+4j → [3, 4] (real part) [4, 0] (imaginary part)

> a → [3, 4] (real part) [4, 0] (imaginary part)

and (3+4j) equal [3, 4] (real part) [4, 0] (imaginary part)

Addition of two complex numbers:

> a = 3+4j

> b = 5+6j

> a+b

8+10j

> a\*b

(-9+38j)

> a.real

3.0

> a.imag

4.0

> a = complex(5, 6)

5+6j → [5, 6] (real part) [6, 0] (imaginary part)

> a

(5+6j)

>> a = 3.4+5.6j

>> b = 8.7+4.5j

>> a+b

(12.1+10.1j)



→ How to represent comment lines in python.

i) single line comment line.

1) `a = 5 # it is a integer value.`

2) `a = 10 """`

`a is integer type`

2) Multi-line comment lines:

Keywords: These are reserved words.

Keywords are basic building blocks of programming language.

> `import keyword`

> `len(keyword.kwlist)`

```
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await',
 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except',
 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda',
 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while',
 'with', 'yield']
```

> `len(keyword.kwlist)`

35

> `keyword.iskeyword('if')`

True

Mathematical functions in python!

> `import math`

> `dir(math)`

syntax:

`dir([object]) → list of strings`



> help (keyword)

#Shows the commands with explanation.

> math.factorial(4)

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2) Relational Operators: There is no precedence and  
associativity.

<

<=

>

>=

==

!=

>>> 3 < 4 and 5 < 6

True.

>>> 3 > 4

false.

>>> 3 < 10 > 5

True.

>>> 3 < 10 and 10 > 5

True.

>>> 12 > 4 < 20

True.

>>> 4 == 4.0

True.

>>> 4 == True

False

>>> 1 == True

'except 1 everything is False'

True.

>>> b == 0 == False

True

>>> 1 != False

True

>>> 1 != True

False

>>> 4 == False

False



>>> 4 < 'a'  
 error  
 >>> "a" < "b"  
 True.  
 >>> 'abc' > 'bcd'  
 False  
 >>> 'aaa' == 'aaa'  
 True.

### 3) Logical Operators: & short circuit operators!

- i) and → short circuit operators.
- ii) or → Binary operators.
- iii) not → unary operator only.

>>> a, b, c = 5, 6, 7

"In python logical operators never returns a boolean value".

>>> a and b and c

'not' operators returns boolean value!

7

→ a = 0; b = 4

>>> a and b

0

→ a = 5; b = 6

>>> a and b

6

→ a = 5; b = 0

>>> a and b

0.

>>> a, b, c = 3, 0, 4

>>> a and b and c

0

'and' operators always searches for

'0' and shortcircuits remaining one.

>>> a = 0; b = 10; c = 5; d = 9

>>> a and b and c and d

0

short circuit.



## I/o statements in Python:

### Output statements:

`print()` is an output statement in python.

Syntax: `print(value, ..., sep=' ', end='\\n', file=sys.stdout,`

module for sole related standard output

`space` space between the values `flush=False)`

Ex-1: `a=10  
b=20  
print(a,b)`

Op: `10 20`

Ex-2: `a=10  
b=20  
c=30  
d=40  
print(a,b,c,d,sep='*')`

Op: `10*20*30*40`

Ex-3: `a=10  
b=20  
c=30  
d=40  
print(a,b,c,d,sep='+',end='\\t')`

Op: `10+20+30+40`

Ex-4: `a=10  
b=20  
print('addition of',a,'and',b,'is',a+b)`

Op: `addition of 10 and 20 is 30.`

## using formats

1)

a=10

b=20

#addition of 10 and 20 is 30

print ('addition of %d and %d is %.d:' % (a,b,a+b))

Output: addition of 10 and 20 is 30:

2) print ('addition of {} and {} is {}'.format(a,b,a+b))

3) print ('addition of {} and {} is {}'.format(a,b,a+b))

4) print ('addition of {} and {} is {}'.format(a+b,b,a))

5) print ('addition of {} and {} is {}'.format(a+b))

6) print ('{:d}'.format(a))

Output: 10

7) print ('{:0:10d}'.format(a))

Output: 10  
8 spaces

8) print ('{:0:10d}'.format(a))

Output: 0000000010

9) print ('{:0:b}'.format(a))

Output: 1010.

10) print ('{:0:03}'.format(a))

Output: 12

11) print ('{:0:0X}'.format(a))

Output: a

12) print ('{:0:-10d}'.format(a))

Output: 10  
8 spaces



$\rightarrow a = 1035353$  (number of memory available in MB)

$b = 20$  thousands separator.

```
print ('{:,.3f'.format(a)) # 3 decimal digits after the dot
# Output: 1,035,353
```

$\rightarrow a = 2.33336$  (float notation)

```
print ('{:.2f'.format(a))
```

Output: 2.33

$\rightarrow a = 21$

```
(a+b) = 20
print ('{*<5}'.format(a))
```

Output: 21\*\*\*

$\rightarrow a = 21$

$b = 20$

```
print ('{:*>5}'.format(a))
```

Output: \*\*\*21

```
print ('{:*^11}'.format(a))
```

Output: \*\*\*21\*\*\*

```
print ('{:*^5}'.format(a))
```

Output: \*21\*

```
print ('{:*^10}'.format(a))
```

Output: \*\*\*\*\*21\*\*\*\*\*

$\ggg a = 2$

```
print ('{:*^5}'.format(a))
```

Output: \*2\*



Write a python program to perform addition of given two numbers.

1) `a = int(input('enter first number:'))  
b = int(input('enter second number:'))  
print("Addition is", a+b)`

O/p:  
enter first number:4  
enter second number:5  
Addition is 9

2) `a,b = int(input('enter first number')), int(input('enter second number'))  
print("Addition is", a+b)`

O/p:

3) `print("enter two values")  
a,b = int(input()), int(input())  
print("Addition is", a+b)`

O/p:

4) `print("enter two values")  
a,b = input().split(',')  
print("Addition is", int(a)+int(b))`

O/p:

3,4  
Addition is 7

5) `print("enter two values")  
a,b = map(int, input().split(','))  
print("Addition is", a+b)`

O/p: 4,5

Addition 9  
is



Q) calculate address of & memory of following

char arr

$5 * 8 * 2 * 4 / 4 / 12 - 6$ .

$5 * 8 * 4 / 4 / 12 - 6$

$5 * 64 / 4 / 12 - 6$

$320 / 4 / 12 - 6$  value of memory = sum of all

$80 / 12 - 6$  sum of all memory = sum of all

$= 40 \times 6$

$= 340$

Q3!

>> a=0; b=10; c=5; d=9

>> a & b & c & d

10

>> a=5; b=6

>> a & b

5

>> a=1; b=2; c=3

>> a & b and c

>> a and b & c

2

not: It is a unary operator.

It is used with single variable and symbol is `not`.

>> a=0      >> a=1

>> not a      >> not a

True

false

>> a=5

>> not a

false



4) Membership Operators: These are also statements not symbol.

- 1) in
- 2) not in

in:

It returns 'True' whenever a value is present in a sequence, otherwise it returns false.

Syntax:

>>> 'e' in 'welcome'

True

>>> 'z' in 'welcome'

false.

String  
List  
Tuple  
Dictionary  
Set of elements  
Sequence  
Indicates

>>> 'in' operator with 'range' function:

Syntax: range(start, stop, step)

1) range(stop) (By default start value is '0')

2) range(start, stop)

3) range(start, stop, step)

"start always less than stop"

>>> 10 in range(20)

True

>>> 20 in range(20)

false

>>> 0 in range(20)

True

>>> 10 in range(3,20)

True

>>> 10 in range(15,20)

False



```

>>> 10 in range(1, 20, 2)
false

```

not in: [opposite of in]

```

>>> 10 not in range(1, 20, 2)
True

```

## Control flow statements in Python:

### conditional (or) selection statements:

a) if - one way selection statement

b) if-else - two way selection statement

c) if-elif-else Multi-way selection statement

→ default indentation is 4 spaces, line starting

spaces are called

if syntax: if condition:  
statements

Ex:

```

if 10 in range(20):
    print('Valid')
    print('gec')

```

O/P: valid

gec

How to find even/odd integers using python.

```

a, b = int(input()), int(input())
if a % 2 == 0:
    print('even')
if a % 2 == 1:
    print('odd')
if b % 2 == 0:
    print('even')

```

O/P: 3 4

odd

even.



if-else: syntax: if condition:  
statements  
else:  
statements.

a = int(input())

if a % 2 == 0:

    print("even")

else:

    print("odd")

elif:

    odd

LAB Program:

2) There is a JAR full of candies for sale :: 50.

Program:

N=10

k=int(input("Enter number of candies"))

if k in range(1,6):

    print('NUMBER OF CANDIES SOLD!',k)

    print('NUMBER OF CANDIES AVAILABLE!',N-k)

else:

    print('INVALID INPUT')

    print('Given candies!',k)

elif k>=6 and k<=10: (0 input in, (1) output 10 -> 0)

    print('NUMBER OF CANDIES SOLD!',k)

    print('NUMBER OF CANDIES AVAILABLE!',N-k)

else: (0 input in, (1) output 10 -> 0)

    print('NUMBER OF CANDIES SOLD!',k)

    print('NUMBER OF CANDIES AVAILABLE!',N-k)



↳ If - elif - else: Schreibt mit mehreren Bedingungen

Syntax:

```
if condition1:  
    statements  
elif condition2:  
    statements  
elif condition3:  
    statements  
...  
else:  
    statements
```

LAB PROGRAMM!

③

```
n=int(input("enter weight"))  
if n==0:  
    print('Time estimated: 0 minutes')  
elif n in range(1,200):  
    print('Time estimated: 25 minutes')  
elif n in range(200,400):  
    print('Time estimated: 35 minutes')  
elif n in range(400,700):  
    print('Time estimated: 45 minutes')  
elif n>700:  
    print('OVER LOADED')  
else:  
    print('Invalid Input')  
Output:  
enter weight : 2005  
Time estimated: 35 minutes.
```

## Looping (8) Iterative statements:

1) for loop: definitely required membership operator.

## Syntax!

1) for with sequences:

for var in seq:

## statements

Ex:

=  
for i in 'welcome': By default end is 'n'.

`print(i) | print(i, end=' ')`

əlp: help

old p. welcome

```
print(i, end ='*')
```

Olp: "Hyperactive" Humanism  
w + e \* l + c + o + m + e \*

→ write a python program to count no. of vowels in a given string.

## Program:

$\mathcal{V} = \text{'aeiou'}$

C = O

```
s=input('Enter a String')
```

```
for i in s: # welcome
```

if i in v:

```
print("vowels count is: ", c)
```

Op: vowels count is: 3 . book ; trip ; see ; mother

→ write a python to reverse a given string.

```
s=input("enter string")  
r=''  
for i in s:  
    r=i+r  
print(r)  
op: enter string: welcome  
Reverse of a string is: emoclew
```

## 2) for with range function:

### Syntax:

1) for var in range(stop):

    statements

2) for var in range(start,stop):

    statements

3) for var in range(start,stop,step):

    statements

→ There is ~~no~~ infinite for loop in python due to range() function.

e.g:-

```
for i in range(5):  
    print(i)
```

op:

0

1

2

3

4

```
>>> for i in range(0):  
    print(i)
```

o/p: empty output

```
>>> for i in range(-4):  
    print(i)
```

o/p: empty output

```
>>> for i in range(1,5):  
    print(i)
```

o/p:  
1  
2  
3  
4

```
>>> for i in range(4,5):  
    print(i)
```

o/p: 4

```
>>> for i in range(4,4):  
    print(i)
```

o/p: whenever start = stop then blank output:

```
>>> for i in range(10,2):  
    print(i)
```

o/p: blank output

```
>>> for i in range(1,5,1):  
    print(i)
```

o/p:  
1  
2  
3  
4

```
>>> for i in range(1,5,3):  
    print(i, end='')
```

o/p: 1 4

```
>>> for i in range(10,1):  
    print(i)
```

o/p: blank o/p

```
>>> for i in range(10,2,-2):  
    print(i)
```

o/p:  
10  
8  
6

```
>>> for i in range(4,4):  
    print(i)
```

o/p: whenever start = stop then blank output:

```
>>> for i in range(1,-10,-2):  
    print(i)
```

o/p:  
-1  
-3  
-5  
-7  
-9



19/2/24

→ write a python program to find factorial of a given number without using pre-defined function.

```
n=int(input('enter integer'))  
f=1  
for i in range(1,n+1):  
    f=f*i  
print('factorial is:',f)
```

```
(or)  
n=int(input('enter integer'))  
f=1  
for i in range(n,0,-1):  
    f=f*i  
print('factorial is:',f)
```

2. write a pp to display even series upto given integer n.

```
n=int(input('enter integer'))  
for i in range(1,n+1):  
    if (i%2==0):  
        print(i)
```

```
for i in range(2,n+1,2):  
    print(i)
```

3. write a pp to display given number is prime or not.

```
n=int(input('enter value'))  
f=1  
for i in range(2,n+1):  
    if (n%i==0):  
        f=0  
        break  
  
if (f==0):  
    print('not a prime')  
else:  
    print('prime')
```

```
c=0  
for i in range(1,n+1):  
    if n%i==0:  
        c=c+1  
    if c==2:  
        print('prime')  
    else:  
        print('not a prime')
```

→ primepy is a predefined function in python.

but we have to install this using pip command.



Scanned with OKEN Scanner

4. write a python program to display prime series upto given integer n.

```
n=int(input('enter a value'))  
c=0  
for i in range(1,n+1):  
    if n%i==0:  
        c=c+1  
    if c==2:  
        print(prime)  
    else:  
        print(Not prime)
```

5. write a python program to display prime numbers

upto the given integer n.

```
n=int(input("enter an integer"))
```

```
c=0  
for k in range(1,n+1):  
    c=0  
    for i in range(1,k+1):  
        if k%i==0:  
            c=c+1  
    if c==2:  
        print(i,end=' ')
```

### LAB PROGRAM!

```
n=int(input("enter an integer"))
```

```
c=0;s=0  
for k in range(1,n+1):  
    if c==0:  
        for i in range(1,k+1):  
            if k%i==0:  
                c=c+1  
    if c==2:  
        s=s+k
```

```
print("sum of non-primes is: {} ".format(s))
```

correct additional benefit to an integer is 20

sum of non-primes is 133.

because q1 gives 20. Note at end we did

While Loop: There is a chance of infinite loops.

Syntax: While condition:  
statements

Ex: 1. write a pp to find reverse of a given number.

n=int(input("enter an integer"))

s=0

while(n>0):

s=s\*10+n%10

n=n//10

print("Reverse is:%d "%(s))

2. To find out given number is strong or not.

import math as m from math import factorial

from math import \*

n=int(input('Enter an integer'))

s=0, k=n

while n>0:

s=s\*m.factorial(n%10)

n=n//10

if k==s:

print("Given number is strong")

else:

print("Given number %d is not strong "%(k));

3. To find out given number is armstrong or not.

import math

n=int(input('Enter an integer'))

k=n

s=0

c=len(str(n)) # c=int(math.log10(n)+1)

while n>0:

s=s+int(math.pow(n%10,c))

n=n//10

if k==s:

print("Given number %d is Armstrong "%(k))

else:

print("Given number %d is not Armstrong "%(k))

## Data types in Python:

- 1) Immutable data types
- 2) Mutable data types.

### 1) Immutable Data types:

These immutable datatype values not possible to update.

Ex: integers, float and strings, boolean, tuple.

### Scalar datatypes, Atomic datatypes.

single value - accessed many times.

Tuple: 1. It is default data type for sequence of elements in the form of list.

2. It is represented with ( )

3. It contains set of different data type elements, separated with comma,

4. for accessing tuple elements, we use positive index or negative index, slicing.

5. It may contains duplicates

6. It preserves the order assigned to the tuple.

Ex: t = (1, 2, 3, "333", IT, 33.3) and comparing t[1] (ii)

t[0] ⇒ 1

t[-1] ⇒ IT

t[5] ⇒ 1

t[9] ⇒ error If index is not present it throws an exception.

IndexError: tuple index out of range [e.g., 0, 1, 2]

>>> t[1:3]

(2, 3) presented horizontal - single colon  
double slicing - double colon - start:stop:step

>>> t[::-1]

('IT', 33.3, 3, 2, 1) do it pub with fibonaci 3+ 2

>>> t[::2] it odd one for even elements the (ii)

(1, 2, 3, 33.3, 'IT') do the odd print bro



```
>>> t[0] = 3
```

TypeError: 'tuple' object does not support item assignment

```
>>> t = 3, 4, 4, 56, "IT"
```

(3, 4, 4, 56, "IT")

→ By default all args call by reference

## 2) Mutable data types:-

1. List

2. set

3. Dictionary: It is most powerful feature in Python

i) List: It also contains sequence of elements with

different data types, enclosed between [ ] i.e.

Properties:

- i) It may contains duplicates
- ii) Deletions, Insertions and updates are possible in List.
- iii) List items are accessed with both positive and negative index of slicing.
- iv) It preserves the same order assigned to the List.

e.g: m = [10, 20, 30, "IT", 44.3, True]

```
>>> m[0] = 3
```

```
>>> m
```

[3, 20, 30, 'IT', 44.3, True]

2) set: It also contains sequence of elements with different data types, enclosed between { }

Properties:

- i) It doesn't allow duplicates
- ii) set elements are not possible to access with indexes and slicing also not applicable.



iii) It doesn't preserve the order.

Ex:  $s = \{4, 1, 7, 9\}$        $\ggg s[3]$   
 $\ggg s = \{4, 1, 7, 9, 1, 4\}$       TypeError: set object does not support indexing.  
 $\ggg s$        $\ggg s[0:2]$   
 $\{1, 4, 9, 7\}$       Type Error:

### 3. Dictionary:

A Dictionary is a combination of key and value and it is also represented with curly braces {} . The key and value are separated with colon : symbol .  
keys are unique | It does not support indexing and slicing.  
values may repeat | It does not preserve the order.

Ex:  $d = \{1: "IT", 2: "CSE", 3: 10\}$

$\ggg d$   
 $\{1: 'CSE', 2: 'IT', 3: 10\}$

### Conversion functions:

i) int(): - It is used to convert given data into integer format.

Ex:  $\ggg int('33.3')$

Value Error: invalid literal for int() with base 10: '33.3'

$\ggg int('33')$

33

$\ggg int('111', 2)$

7

$\ggg int('112', 2)$

Value Error: invalid literal for int() with base 2: '112'

$\ggg int('112', 3)$

14

It is possible to convert other base to decimal but decimal to other base not available in Python.



2) float(): It is used to convert given data into float format.

```
>>> float(3)
```

```
3.0
```

```
>>> float(3.33)
```

```
3.33
```

```
>>> float('it')
```

*Value Error: Could not convert string to float: 'it'*

3) str(): It is used to convert given data into string format.

```
>>> str(3)+str(5)
```

*It is not possible to concatenate different datatypes, you can't*

```
>>> str(1,2)
```

*We can concatenate only string type*

```
'1,2'
```

```
>>>
```

4) bin():

```
>>> bin(10)
```

```
'0b1010'
```

```
>>>
```

5) oct():

```
>>> oct(10)
```

```
'0o12'
```

6) hex():

```
>>> hex(10)
```

```
'0xa'
```



```
>>> bin(33.3)
```

TypeError: 'float' object cannot be interpreted as integer.

7) chr(): It gives the ascii symbol for given ascii value.

```
>>> chr(97)
```

'a'

8) ord(): It is reverse of chr().

>>> ord('a') → used to display ascii code for corresponding ascii symbol.

97

9) list(): to convert any sequence into list format.

```
>>> list('welcome')
```

['w', 'e', 'l', 'c', 'o', 'm', 'e']

```
>>> list(range(1,11))
```

[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

```
>>> list(range(8,10,2))
```

[2, 4, 6, 8]

10) tuple(): to convert any sequence into tuple format.

```
>>> tuple('welcome')
```

('w', 'e', 'l', 'c', 'o', 'm', 'e')

11) set():

```
>>> set('welcome')
```

{'o', 'l', 'c', 'w', 'm', 'e'}

```
>>> set('1122')
```

{'1', '2'}

```
>>> m = [1, 2, 1, 2, 1, 3]
>>> set(m)
{1, 2, 3}
>>> list(set(m))
[1, 2, 3]
>>> tuple(list(set(m)))
(1, 2, 3)
```

12) dict(): It is used to convert

(i) zip(): combines two lists, two tuples or one list and one tuple.

```
>>> k = [1, 2, 3]
>>> v = ['it', 'cse', 'eee']
>>> dict(zip(k, v))
{1: 'it', 2: 'cse', 3: 'eee'}
>>> k = [10]
>>> v = [1, 2, 3, 4]
>>> dict(zip(k, v))
{10: 1, 10: 2, 10: 3, 10: 4}
```

13) map():

```
>>> import math
>>> list(map(math.factorial, [3, 4, 5]))
[6, 24, 120]
>>> m = [3, 6, 7]
>>> list(map(chr, [97, 98, 99]))
['a', 'b', 'c']
```



```
>>> v = list(map(bin, [3, 4, 6]))
```

```
>>> v
```

```
['0b11', '0b100', '0b110']
```

```
>>> v = list(map(ord, list('welcome')))
```

```
>>> v
```

```
[111, 101, 108, 99, 111, 109, 101]
```

Q2) 24

numpy - numeric python

[(3,4,2), (1,2), {'it'}] → list of tuples.

[[0,2], [3,4]] → nested list or 2-D list.

m[0][0] = 1

[{'1': 'a', '2': 'b', '3': 'c'}] → list of dictionary.

([1,2], (1,3))

↓  
mutable      ↓  
immutable

m = []

m = [1, 2, 3]

m[0] = 10 × error.

m[0] = 10 ✕

t = ()

{initialisation of tuple, d = {} } → set, dictionary.

s = set()

{initialisation of set, s = set()}

LAB - ex-2:

4) write a python program to convert decimal number into other bases (ex: base2, base3, base4... etc)

```
k = list(range(10, 21))
```

```
v = list(map(chr, range(65, 76)))
```

```
d = dict(zip(k, v))
```

```
#d = {10: 'A', 11: 'B', 12: 'C', 13: 'D', 14: 'E', 15: 'F'}
```

```
n = int(input('enter decimal number'))
```

```
b = int(input('enter base'))
```

S = ''

s = ''



while n>0:

    if n%b<10:

        s=str(n%b)+s

    else

        s=s+chr(n%b)+s

    n=n//b

print("base", b, "value is", s)

## 5) Compound Assignment Operators

==	assignment operator	operations cannot be nested in python
+=	addition assignment operator	
-=	subtraction assignment operator	at=-5 H error, due to alias
*=	multiplication assignment operator	concept
/=	division assignment operator	
&=	bitwise AND assignment operator	
=	bitwise OR assignment operator	addition of two numbers
<<=	left shift assignment operator	in machine way
>>=	right shift assignment operator	Greedy for Geeks
^=	bitwise XOR assignment operator	
**=	power assignment operator	
//=	floor division assignment operator	
%=	modulus assignment operator	

Ques write a pp to count no. of vowels and consonants in a given string (without using pre-defined function).

s=input('enter string') of input reading to strig (u)

v='aeiou' (vowel second, vowel) second contd

c1=0; c2=0;

for i in s:

    if i in v:

        c1=c1+1

    else:

        c2=c2+1

print("vowels count is:", c1)

print("consonants count is:", c2)



```
s=input('enter string: ') # welcome@123
```

```
v='aeiou'
```

```
a=list(map(chr, range(97,122)))
```

```
c1=0; c2=0;
```

```
for i in s:
```

```
    if i in a:
```

```
        if i in v:
```

```
            c1=c1+1
```

```
        else:
```

```
            c2=c2+1
```

```
print("vowels count is:",c1) # 3
```

```
print("consonants count is:",c2) # 4
```

```
s=input('enter string: ') # welcome@123
```

```
v='aeiou'
```

```
a=list(map(chr, range(97,122)))
```

```
d=list(range(10)) '0123456789' str(list(range(10)))
```

```
c1=0; c2=0; c3=0; c4=0;
```

```
for i in s:
```

```
    if i in a:
```

```
        if i in v:
```

```
            c1=c1+1
```

```
        else:
```

```
            c2=c2+1
```

```
    else:
```

```
        if i in d:
```

```
            c3=c3+1
```

```
        else:
```

```
            c4=c4+1
```

```
print("vowel count is:",c1) 3
```

```
print("consonants count is:",c2) 4
```

```
print("digits count is:",c3) 3
```

```
print("special symbols count is:",c4) 1
```

```
n=int(input("enter an integer!")) #1234
```

```
s=0
```

```
p=str(n)
```

```
c=1
```

```
for i in p:
```

```
    print(str(i)*c)
```

```
s=s+int(str(i)*c)
```

```
c=c+1
```

```
print(s)
```

```
o/p: enter an integer:1234
```

```
4800
```

```
m=[i for i in map(int,input().split())]
```

```
print(m)
```

```
1 2 3 4 5
```

```
o/p: [1, 2, 3, 4, 5]
```

```
>>> m=[[0 for i in range(9)] for j in range(9)]
```

```
print(m)
```

```
[[0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0]]
```

```
[0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0]]
```

```
>>> m=[[0 for i in range(3)] for j in range(3)]
```

```
for i in m:
```

```
    print(m[i])
```

```
o/p:
```

```
[0, 0, 0]
```

```
[0, 0, 0]
```

```
[0, 0, 0]
```

```
(23) 1337.0000000000003 def main():  
    (23)    f1337.0000000000003 = float(input("Enter a float value:"))  
    (23)    print(f1337.0000000000003)  
    (23)    print(f1337.0000000000003 + 1.0)  
    (23)    print(f1337.0000000000003 - 1.0)  
    (23)    print(f1337.0000000000003 * 2.0)  
    (23)    print(f1337.0000000000003 / 2.0)  
    (23) if __name__ == "__main__":  
    (23)     main()
```



```

>>> m= [i; i+i for i in range(15)]
print(m)
[1, 2, 4, 3]

```

- Q1/2
1. Write a pp to display fibonacci series upto given integer n.

```

n=int(input("enter an integer"))
a=0; b=1
while n>0:
    print(a)
    a,b=b,a+b
    n=n-1

```

2. # Harishad number:  $156 \div 1+5+6 = 12$        $156 \div 12 = 0$ .

```

n=int(input("enter a number!"))
s=0
while (n>0):
    s=s+str(n)[0]
    n=n//10
if n==s==0:
    print("harishad number")
else:
    print("not a harishad number")

```

3. # Pronic numbers: Product of two consecutive numbers

```

n=int(input("enter an integer"))
f=0
for i in range(1,n+1):
    if i*(i+1)==n:
        f=1
        break
if f==0:
    print(n,'is not pronic number')
else:
    print(n,'is a pronic number')

```

## Unconditional statements:- / unconditional branching

break } These are only used in loops. There are some restrictions.  
continue

pass. → It is used in anywhere in the program, there is no restriction.

break: It is used to terminate the loops based on certain conditions.

Ex: `for i in range(1,10):  
 if(i==5):  
 break  
 print(i) # 1 2 3 4.`

Continue: continue statement continues the execution of loops.

Ex: `for i in range(1,10):  
 if (i==5):  
 continue  
 print(i) # 1 2 3 4 6 7 8 9.`

Pass:

Pass statement is a place holder for future code.

Ex: 1) `def display():`

`pass`

`print(display()) # Null`

2) `for i in range(1,20):`

`if i<10:  
 pass`

`else:`

`print(i)`

Output: 10 11 12 13 14 15 16 17 18 19

22/22

Python is Scripting language

Scripting language like PHP is also in

Scripting language, a scripting language



3) class A: mostly used in classes and functions.

pass to add new lines of code.

for else:

Syntax: for var in seq:  
    #statements-1  
else:  
    #statements-2

for loop executes all iterations successfully without any interruption. then else execute.

Ex: for i in range(1,5):  
    print("Hello")  
else:  
    print("GEC")

O/P:  
Hello  
Hello  
Hello  
Hello  
GEC

for i in range(1,5):  
    if i==3:  
        break  
    print("Hello")  
else:  
    print("GEC")

O/P:  
Hello  
Hello

Pronic number:

n = int(input("enter an integer"))

for i in range(1, n+1):  
    if i\*(i+1) == n:  
        print(n, "is pronic")  
        break  
    else:  
        print(n, "is not a pronic number!")

for i in range(10, 1):  
    print(i)  
else:  
    print("hello")

O/P:- hello.

1) If condition fails, all iterations will be skipped.  
2) when there is break,  
    else will not execute.

(Oddity)



Scanned with OKEN Scanner

While-else statement: It is also same as with for-else statement.

Syntax:

while condition:

#statement1

else:

#statement2

Ex:

1)  $i=1$  iterations ("for loop" i not 5)

while  $i \leq 5$ :

    print(i)

*i = i + 1*

else:

    print(i, "hello")

O/P:

1

2

3

4

5

6 hello. ("for loop" i not 5)

2)  $i=10$  iterations ("for loop" i not 5)

while  $i \leq 5$ :

    print(i)

*i = i + 1*

else:

    print(i, "hello")

O/P: 10 hello.

3)  $i=1$  break ("for loop" i not 5)

while  $i \leq 5$ :

*i = i + 3*

    break

    print(i)

*i = i + 1*

else: print(i, "hello") # 1 2



→ In python there is no ternary operator.

6) Short hand if else statement:-

using short hand if else statement we achieve the property of ternary operator.

Syntax: truestatement if condition else falsestatement

ex:- 1)  $a=5; b=8$

$a \text{ if } a>b \text{ else } b$

2)  $a \text{ if } a>c \text{ else } c \text{ if } a>b \text{ else } b$

7) Identity Operators:-

The purpose of identity operators is to display memory address.

i) is

ii) is not

To display address use id() function.

Ex:-  $\gg a=10$

$\gg id(a)$

140716364313712

Memory Efficient:

The imp feature in python is

If value is same it prints

same address.

$\gg b=10$

$\gg id(b)$

140716364313712

Ex:-  $a \text{ is } b$

True. Here, it compares address.

$\gg c=3$

$\gg a \text{ is } c$

$\gg \text{false}$

$\gg a \text{ is not } c$

True.

$\gg id(c)$

140716364313488.

whenever value is changed, memory also changes.

140716364313712

$\gg b=6$

$\gg id(b)$

140716364313584



## Command Line Arguments in Python!

Command line arguments are specified at the time of running python program, in the form of argument vector (argv).

→ A vector is a sequence of elements.

By importing / using 'sys' module to access the command line arguments in the form of list. import sys.

In python the first argument is reserved for file name like as c language. (index 0 is reserved for file name)

Ex:

```
import sys
```

```
for i in sys.argv:
```

```
    print(i)
```

```
D:\> python c.py
```

```
D:\> python c.py 5 8 99
```

↓ ↓ ↓  
c.py [0] [1] [2] [3]

5  
8  
99

1. Write a PP to find out given number is even or odd using command line arguments.

```
import sys
```

```
n=int(sys.argv[1])
```

```
if n%2==0:
```

```
    print(n,'is even')
```

```
else:
```

```
    print(n,'is odd')
```

```
D:\> python c.py 5 8 99
```

5 is odd



2. write a pp to find out sum of given list of elements using command line arguments.

```
import sys      from sys import *
s=0
for i in range(1,len(sys.argv)):
    s=s+int(sys.argv[i])
print("sum is:" + s)
if: D:\> python copy.py 5 8 99
    sum is:112
```

3. write a pp to find out simple interest using command line arguments.

```
import sys
p=float(sys.argv[1])
t=float(sys.argv[2])
r=float(sys.argv[3])
s=(p*t*r)/100
print("simple interest is:",s)
```

```
→ import argparse
p=argparse.ArgumentParser()
p.add_argument('a', type=int)
p.add_argument('b', type=int)
k=p.parse_args()
print("Addition is:", k.a+k.b)
```

#### \* Bitwise Operators in Python:

- ~ tilde bitwise 1's complement ①
- & bitwise AND ③
- | bitwise OR ⑤
- ^ bitwise XOR ④
- << bitwise leftshift } ②
- >> bitwise Rightshift } ②

$\gg a=5$      $\gg a=-10$      $\gg a=-3$   
 $\gg \sim a$      $\gg \sim a$      $\gg \sim a$

-6

9

2.

$\gg a, b = 3, 4$

$\gg a = b - \sim a - 1$

$\gg b = a + \sim b + 1$

$\gg a = a + \sim b + 1$

$\gg (a, b)$

$(4, 3)$ , given two bits at 99 & others

Bitwise AND (&):

$a=6$

1	1	0
1	0	1

$b=5$

$a \& b \rightarrow 100 \rightarrow 4$ .

a	b	$a \& b$
0	0	0
0	1	0
1	0	0
1	1	1

Bitwise OR (=):

$a=6$

110

$b=5$

101

$a | b \rightarrow 111 \rightarrow 7$

a	b	$a   b$
0	0	0
0	1	1
1	0	1
1	1	1

Bitwise XOR (^):

$a=6$

110

$b=5$

101

$a \oplus b \rightarrow 011 \rightarrow 3$

a	b	$a \oplus b$
0	0	0
0	1	1
1	0	1
1	1	0

swapping of given two, using exclusive-OR.

$a=a^b$      $\gg a^b$  (swap the adjacent bits in

$b=a^b$

$a=a^b$ .

Bitwise leftshift (ll):

$a=80, b=2$

$a \ll b$

$a \ll 2$

$a=80.$

ax2							
128	64	32	16	8	4	2	1
0	0	0	1	0	1	0	0
0	0	1	0	1	0	0	0

$20 \times 4 = 80$

$a = 00000000 \ll 2 = 00000000 = 0$

$00000000 \ll 2 = 00000000 = 0$

$00000000 = 0$



Bitwise Rightshift  $\gg$ :  $a \gg b$

$$a = 20, b = 2, a >> b = 20 \gg^2 = 20 / 4 = 5.$$

$a >> 2.$

$a = \boxed{0\ 0\ 0\ 1\ 0\ 1\ 0}$

$\boxed{0\ 0\ 0\ 0\ 1\ 0\ 1}$

$\boxed{0\ 0\ 0\ 0\ 0\ 1\ 0} = 5.$

Note:

There is no increment or decrement operators in python.

There is no Ternary operators in python.

Unary operators in python: +, -, ~, not.

Special Operators: #, :, , , ,

1) semicolon;  $a = 3; b = 6; c = 10$

2) colon: → starting of block, slicing

3) comma operators,  $a, b = 3, 4$   $a, b, c = 3, 6, 10$ .

Type Casting:

conversion from one data type to another data type.

1) Implicit type casting.

2) Explicit type casting # type conversion.

Implicit type casting:

Casting is automatically done by the compiler is called as Implicit type casting.

`a = 5 #autoboxing`

`a = 2.333 #autoboxing`

`a = 'srgec' #autoboxing,`