ソフトウェアサイエンス実験 S8 課題 2-4

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```
(* 式の型 *)
     type exp =
2
       | IntLit of int
3
        Plus of exp * exp
 4
         Times of exp * exp
5
       | BoolLit of bool (* 追加分; 真理値リテラル, つまり trueや false *)
| If of exp * exp * exp (* 追加分; if-then-else式 *)
 6
 7
       | Eq of exp * exp
                                   (* 追加分; e1 = e2 *)
8
       | Greater of exp * exp ;;
10
     (* 値の型 *)
11
    type value =
12
       | IntVal of int
                                     (* 整数の値 *)
13
                                     (* 真理値の値 *);;
       | BoolVal of bool
14
15
16
     (* eval2 : exp -> value *)
    let rec eval2 e =
17
18
      match e with
       | IntLit(n) -> IntVal(n)
19
       | Plus(e1,e2) ->
20
21
           beain
         match (eval2 e1, eval2 e2) with | (IntVal(n1),IntVal(n2)) -> IntVal(n1+n2)
22
23
               | _ -> failwith "integer values expected"
24
25
           end
       | Times(e1.e2) ->
26
27
           begin
             match (eval2 e1, eval2 e2) with
28
         | (IntVal(n1),IntVal(n2)) -> IntVal(n1*n2)
29
           | _ -> failwith "integer values expected" end
30
31
32
       | Eq(e1,e2) ->
           begin
33
34
       match (eval2 e1, eval2 e2) with
35
          | (IntVal(n1),IntVal(n2)) -> BoolVal(n1=n2)
         (BoolVal(b1),BoolVal(b2)) -> BoolVal(b1=b2)
36
         | _ -> failwith "wrong value"
37
           end
38
39
       | BoolLit(b) -> BoolVal(b)
40
       | If(e1,e2,e3) ->
41
           begin
       match (eval2 e1) with
         | BoolVal(true) -> eval2 e2
43
         | BoolVal(false) -> eval2 e3
44
         | _ -> failwith "wrong value"
45
           end
47
       | Greater (e1, e2) ->
           begin
49
             match (eval2 e1, eval2 e2) with
                | (IntVal(n1), IntVal(n2)) -> BoolVal(n1 > n2)
| _ -> failwith "wrong value"
51
53
      | _ -> failwith "unknown expression e";;
54
    print_string "2.4.1 テスト";;
55
     let _ = eval2 (IntLit 1);;
56
    let _ = eval2 (IntLit 11);;
57
    let _ = eval2 (Plus (IntLit 1, Plus (IntLit 2, IntLit 11)));;
58
    let _ = eval2 (Times (IntLit 1, Plus (IntLit 2, IntLit 11)));;
let _ = eval2 (If (Eq(IntLit 2, IntLit 11),
59
60
                           Times(IntLit 1, IntLit 2),
61
                           Times(IntLit 1, Plus(IntLit 2,IntLit 3))));;
62
    let _ = eval2 (Eq (IntLit 1, IntLit 1));;
let _ = eval2 (Eq (IntLit 1, IntLit 2));;
63
64
    let _ = eval2 (Eq (BoolLit true, BoolLit true));;
let _ = eval2 (Eq (BoolLit true, BoolLit false));;
65
66
67
    print_string "2.4.2 適当な例でエラーを起こす";;
eval2 (Plus (IntLit 10, BoolLit(true)));;
eval2 (If ((IntLit 1), (IntLit 2), (IntLit 3)));;
68
69
70
71
    print_string "2.4.3 整数と真理値をeqで比較する";;
72
    eval2( Eq(IntLit 1, BoolLit true));;
73
74
    print_string "2.4.5 Greaterを実装する";;
75
76
    eval2 (Greater (IntLit 10, IntLit 50));;
eval2 (Greater (IntLit 10, IntLit 5));;
```

2.4.1 テスト

```
55 | 式の型追加分真理値リテラルつまりや追加分式追加分値の型整数の値真理値の値テスト
                                                                                                                                              let _ = eval2 (IntLit 1);;
    let _ = eval2 (IntLit 11);;
    let _ = eval2 (Plus (IntLit 1, Plus (IntLit 2, IntLit 11)));;
    let _ = eval2 (Times (IntLit 1, Plus (IntLit 2, IntLit 11)));;
    let _ = eval2 (If (Eq(IntLit 2, IntLit 11),
                           Times(IntLit 1, IntLit 2),
                           Times(IntLit 1, Plus(IntLit 2,IntLit 3))));;
62
    let _ = eval2 (Eq (IntLit 1, IntLit 1));;
    let _ = eval2 (Eq (IntLit 1, IntLit 2));;
    let _ = eval2 (Eq (BoolLit true, BoolLit true));;
let _ = eval2 (Eq (BoolLit true, BoolLit false));;
65
67
    print_string "2.4.2 適当な例でエラーを起こす";;
eval2 (Plus (IntLit 10, BoolLit(true)));;
eval2 (If ((IntLit 1), (IntLit 2), (IntLit 3)));;
68
69
70
71
    print_string "2.4.3 整数と真理値をeqで比較する";;
72
    eval2( Eq(IntLit 1, BoolLit true));;
73
74
    print_string "2.4.5 Greaterを実装する";;
75
    eval2 (Greater (IntLit 10, IntLit 50));;
eval2 (Greater (IntLit 10, IntLit 5));;
76
```

以下にテストコードと、その実行結果を示す。

```
# 2.4.1 FXF-: unit = ()

# -: value = IntVal 1

# -: value = IntVal 11

# -: value = IntVal 14

# -: value = IntVal 13

# -: value = IntVal 5

# -: value = BoolVal true

# -: value = BoolVal false

# -: value = BoolVal false

# -: value = BoolVal false
```

正しく計算できていることがわかる。