

Combining predicate transformer semantics for effects: a case study in parsing regular languages

Anne Baanen Wouter Swierstra

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The history

Predicate transformer semantics for imperative programs have been around for 45 years. A statement becomes a map from postcondition (a predicate on the state space) to the weakest precondition that ensures the postcondition will be satisfied.

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Algebraic effects have recently gained traction in the programming language community.

Algebraic effects

Algebraic effects separate the syntax and semantics of effects.

- The syntax describes the sequencing of the primitive operations
- The semantics assigns meaning to these operations

```
data Free (C : Set) (R : C -> Set) : Set -> Set where
  Pure : a -> Free C R a
  Op   : (c : C) -> (k : R c -> Free C R a) -> Free C R a
```

```
data CNondet where
  Fail : CNondet
  Choice : CNondet
RNondet : CNondet -> Set
RNondet Fail = ⊥
RNondet Choice = Bool
```

```
Nondet = Free CNondet RNondet
```

Semantics for algebraic effects

Handlers give semantics for the Free monad naturally as a fold:

```
handleList : Nondet a -> List a
handleList (Pure x) = [x]
handleList (Op Fail k) = []
handleList (Op Choice k) = k True ++ k False
```

The generic fold that computes a predicate of type Set:

```
[[_]] : Free C R a -> ((c : C) -> (R c -> Set))
      -> (a -> Set) -> Set
[[ Pure x ]] alg P = P x
[[ Op c k ]] alg P = alg c (\x -> [[ k x ]] alg P)
```

Predicate transformer semantics

A predicate transformer for commands C and responses R is a function from postconditions of type $R \rightarrow \text{Set}$ to preconditions of type $C \rightarrow \text{Set}$. If R depends on C , this becomes:

$$\text{pt } C \ R = (c : C) \rightarrow (R \ c \rightarrow \text{Set}) \rightarrow \text{Set}$$

The type of the algebra passed to $[[_]]$ is exactly $\text{pt } C \ R$. We have assigned *predicate transformer semantics* to algebraic effects.

For nondeterminism, there are two canonical choices of predicate transformer semantics.

ptAll requires that all potential results satisfy the postcondition:

$$\begin{aligned}\text{ptAll Fail } k &= \top \\ \text{ptAll Choice } k &= k \text{ True} \wedge k \text{ False}\end{aligned}$$

ptAny requires that there is at least one outcome that satisfies the postcondition:

$$\begin{aligned}\text{ptAny Fail } k &= \perp \\ \text{ptAny Choice } k &= k \text{ True} \vee k \text{ False}\end{aligned}$$

Parsing regular expressions

Consider the following syntax of regular expressions and their parse trees:

data Regex : **Set** **where**

Empty : Regex

Epsilon : Regex

Singleton : Char → Regex

_ | _ : Regex → Regex → Regex

_ · _ : Regex → Regex → Regex

_ * : Regex → Regex

Tree : Regex → **Set**

Tree Empty = ⊥

Tree Epsilon = T

Tree (Singleton _) = Char

Tree (l | r) = Either (Tree l) (Tree r)

Tree (l · r) = Pair (Tree l) (Tree r)

Tree (r *) = List (Tree r)

Let's write a parser returning these Tree s.

Parsing regular expressions

A nondeterministic Regex matcher is straightforward to write:

```
match : (r : Regex) -> String -> Nondet (Tree r)
match Empty xs = Op Fail λ()
match Epsilon Nil = Pure tt
match Epsilon (_ :: _) = Op Fail λ()
match (Singleton c) xs =
  if xs = [c] then Pure c else Op Fail λ()
match (l | r) xs = Op Choice (λ b,
  if b then Inl <$> match l xs else Inr <$> match r xs)
match (l · r) xs = do
  (ys, zs) <- allSplits xs
  (,) <$> match l ys <*> match r zs
```

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```

... until we reach the last case:

```
match (r *) xs = match (r · (r *)) xs
-- Error: does not terminate
```

Parsing regular expressions

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To verify our implementation, we take a specification consisting of precondition and postcondition:

```
pre : Regex -> String -> Set  
pre r xs = hasNo* r
```

```
post : (r : Regex) -> String -> Tree r -> Set  
post r xs t = Match r xs t
```

And check that `match` *refines* this specification.

Refinement calculus

A predicate transformer pt_1 *is refined by* pt_2 if pt_2 satisfies more postconditions than pt_1 :

$$\begin{aligned} _ \sqsubseteq _ &: (pt_1 \ pt_2 : (a \rightarrow \text{Set}) \rightarrow \text{Set}) \rightarrow \text{Set} \\ pt_1 \sqsubseteq pt_2 &= \forall P \rightarrow pt_1 \ P \rightarrow pt_2 \ P \end{aligned}$$

The relation $S \sqsubseteq T$ expresses that the program T is “better” than S : S can be replaced with T everywhere, and all postconditions will still hold.

By assigning a predicate transformer to specifications, we can also relate specifications and programs:

$$\begin{aligned} [[_,_]] &: (pre : \text{Set}) (post : a \rightarrow \text{Set}) \rightarrow (a \rightarrow \text{Set}) \rightarrow \text{Set} \\ [[pre, post]] \ P &= pre \wedge \forall x, post \ x \rightarrow P \ x \end{aligned}$$

This is the ‘weakest precondition’ necessary so that the desired postcondition P holds: pre should hold and any result satisfying $post$ should imply the postcondition P .

With these ingredients, the correctness statement of match becomes:

```
matchSound : (r : Regex) (xs : String) ->  
  [[ pre r xs , post r xs ]]  $\sqsubseteq$  [[ match r xs ]] ptAll
```

The proof proceeds by case distinction and is uncomplicated, until we need to reason about the monadic bind operator `_>=_`.

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The missing ingredient is the rule of consequence:

```
consequence :  $\forall$  pt (S : Free es a) (f : a  $\rightarrow$  Free es b)  $\rightarrow$   
  [[ S ]] pt ( $\lambda$  x  $\rightarrow$  [[ f x ]] pt P)  $\equiv$  [[ mx >=> f ]] pt P
```


Adding effects

The problem with `match` is that implementing the Kleene star requires the effect of *general recursion*.

We can add more effects to the free monad by choosing the command and response types from a list of *effect signatures*:

```
data Free (es : List Sig) : Set -> Set where  
  Pure : a -> Free es a  
  Op   : (i : mkSig C R ∈ es) (c : C) -> (k : R c -> Free C R
```

We will add two new effects along with nondeterminism: general recursion and parsing.

Adding effects

The `Rec I 0` effect represents a recursive function of type $(i : I) \rightarrow 0$ i calling itself. The commands are the arguments to the function and the responses are the returned values.

```
Rec : (I : Set) (0 : I -> Set) -> Sig  
Rec I 0 = mkSig I 0
```

To specify the semantics of `Rec`, we need an invariant of type $(i : I) \rightarrow 0$ $i \rightarrow \text{Set}$, specifying which values of type 0 i can be returned from a call with argument $i : I$.

```
ptRec inv i P =  $\forall$  o -> inv i o -> P o
```

Adding effects

The Parser effect represents a stateful parser with one command: advance the input string by one character.

```
Parser : Sig  
Parser = mkSig T ( $\lambda$  _ -> Maybe Char)
```

The semantics of Parser are stateful: returning the next character of the input string requires keeping track of the remaining characters. This state can be found in the ptParser semantics as an extra argument to the predicates.

```
ptParser : T -> (Maybe Char -> String -> Set) -> String -> Set  
ptParser _ P Nil = P Nothing Nil  
ptParser _ P (x :: xs) = P (Just x) xs
```

Defining a derivative-based matcher

```
dmatch : (Forall(es)) → iP : Parser ∈ es → iND : Nondet ∈ es →  
dmatch r = symbol >>= maybe  
  (λ x -> integralTree r <$> call (hiddenInstance(∈Head)) (d r A  
  (if p <- matchEpsilon r then Pure (Sigma.fst p) else (hiddenC
```

Termination checking

```
terminates-in : (Forall(I 0 es a)) (pts : PTs es) (f : (RecArr I a))  
terminates-in pts f (Pure x)          n          = T  
terminates-in pts f (Op ∈Head c k)    Zero       = ⊥  
terminates-in pts f (Op ∈Head c k)    (Succ n)    = terminates-in pts f (Op ∈Head c k) n  
terminates-in pts f (Op (∈Tail i) c k) n          =  
    lookupPT pts i c (λ x → terminates-in pts f (k x) n)
```

Refining `match` with `dmatch`

```
dmatchSound : ∀ r xs -> (wpMatch (match (hiddenInstance(∈Head)) (1
```