Tran Tuan Kiet

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Github: https://github.com/tuankietcoderr

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PROFILE

Aspiring and enthusiastic software engineer developer studies Software Engineering, specialization in Web Development and Software Developement. Developed web applications and mobile applications not only as a front-end engineer but also back-end engineer. Strong skills in HTML, CSS, Javascript and ReactJS, React Native, NextJS.

EDUCATION

University of Information Technology, Thu Duc, Ho Chi Minh City, Vietnam   **Sep 2021 - Present**
Software Engineering – Software Development
- Current GPA: 8.16 / 10

WORKING EXPERIENCE

Google Developer Student Club   **Oct 2022 - Present**
Position: Member of Development function – Back-end developer
- Joining in some projects with variety of genres: education, rebuild, environment,…
- Sharing knowledge: Go, API, NextJs,…

Position: Technical Lead of Sowaste – Google Solution Challenge
- Understanding every member in the team.
- Giving tasks to members and review with daily meeting through Scrum method.
- Working with clients and resolve many problems.
- Sharing resource to teammate

PROJECTS

Hexflit – Individual project   **Aug 2022 – Sep 2022**
- Built a web application using NextJS, TailwindCSS and TMDB API to display all the latest movies around the world with many kind of genres.
- Connecting users by watching others comments and rating.
- Designing UI/UX to make users have better experience.
- Github: https://github.com/tuankietcoderr/hexflit

KBlog – Individual project   **Sep 2022 – Present**
- A blog providing information about technology changes in the world and knowledge about programming.
- Using NextJS for better SEO.
- Github: https://github.com/tuankietcoderr/tuankietcoder-blog

SoWaste – Team project   **Jan 2023 – Apr 2023**

- Aiming to help users classify waste quickly and accurately.
- Being a front-end developer to build mobile screens from design and also back-end developer to manage database and deploy the application.
- Managing teammate and lead them to go right way.
- Github: https://github.com/GDSC-UIT/SoWaste/

E-Tour – **Team project**   **Mar 2023 – July 2023**
- Aiming to help travel companies upload their tour and connect with users who are travellers easier and more convenient to find and book ticket.
- Being a Figma designer and front-end developer to build mobile screens from design using React Native with Typescript.
- Github: https://github.com/tuankietcoderr/e-tour-rn

KEY SKILLS

- Intermidiate in English, native in Vietnamese.
- Programming language: Intermediate in Javascript; beginner in Typescript, Go and Dart.
- Web technologies: Intermediate HTML5, CSS, ReactJS, React Native, Redux, NextJS and TailwindCSS; beginner in NodeJS and ExpressJS.
- Data management: beginner in SQL Server, MongoDB and Prisma
- Familiar with Agile development with use of Jira, Notion, GitHub
- Project management skills in both formal and agile methodology.

ACHIEVEMENTS

Top 100 Finalist of Google Solution Challenge 2023 (International) and **Top 3** of Google Developer Student Club Ho Chi Minh City Hackathon (National)

- Winning from SoWaste project.
- Contribute to the 17 sustainable development goals of the United Nations.
- Aiming to help users classify waste quickly and accurately, while also providing knowledge about waste classification and increasing awareness of the environmental impact of waste.
- Result from Google Developers: https://developers.google.com/community/gdsc-solution-challenge/winners