Linear QUEUE.

```
#include <stdio.h>
#include <stdlib.h>
#define size 3
int Q[size];
int F = -1;
int R = -1;
void Insert();
void Delete();
void Display();
void main()
  int choice;
  while (1)
  {
    printf("\n1.INSERT\n2.DELETE\n3.DISPLAY\n4.EXIT\n");
    printf("Enter your choice\n");
    scanf("%d", &choice);
    switch (choice)
    {
    case 1:
       Insert();
       break;
    case 2:
       Delete();
       break;
```

```
case 3:
       Display();
       break;
     case 4:
       exit(0);
       break;
     default:
       printf("Wrong choice");
     }
  }
}
void Insert()
  int item;
  if (R == size - 1)
     printf("\nQueue is full\n");
     return;
  else if (F == -1 \&\& R == -1)
    F = 0;
     R = 0;
  }
  else
     R = R + 1;
  printf("Enter an element\n");
  scanf("%d", &item);
```

```
Q[R] = item;
}
void Delete()
{
  int x;
  if (F == -1 \&\& R == -1)
    printf("\nQueue is empty\n");
    return;
  }
  else
    x = Q[F];
    if (F == R)
      F = -1;
       R = -1;
    }
    else
      F = F + 1;
    }
  }
  printf("\nDeleted element is %d\n", x);
}
void Display()
{
```

```
if (F == -1 && R == -1)
{
    printf("\nQueue is empty\n");
    return;
}
else
{
    printf("\nQUEUE CONTENTS\n");
    for (int i = F; i <= R; i++)
    {
        printf("%d\n", Q[i]);
    }
}</pre>
```

OUTPUT:

```
PROBLEMS
          OUTPUT DEBUG CONSOLE
                                  TERMINAL
PS C:\Users\VIGNESH\OneDrive\Desktop\DSLAB> gcc LinearQ.c
PS C:\Users\VIGNESH\OneDrive\Desktop\DSLAB> ./a.exe
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Enter an element
10
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Enter an element
15
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Enter an element
20
```

```
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Queue is full
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
QUEUE CONTENTS
10
15
20
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Deleted element is 10
```

```
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Deleted element is 15
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Deleted element is 20
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Queue is empty
1.INSERT
2.DELETE
3.DISPLAY
4.EXIT
Enter your choice
Queue is empty
```