

WAP to Implement Singly Linked List with following operations

a) Create a linked list.

b) Insertion of a node at first position, at any position and at end of list.

c) Display the contents of the linked list.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <malloc.h>
```

```
void create();
```

```
void display();
```

```
void Insert_beg();
```

```
void Insert_end();
```

```
void Insert_pos();
```

```
struct NODE
```

```
{
```

```
    int data;
```

```
    struct NODE *link;
```

```
};
```

```
typedef struct NODE node;
```

```
node *start = NULL;
```

```
void create()
```

```
{
```

```
    int c;
```

```
    node *new, *curr;
```

```
    start = (node *)malloc(sizeof(node));
```

```
    curr = start;
```

```

printf("Enter element\n");
scanf("%d", &start->data);
while (1)
{
    printf("Do you want to add another element(Yes=1/No=0)\n");
    scanf("%d", &c);
    if (c == 1)
    {
        new = (node *)malloc(sizeof(node));
        printf("Enter element\n");
        scanf("%d", &new->data);
        curr->link = new;
        curr = new;
    }
    else
    {
        curr->link = NULL;
        break;
    }
}
}

```

```

void Insert_beg()
{
    node *new;
    new = (node *)malloc(sizeof(node));
    printf("Enter element\n");
    scanf("%d", &new->data);

    if (start == NULL)

```

```

{
    start = new;
    new->link = NULL;
    return;
}
new->link = start;
start = new;
}

```

void Insert_end()

```

{
    node *new, *temp;
    new = (node *)malloc(sizeof(node));
    printf("Enter element\n");
    scanf("%d", &new->data);

    if (start == NULL)
    {
        start = new;
        new->link = NULL;
        return;
    }

    temp = start;
    while (temp->link != NULL)
    {
        temp = temp->link;
    }
    temp->link = new;
    new->link = NULL;
}

```

```
}
```

```
void Insert_pos()
```

```
{
```

```
    int pos;
```

```
    node *new, *temp;
```

```
    new = (node *)malloc(sizeof(node));
```

```
    printf("Enter element\n");
```

```
    scanf("%d", &new->data);
```

```
    printf("Enter position\n");
```

```
    scanf("%d", &pos);
```

```
    if (pos == 1)
```

```
    {
```

```
        new->link = start;
```

```
        start = new;
```

```
        return;
```

```
    }
```

```
    int i = 1;
```

```
    temp = start;
```

```
    while (i < pos - 1 && temp->link != NULL)
```

```
    {
```

```
        temp = temp->link;
```

```
        i++;
```

```
    }
```

```
    if (i == (pos - 1))
```

```
    {
```

```
        new->link = temp->link;
```

```
        temp->link = new;
```

```
        return;
```

```
    }
```

```

    if (temp == NULL)
    {
        printf("Invalid position");
    }
}

```

```

void display()
{
    node *temp;
    if (start == NULL)
    {
        printf("Linked list is empty");
        return;
    }
    temp = start;
    printf("\nCONTENTS\n");
    while (temp != NULL)
    {
        printf("%d\t", temp->data);
        temp = temp->link;
    }
    printf("\n");
}

```

```

void main()
{
    int ch;
    while (1)
    {
        printf("\n1.Create LinkedList\n2.Insert at Beginning\n3.Insert at End\n4.Insert at any
        Position\n5.Display \n6.Exit\n");
    }
}

```

```
printf("Enter your choice:\n");
scanf("%d", &ch);
switch (ch)
{
case 1:
    create();
    break;

case 2:
    Insert_beg();
    break;
case 3:
    Insert_end();
    break;
case 4:
    Insert_pos();
    break;
case 5:
    display();
    break;
case 6:
    exit(0);
default:
    printf("Invalid choice\n");
}
}
}
```

OUTPUT:

```
PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL

PS C:\Users\VIGNESH\OneDrive\Desktop\DSLAB> gcc P6_LinkedList_Insertion.c
PS C:\Users\VIGNESH\OneDrive\Desktop\DSLAB> ./a.exe
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
1
Enter element
10
Do you want to add another element(Yes=1/No=0)
0
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
2
Enter element
5
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
5
```

```
CONTENTS
5      10
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
3
Enter element
15
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
5
```

```
CONTENTS
5      10      15
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
3
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
5
```

```
CONTENTS
5      10      20      15
```

```
1.Create LinkedList
2.Insert at Beginning
3.Insert at End
4.Insert at any Position
5.Display
6.Exit
Enter your choice:
6
```

```
PS C:\Users\VIGNESH\OneDrive\Desktop\DSLAB> █
```